ETHERNET AND MULTISERVICE TESTER

NetBlazer for FTB-1







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Units of Measurement

Units of measurement in this publication conform to SI standards and practices.

Patents

Dual Test Set/Bi-Directional testing is protected by patent appl. US 2012/0307666 A1 and equivalents in other countries.

September 21, 2018

Document version: 8.0.0.1

Certification Information

Canada and USA Regulatory Statement

This unit was certified by an agency approved in both Canada and the United States of America. It has been evaluated according to applicable North American approved standards for product safety for use in Canada and the United States.

Electronic test and measurement equipment is exempt from FCC part 15, subpart B compliance in the United States of America and from ICES-003 compliance in Canada. However, EXFO Inc. makes reasonable efforts to ensure compliance to the applicable standards.

The limits set by these standards are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the user guide, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Modifications not expressly approved by the manufacturer could void the user's authority to operate the equipment.

NetBlazer iii

European Community Declaration of Conformity

Warning: This is a class A product. In a domestic environment, this product may cause radio interference in which case the user may be required to take adequate measures. Your product is compliant with industrial electromagnetic environments.

The full text of the EU declaration of conformity is available at the following Internet address: www.exfo.com/en/resources/legal-documentation.

Laser



Your instrument is a Class 1 laser product in compliance with standards IEC 60825-1: 2007 and 21 CFR 1040.10, except for deviations pursuant to Laser Notice No. 50, dated June 24, 2007.

Contents

	Certification Information	
1	Introducing the Ethernet and Multiservice Tester	
	Features	
	Technical Specifications	
	Conventions	2
2	Safety Information	3
	Additional Laser Safety Information	
	Installation Instruction Warnings	
3	Getting Started	a
_	Turning On the Unit	
	Starting the FTB-700G/800 Series Application	
	•	
4	,	
	FTB-810 and FTB-810G Modules	
	FTB-860, FTB-720G, and FTB-730G Modules	
	FTB-860G Module	
	FTB-860GL Module	
	FTB-870, FTB-720G ⁺ , and FTB-730G ⁺ Modules FTB-880 Module	14
	Port Availability on the Visual Guardian Lite	
	100M-4.25G (PORT #1/#2)	
	8.5G-11.3G (PORT #1)	
	155M-2.5G (PORT #1)	
	10G (PORT #1)	
	ETHERNET 10G (PORT #1)	
	ETHERNET 100/1000M (PORT #1/#2)	
	ETHERNET 10/100/1000M	
	2M-155M (PORT #1)	24
	2M-52M (PORT #2)	24
	1.5M/2M (PORT #1/#2)	
	EXT CLK	
	Headset/Microphone Port (FTB-1)	
	AUX Connection	
	Fibre Cables Connection	
	LEDs	26

5	Graphical User Interface Overview	27
	Main Application Window	27
	Main Window	
	Navigation Buttons	27
	Status Bar	28
	Title Bar	30
	Global Indicator	31
	Test Control	33
	Test Menu	33
	Application Buttons	34
	Zoomed-In/Zoomed-Out Views	36
	Arrow Buttons	36
	Keyboard Usage	37
6	Test Setup - Test Applications	41
-	iSAM	
	OTN BERT	
	SONET/SDH BERT	
	DSn/PDH BERT	
	SONET/SDH - DSn/PDH BERT	
	NI/CSU Emulation	
	ISDN PRI	
	EtherSAM (Y.1564)	
	RFC 2544	
	RFC 6349	57
	EtherBERT	58
	Traffic Gen & Mon	59
	Smart Loopback	60
	Through Mode	62
	TCP Throughput	63
	Carrier Ethernet OAM	64
	Cable Test	66
	1588 PTP	67
	SyncE	
	FC BERT	69
	CPRI/OBSAI BERT	70

7	Selecting and Starting a Test	73
	Intelligent Apps	73
	Transport Test Applications	
	Ethernet Test Applications	78
	Packet Sync Test Applications	80
	Fibre Channel Test Application	82
	Wireless Test Application	84
8	Test Setup - Test Configurator, Timer, and System	87
	Test Configurator Overview	92
	Modify Structure Button	
	Signal Auto-Detect	
	1588 PTP	
	BERT	
	Cable Test	123
	Clock	125
	EtherBERT, FC BERT, BERT (CPRI), and Unframed BERT	129
	EtherSAM - Burst	135
	EtherSAM - Global	137
	EtherSAM - Ramp	141
	Fibre Channel	143
	FTFL/PT	146
	Interface (Ethernet, Packet Sync, Fibre Channel, and Wireless)	149
	Interface (iSAM)	
	ISDN PRI - Call Management	162
	ISDN PRI - ISDN Settings	
	Labels	
	Link OAM	
	MAC/IP/UDP	
	Network	
	Network Details (iSAM)	
	Remote Details (iSAM)	
	RFC 2544 - Global	
	RFC 2544 - Subtests	
	RFC 6349	
	S-OAM and MPLS-TP OAM	
	Services - Global	
	Services - Profile	
	SFP/SFP+	
	Signal (Transport)	
	Signal - Signal Configuration (DSn/PDH)	
	Signal - Signal Configuration (OTN)	256

	Signal - Signal Configuration (Solve 1/3DH)	
	Smart Loopback	
	Streams - Global	
	Streams - Profile	
	SyncE	
	System	
	TCP Throughput	
	Timer	
	Traces (OTN)	
	Traces (SONET/SDH)	284
9	Test Results	287
	Alarms/Errors Overview	290
	Alarms/Errors	292
	FTFL/PT	
	Graph (RFC 2544)	
	ISDN Logger	
	Labels	
	Link OAM	
	Logger and Alarms/Errors Logger	
	MPLS	
	Performance Monitoring	
	PTP Stats	
	Quality Level (1588 PTP)	
	Quality Level (SyncE)	
	S-OAM and MPLS-TP OAM	
	Service Configuration - Burst	
	Service Configuration - Ramp	
	Service Performance	
	Streams - Frame Loss / Out-of-Sequence	
	Streams - Jitter	388
	Streams - Latency	389
	Streams - Throughput	
	Summary	391
	Summary (1588 PTP)	
	Summary (Cable Test)	401
	Summary (EtherSAM)	405
	Summary (FC BERT)	
	Summary (iSAM)	
	Summary (ISDN PRI)	
	Summary (Link OAM)	
	Summary (NI/CSU Emulation)	

	Summary (RFC 2544)	424
	Summary (RFC 6349)	
	Summary (S-OAM and MPLS-TP OAM)	430
	Summary (SyncE)	435
	Summary (TCP Throughput)	438
	Summary (Traffic Gen & Mon)	441
	Traces - OTN	443
	Traces - SONET/SDH	445
	Traffic - Ethernet	446
	Traffic - Flow Control	448
	Traffic - Graph	450
	Traffic - OAM, S-OAM, and MPLS-TP OAM	451
	Window Sweep	453
	WIS	454
	<u>.</u>	4==
1 (N Tost Functions	/155
10	O Test Functions	
10	APS	457
10	APSFDL - Bit-Oriented Message	457 460
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message	457 460 464
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC	457 460 464 467
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters	457 460 464 467 471
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture	457 460 464 467 471
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture OH - OTN	457 460 464 467 471 475
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture OH - OTN OH - SONET/SDH	457 460 464 467 471 475 481
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture OH - OTN OH - SONET/SDH Ping & Trace Route	457 460 464 467 471 475 481 487
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture OH - OTN OH - SONET/SDH Ping & Trace Route Pointer Adjustment	457 460 464 471 475 481 487 501
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture OH - OTN OH - SONET/SDH Ping & Trace Route Pointer Adjustment RTD	457460464471475487501506
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture OH - OTN OH - SONET/SDH Ping & Trace Route Pointer Adjustment RTD RTD (CPRI Framed L2)	457460464471475481487501506516
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture OH - OTN OH - SONET/SDH Ping & Trace Route Pointer Adjustment RTD RTD (CPRI Framed L2) S-OAM Link Trace	457460464471475481501506516519
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture OH - OTN OH - SONET/SDH Ping & Trace Route Pointer Adjustment RTD RTD (CPRI Framed L2) S-OAM Link Trace Signaling Bits	457460464471475481501506516519
10	APS FDL - Bit-Oriented Message FDL - Performance Report Message FEAC Filters Packet Capture OH - OTN OH - SONET/SDH Ping & Trace Route Pointer Adjustment RTD RTD (CPRI Framed L2) S-OAM Link Trace	457460464471475481501506516519

11	l lest Control	529
	More/Less Button	529
	Discover Remote Button	530
	Headset/DTMF Button	533
	Inject Button	535
	Laser Button	535
	Lpbk Tool Button (Loopback Tool)	536
	Phone Book Button	543
	Report Button	547
	Reset Button	
	Save/Load Button	
	Start/Stop TX Button	558
12	2 Power Failure Recovery	559
	Enabling Power Failure Recovery	560
	When Using the Test Timer	561
13	3 Suspend and Resume	563
	Suspend Mode	
	Resume Operation	
	•	
14	4 Maintenance	565
14	4 Maintenance	
14	Cleaning LC Connectors	566
14	Cleaning LC Connectors Recalibrating the Unit	566 567
	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal	566 567
	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal Troubleshooting	566 567 568
	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal Troubleshooting Solving Common Problems	566 567 569 569
	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group	566 567 569 569
15	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group Transportation	
15	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group Transportation	566 569 569 570
15	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group Transportation 6 Warranty General Information	566 569 569 570 571
15	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group Transportation 6 Warranty General Information Liability	566 569 569 570 571 571
15	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group Transportation 6 Warranty General Information Liability Exclusions	
15	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group Transportation 6 Warranty General Information Liability Exclusions Certification	
15	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group Transportation 6 Warranty General Information Liability Exclusions Certification Service and Repairs	
15	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group Transportation 6 Warranty General Information Liability Exclusions Certification	
15	Cleaning LC Connectors Recalibrating the Unit Recycling and Disposal 5 Troubleshooting Solving Common Problems Contacting the Technical Support Group Transportation 6 Warranty General Information Liability Exclusions Certification Service and Repairs	

X

В	Glossary	577
	Acronym List	577
	10G Ethernet Client	593
	1588 PTP	596
	CPRI	601
	Ethernet Cables	606
	G.709 Optical Transport Network (OTN)	608
	MPLS Labels	625
	SONET/DSn/SDH/PDH	626
	SyncE	
	Unicast/Multicast Addresses for Ethernet OAM	
	VLAN ID and Priority	
In	dex	641

1 Introducing the Ethernet and Multiservice Tester

ALL-IN-ONE Ethernet/optical solution for field technicians installing, testing and troubleshooting FTTx, fronthaul, backhaul, small-cell, DAS, remote radio head and data center networks, in addition to OTN, SONET/SDH, Fibre Channel, GigE and 10 GigE, CPRI/OBSAI and SyncE/1588 PTP services, with the added support of OTDR and iOLM capabilities.

Features

Model							
Features	860GL	860 860G	720G 730G	730G+ 730G+	810 810G	870	880
Intelligent Apps.	Х	Х	Х	Х		Х	Х
Ethernet	Х	Х	Х	Х		Х	Х
Packet Sync		Х	Х	Х		Х	Х
Fibre Channel		Х	Х	Х		Х	Х
Wireless		Х	Х	Х		Х	Х
OTN				Х		Х	Х
SONET/SDH				Х	Х	Х	Х
DSn/PDH					Х		Х
ISDN PRI and NI/CSU					Х		Х
OTDR and iOLM			Х	Х			

Technical Specifications

To obtain this product's technical specifications, visit the EXFO Web site at www.exfo.com.

Conventions

Before using the product described in this guide, you should understand the following conventions:



WARNING

Indicates a potentially hazardous situation which, if not avoided, could result in *death or serious injury*. Do not proceed unless you understand and meet the required conditions.



CAUTION

Indicates a potentially hazardous situation which, if not avoided, may result in *minor or moderate injury*. Do not proceed unless you understand and meet the required conditions.



CAUTION

Indicates a potentially hazardous situation which, if not avoided, may result in *component damage*. Do not proceed unless you understand and meet the required conditions.



IMPORTANT

Refers to information about this product you should not overlook.

2 Safety Information



WARNING

Do not install or terminate fibers while a light source is active. Never look directly into a live fiber and ensure that your eyes are protected at all times.



WARNING

The use of controls, adjustments and procedures, namely for operation and maintenance, other than those specified herein may result in hazardous radiation exposure or impair the protection provided by this unit.



WARNING

If the equipment is used in a manner not specified by the manufacturer, the protection provided by the equipment may be impaired.



WARNING

Use only accessories designed for your unit and approved by EXFO. For a complete list of accessories available for your unit, refer to its technical specifications or contact EXFO.



IMPORTANT

When you see the following symbol on your unit ., make sure that you refer to the instructions provided in your user documentation. Ensure that you understand and meet the required conditions before using your product.



IMPORTANT

When you see the following symbol on your unit (it indicates that the unit is equipped with a laser source, or that it can be used with instruments equipped with a laser source. These instruments include, but are not limited to, modules and external optical units.



MPORTANT

Other safety instructions relevant for your product are located throughout this documentation, depending on the action to perform. Make sure to read them carefully when they apply to your situation.

Additional Laser Safety Information

This product employs Class 1 Laser transceivers.





WARNING

When the LASER LED is on or flashing, the FTB-700G/800 Series is transmitting an optical signal on the SFP/SFP+ transceiver ports.

Note: Refer to the OTDR, iOLM, and FTB-1 user guides for additional test equipment safety information and ratings.

Installation Instruction Warnings



CAUTION

When you use the unit outdoors, ensure that it is protected from liquids, dust, direct sunlight, precipitation, and full wind pressure.



CAUTION

Except for the dual Bantam connector and the RJ-48C port, all telecom (electrical) interfaces are SELV (Safety Extra Low Voltage) circuitry intended for intra-building use only.



CAUTION

For the dual Bantam connector and the RJ-48C ports, use only No. 26 AWG or larger telecommunication line cord to reduce the risk of fire.



CAUTION

No user serviceable parts are contained inside. Contact the manufacturer regarding service of this equipment.



IMPORTANT

All wiring and installation must be in accordance with local building and electrical codes acceptable to the authorities in the countries where the equipment is installed and used.



WARNING

Use only accessories designed for your unit and approved by EXFO.



CAUTION

Electrostatic Discharge (ESD) Sensitive Equipment:

Plug-in modules can be damaged by static electrical discharge. To minimize the risk of damage, dissipate static electricity by touching a grounded unpainted metal object

- ➤ before removing, inserting, or handling the module.
- ➤ before connecting or disconnecting cables to/from the NetBlazer.
- ➤ before inserting or removing **SFP/SFP+** transceiver to/from the NetBlazer.

3 Getting Started

If the FTB-700G/800 Series has been purchased at the same time as the FTB-1, the FTB-700G/800 Series module is pre-installed with the appropriate software version. If the NetBlazer is not already installed, refer to the FTB-1 User Guide for more information on how to install the module.

Turning On the Unit

Turn on the FTB-1. Refer to the FTB-1 user guide for more information.

Starting the FTB-700G/800 Series Application

The module can be configured and controlled by starting the NetBlazer or OTDR application; only one application can run at once.

To start the NetBlazer application:

- **1.** For FTB-800 Series, from **Mini ToolBox** tap the NetBlazer application button.
- For FTB-700G Series, from Mini ToolBox select the FTB-7xx Ethernet & Multi-Service module then tap NetBlazer application button.

Note: To start the OTDR application, refer to the OTDR or iOLM user guide for more information.

4 Physical Interfaces and LEDs

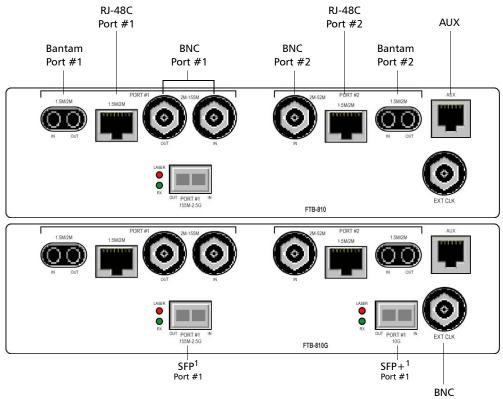
This section describes all connectors (ports) and LEDs available on the FTB-700G/800 Series.



CAUTION

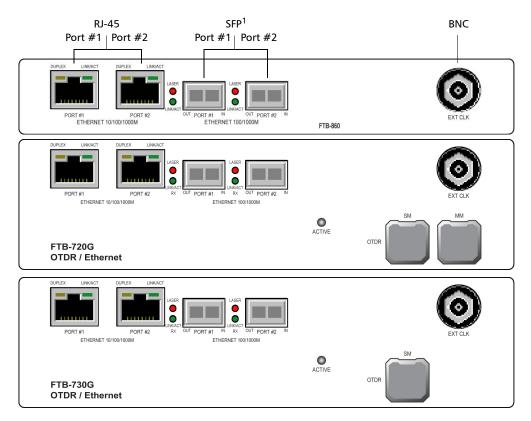
To prevent exceeding the maximum input/output power level, please refer to this product's technical specifications at www.exfo.com.

FTB-810 and FTB-810G Modules



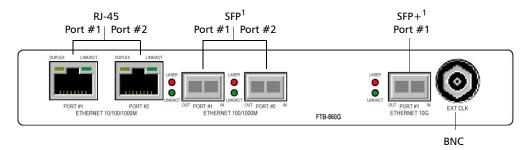
1. Laser radiation emitted from this port when LASER LED is on.

FTB-860, FTB-720G, and FTB-730G Modules



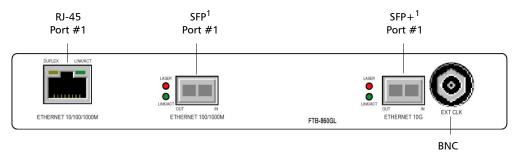
1. Laser radiation emitted from this port when LASER LED is on.

FTB-860G Module



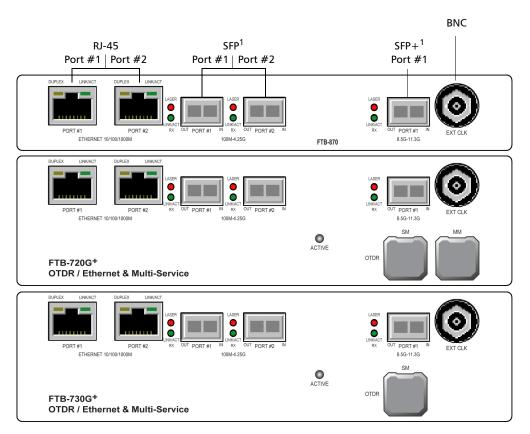
1. Laser radiation emitted from this port when LASER LED is on.

FTB-860GL Module



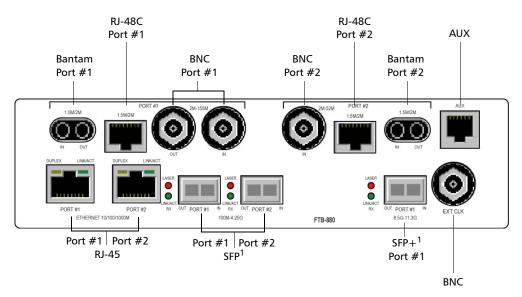
1. Laser radiation emitted from this port when LASER LED is on.

FTB-870, FTB-720G⁺, and FTB-730G⁺ Modules



1. Laser radiation emitted from this port when LASER LED is on.

FTB-880 Module



1. Laser radiation emitted from this port when LASER LED is on.

Port Availability on the Visual Guardian Lite

The following table shows the list of available ports as well as a description and signals supported for each module.

Connector	Labelled	Description and Supported signal(s)	Module
Bantam	1.5M/2M PORT #1	DS1/1.5M, E1/2M	FTB-810/810G/880
	1.5M/2M PORT #2	DS1/1.5M (IN port)	FTB-810/810G/880
BNC	2M-155M PORT #1	E1/2M, E3/34M, DS3/45M, STS-1e/STM-0e/52M, E4/140M, STS-3e/STM-1e/155M	FTB-810/810G/880
	2M/52M PORT #2	DS3/45M (IN port)	FTB-810/810G/880
	EXT CLK	External clock synchronization: DS1/1.5M, E1/2M, 2MHz, 1PPS	All
AUX	AUX	Future use	FTB-810/ 810G/880
RJ-45	ETHERNET 10/100/1000M PORT #1 and PORT #2	Ethernet 10/100/1000 Mbit/s electrical	FTB-720G/ 720G+/ 730G/ 730G+/ 860/ 860G/860GL ^a
RJ-48C	1.5M/2M PORT #1	DS1/1.5M, E1/2M	FTB-810/810G/880
	1.5M/2M PORT #2	DS1/1.5M (IN port)	FTB-810/810G/880
SFP	ETHERNET 100/1000M PORT #1 and PORT #2	Ethernet 100 Mbit/s, 1000 Mbit/s optical CPRI 1.2288, 2.4576, 3.072, 4.9152, 6.1440 Gbit/s ^b OBSAI 3.072 Gbit/s ^b Fibre Channel 1X/2X/4X	FTB-720G/ 730G/ 860/ 860G/860GL ^a
	100M-4.25 PORT #1 and PORT #2 ^b	Ethernet 100 Mbit/s, 1000 Mbit/s optical CPRI 1.2, 2.4, 3.1, 4.9, 6.1 Gbit/s OBSAI 3.1 Gbit/s Fibre Channel 1X/2X/4X OC-1/STM-0, OC-3/STM-1, OC-12/STM-4, OC-48/STM-16, OTU1	FTB-720G ⁺ /730G ⁺ / 870/880
	155M-2.5G (PORT #1)	OC-1/STM-0, OC-3/STM-1, OC-12/STM-4, OC-48/STM-16	FTB-810/810G

Physical Interfaces and LEDs

Port Availability on the Visual Guardian Lite

Connector	Labelled	Description and Supported signal(s)	Module
SFP+	ETHERNET 10G PORT #1	Ethernet 10 Gbit/s CPRI 9.8304 Gbit/s Fibre Channel 8X/10X	FTB-860G/860GL ^a
	8.5G-11.3G PORT #1	Ethernet 10 Gbit/s CPRI 9.8304 Gbit/s Fibre Channel 8X/10X OC-192/STM-64, OTU2, OTU1e, OTU2e, OTU1f, OTU2f	FTB-720G ⁺ /730G ⁺ / 870/880
	10G PORT #1	OC-192/STM-64	FTB-810G

a. Only one port is available on the FTB-860GL module. The FTB-860GL module does not support Fibre Channel and CPRI/OBSAI test applications.

b. OC-x/STM-x/OTU1 and CPRI/OBSAI are only available on PORT #1.

100M-4.25G (PORT #1/#2)

These ports can be used for the following test applications and rates:

Application	Potes.	PORT	
Application	Rates		#2
Transport	OC-1/STM-0, OC-3/STM-1, OC-12/STM-4, OC-48/STM-16, OTU1	Х	
Intelligent Apps Ethernet	100Mbit/s, 1000 Mbit/s	Х	Х
Packet Sync	100Mbit/s, 1000 Mbit/s	Х	Х
Fibre Channel	1X, 2X, 4X	Х	Х
Wireless	CPRI 1.2, 2.4, 3.1, 4.9, 6.1 Gbit/s; OBSAI 3.1 Gbit/s.	Х	Х

Plug the SFP transceiver into the PORT #1 or PORT #2 slot.



WARNING

Use only EXFO supported transceivers. Refer to this product's technical specifications at *www.exfo.com* for the list of supported transceivers. Using non-supported transceivers can affect the performance and accuracy of the test.

Note: Do not replace a SFP/SFP+ while the test is running to avoid distorting statistics. First stop the test case, replace the SFP/SFP+ and then restart the test.

8.5G-11.3G (PORT #1)

The 8.5G-11.3G PORT #1 can be used for the following test application and optical rates:

Application	Rates
Transport	OC-192/STM-64, OTU2, OTU1e, OTU2e, OTU1f, and OTU2f
Ethernet	10Gbit/s LAN and 10Gbit/s WAN
Packet Sync	10Gbit/s LAN
Fibre Channel	8X and 10X
Wireless	CPRI: 9.8304 Gbit/s

Plug the SFP+ transceiver into the **8.5G-11.3G** PORT #1 slot.



WARNING

Use only EXFO supported transceivers. Refer to this product's technical specifications at *www.exfo.com* for the list of supported transceivers. Using non-supported transceivers can affect the performance and accuracy of the test.

Note: Do not replace a SFP+ while the test is running to avoid distorting statistics. First stop the test case, replace the SFP+ and then restart the test.

155M-2.5G (PORT #1)

The 155M-2.5G PORT #1 can be used for optical Transport test applications.

Supported rates:

OC-1/STM-0, OC-3/STM-1, OC-12/STM-4, OC-48/STM-16.

Plug the SFP transceiver into the 155M-2.5M PORT #1 slot.



WARNING

Use only EXFO supported transceivers. Refer to this product's technical specifications at *www.exfo.com* for the list of supported transceivers. Using non-supported transceivers can affect the performance and accuracy of the test.

Note: Do not replace a SFP while the test is running to avoid distorting statistics. First stop the test case, replace the SFP and then restart the test.

10G (PORT #1)

The 10G PORT #1 can be used for optical Transport test applications.

Supported rates:

OC-192/STM-64.

Plug the SFP+ transceiver into the 10G PORT #1 slot.



WARNING

Use only EXFO supported transceivers. Refer to this product's technical specifications at *www.exfo.com* for the list of supported transceivers. Using non-supported transceivers can affect the performance and accuracy of the test.

Note: Do not replace a SFP+ while the test is running to avoid distorting statistics. First stop the test case, replace the SFP+ and then restart the test.

ETHERNET 10G (PORT #1)

The ETHERNET 10G PORT #1 can be used for the following test application and optical rates:

Application	Rates
Ethernet	10Gbit/s LAN and 10Gbit/s WAN
Packet Sync	10Gbit/s LAN
Fibre Channel	8X and 10X
Wireless	CPRI: 9.8304 Gbit/s

Plug the SFP+ transceiver into the **ETHERNET 10G** PORT #1 slot.



WARNING

Use only EXFO supported transceivers. Refer to this product's technical specifications at *www.exfo.com* for the list of supported transceivers. Using non-supported transceivers can affect the performance and accuracy of the test.

Note: Do not replace a SFP+ while the test is running to avoid distorting statistics. First stop the test case, replace the SFP+ and then restart the test.

ETHERNET 100/1000M (PORT #1/#2)

The ETHERNET 100/1000M PORT #1 can be used for the following test application and optical rates:

Application	Rates	PO	PORT	
Application		#1	#2	
Ethernet	100Mbit/s, 1000 Mbit/s	Х	Х	
Packet Sync	100Mbit/s, 1000 Mbit/s	Х	Х	
Fibre Channel	1X, 2X, 4X	Х	Х	
Wireless	CPRI 1.2288, 2.4576, 3.072, 4.9152, 6.1440 Gbit/s; OBSAI 3.072 Gbit/s.	Х	Х	

Plug the SFP transceiver into the **ETHERNET 100/1000M** PORT #1 or PORT #2 slot.



WARNING

Use only EXFO supported transceivers. Refer to this product's technical specifications at *www.exfo.com* for the list of supported transceivers. Using non-supported transceivers can affect the performance and accuracy of the test.

Note: Do not replace a SFP while the test is running to avoid distorting statistics. First stop the test case, replace the SFP and then restart the test.

ETHERNET 10/100/1000M

This port can be used for electrical Intelligent Apps, Ethernet, or Packet Sync test applications.

Supported electrical rates are 10Mbits/s, 100Mbit/s, and 1000Mbit/s. 10Mbits/s is not supported for SyncE. Plug the 10/100/1000 electrical interface or the cable to be tested to the ETHERNET 10/100/1000M (PORT #1 or PORT #2) connector. The electrical ports is RJ45 for category 5 unshielded twisted pair (UTP). Refer to *Ethernet Cables* on page 606 for cable specifications.

2M-155M (PORT #1)

This port can be used for electrical Transport test applications.

Supported electrical signal are E1/2M, E3/34M, DS3/45M, STS-1e/STM-0e/52M, E4/140M, and STS-3e/STM-1e/155M. Plug the signal to be tested to the BNC IN and OUT ports. Connector type is BNC for coaxial 75-ohm cable connection.

2M-52M (PORT #2)

This port can be used for electrical DS3 dual RX Transport test application.

Supported electrical signal are DS1 or DS3 for Dual RX testing capability. Plug the signal to be tested to the BNC IN port. Connector type is BNC for coaxial 75-ohm cable connection.

1.5M/2M (PORT #1/#2)

This port can be used for electrical Transport test applications.

Supported electrical signal are DS1/1.5M and E1/2M. Plug the signal to be tested to either Bantam or RJ48C port.

EXT CLK

The FTB-700G/800 Series provides one connector, labeled **EXT CLK** that can be used either for input/output external clock DS1 (1.5M), E1 (2M), 2MHz, or 1PPS synchronization signal. 1PPS is available for **Dual Test Set** in **One-Way Latency** measurement mode. The connector type is BNC SMB for coaxial 75-ohm cable connection. An adapter cable (BNC to Bantam) is required for Bantam connection (not supplied).

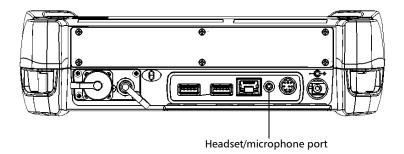
Headset/Microphone Port (FTB-1)



CAUTION

When using speech over ISDN (ISDN PRI test application), use only the headset supplied by EXFO to ensure adequate protection.

The headset port can be used with the ISDN PRI test application to connect a headset allowing to talk and listen when calls are made and received.



Note: Refer to FTB-1 User Guide for instructions on configuring the Headset/Microphone settings.

AUX Connection

The **AUX** port is reserved for future use to attach a buttset or telephone to talk and listen over an ISDN PRI line.

Fibre Cables Connection

Carefully connect optical fibre cables to the SFP/SFP+'s IN and OUT ports. To ensure good signal quality, make sure that the optical fibre connector is fully inserted into the optical connector port.



CAUTION

To prevent exceeding the maximum input power level please use an attenuator when a loopback configuration is used.

LEDs

- ➤ LASER red LED is on when the FTB-700G/800 Series is emitting an optical laser signal.
- ➤ LINK green LED is on when the link is up, off when the link is down, and flashing when frames are transmitted and/or received.
- ➤ **DUPLEX** green LED is on for Full Duplex mode, off for Half Duplex mode, and flashing when collisions are detected.

5 Graphical User Interface Overview

This chapter describes the FTB-700G/800 Series graphical user interface.

Main Application Window

The following main application window is displayed when the NetBlazer application is started.



Main Window

The main window allows to setup a test and to view the test status and results.

Navigation Buttons

Navigation buttons appear when there is not enough room on one page to display all available test applications. The left and right arrow buttons allow to respectively access the previous or next window. The buttons in between the left and right arrow buttons allow to directly select the window for the type of test application listed.

Status Bar

The status bar displays the following information.

Icon and/or text	Description	Test Application		
Test icon	Icon representing the active test application.	All		
P1, P2	Port number (Port 1 or Port 2)	All		
TX/RX, TX, RX	Indicates the direction of the signal per port.	Transport		
Interface/ Signal	The interface or signal rate per port: 1GE Optical, OTU1, OTU2, etc.	All		
(BTS) or (RRH)	BTS: Emulation mode is Base Station RRH: Emulation mode is Remote Radio Head	CPRI/OBSAI BERT		
LINK	Green arrow: Link up. Red arrow: Link down. Gray arrow: Awaiting incoming data to provide a status.	Transport Ethernet Fibre Channel CPRI/OBSAI BERT		
PTP	Green arrow: Signaling requests granted. Red arrow: Request denied, session canceled, or no reply. Gray arrow: Pending or inactive. Refer to Negotiation Status on page 398 for more information.	1588 PTP		
ESMC	Green arrow: ESMC valid information frame received. Red arrow: No ESMC valid information frames received. Gray arrow: Pending state. Refer to ESMC Monitoring on page 274 for more information.	SyncE		
D-Channel	The channel used as the D-channel to transmit signalling information. Green arrow: Link up Red arrow: Link down.	ISDN PRI		
€ 7	B-Channel #x is configured as a Speech or 3.1 kHz channel	ISDN PRI		

Icon and/or text	Description	Test Application
Power level	The received signal level per port in dBdsx for DSn signal or dBm for PDH and optical signals. For Transport electrical interface, LOS on red background indicates that there is no electrical signal power. For optical interface, the following background color are used as power level qualifier: Green: Power level in range. Yellow: Power level out-of-range. Red with "LOS": Loss of signal. Red with "Power": Power level is close to damage. Gray: Invalid operational range value.	All except for Cable Test
Amplitude	Amplitude indicates the received signal amplitude per port. Only available with electrical interfaces.	Transport
<u>*</u>	Laser ON. The laser icon is not displayed when the laser is off. The laser icon is only displayed for optical interfaces. The laser is ON by default when the test is created. The laser control is not affected when turning off the laser by generating a LOS for example. Refer to <i>Laser Button</i> on page 535.	All
1818	The status of the received signal pattern per port: Green: Pattern is synchronized. Red: Loss of pattern. Gray: Test is not running (EtherBERT test) or the No Pattern Analysis (Live) check box is selected.	Transport EtherBERT Fibre Channel Wireless
(7)	A connection is established between two testing units either in Dual Test Set (DTS) or in Loop Up mode. Not available with Intelligent Apps .	Ethernet
3	Loopback Tool enabled on the port unused by the main test application.	Ethernet
•	Clock synchronization signal clock. The clock icon is followed by the clock mode: INT for Internal, EXT for External, or RCV for Recovered. Green: Clock Synchronized. Red: Loss of clock.	Transport Ethernet Fibre Channel Wireless
ОН	Indicates a manual change in the OH bytes transmitted. Not displayed when using the default OH values.	Transport
D	The test is in loopback mode. Not displayed when not in loopback mode.	NI-CSU Emulation

Icon and/or text	Description	Test Application		
	Alarm/error is currently injected. Not displayed when there is no alarm/error injection.	Transport EtherBERT Carrier Ethernet OAM Fibre Channel Wireless		

The following status are also displayed:

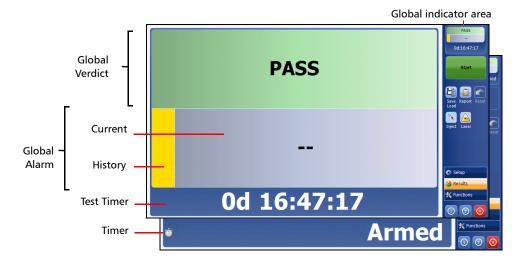
- ➤ Battery/AC icons indicate the battery level and if the FTB-1 is connected to an AC power source. Refer to the FTB-1 user guide for more information.
- ➤ Date and Time indicate the current date and time.

Title Bar

The Title Bar displays the software application name and the battery level indicator.

Global Indicator

The global indicator area displays the global pass/fail verdict, global alarm, and the test duration.



The global indicator area can be maximized for distant viewing. Tap anywhere within the global indicator area to display a maximized view. Tap again to exit the maximized view.

Global Verdict

Reports the global test verdict status when supported by the test application and enabled (when applicable).

Verdict	Description
PASS	PASS is displayed with a green background when all result values meet the configured threshold criteria.
FAIL	FAIL is displayed with a red background when any result value does not meet the configured threshold criteria or when a specific alarm is detected (refer to each test application for additional information).
""	"" is displayed with a gray background when at least one of the following conditions is met: - Pass/Fail verdict is not enabled - there is no defined criterion - the test has not run yet.

Global Alarm

Indicates the current and history alarm/error status of the test.

Background color	Alarm/ Error	lext displayed Description				
Gray	Current		No test result available.			
	History					
Green	Current	No Alarm	No alarm/error has occurred in the last second.			
	History		No alarm/error has occurred during the test.			
Red	Current	Alarms or the name of the alarm.	An alarm/error occurred in the last second.			
	History					
Amber	History		No current alarm/error but at least one alarm/error has occurred during the test.			

Test Timer

The test timer without the timer icon indicates the time elapsed since the beginning of the test. No timer action is active. The test timer format is "day hour:minute:second".

Timer

The timer icon with **Armed** indicates that a start time is active.

The timer icon with the Test Timer indicates that a duration and/or a stop time is active.

Test Control

Note: Refer to Test Control on page 529 for more information.

Test Menu

The test menu displays the following buttons:

- ➤ **Setup** allows to configure the selected test. Refer to *Test Setup Test Configurator, Timer, and System* on page 87 for more information.
- ➤ **Results** allows to view test results. Refer to *Test Results* on page 287 for more information.
- ➤ **Functions** allows to configure additional test functions (refer to *Test Functions* on page 455).

Application Buttons

- ➤ **Help** (?) displays the help information related to the content of the active main window. It is also possible to navigate through the remainder of the help information.
- **Exit** (x) closes the application.
- ➤ **About** (i) mainly displays the product version details and technical support information.

Module Details button displays the NetBlazer details such as its ID, Serial Number, Software Product Version, etc.

View Licence Agreement button displays the details of the product licence agreement.

Software Options button displays the list of software options.

Note: For information on how to install and activate software options, refer to the FTB-1 User Guide. The NetBlazer application must be restarted once a new software option is installed in order to activate it.

Software Option	Description
DSn	Digital Signal
DS1-FDL	DS1/1.5M Facility Data Link
DS3-FEAC	DS3/45M Far-End Alarm and Control
DUALRX	Dual RX
DS3-G747	ITU-T Recommendation G.747
PDH	Plesiochronous Digital Hierarchy
NI-CSU	NI/CSU Emulation
ISDN-PRI	Primary Rate North American and/or European ISDN
SONET	Synchronous Optical Network
SDH	Synchronous Digital Hierarchy
TCM	Tandem Connection Monitoring
OTU2-1f-2f	Optical Transport Unit-2 Overclocked (11.270/11.317 Gbit/s)
OTU2-1e-2e	Optical Transport Unit-2 Overclocked (11.049/11.096 Gbit/s)

Software Option	Description
OTU2	Optical Transport Unit-2 (10.7 Gbit/s)
OTU1	Optical Transport Unit-1 (2.7 Gbit/s)
52M	52 Mbit/s
155M	155 Mbit/s
622M	622 Mbit/s
2488M	2.488 Gbit/s
9953M	9.953 Gbit/s
100optical	100 Mbit/s optical interfaces.
GigE _Optical	1000Base-T and GigE optical interfaces.
GigE_ Electrical	1000Base-T electrical Interfaces.
10G_LAN	10G LAN optical interface.
10G_WAN	10G WAN optical interface.
FC-1X	Fibre Channel 1X
FC-2X	Fibre Channel 2X
FC-4X	Fibre Channel 4X
FC-8X	Fibre Channel 8X
FC-10X	Fibre Channel 10X
IPV6	IPV6 testing.
MPLS	MPLS Encapsulation
TRAFFIC _GEN	Traffic Gen & Mon test application
iSAM	Intelligent Service Activation Methodology
Cable_Test	Cable Test application
TCP-THPUT	TCP Throughput Test Application
CPRI-1.2G	CPRI 1.2288 Gbit/s
CPRI	CPRI 2.4576 Gbit/s and 3.072 Gbit/s
CPRI-4.9G	CPRI 4.9152 Gbit/s
CPRI-6.1G	CPRI 6.144 Gbit/s
CPRI-9.8G	CPRI 9.8304 Gbit/s
OBSAI	OBSAI 3.072 Gbit/s
1588PTP	1588 Precision Time Protocol Test Application
SyncE	Synchronous Ethernet Test Application
ETH-THRU	Through Mode test application.
TRAFFIC-SCAN	Traffic Scan
ETH-OAM	Carrier Ethernet OAM test application

Software Option	Description
LINK-OAM	Link OAM
TST-OAM	Test Over Service OAM
RFC6349	RFC 6349 test application (10GE and less)
ETH-CAPTURE	Ethernet Frame Capture
ADV-FILTERS	Advanced filtering

Zoomed-In/Zoomed-Out Views

Some configuration and result blocks give access to zoomed views allowing more detailed configurations/results.

The block title contains the magnifier (+) icon when a zoomed view is available.

To zoom-in, tap the magnifier (+) icon or anywhere on the block.

To zoom-out, tap on the magnifier (-) icon or anywhere on the block title.

Arrow Buttons

_	Moves to the top of the list.
*	Moves one page up.
•	Moves one line up.
-	Moves one line down.
¥	Moves one page down.
*	Moves to the end of the list.

Keyboard Usage

The GUI pops up different keyboards to modify data. Following are the usual keyboard keys:

- ➤ Left arrow moves the cursor one position to the left.
- ➤ Right arrow moves the cursor one position to the right.
- ➤ Up arrow increases the value by one.
- ➤ Down arrow decreases the value by one.
- ➤ **Del** deletes the value at the cursor position.
- ➤ Back deletes the value preceding the cursor position.
- ➤ **OK** completes data entry.
- ➤ Cancel closes the keyboard and discards the keyboard entry.
- ➤ **Previous...** allows the selection of previously configured values. This button is only available for certain fields like IP Address, MAC Address, etc.

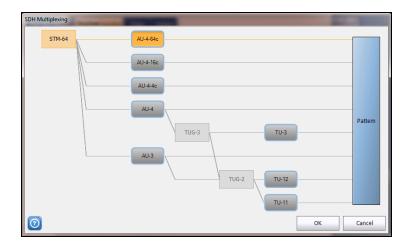
Note: For certain text fields, the GUI pops up or uses the unit's on-screen keyboard. Refer to the FTB-1 user guide for more information on how to use it.

For full keyboard, the **Back**, **Del**, **Shift**, and **Space** bar keys have the same functionality as a regular PC keyboard.

For multiplexing keyboard, tap on all mapped signals that have to be added/removed to/from the test path.

A mapped signal with an orange background color is part of the test path.

A mapped signal with a gray background color is not part of the test path.



Graphical User Interface Overview

Keyboard Usage

The Trace message keyboard allows entering alphanumerical characters (ITU T.50) required for Trace fields. Tap the **Control Characters** button to access these characters.

ITU T.50 Characters						
b7 to b1	b7 to b1 Character Description		b7 to b1 Character		Description	
000 0000	NUL	Null	001 0000	DLE	Data Link Escape	
000 0001	SOH	Start Of Heading	001 0001	DC1	Device Control 1	
000 0010	STX	Start of Text	001 0010	DC2	Device Control 2	
000 0011	ETX	End of Text	001 0011	DC3	Device Control 3	
000 0100	EOT	End Of Transmission	001 0100	DC4	Device Control 4	
000 0101	ENQ	Enquiry	001 0101	NAK	Negative Acknowledge	
000 0110	ACK	Acknowledge	001 0110	SYN	Synchronous idle	
000 0111	BEL	Bell	001 0111	ETB	End of Transmission Block	
000 1000	BS	Backspace	001 1000	CAN	Cancel	
000 1001	НТ	Horizontal Tabulation	001 1001	EM	End of Medium	
000 1010	LF	Line Feed	001 1010	SUB	Substitute character	
000 1011	VT	Vertical Tabulation	001 1011	ESC	Escape	
000 1100	FF	Form Feed	001 1100	IS4	Information Separator 4	
000 1101	CR	Carriage Return	001 1101	IS3	Information Separator 3	
000 1110	SO	Shift-Out	001 1110	IS2	Information Separator 2	
000 1111	SI	Shift-In	001 1111	IS1	Information Separator 1	

6 Test Setup - Test Applications

The NetBlazer offers the following test applications.

		Available on FTB					
Туре	Application	720G, 730G, 860, 860G	810, 810G	860GL	720G+, 730G+, 870	880	Page
Intelligent Apps	iSAM	Х	-	-	Х	Х	42
Transport	OTN BERT	-	-	-	Х	Х	43
	SONET/SDH BERT	-	Х	-	Х	Х	45
	DSn/PDH BERT	-	Х	-	-	Х	48
	SONET/SDH - DSn/PDH BERT	-	Х	-	-	Х	50
	NI/CSU Emulation	-	Х	-	-	Х	53
	ISDN PRI	-	Х	-		Х	54
Ethernet	EtherSAM (Y.1564)	Х	-	-	Х	Х	55
	RFC 6349	Х	-	-	Х	Х	57
	RFC 2544	Х	-	-	Х	Х	56
	EtherBERT	Х	-	-	Х	Х	58
	Traffic Gen & Mon	Х	-	-	Х	Х	59
	Smart Loopback	Х	-	Х	Х	Х	60
	Through Mode	Х	-	-	Х	Х	62
	TCP Throughput	Х	-	-	Х	Х	63
	Carrier Ethernet OAM	Х	-	-	Х	Х	64
	Cable Test	Х	-	Х	Х	Х	66
Packet Sync	1588 PTP	Х	-	-	Х	Х	67
	SyncE	Х	-	-	Х	Х	68
Fibre Channel	FC BERT	Х	-	-	Х	Х	69
Wireless	CPRI/OBSAI BERT	Х	-	-	Х	Х	70

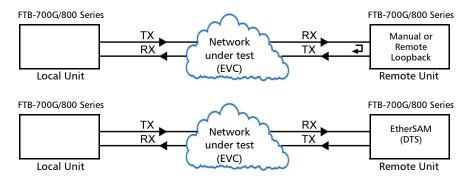
iSAM

iSAM is a simplified version of EtherSAM that is centered around addressing turn-up of E-Line circuits (EVC). The objective of the test is to validate Carrier Ethernet-based services key performance indicators defined in MEF: Frame Delay (FD), Inter-Frame Delay Variation (IFDV), and Frame Loss Ratio (FLR). In addition the RFC 6349 subtest can be enabled to validate that the Ethernet service is able to properly carry TCP traffic.

The **iSAM** test has to be executed in conjunction with a remote module. The remote module can be either in loopback configuration for unidirectional testing or in EtherSAM **Dual Test Set** mode for bidirectional testing.

The **Dual Test Set** test allows bi-directional test between two compatible modules providing independent results for each test direction. The results from local-to-remote and remote-to-local are available on the local testing unit.

➤ Typical iSAM test applications:

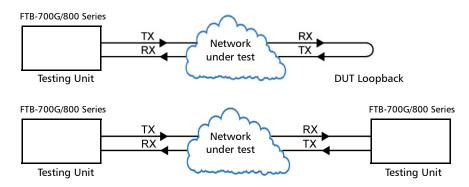


➤ Supported Interfaces/Rates: 10M to 10G LAN/WAN.

OTN BERT

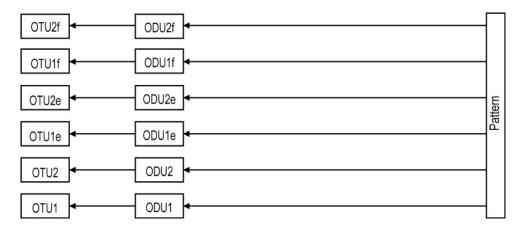
Allows OTN (framed and unframed) traffic generation with specific test pattern for Bit Error Rate analysis.

➤ Typical OTN BERT test applications:



➤ Path/Mapping

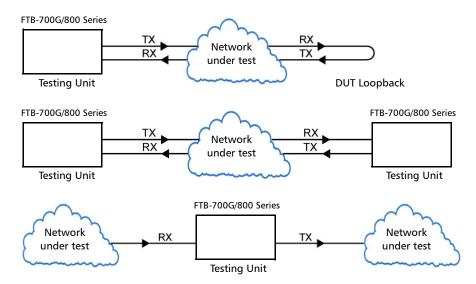
The **OTN BERT** test application offers the following path/mapping structures depending on the inserted SFP/SFP+ transceiver, and enabled options.



SONET/SDH BERT

Allows the validation of the SONET or SDH transport protocol by performing a BERT test to check the traffic or payload stability over a network facility.

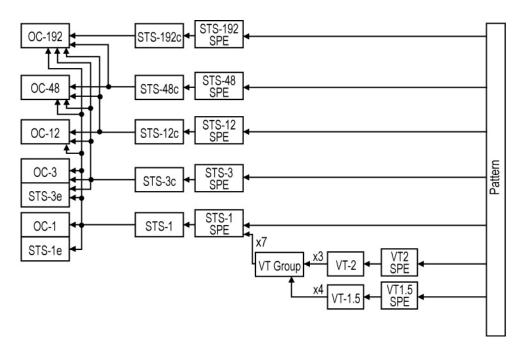
➤ Typical SONET/SDH BERT test applications:



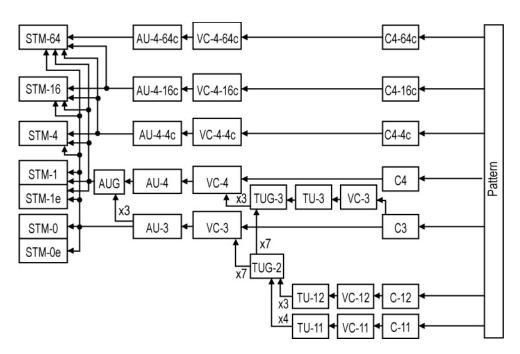
➤ Path/Mapping

The **SONET/SDH BERT** test application offers the following path/mapping structures depending on the inserted SFP/SFP+ transceiver, and enabled options.

For SONET BERT



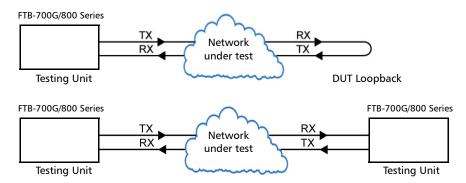
For SDH BERT



DSn/PDH BERT

Allows validation of the DSn or PDH transport protocol by performing a BERT test to check the traffic or payload stability over a network facility.

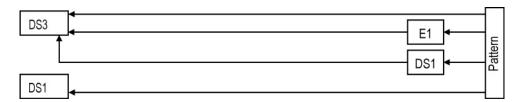
➤ Typical DSn/PDH BERT test applications:



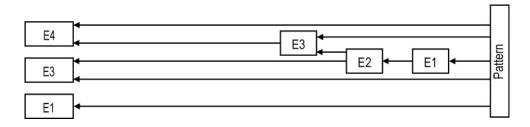
➤ Path/Mapping

The **DSn/PDH BERT** test application offers the following path/mapping structures depending on model and enabled options.

For DSn:



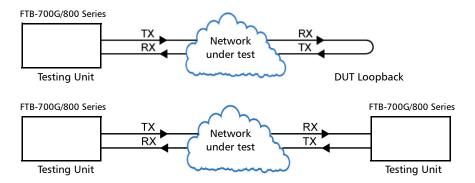
For PDH:



SONET/SDH - DSn/PDH BERT

Allows validation of the DSn or PDH embedded in SONET or SDH transport protocol by performing a BERT test to check the traffic or payload stability over a network facility.

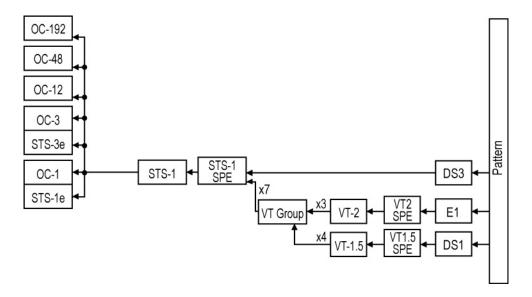
➤ Typical SONET/SDH - DSn/PDH BERT test applications:



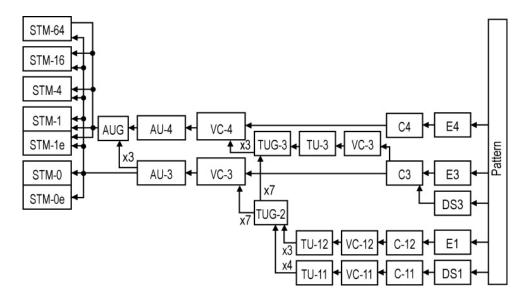
➤ Path/Mapping

The **SONET/SDH - DSn/PDH BERT** test application offers the following path/mapping structures depending on the model and enabled options.

For SONET:



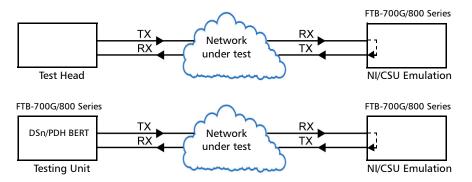
For SDH:



NI/CSU Emulation

Allows DS1 testing in NI/CSU (Network Interface/Customer Service Unit) emulation mode.

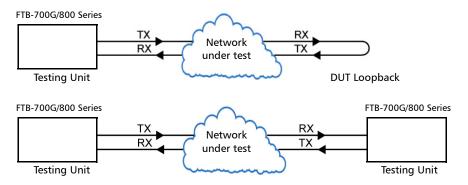
Typical NI/CSU Emulation test applications:



ISDN PRI

Allows to test and troubleshoot North American or European ISDN PRI configurations by calling one or all 23 DS1 or 30 E1 PRI channels. Once connected, the user can perform a channel-by-channel BERT, or talk and listen via a headset.

Typical ISDN PRI test applications:



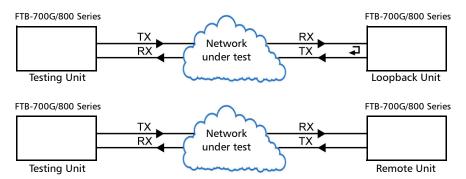
EtherSAM (Y.1564)

EtherSAM can simulate all types of services that will run on the network and simultaneously qualify all key SLA parameters for each of these services. Moreover, it validates the QoS mechanisms provisioned in the network to prioritize the different service types, resulting in more accurate validation and much faster deployment and troubleshooting.

The **EtherSAM (Y.1564)** test has to be executed in conjunction with a remote module. The remote module can be either in loopback configuration for unidirectional testing or in EtherSAM **Dual Test Set** mode for bidirectional testing.

The **Dual Test Set** test allows bi-directional test between two compatible modules providing independent results for each test direction. The results from local-to-remote and remote-to-local are available on the local testing unit.

➤ Typical EtherSAM (Y.1564) test applications:



➤ Supported Interfaces/Rates: 10M to 10G LAN/WAN.

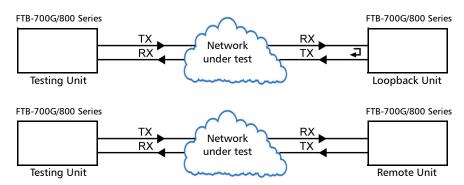
RFC 2544

RFC 2544 allows Ethernet Throughput, Back-to-Back, Frame Loss, and Latency performance testing in accordance with RFC 2544 specifications.

The **RFC 2544** test has to be executed in conjunction with a remote module. The remote module can be either in loopback configuration for unidirectional testing or in RFC 2544 **Dual Test Set** mode for bidirectional testing.

The **Dual Test Set** test allows bi-directional test between two compatible modules providing independent results for each test direction. The results from local-to-remote and remote-to-local are available on the local testing unit.

➤ Typical RFC 2544 testapplications:



➤ Supported Interfaces/Rates: 10M to 10G LAN/WAN.

RFC 6349

RFC 6349 is used to confirm that the Ethernet service is able to properly carry TCP traffic.

The **RFC 6349** test has to be executed in conjunction with a remote compatible module in RFC 6349 **Dual Test Set** mode allowing bidirectional testing. The **Dual Test Set** test provides independent results for each test direction. The results from local-to-remote and remote-to-local are available on the local testing unit.

➤ Typical RFC 6349 test application:

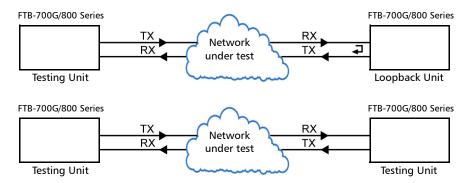


➤ Supported Interfaces/Rates: 10M to 10G LAN.

EtherBERT

Allows Ethernet Layer 1 up to Layer 4 and Unframed Layer 1 traffic generation with specific test pattern for Bit Error Rate analysis.

➤ Typical EtherBERT test applications:

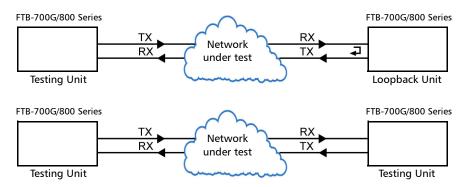


➤ Supported Interfaces/Rates: 10M to 10G LAN/WAN.

Traffic Gen & Mon

Allows Ethernet traffic generation and analysis of up to 16 streams.

➤ Typical Traffic Gen & Mon test applications:



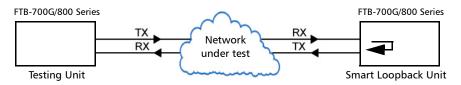
➤ Supported Interfaces/Rates: 10M to 10G LAN/WAN.

Smart Loopback

Allows transmitting back the received Ethernet stream of data while interchanging the source and destination MAC addresses, IP addresses, and/or UDP/TCP ports. However in **Transparent (Pseudo-Physical)** mode the Smart Loopback operates as a physical loopback by transmitting all received frames unaltered and without discrimination.

The Smart Loopback test can be created locally (refer to *Ethernet Test Applications* on page 78) or remotely using an EXFO unit (refer to *Discover Remote Button* on page 530) or a Third-Party device (see *Third-Party Remote Loopback* on page 61).

➤ Typical Smart Loopback test application:



➤ Supported Interfaces/Rates: 10M to 10G LAN/WAN.

Third-Party Remote Loopback

The Third-party Remote Loopback feature provides the capability to be discovered and react to loop-up and loop-down commands from a third party device. This feature is used for unidirectional testing, where the test stream is transmitted from the third party device to a remote EXFO device. The looped back test stream is received and analyzed by the third-party device.

The third-party loopback supports three level of messages:

- ➤ Layer 2: Only MAC addresses are swapped.
- ➤ Layer 3: MAC and IP addresses are swapped.
- ➤ Layer 4: MAC and IP addresses are swapped along with the UDP port.

To emulate a third-party remote device, the loopback mode is set in the function of the layer of loop messages received. The loop messages are:

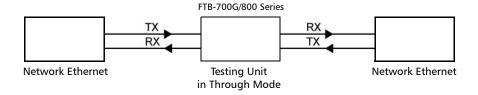
- ➤ Layer 2: Ethernet
- ➤ Layer 3: IP
- ➤ Layer 4: UDP/TCP

On receipt of the third-party loop-up command as per requested layer, the loopback mode is set and initiated on the module.

Through Mode

The Through Mode test application allows traffic to pass through the FTB-700G/800 Series unit using two electrical or optical ports for in-service troubleshooting of live traffic between the carrier/service provider network and the customer's network.

➤ Typical Through Mode test application:



➤ Supported Interfaces/Rates: 10M to 1G optical.

TCP Throughput

The objective of this test is to find the TCP throughput based on the successfully transported bytes over the test time. Two units running a TCP Throughput test are required. One unit will act as the source (Local) and the other one as the destination (Remote).

The local unit starts sending TCP segments using the Initial Window Size defined. The window size is adjusted following the TCP algorithm. The window size is incremented until the Maximum Window Size or congestion is reached. However, the window size will be reduced when congestion occurs, then incremented again as described above when the congestion is cleared. TCP Throughput and windows size statistics will be gathered throughout the test.

➤ Typical TCP Throughput test application:



➤ Supported Interfaces/Rates: 10M to 1G.

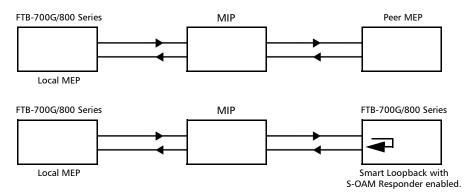
Carrier Ethernet OAM

The Carrier Ethernet OAM test application supports the following tests: **Ethernet OAM (S-OAM)**, **MPLS-TP OAM**, and **Link OAM**.

Ethernet OAM and MPLS TP OAM

The Ethernet Service OAM tests are divided in two main categories:

- ➤ Performance Monitoring measures parameters such as frame delay, frame loss, and synthetic loss (Y.1731/MEF).
- ➤ Connectivity Fault Management provides the capability for detecting, verifying, and isolating connectivity failure (Y.1731/802.1ag/MEF).
- ➤ Typical Ethernet OAM and MPLS TP OAM test applications:

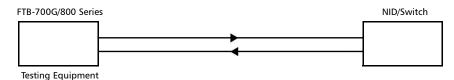


➤ Supported Interfaces/Rates: 10M to 10G LAN/WAN.

Link OAM

The Link OAM test validates the Link OAM protocol capabilities and the Ethernet link connection of a remote equipment.

➤ Typical Link OAM test application:



➤ Supported Interfaces/Rates: 10M to 10G LAN/WAN.

Cable Test

The cable test application is used to diagnose un-shielded twisted pairs (UTP) cables (up to Category 6e/Class E).

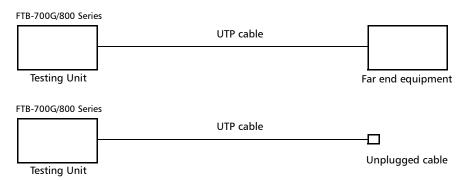
Cable test can be performed everywhere in the network where an electrical 10/100/1000 Mbit/s Ethernet interface is available for testing. Only the pairs used by the Ethernet signal will be tested. For 10 Base-T, and 100 Base-TX, pair 2 and 3 will be tested; for 1000 Base-T, all pairs will be tested. However, if the Ethernet signal is unknown, all four pairs will be tested.

Even if a link up is not required when testing with a far end equipment, it is preferable to have the far end equipment powered up to maximize the cable test results.

Supported Ethernet cable categories are: Category 3/Class C, Category 4, Category 5, Category 5e/Class D, and Category 6e/Class E.

Note: Cable test result is reliable for cable length of 10 meters to 120 meters (32.81 feet to 393.7 feet).

➤ Typical Cable Test applications:

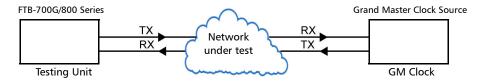


➤ Supported Interfaces/Rates: 10M to 1000M Electrical.

1588 PTP

The 1588 PTP (Precision Time Protocol) test application handles the 1588 PTP communication with the Grand Master (GM) clock, collects statistics related to packets, and monitors the clock Quality Level.

➤ Typical 1588 PTP test application:

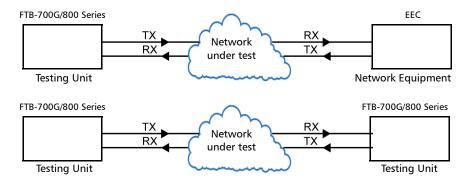


➤ Supported Interfaces/Rates: 10M to 10G LAN.

SyncE

The Synchronous Ethernet (SyncE) test application provides elementary test primitives to interactively validate the clock management functions of a SyncE capable network equipment.

➤ Typical SyncE test applications:

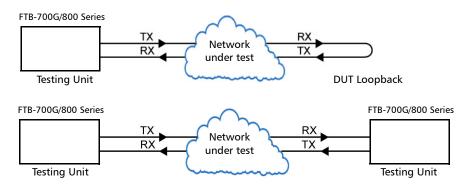


➤ Supported Interfaces/Rates: 100M to 10G LAN.

FC BERT

The FC BERT (Fibre Channel BERT) application provides full wire-speed traffic generation at the FC-2 layer allowing BER testing for link integrity measurements, latency, buffer-to-buffer credit measurements for optimization as well as login capabilities.

➤ Typical Fibre Channel BERT test applications:



➤ Supported Interfaces/Rates: 1X, 2X, 4X, 8X, 10X.

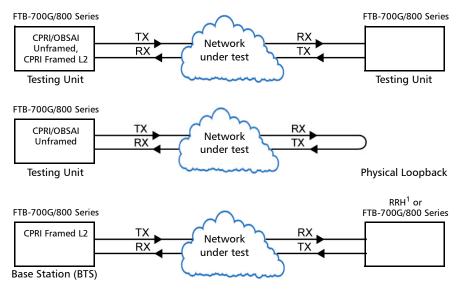
CPRI/OBSAI BERT

The CPRI/OBSAI BERT test application offers the capability to test the fronthaul and dark fiber for CPRI/OBSAI and in addition supports detailed CPRI L2 protocol testing, round trip delay, and Service Disruption Time measurements.

The Common Public Radio Interface (CPRI) is an industry cooperation aimed at defining a publicly available specification for the key internal interface of radio base stations between the Radio Equipment Control (REC) and the Radio Equipment (RE). In the industry the CPRI REC and RE are mainly known as Base Station (BTS) and Remote Radio Head (RRH) respectively.

The Open Base Station Architecture Initiative (OBSAI) is a standard that defines the internal modular structure and interface for base stations.

➤ Typical CPRI/OBSAI BERT test applications:



1 Note that a RRH is typically not capable to perform a loopback of the traffic so BERT test monitoring is not applicable. The BERT test is more common when testing between two test units.

➤ Supported Interfaces/Rates:

CPRI: 1.2, 2.4, 3.1, 4.9, 6.1, and 9.8 Gbit/s

OBSAI: 3.1 Gbit/s.

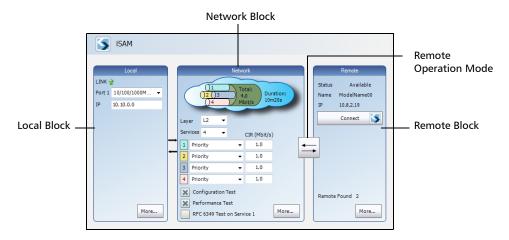
7 Selecting and Starting a Test

A test can be created either by selecting the test from the Test Applications tab or by loading a previously saved configuration (refer to *Save/Load Button* on page 552 for more information).

Intelligent Apps

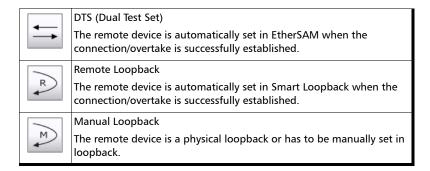
To select, configure, and start an Intelligent Application:

- **1.** From the test menu, tap **Setup**.
- **2.** From the **Test Applications** tab, under **Intelligent Apps**, tap a test icon.
- **3.** From the **Test Configurator** tab configure the interface structure and its parameters.



3a. From the **Local** block, either select the basic port parameters or click on **More** for all settings (refer to *Interface (iSAM)* on page 158). Ensure that the link is up and the power level for optical interface (when supported) is adequate in the status bar before proceeding to the next step (refer to *Status Bar* on page 28).

- **3b.** From the **Network** block, either select the basic test parameters or click on **More** for all settings (refer to *Network Details (iSAM)* on page 191). The total bandwidth and the estimated test duration are displayed.
- **3c.** Select the remote operation mode; DTS is automatically selected when the **RFC 6349 Test** is enabled:



3d. From the **Remote** block, either select the basic remote parameters or click on **More** for all settings (refer to *Remote Details (iSAM)* on page 202).

Note: The iSAM test application uses **Internal** timing for clock synchronization.

Selecting and Starting a Test

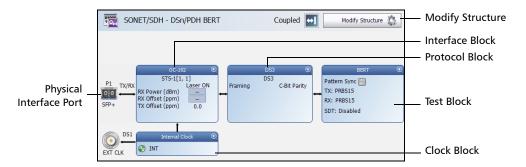
Intelligent Apps

- 4. Tap the Start button from the right navigation bar to start the test (refer to Start/Stop | TX Button on page 558). If the connection with the remote module is not established with either DTS or Remote Loopback mode, the automatic remote connection process is performed before starting the test. The Summary result page will be automatically displayed when the test is started from any Setup configuration page. For additional results refer to Test Results on page 287.
- **5.** When the test ends automatically or is manually stopped, the generate report pop-up is displayed by default. If required, tap **Yes** to generate a report of the test results and statistics (refer to *Report Button* on page 547 for more information).

Transport Test Applications

To select, configure, and start a Transport test:

- **1.** From the test menu, tap **Setup**.
- **2.** From the **Test Applications** tab, under **Transport**, tap a test icon.
- **3.** From the **Test Configurator** tab configure the signal structure and its parameters.



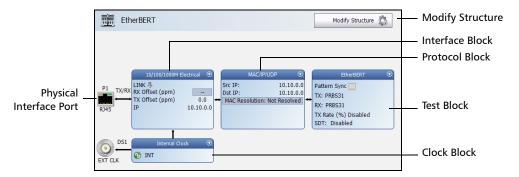
- **3a.** Tap the **Modify Structure** button to set the basic structure of the test such as the interface/rate, connector, etc. (refer to *Modify Structure Button* on page 97).
- **3b.** Tap the interface block to configure the signal parameters (refer to page 87).
- **3c.** For an embedded signal, tap the protocol block to configure the signal (refer to page 87).

- **3d.** Tap the test block to configure the specific test settings (refer to page 87). Not available with **NI/CSU Emulation** test application.
- **3e.** Tap the clock block to configure the clock synchronization (refer to *Clock* on page 125).
- **4.** Tap the **Timer** tab to automatically start and/or stop the test at a given time or for a specific duration (refer to *Timer* on page 279).
- **5.** For additional test configurations refer to *Test Functions* on page 455.
- **6.** Tap the **Start** button from the right navigation bar to start the test. (refer to *Start/Stop* | *TX Button* on page 558). The **Summary** result page will be automatically displayed when the test is started from any **Setup** configuration page. For additional results, refer to *Test Results* on page 287.
- **7.** Tap the **Stop** button to stop the test. By default the generate report pop-up is displayed. If required, tap **Yes** to generate a report of the test results and statistics (refer to *Report Button* on page 547).

Ethernet Test Applications

To select, configure, and start an Ethernet test:

- **1.** From the test menu, tap **Setup**.
- **2.** From the **Test Applications** tab, under **Ethernet**, tap a test icon.
- **3.** From the **Test Configurator** tab configure the interface structure and its parameters.



- **3a.** Tap the **Modify Structure** button to set the basic structure of the test such as the interface/rate, connector, etc. (refer to *Modify Structure Button* on page 97).
- **3b.** Tap the interface block to configure the interface parameters (refer to page 87). Ensure that the link is up and the power level (when supported) is present in the status bar before proceeding to the next step (refer to *Status Bar* on page 28).

- **3c.** Tap the protocol block¹ to configure the frame structure and its parameters (refer to page 89).
- **3d.** Tap the test block² to configure the specific test settings (refer to page 89).
- **3e.** Tap the clock block to configure the clock synchronization (refer to *Clock* on page 125).
- **4.** Tap the **Timer** tab to automatically start and/or stop the test at a given time or for a specific duration (refer to *Timer* on page 279).
- **5.** For additional test configurations refer to *Test Functions* on page 455.
- **6.** Tap the **Start** button from the right navigation bar to start the test (refer to *Start/Stop* | *TX Button* on page 558). The **Summary** result page will be automatically displayed when the test is started from any **Setup** configuration page. For additional results refer to *Test Results* on page 287.
- **7.** Depending on the test, when the test ends automatically or is manually stopped, the generate report pop-up is displayed by default. If required, tap **Yes** to generate a report of the test results and statistics (refer to *Report Button* on page 547 for more information).

NetBlazer 79

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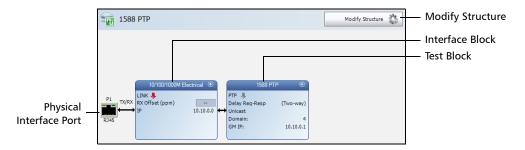
^{1.} Not available with Smart Loopback, Through Mode, TCP Throughput, Carrier Ethernet OAM, and Cable Test.

^{2.} Not available with Traffic Gen & Mon and Through Mode.

Packet Sync Test Applications

To select, configure, and start a Packet Sync test:

- **1.** From the test menu, tap **Setup**.
- 2. From the **Test Applications** tab, under **Packet Sync**, tap a test icon.
- **3.** From the **Test Configurator** tab configure the interface structure and its parameters.



- **3a.** Tap the **Modify Structure** button to set the basic structure of the test such as the interface/rate, connector, etc. (refer to *Modify Structure Button* on page 97).
- **3b.** Tap the interface block to configure the interface parameters (refer to page 87). Ensure that the link is up and the power level (when supported) is present in the status bar before proceeding to the next step (refer to *Status Bar* on page 28).
- **3c.** Tap the test block to configure the specific test settings (refer to page 90).

Selecting and Starting a Test

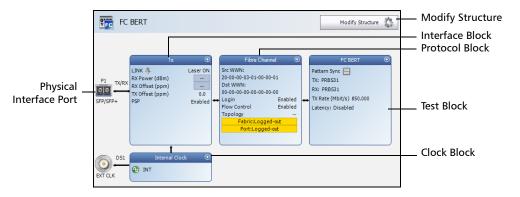
Packet Sync Test Applications

- **4.** Tap the **Timer** tab to automatically start and/or stop the test at a given time or for a specific duration (refer to *Timer* on page 279).
- **5.** For additional test configurations refer to *Test Functions* on page 455.
- **6.** Tap the **Start** button from the right navigation bar to start the test (refer to *Start/Stop* | *TX Button* on page 558). The **Summary** result page will be automatically displayed when the test is started from any **Setup** configuration page. For additional results refer to *Test Results* on page 287.
- **7.** Depending on the test, when the test ends automatically or manually stopped, the generate report pop-up is displayed by default. If required, tap **Yes** to generate a report of the test results and statistics (refer to *Report Button* on page 547 for more information).

Fibre Channel Test Application

To select, configure, and start a Fibre Channel test:

- **1.** From the test menu, tap **Setup**.
- **2.** From the **Test Applications** tab, under **Fibre Channel**, tap the **FC BERT** test icon.
- **3.** From the **Test Configurator** tab configure the interface structure and its parameters.



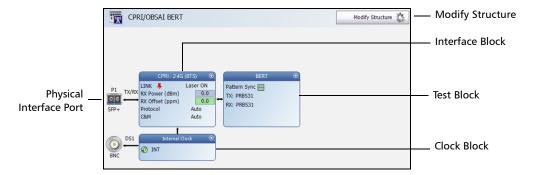
- **3a.** Tap the **Modify Structure** button to set the basic structure of the test such as the interface/rate and connector. (refer to *Modify Structure Button* on page 97).
- **3b.** Tap the interface block to configure the interface parameters (refer to page 149). Ensure that the link is up and the power level (when supported) is present in the status bar before proceeding to the next step (refer to *Status Bar* on page 28).
- **3c.** Tap the protocol block to configure the frame structure and its parameters (refer to page 143).

- **3d.** Tap the test block to configure the specific test settings (refer to page 129).
- **3e.** Tap the clock block to configure the clock synchronization (refer to *Clock* on page 125).
- **4.** Tap the **Timer** tab to automatically start and/or stop the test at a given time or for a specific duration (refer to *Timer* on page 279).
- 5. Tap the Start button from the right navigation bar to start the test (refer to Start/Stop | TX Button on page 558). The Summary result page will be automatically displayed when the test is started from any Setup configuration page. For additional results refer to Test Results on page 287.
- **6.** When the test ends automatically or is manually stopped, the generate report pop-up is displayed by default. If required, tap **Yes** to generate a report of the test results and statistics (refer to *Report Button* on page 547 for more information).

Wireless Test Application

To select, configure, and start a Wireless test:

- **1.** From the test menu, tap **Setup**.
- **2.** From the **Test Applications** tab, under **Wireless**, tap the **CPRI/OBSAI BERT** test icon.
- **3.** From the **Test Configurator** tab configure the interface structure and its parameters.



- **3a.** Tap the **Modify Structure** button to set the basic structure of the test such as the interface/rate, connector, etc. (refer to *Modify Structure Button* on page 97).
- **3b.** Tap the interface block to configure the interface parameters (refer to page 149). Ensure that the power level is present in the status bar before proceeding to the next step (refer to *Status Bar* on page 28).

- **3c.** Tap the test block to configure the specific test settings (refer to page 129).
- 3d. For Framed L2 in Base Station emulation mode, tap the clock block to configure the clock synchronization (refer to Clock on page 125). The clock is automatically set to Recovered for Remote Radio Head emulation mode.

Note: For **Unframed**, the clock is set to **Internal**.

- **4.** Refer to *Test Functions* on page 455 for additional test configurations.
- **5.** Tap the **Timer** tab to automatically start and/or stop the test at a given time or for a specific duration (refer to *Timer* on page 279).
- **6.** Tap the **Start** button from the right navigation bar to start the test (refer to *Start/Stop* | *TX Button* on page 558). The **Summary** result page will be automatically displayed when the test is started from any **Setup** configuration page. For additional results refer to *Test Results* on page 287.
- **7.** When the test ends automatically or is manually stopped, the generate report pop-up is displayed by default. If required, tap **Yes** to generate a report of the test results and statistics (refer to *Report Button* on page 547 for more information).

The **Setup** menu offers the following structure:

➤ **Test Configurator** for **Intelligent Apps** test application.

Block	Subtab or Pop Up	Test Application iSAM	Page
Local	Interface	Х	158
	SFP/SFP+	Х	240
Network	Network Details	Х	191
Remote	Remote Details	Х	202

➤ **Test Configurator** for **Transport** test applications.

	Subtab or Pop Up		Test Application						
Block		а	b	c	d	e	f	Page	
Button	Modify Structure	Х	Х	Х	Х	Х	Х	97	
	Signal Auto-Detect	-	-	Х	-	Х	Х	111	
Interface	FTFL/PT	Х	-	-	-	-	-	146	
	Labels	-	Х	-	Х	-	-	169	
	SFP/SFP+	Х	Х	-	Х	-	-	240	
	Signal	Х	Х	Х	Х	Х	Х	241	
	Traces	281	284	-	284	-	-	<	
Protocol	Signal	-	-	-	Х	-	-	247	
Test	BERT	Х	Х	Х	Х	-	-	117	
	ISDN PRI - Call Management	-	-	-	-	-	Х	162	
	ISDN PRI - ISDN Settings	-	-	-	-	-	Х	167	
Clock	Clock	Х	Х	Х	Х	Х	Х	125	

- a. OTN BERT
- b. SONET/SDH BERT
- c. DSn/PDH BERT
- d. SONET/SDH DSn/PDH BERT
- e. NI/CSU Emulation
- f. ISDN PRI

➤ **Test Configurator** for **Ethernet** test applications.

		Test Application										
Block	Subtab or Pop Up	а	b	C	d	e	f	g	h	i	j	Page
Button	Modify Structure	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	97
Interface	Interface	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	149
	Network	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	185
	SFP+	Х	Х	Х	Х	Х	Х	Х	Х	Х	-	240
Protocol	MAC/IP/UDP	Х	-	Х	Х	Х	-	-	-	-	-	172
	Services - Global	Х	-	-	-	-	-	-	-	-	-	230
	Services - Profile	Х	-	-	-	-	-	-	-	-	-	233
	Streams - Global	-	-	-	-	Х	-	-	-	-	-	264
	Streams - Profile	-	-	-	-	Х	-	-	-	-	-	266
Test	Cable Test	-	-	-	-	-	-	-	-	-	Х	123
	EtherBERT and Unframed BERT	-	-	-	Х	-	-	-	-	-	-	129
	EtherSAM - Burst	Х	-	-	-	-	-	-	-	-	-	135
	EtherSAM - Global	Х	-	-	-	-	-	-	-	-	-	137
	EtherSAM - Ramp	Х	-	-	-	-	-	-	-	-	-	141
	Link OAM	-	-	-	-	-	-	-	-	Х	-	170
	RFC 2544 - Global	-	-	Х	-	-	-	-	-	-	-	206
	RFC 2544 - Subtests	-	-	Х	-	-	-	-	-	-	-	209
	RFC 6349	-	Х	-	-	-	-	-	-	-	-	217
l <u>.</u>	S-OAM / MPLS-TP OAM	-	-	-	-	-	-	-	-	Х	-	220
	Smart Loopback	-	-	-	-	-	Х	-	-	-	-	262
	TCP Throughput	-	-	-	-	-	-	-	Х	-	-	277
Clock	Clock	Х	-	Х	Х	Х	Х	-	Х	Х	-	125

- a. EtherSAM
- b. RFC 6349
- c. RFC 2544
- d. EtherBERT
- e. Traffic Gen & Mon
- f. Smart Loopback
- g. Through Mode h. TCP Throughput
- i. Carrier Ethernet OAM
- j. Cable Test

➤ **Test Configurator** for **Packet Sync** test applications.

Block	Subtab or Dan Un	Test App	Page	
	Subtab or Pop Up	1588 PTP	1588 PTP SyncE	
Button	Modify Structure	Х	Х	97
Interface	Interface	Х	Х	149
	Network	Х	Х	185
	SFP/SFP+	Х	Х	240
Test	1588 PTP	Х	-	112
	SyncE	-	Х	274

➤ **Test Configurator** for **Fibre Channel** test application.

Block	Subtab or Pop Up	Test Application FC BERT	Page
Button	Modify Structure	X	97
Interface	Interface	Х	149
	SFP/SFP+	X	240
Protocol	Fibre Channel	X	143
Test	FC BERT	X	129

➤ **Test Configurator** for **Wireless** test application.

Block	Subtab or Pop Up	Test Application CPRI/OBSAI BERT	Page
Button	Modify Structure	X	97
Interface	Interface	X	149
	SFP/SFP+	X	240
Test	BERT and Unframed BERT	X	129

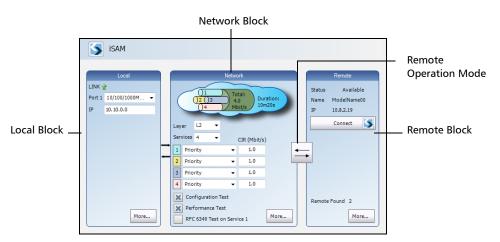
- ➤ **Timer**, see page 279.
- ➤ **System**, see page 276.

Test Configurator Overview

The **Test Configurator** tab displays the interconnected blocks composing the test structure. Each block of the test structure gives an overview of its configuration/status. Availability of each block depends on the selected test application and its structure. Arrows are used to indicate the interconnection between blocks as well as the direction of the clock and data flow. Tap on a block to change the configuration parameters of this block.

From the **Test** menu, tap **Setup**, and the **Test Configurator** tab.

Intelligent Apps:

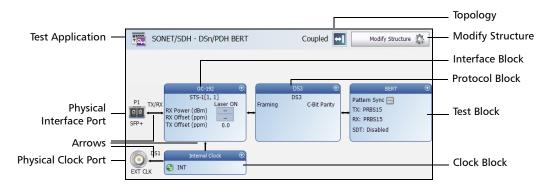


The block arrangement represents the network under test. From any block, either select the basic parameters or click on **More** for all settings.

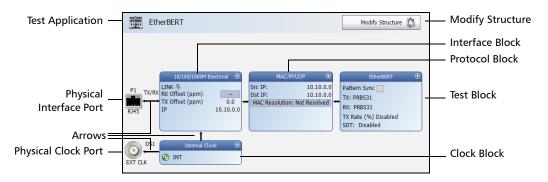
- ➤ Local block displays and allows to change basic interface settings. Tap on the More button to access all settings.
- ➤ Network block displays and allows to change basic test settings. Tap on the More button to access all settings.

Test Configurator Overview

- ➤ Remote operation mode allows to select the remote operation mode. Tap on the button to change the remote operation mode.
- ➤ Remote block displays and allows to change basic remote settings. Tap on the More button to access all settings.
- ➤ Transport Test Applications:

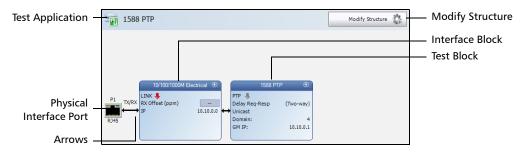


➤ Ethernet Test Applications:

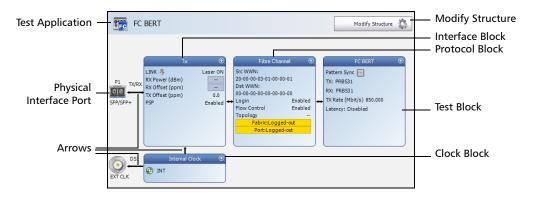


Test Configurator Overview

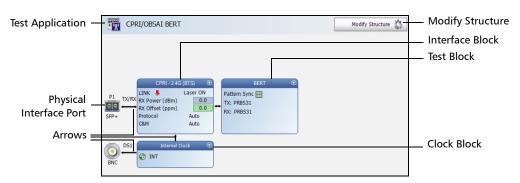
➤ Packet Sync Test Applications:



➤ Fibre Channel Test Application:



➤ Wireless Test Application:



- ➤ Test Application indicates the selected test application.
 - ➤ Topology, for Transport Test Applications, indicates the selected test topology.
 - ➤ Modify Structure button, allows the configuration of the physical port and the signal interface structure.
 - ➤ Physical Interface Port indicates the physical interface port.
 - Arrows are used to indicate the interconnection between blocks as well as the direction of the clock and data flow.

A line with an arrow on both ends indicates a bidirectional communication (TX/RX).

A line with a single arrow indicates a unidirectional communication, either **TX** when going out of a block or **RX** when going into a block.

A line going out of a block returning back to the same block, indicates a loopback communication.

- ➤ Physical Clock Port indicates the direction, TX or RX, of the selected clock. The arrow next to the physical clock image indicates if a clock is generated (TX, arrow pointing to the left) or received (RX, arrow pointing to the right) at/from the physical EXT CLK port.
- ➤ Interface Block displays an overview of the interface settings and status. Tap on the interface block to change the settings and to see detailed status.
- ➤ Protocol Block displays an overview of either the frame structure and its parameters for Ethernet test applications or the embedded signal for Transport test applications. This block is not present for all tests. Tap on the protocol block to change the settings and to see detailed status.

Test Configurator Overview

- ➤ Test Block displays an overview of the test settings and status. Tap on the test block to change the settings and to see detailed status.
- ➤ Clock Block displays an overview of the clock settings and status. Tap on the clock area to change the settings and to see detailed status.

Modify Structure Button

From the **Test** menu, tap **Setup**, **Test Configurator**, and the **Modify Structure** button.

For Transport Test Applications

TX/RX allows the configuration of the following parameters for either TX/RX, TX1/RX1 and RX2, TX, or RX depending on the selected topology.

➤ Interface/Rate: Select the desired interface rate. Choices depend on the selected test and the rates available on the NetBlazer.

Test	Interface/Rate				
OTN	OTU2 [10.709 Gbit/s]				
	OTU1e [11.049 Gbit/s]				
	OTU2e [11.096 Gbit/s]				
	OTU1f [11.270 Gbit/s]				
	OTU2f [11.318 Gbit/s]				
	OTU1 [2.666 Gbit/s]				
SONET	OC-192 [9.953 Gbit/s]				
	OC-48 [2.488 Gbit/s]				
	OC-12 [622.08 Mbit/s]				
	OC-3 [155.520 Mbit/s]				
	OC-1 [51.840 Mbit/s]				
	STS-3e [155.520 Mbit/s]				
	STS-1e [51.840 Mbit/s]				
SDH	STM-64 [9.953 Gbit/s]				
	STM-16 [2.488 Gbit/s]				
	STM-4 [622.080 Mbit/s]				
	STM-1 [155.520 Mbit/s]				
	STM-0 [51.840 Mbit/s]				
	STM-1e [155.520 Mbit/s]				
	STM-0e [51.840 Mbit/s]				
DSn	DS1 [1.544 Mbit/s]				
	DS3 [44.736 Mbit/s]				
PDH	E1 [2.048 Mbit/s]				
	E3 [34.368 Mbit/s]				
	E4 [139.264 Mbit/s]				

Test	Interface/Rate
NI/CSU Emulation	DS1
	DS1 [1.544 Mbit/s] E1 [2.048 Mbit/s]

➤ **Connector** allows the selection of the NetBlazer's port.

Interface/Rate	Connector
OTU2 [10.709 Gbit/s] OTU1e [11.049 Gbit/s] OTU2e [11.096 Gbit/s] OTU1f [11.270 Gbit/s] OTU2f [11.318 Gbit/s] OC-192 [9.953 Gbit/s] STM-64 [9.953 Gbit/s]	Port 1 - SFP+
OTU1 [2.666 Gbit/s] OC-48 [2.488 Gbit/s] OC-12 [622.08 Mbit/s] OC-3 [155.520 Mbit/s] OC-1 [51.840 Mbit/s] STM-16 [2.488 Gbit/s] STM-4 [622.080 Mbit/s] STM-1 [155.520 Mbit/s] STM-0 [51.840 Mbit/s]	Port 1 - SFP
STS-3e [155.520 Mbit/s] STS-1e [51.840 Mbit/s] STM-1e [155.520 Mbit/s] STM-0e [51.840 Mbit/s]	Port 1 - BNC
DS1 [1.544 Mbit/s]	Port 1 - Bantam Port 1 - RJ48C
E1 [2.048 Mbit/s]	Port 1 - Bantam Port 1 - BNC Port 1 - RJ48C
DS3 [44.736 Mbit/s] E3 [34.368 Mbit/s] E4 [139.264 Mbit/s]	Port 1 - BNC

Test Setup - Test Configurator, Timer, and System

Modify Structure Button

- ➤ **Framing**: For OTN BERT, and SONET/SDH BERT test applications, the framing is set to **Framed**.
- ➤ **OTN Multiplexing**, only available with OTN BERT, indicates the OTN test mapping.

Interface/Rate	OTN Multiplexing
OTU1 [2.666 Gbit/s]	ODU1
OTU2 [10.709 Gbit/s]	ODU2
OTU1e [11.049 Gbit/s]	ODU1e
OTU2e [11.096 Gbit/s]	ODU2e
OTU1f [11.270 Gbit/s]	ODU1f
OTU2f [11.318 Gbit/s]	ODU2f

Test Setup - Test Configurator, Timer, and System

Modify Structure Button

➤ **SONET/SDH Multiplexing** allows the selection of SONET/SDH multiplexing. Only available with SONET/SDH BERT test application.

Embedded SONET/SDH	SONET/SDH Multiplexing			
OC-192	STS-192c, STS-48c, STS-12c, STS-3c, STS-1, STS-1/VT2, STS-1/VT1.5			
STM-64	AU-4-64c, AU-4-16c, AU-4-4c, AU-4, AU-4/TU-3, AU-4/TU-12, AU-4/TU-11, AU-3, AU-3/TU-12, AU-3/TU-11			
OC-48	STS-48c, STS-12c, STS-3c, STS-1, STS-1/VT2, STS-1/VT1.5			
STM-16	AU-4-16c, AU-4-4c, AU-4, AU-4/TU-3, AU-4/TU-12, AU-4/TU-11, AU-3, AU-3/TU-12, AU-3/TU-11			
OC-12	STS-12c, STS-3c, STS-1, STS-1/VT2, STS-1/VT1.5			
STM-4	AU-4-4c, AU-4, AU-4/TU-3, AU-4/TU-12, AU-4/TU-11, AU-3, AU-3/TU-12, AU-3/TU-11			
OC-3	STS-3c, STS-1, STS-1/VT2, STS-1/VT1.5			
STM-1	AU-4, AU-4/TU-3, AU-4/TU-12, AU-4/TU-11, AU-3, AU-3/TU-12, AU-3/TU-11			
OC-1	STS-1, STS-1/VT2, STS-1/VT1.5			
STS-3e	STS-3c, STS-1, STS-1/VT2, STS-1/VT1.5			
STS-1e	STS-1, STS-1/VT2, STS-1/VT1.5			
STM-0	AU-3, AU-3/TU-12, AU-3/TU-11			
STM-1e	AU-4, AU-4/TU-3, AU-4/TU-12, AU-4/TU-11, AU-3, AU-3/TU-12, AU-3/TU-11			
STM-0e	AU-3, AU-3/TU-12, AU-3/TU-11			

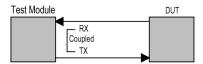
➤ DSn/PDH Multiplexing, available with SONET/SDH - DSn/PDH BERT and DSn/PDH test application applications, allows the selection of the DSn/PDH multiplexing.

Interface/Rate	DSn/PDH Multiplexing					
DS3	Ione (default), DS1, E1					
DS1	None					
E4	None (default), E3, E3/E2/E1					
E3	None (default), E2/E1					
E1	None					

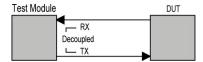
- ➤ Client is set to Pattern.
- ➤ **Switch Type**¹ allows the selection of the **Switch Type** for ISDN DS1 and E1 rates. The switch type in brackets indicates the switch type in abbreviated format.
 - ➤ DS1: National ISDN (NI-4) (default), National ISDN (NI-3), National ISDN (NI-2), National ISDN (NI-1), AT&T 4ESS, AT&T 5ESS, and Nortel DMS-100/250.
 - ➤ E1: Euro ISDN (default), Euro Q.SIG, and Euro VN6.
- ➤ Emulation Mode¹: TE (Terminal Equipment) (default), and NT (Network Termination).

^{1.} Only available with ISDN PRI test application.

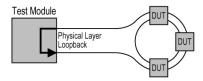
- **Topology** allows the selection of the network test topology.
 - ➤ Coupled (TX=RX) uses the same settings for both the TX and RX signals.



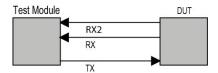
➤ **Decoupled (TX≠RX)** uses independent settings for TX and RX signals. However, the pattern and some other parameters are always coupled. **Decoupled** is not supported with **OTN BERT** test application.



➤ **Through** loops the RX signal to the TX port without TX overwrite capabilities.



➤ **Dual RX** uses two DS1 or DS3 signals at the same time. Both RX ports are coupled at the exception of the termination mode. Only available with DS1 and DS3 signal rates.



For Ethernet Test Applications

➤ Interface/Rate choices depend on the selected test and the rates available on the NetBlazer.

Test	Interface/Rate		
EtherSAM RFC 2544 RFC 6349 EtherBERT Traffic Gen & Mon Smart Loopback	10GE WAN ^a 10GE LAN 1GE Optical 100M Optical 10/100/1000M Electrical		
Carrier Ethernet OAM			
Through Mode	1GE Optical 100M Optical		
TCP Throughput	1GE Optical 100M Optical 10/100/1000M Electrical		
Cable Test	10/100/1000M Electrical		

a. Not available with RFC 6349 test application.

Test Setup - Test Configurator, Timer, and System

Modify Structure Button

- ➤ Primary Port / Secondary Port, available with Through Mode test application, allows to select the NetBlazer's ports that are respectively used as primary (Port 1) and secondary (Port 2) port. The configuration of the network configuration parameters will be available on the Primary Port only.
- ➤ **Connector** allows the selection of the NetBlazer's port.

Interface/Rate	Connector		
10GE WAN 10GE LAN	Port 1 - SFP+		
1GE Optical 100M Optical	Port 1 - SFP Port 2 - SFP		
10/100/1000M Electrical	Port 1 - RJ45 Port 2 - RJ45		

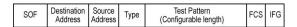
Test Setup - Test Configurator, Timer, and System

Modify Structure Button

- ➤ **Framing**, available for EtherBERT test application, allows the selection of the test framing type; otherwise the framing is set to Framed Layer 2. See *Network* on page 185 for more information on frame format.
 - ➤ Framed Layer 1: Frame of x bytes that allows connection to any interface that complies with 802.3 Ethernet PHY or DWDM fibre. Available with rate up to 10G WAN.

	Preamble SFI (7 bytes) (1 by		
--	---------------------------------	--	--

➤ Framed Layer 2: Frames of x¹ bytes without network layer (None) that complies with IEEE 802a Ethernet II standard.



➤ Framed Layer 3/4 (default): Frames of x¹ bytes with UDP (default) or TCP network layer that complies with IEEE 802a Ethernet II standard.

SOF	Destination Address	Source Address	Туре	IP Header	UDP Header	BERT Tag	Test Pattern (Configurable length)	FCS	IFG		
SOF	Destination Address	Source Address	Туре	IP Header	TCP Header	BERT Tag	Test Pattern (Configurable length)		Checksum anceller	FCS	IFG

NetBlazer 105

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^{1.} To set the frame length, see Frame Size on page 134 for EtherBERT, and page 207 for RFC 2544.

➤ Unframed (Interop) is only available with optical interface up to 10G LAN:

For **Seed A** and **Seed B**, only available for 10G LAN, the pattern is generated by the PCS scrambler from a specific seed. The pattern is not encoded.

For **PRBS31 Unscrambled**, only available for 10G LAN, the pattern is generated at the PCS layer. The pattern is not encoded and not scrambled.

For **PRBS** and **User Pattern**: Pattern generated by the PCS scrambler. The pattern is encoded.

IFG	Preamble		Test Pattern
(Min. 12 bytes)	(7 bytes)	(1 byte)	(Length: infinite)

➤ **Unframed** is only available with optical interface up to 10G LAN:

Encoded pattern generated by the PCS scrambler.

IFG	Preamble		Test Pattern
(Min. 12 bytes)	(7 bytes)		(Length: infinite)
((. 2):00)	(. 0) (0)	(=ongan minito)

➤ Unframed with Sync is only available with optical interface up to 10G LAN: Pattern of a length corresponding to the number of bytes transmitted in 1 second.

IFG	Preamble	SFD	Test Pattern
(Min. 12 bytes)	(7 bytes)	(1 byte)	(Length: about 1 second)

➤ Loopback Mode

Note: Only available for Smart Loopback Ethernet test application.

Transparent (Pseudo-Physical) check box when selected (cleared by default), determines that the Smart Loopback operates as a physical loopback by transmitting all received frames unaltered and without discrimination. When the check box is cleared, the Loopback mode is selectable from *Loopback* on page 262.

In transparent mode, the **Network** tab and the **Ping & Trace Route** functions are not available.

Note: The **Transparent** mode is intended to be used for point-to-point topology; not for switched or routed networks. Use the **Transparent** mode with caution because all received frames are looped back without discrimination.

➤ OAM Type

Note: Only available for Carrier Ethernet OAM test application.

Selects the type of Carrier OAM network: **Ethernet OAM** (S-OAM; default), **MPLS-TP OAM**, or **Link OAM**.

➤ **S-OAM** check box when selected, enables S-OAM on all services.

For Packet Sync Test Applications

➤ Interface/Rate: Select the desired interface rate. Choices depend on the selected test and the rates available on the NetBlazer.

Test	Interface/Rate		
1588 PTP SyncE	10GE LAN 1GE Optical 100M Optical 10/100/1000M Electrical ^a		

- a. The 10M rate is not available for SyncE test application.
- ➤ Connector: Allows the selection of the NetBlazer's port available for the selected interface/rate.

Interface/Rate	Connector
10GE LAN	Port 1 - SFP+
1GE Optical 100M Optical	Port 1 - SFP Port 2 - SFP
10/100/1000M Electrical	Port 1 - RJ45 Port 2 - RJ45

For Fibre Channel Test Application

➤ Interface/Rate: Select the desired interface rate. Choices depend on the rates available on the NetBlazer.

Interface/Rate	Model
2X 4X	FTB-860, FTB-860G, FTB-720G, FTB-720G+, FTB-730G, FTB-730G+, FTB-870, FTB-880
8X 10X	FTB-860G, FTB-720G+, FTB-730G+, FTB-870, FTB-880

➤ **Connector**: Allows the selection of the NetBlazer's port available for the selected interface/rate.

Interface/Rate	Connector
1X 2X 4X	Port 1 - SFP Port 2 - SFP
8X 10X	Port 1 - SFP+

For Wireless Test Application

➤ Interface/Rate allows the selection of the interface rate.

Interface Rate	Connector
CPRI - 1.2G CPRI - 2.4G	Port 1 - SFP Port 2 - SFP
CPRI - 2.4G CPRI - 3.1G	PORT 2 - SEP
OBSAI - 3.1G CPRI - 4.9G	
CPRI - 6.1G	
CPRI - 9.8G	Port 1 - SFP+

➤ **Connector** is the NetBlazer's port available for the selected interface/rate (see table above).

➤ Framing

- ➤ Framed L2 (default) is mainly used to validate connectivity with the base station (REC) or remote radio head (RE) over the fiber interface.
- ➤ Unframed is mainly used to validate the continuity of the dark fiber at CPRI or OBSAI rate.
- ➤ **Emulation Mode**, available with **Framed L2**, determine the CPRI Start-Up Sequence operation and synchronization operation.
 - ➤ Base Station (default) is used to validate the connectivity with the RRH. It initiates the start-up sequence and provides synchronization to the RRH.
 - ➤ Remote Radio Head is used to validate the communication with a base station. It begins its start-up sequence when it detects a valid signal from the base station.

Signal Auto-Detect

The Signal Auto-Detect allows the detection of the DS1/DS3 interface **Line Coding** (DS1), **Framing**, and **Test Pattern**.

Signal Auto-Detect is only available:

- ➤ with DS1 and DS3 interfaces.
- ➤ when the test is stopped.
- ➤ when Loopback is not activated for NI/CSU Emulation test.

Note: Test Pattern is not detected with NI/CSU Emulation and ISDN PRI test applications.

During the detection process, the following messages may be displayed: **Detecting**, **Successful**, and/or **Failed**.

When the auto-detection is successful, the detected parameters are automatically applied as the test interface configuration.

Upon detection of specific alarms, the detection may not be possible, tap **Retry** to invoke the detection again.

1588 PTP

From the **Test** menu, tap **Setup**, **Test Configurator**, and the 1588 PTP test block.

PTP

- ➤ **Profile** is not configurable and is set to **ITU G.8265.1**, also called Telecom Profile, which is for frequency synchronization.
- Mode is not configurable and is set to Unicast which implies a dedicated communication link between the master and the slave clock.
- ➤ **Framing** is not selectable and is set to **UDP/IPv4**.
- ➤ **Domain** is the PTP domain parameter used by the 1588 PTP function to communicate with the Grand Master clock: **4** (default) to **23**.
- ➤ **GM IP Address** is the IP address of the Grand Master Clock used by the 1588 PTP function to communicate with it.
- Quick Ping button allows to test if the Grand Master IP address can be reached. A message is returned indicating if the ping attempt was Successful or Failed.
- ➤ IP TOS/DS allows to enter the Type of Service: 0x00 (default) to 0xFF.
- ➤ Mechanism is not selectable and is set to Delay Req-Resp (Delay Request-Response) which specifies the mechanism used by the 1588 PTP function to communicate with the Grand Master clock. Refer to Delay Request-Response on page 596 for more information.
- ➤ **Delay Mode** is not selectable and is set to **Two-way** which uses Sync/Follow Up, Delay Request, and Delay Response messages.
- ➤ Connect button is used to initiate the Grand Master Connection process. This process is also automatically initiated when starting the test if not already initiated. The process automatically ends when stopping the test.

➤ **Negotiation Status** is displayed during the Unicast negotiation process which is initiated when either the test is started or the **Connect** button is activated. See *Negotiation Status* on page 398 for more information.

➤ Message Rate

- ➤ Announce determines the transmission interval of the Announce messages: 1 message/2s (default), 1 message/s, or 8 message/s.
- ➤ Sync determines the transmission interval of the Sync messages: 32 (default), 64, or 128 message/s.
- Delay-Request determines the transmission interval of the Delay Request messages: 1, 2, 4, 8, 16, 32 (default), 64, or 128 message/s. The Delay-Request message rate is limited by the Sync rate selection; the Delay-Request message rate is automatically updated to be smaller than or equal to the Sync message rate.

➤ Service Duration

- ➤ Lease Duration is not configurable and is set to **300** seconds which determines the Lease Duration used between the 1588 PTP function and the Grand Master clock.
- ➤ Renewal Interval is not configurable and is set to 150 seconds which determines the interval used by the 1588 PTP function to initiate the renewal of its lease with the Grand Master clock.

➤ GM Info

Note: Only available when Grand Master clock information is available.

The Grand Master Information window displays the decoded clock information.

- ➤ **Identity** report the 8-byte identification code of the Grand Master Clock.
- ➤ Clock Class reports the description and code of the Grand Master Clock Class.

Code	Description
0-5, 8-12, 15-51, 53-57, 59-67, 123-132, 171-186, 188-192, 194-215, 233-247, 249-254	Reserved
6	Sync to primary reference
7, 14	Holdover
13	Sync to application-specific reference
52, 58, 187, 193	Degraded
68 to 79, 81-109 (odd values), 11-122, 133-170, 216-232	Alternate PTP profiles
80-110 (even values) ^a	Quality Level (QL-xxx ^a)
248	Default
255	Slave only

- a. Refer to QL table on page 374 for the list of Quality Level values that will be used as the description.
 - ➤ Clock Mode reports the description of the Grand Master Clock Mode: Two-step or One-step.

PTSF Alarm Timeout/Threshold

Note: The following parameters are also used to declared the Pass/Fail verdict.

- Receipt Timeout defines the threshold used to declare a Loss Announce or Loss Sync message alarm: 2 to 255 messages (default is 3 messages). A message is considered lost if not received within its expected arrival time and a loss alarm is declared when the number of consecutive lost messages is greater than or equal to the defined Receipt Timeout.
- ➤ IPDV Threshold defines the inter packet delay variation threshold used to raise the Unusable message alarm. The alarm is raised when IPDV is not within the configured IPDV Threshold: 0.001 to 1000ms (default is 2ms). The minimum value of 0.001 is adjusted when the Sync or Delay Req is set to 4 messages/s or less.

Quality Level

The quality level characterizes the clock quality in terms of network synchronization.

- ➤ QL Mismatch Monitoring when selected (default) enables the Quality Level mismatch monitoring.
- ➤ Expected QL allows, when QL Mismatch Monitoring check box is selected, the selection of the Expected Quality Level value: QL-PRS by default. Refer to page 374 for more information.

Pass/Fail Verdict

Pass/Fail Verdict check box when selected (default) enables the use of the pass/fail verdict. The global pass/fail verdict is based on the following criteria: alarms (**Link Down**, **Loss Sync**, **Loss Announce**, **Unusable**, and/or **QL Mismatch** (when **QL Mismatch Monitoring** is enabled)), or the test is automatically aborted (service request denied, session canceled, or no reply).

Restore 1588 PTP Defaults

Reverts the 1588 PTP test application to its default factory settings.

BERT

From the **Test** menu, tap **Setup**, **Test Configurator**, and tap on the **BERT** block.

Pattern

The icon next to the **Pattern** label indicates the status of the received pattern signal. Refer to *Status Bar* on page 28 for more information.

- ➤ Coupled RX to TX check box, when selected (default), allows coupling both the TX and RX signal with the same test pattern.
 - For a framed test, the **Coupled RX to TX** check box is selected and cannot be cleared.
- ➤ No Pattern Analysis (Live) check box when cleared (default), monitors the received traffic pattern. For live traffic, the No Pattern Analysis (Live) check box should be selected as the traffic is a live pattern thus there is no analysis of pattern loss, bit error, and no traffic indications. Only available with a framed test.

➤ TX Pattern/RX Pattern sets respectively the TX and RX test pattern.

Pattern	DS0, E0	DS1	DS3, E1	E3, E4	SONET/SDH	OTN
0000	Х	Х	Х	Х	Х	-
1010						
1100						
1111						
1in8						
1in16						
2in8						
3in24	Х	Х	Х	X (E3 only)	-	-
T1 DALY	-	Х	-	-	-	-
55 OCTET						
Multi-Pattern						
PRBS9	Х	Х	Х	Х	Х	Х
PRBS11	X ^a	Х	Х	Х	Х	
PRBS15	-	Х	X ^a	Х	Xp	Х
PRBS20	Х	Х	Х	Х	Х	Χ
User Pattern						
PRBS23	-	Х	Х	X ^a	Xc	Х
PRBS31	-	Х	Х	Х	Xd	X ^a
QRSS	-	X ^a	-	=	=	-
Null Client	-	-	-	-	-	Х

- a. Default value.
- b. Default value for VT1.5/TU-11/TU-12.
- c. Default value for HOP and all other SONET/SDH concatenations from STS-1/AU-3/AU-4/TU-3 up to STS-48c/AU-4-16c.
- d. Default value for STS-192c/AU-4-64c.

For Multi-Pattern, see Multi-Pattern Configuration on page 122.

When **User Pattern** is selected, enter the payload pattern hexadecimal value.

➤ Invert check box, when selected (cleared by default), inverts the test pattern meaning that every 0 will be changed for 1 and every 1 for 0. For example, the pattern 1100 will be sent as 0011. Not available when pattern is Multi-Pattern.

Bit Error

- ➤ Pass/Fail Verdict allows to enable bit-error-rate pass/fail verdict by selecting either Bit Error Count or Bit Error Rate. The default value is Disabled.
- ➤ **BER Threshold** allows to enter the threshold **Count** or **Rate** value that will be used to declare the pass/fail verdict. The **BER Threshold** applies to individual pattern for **Multi-Pattern**.

For **Count**, enter the maximum bit error count allowed before declaring a fail verdict: **0** (default) to **999999**.

For **Rate**, enter the maximum bit error rate allowed before declaring a fail verdict: **1.0E-14** to **1.9E-01**. The default value is **1.0E-12**.

Service Disruption

The Service Disruption Time (SDT) corresponds to the duration associated to a defect that occurred in the network. For example a disruption that occurs during a network switching from the active channels to the backup channels or vice versa.

Note: The service disruption measurements are cleared when changing the criteria. Service Disruption is not available for **Multi-Pattern**.

➤ **Defect** allows to choose on which layer and defect the service disruption time test will be performed. Choices depend on the selected test path.

Layer	Signal	Defect
Interface	OTN/SONET/SDH	LOS
	DSn	LOS, BPV, EXZ
	PDH	LOS, CV
OTUk	OTN	AIS, BDI, BEI, BIAE, BIP-8, IAE, LOF, LOM
ODUk	OTN	AIS, OCI, LCK, BDI, BIP-8, BEI
OPUk	OTN	AIS, CSF
Section/RS	SONET/SDH	LOF-S/ RS-LOF, B1
Line/MS	SONET/SDH	AIS-L/MS-AIS, RDI-L/MS-RDI, REI-L/MS-REI, B2
STS/AU Path	SONET/SDH	AIS-P/AU-AIS, LOP-P/AU-LOP, RDI-P/HP-RDI, REI-P/HP-REI, B3, UNEQ-P/HP-UNEQ
VT/TU Path	SONET/SDH	AIS-V/TU-AIS, LOP-V/TU-LOP, RDI-V/TU-RDI, REI-V/LP-REI, BIP-2, UNEQ-V/LP-UNEQ
DS1	DSn	AIS, OOF, RAI, Framing Bit, CRC-6
DS3	DSn	AIS, OOF, Idle, RDI, F-Bit, C-Bit, P-Bit, FEBE
E1	PDH	AIS, CRC-4, E-Bit, LOMF, TS16 AIS, LOF, FAS, RAI, RAI MF
E4, E3, E2	PDH	AIS, LOF, FAS, RAI
BER	OTN, SONET/SDH, DSn/PDH	Pattern Loss, Bit Error

Note: The Service Disruption Time measurement supports a parent defect approach where the SDT measurement is triggered when the selected defect or a higher defect in the signal structure hierarchy is detected. For example, if Bit Error is selected, an OPU AIS error will trigger a SDT event.

- ➤ No Defect Time (ms) represents the period without any defects before stopping SDT measurement: 0.005 ms to 2000 ms (default is 300 ms).
- ➤ **Disruption Monitoring** check box when selected (disabled by default) enables the disruption time measurements. However, the measurement will only start if the test is already started, or when the test will be started.

Note: Clearing the **Disruption Monitoring** check box will stop the measurement without clearing the results. The disruption monitoring is automatically stopped without clearing results when the test is stopped. However, starting the test again while the **Disruption Monitoring** check box is selected will reset the results before restarting.

- ➤ Pass/Fail Verdict check box when selected (cleared by default) enables service disruption pass/fail verdict and allows to set the threshold value.
- ➤ SDT Threshold (ms) allows to enter the SDT threshold value that will be used to declare the pass/fail verdict: 0.001 to 299999.999 ms (default is 50 ms). For EtherBERT, the minimum value is adjusted with respect to the No Traffic Time.

Multi-Pattern Configuration

Note: Multi-Pattern Configuration is only available for DSN/PDH BERT test application with DS1 signal (DS0 disabled) and when the pattern is Multi-Pattern.

This feature allows sending each pattern for a specific duration, sequentially and continuously.

- ➤ Pattern represents a sequence of patterns that will be generated: 1111, 1in8, 2in8, 3in24, and QRSS.
- ➤ **Enable** allows enabling the generation of each pattern individually in the pattern sequence. All patterns are enabled by default. All 1's (1111) is disabled for **Unframed** test.
- ➤ Individual Pattern Duration specifies the transmission duration of each pattern: 15 s, 30 s, 45 s, 1 min, 2 min, 3 min (default),... up to 15 min.

Restore < Test Application > Defaults

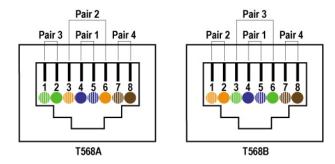
Reverts the current test application to its default factory settings.

Cable Test

From the **Test** menu, tap **Setup**, **Test Configurator**, and the test block.

Global Options

➤ Wiring Standard is the pin-to-pair assignment corresponding to the UTP cable used: T568A (default) or T568B.



➤ Length Unit is the unit used for cable length and distance to fault results: Meter (default) or Feet.

Pass/Fail Verdict

- ➤ Pass/Fail Verdict check box when selected (default) enables the cable test pass/fail verdict and allows to set the threshold values.
 - ➤ **Prop. Delay Threshold (ns)** is the maximum time for a pulse to reach the far end: **0** to **1000** ns (default is **1000** ns for 10 Mbit/s, **556** ns for 100 Mbit/s, and **570** ns for 1Gbit/s).

- ➤ Delay Skew Threshold (ns) is the maximum time between the fastest and slowest pairs of a 1000 Base-T signal: 0 to 120 ns (default is 50 ns).
- ➤ Length Threshold (m) is the maximum acceptable cable length: 0 to 120 m (0 to 394 feet) (default is 100 m (328 ft)).

Restore Cable Test Defaults

Reverts the configured parameters to their default values.

Clock

Allows the configuration of the clock synchronization.

From the **Test** menu, tap **Setup**, **Test Configurator**, and tap on the clock block.

Clock Synchronization

Clock Mode allows to select the source clock that will be used for transmission (TX). The clock mode is forced to **Recovered** for 1GE electrical interface using **Slave** local clock (see **Local Clock** on page 150). For CPRI, the clock is configurable to **Internal** or **External**.

- ➤ Internal: Internal clock of the unit (STRATUM 3).
- ➤ **Recovered**: Line clock from the input port signal involved in the test. Available with Transport test applications and Ethernet applications using 10G WAN.
- **External**: Clock signal from the EXT CLK port.

Ext Clock In

Note: Available when the **Clock Mode** is set to **External**.

Allows to set the external clock for test synchronization.

➤ Interface Type allows the selection of the clock interface:
DS1 (default), E1, 2MHz, or 1PPS. 1PPS is automatically selected for
Dual Test Set in One-Way Latency measurement mode.

Ext Clock In on a green background indicates that a valid clock is received on the **EXT CLK** port.

LOS on a red background indicates that the clock is not valid on the **EXT CLK** port.

➤ **Termination** mode specifies how the NetBlazer is connected to the synchronization signal. The **Termination** mode is set to **TERM** for 2MHz and configurable for DS1 and E1.

For DS1:

- ➤ **TERM** provides an input that terminates the DS1 signal.
- ➤ **DSX-MON** provides high-input impedance and compensation for resistive loss. This setting is useful for monitoring DS1 signals at DSX monitor points, which are resistor-isolated.
- ➤ **BRIDGE** provides high-input impedance for bridging lines that are already terminated. This setting is useful for bridging directly across copper cable pairs.

For E1:

- ➤ **TERM** provides an input that terminates the E1 signal.
- ➤ MON provides high-input impedance and compensation for resistive loss. This setting is useful for monitoring E1 signals at monitor points, which are resistor-isolated.
- ➤ **BRIDGE** provides high-input impedance for bridging lines that are already terminated. This setting is useful for bridging directly across copper cable pairs.
- ➤ **Line Coding** allows the selection of the interface line coding.

For DS1: AMI and B8ZS (default).

For E1: AMI and HDB3 (default).

Framing: Allows the selection of the interface framing.

For DS1: SF, SLC-96, and ESF (default).

For E1: PCM30 (default), PCM30 CRC-4, PCM31, and PCM31 CRC-4.

- ➤ **Frequency (MHz)** displays the frequency of the received signal rate.
- ➤ Offset (ppm) displays the positive or negative frequency offset between the standard rate specification and the rate from the received signal. The background color is used to indicate if the received clock meets (green) or not (red) the standard rate specification.

Signal	Standard Rate specification		
DS1	1544000 ± 8 bit/s (± 4.6 ppm)		
E1	2048000 ± 10 bit/s (± 4.6 ppm)		
2MHz	2048000 ± 10 bit/s (± 4.6 ppm)		

Ext Clock Out

Note: Available when the **Clock Mode** is set to **Internal**, or **Recovered**.

Allows to set the clock that will be generated.

➤ Interface Type allows the selection of the clock interface: DS1 (default), E1, and 2MHz.

Ext Clock Out on a green background indicates that a valid clock is generated on the **EXT CLK** port.

LOC on a red background indicates that no clock is generated on the **EXT CLK** port.

- ➤ LBO (Line Build Out), available with DS1 only, allows the selection of the interface Line Build Out that meets the interface requirements over the full range of cable lengths: DSX-1 (0-133 ft) (default), DSX-1 (133-266 ft), DSX-1 (266-399 ft), DSX-1 (399-533 ft), and DSX-1 (533-655 ft).
- ➤ Line Coding, available with DS1 and E1, allows the selection of the interface line coding.

For DS1: **AMI** and **B8ZS** (default). For E1: **AMI** and **HDB3** (default).

➤ **Framing**, available with DS1 and E1, allows the selection of the interface framing.

For DS1: SF, SLC-96, and ESF (default).

For E1: PCM30 (default), PCM30 CRC-4, PCM31, and PCM31 CRC-4.

EtherBERT, FC BERT, BERT (CPRI), and Unframed BERT

From the **Test** menu, tap **Setup**, **Test Configurator**, and tap on the **EtherBERT**, **FC BERT**, **BERT**, or **Unframed BERT** block.

Pattern

- ➤ Coupled RX to TX check box, when selected (default), couples both the TX and RX signal with the same test pattern. The Coupled RX to TX check box is selected and not configurable for Seed A, Seed B, and PRBS31 Unscrambled patterns as well as for Wireless CPRI/OBSAI BERT test.
- ➤ No Pattern Analysis (Live) check box when cleared (default; selected by default for framed CPRI), monitors the incoming traffic pattern and Round-Trip Latency. For live traffic, the No Pattern Analysis (Live) check box should be selected as the traffic is a live pattern and in this case no monitoring is required. Even if this check box is not available for FC BERT, the received traffic pattern and Round-Trip Latency are monitored. See *BER* on page 296 for more information.
- ➤ TX Pattern/RX Pattern: Select the test pattern from the list for each direction (TX and RX) if required. Choices are PRBS9, PRBS11, PRBS15, PRBS20, PRBS23, PRBS31 (default), Seed A¹, Seed B¹, PRBS31 Unscrambled¹, CSPAT², CJTPAT², CRPAT², Short CRTPAT², Long CRTPAT², and User Pattern.

When **User Pattern** is selected, enter the payload pattern hexadecimal value.

➤ Invert check box, when selected (cleared by default), inverts the generated/expected test pattern meaning that every 0 will be changed for 1 and every 1 for 0. For example, the pattern 1100 will be sent as 0011.

^{1.} Only available for 10G LAN with **Unframed (Interop)** (see Framing on page 105).

^{2.} Only available for 1G optical with Framed Layer 1 (see Framing on page 105).

Bit/Pattern Error

The configuration of **Bit Error** is available with all patterns at the exception of **Seed A** and **Seed B** for which **Pattern Error** is available.

- Pass/Fail Verdict allows to enable and configure bit/pattern error rate/count threshold prior to run the test. This allows for a simple pass/fail verdict, leaving no room for misinterpretation of the test results. To enable the pass/fail verdict, select either Bit/Pattern Error Count or Bit/Pattern Error Rate (default is Disabled).
- ➤ **BER Threshold** allows to enter the threshold **Count** or **Rate** value that will be used to declare the pass/fail verdict.

For **Count**, enter the maximum bit/pattern error count allowed before declaring a fail verdict: **0** (default) to **999999**.

For **Rate**, enter the maximum bit/pattern error rate allowed before declaring a fail verdict: **1.0E-14** to **1.9E-01**. The default value is **1.0E-12**.

CPRI

Note: Available with CPRI/OBSAI BERT test application with CPRI Framed L2.

Pass/Fail Verdict check box when selected (default) enables the pass/fail verdict. A pass verdict is given when the link status is up and no CPRI alarm and/or error are recorded for the duration of the test.

Restore CPRI/OBSAI Defaults

Note: Available with CPRI/OBSAI BERT test application.

Reverts the current test application to its default factory settings.

Service Disruption

Note: Not available for FC BERT.

- ➤ **No Traffic Time** (ms) represents the time between two Ethernet Frames that is acceptable without raising an alarm including a Service Disruption event: **0.005 ms** to **1000 ms** in step of 0.005 ms (default is **50 ms**). Only available with EtherBERT.
- ➤ No Defect Time (ms) represents the period without any defects before stopping SDT measurement: 0.005 ms to 2000 ms (default is 300 ms). Only available with CPRI/OBSAI.
- ➤ **Disruption Monitoring** check box when selected (disabled by default) enables the disruption time measurements. However, the measurement will only start if the test is already started, or when the test will be started.

Note: Clearing the **Disruption Monitoring** check box will stop the measurement without clearing the results. The disruption monitoring is automatically stopped without clearing results when the test is stopped. However, starting the test again while the **Disruption Monitoring** check box is selected will reset the results before restarting.

- ➤ Pass/Fail Verdict allows to enable and configure the SDT Threshold.
- ➤ **SDT Threshold** allows to configure the amount of time with no traffic that is accepted before failing the test: **0.005** to **299999.995** ms in step of 0.005 ms (default is **50** ms). The threshold value cannot be less than the **No Traffic Time** value.

Test Setup - Test Configurator, Timer, and System

EtherBERT, FC BERT, BERT (CPRI), and Unframed BERT

FC Frame

Note: Only available with FC BERT.

Frame Size (Bytes) allows to enter the frame size (in step of 4 bytes) for FC BERT test application: **40** to **2148** bytes (default). However the minimum frame size is 64 bytes when the **Latency Tag** check box is selected.

Latency Tag Insertion

Note: Only available with FC BERT.

Round trip latency measures the average round trip latency (delay) between the time the data was transmitted and received.

- ➤ Latency Tag check box when selected, enables latency measurements.
- ➤ Pass/Fail Verdict check box when selected, enables the pass/fail verdict and allows to set the Round-Trip Latency Threshold.
- ➤ Round-Trip Latency Threshold (ms) allows the selection of the round trip latency: 0.015 (default) to 8000 ms.

EtherBERT, FC BERT, BERT (CPRI), and Unframed BERT

Shaping

- ➤ TX Rate allows the selection of the transmission rate in percentage of utilization (100 percent by default), Mbit/s, Gbit/s, Frame/s, or IFG for Ethernet; Mbit/s, Gbit/s, MB/s, or % for Fibre Channel. For Ethernet, the maximum percentage is 105 percent depending on the frame size selected.
- ➤ Enable TX check box is automatically selected when starting the test allowing stream generation; automatically cleared when the test stops. The Enable TX check box may also be selected or cleared while the test is running. Not available for FC BERT.

Ethernet Frame

Frame Size (Bytes) allows to enter the frame size for Ethernet test applications. The range is from 64^{1} to 16000^{2} .

The following table lists each component that may affect the minimum frame size values.

Component	Description
VLAN	4 bytes per VLAN (up to 3 VLAN)
UDP	8 bytes
TCP	20 bytes
Ethernet Header	14 bytes
LLC and SNAP Headers	8 bytes
IPv4	20 bytes
IPv6	40 bytes

Note: Sending traffic with frame size >1518 in switched network may result in losing all frames.

^{1.} The minimum frame size will be adjusted according to the frame structure and components selected.

^{2.} The maximum frame size is limited to 10000 for 10/100/1000Mbps electrical interface.

EtherSAM - Burst

Note: The **Burst** settings are only available for configuration when the **Burst Test** check box is selected (see page 137).

From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the test block, and on the **Burst** tab.

Note: The burst configuration parameters are defined globally for all services but **CBS**, **EBS**, and **Burst Max Rate** parameters are as per each service configuration.

Burst Sequence

The graphic illustrates the configured burst sequence that contains in order, from left to right:

- ➤ **Refill Delay** represents the pre-burst recuperation time in percentage that is equal to the remaining percentage not used by the post-burt time (**Refill Delay Ratio**).
- ➤ Burst Frames represents the burst frame ratio in percentage that is equal to the substraction of 100% Burst/IR Frame Ratio.
- ➤ **Refill Delay** represents the post-burst recuperation time in percentage that is equal to the configured **Refill Delay Ratio**.
- ➤ CIR or CIR+EIR Frames represents the percentage of transmission at CIR or CIR+EIR rate. The CIR or CIR+EIR Frames percentage is equal to the configured Burst/IR Frame Ratio.
- ➤ The "..." next to the burst sequence indicates that the burst sequence is repeated the number of times specified in the **Number of Burst Sequence** field.

Parameters

- ➤ Number of Burst Sequence is the number of times, 1 to 100 (default is 2), the burst sequence will be repeated for the CBS and EBS tests.
- ➤ Refill Delay Ratio (%) is the percentage of time required to refill the CBS/EBS token buckets. The refill delay ratio is used for post-burst delay and the remaining percentage is applied to the pre-burst delay. The Refill Delay Ratio is configurable from 0 to 100 percent (50 percent is the default as well as the standard's minimum recommended value).
- ➤ Burst/IR Frame Ratio (%) is the percentage of frames transmitted at CIR rate for the CBS test and the percentage of frames transmitted at CIR+EIR rate for the EBS test. The Burst/IR Frame Ratio is configurable from 10 to 90 percent (90 percent is the default as well as the standard's recommended percentage value).

Table

Note: Test time values are only displayed for enabled services.

- **Service No** indicates the service number.
- **Service Name** indicates the name of the service.
- ➤ **Direction**, available with **Dual Test Set**, indicates results from local to remote (L->R) and remote to local (R->L).
- ➤ **CBS Test Time (s)** indicates the total time required to perform all burst sequence iterations of the CBS test for this service.
- ➤ EBS Test Time (s) indicates the total time required to perform all burst sequence iterations of the EBS test for this service.
- ➤ Total Burst Test Time (s) indicates the total time required to perform all burst sequence iterations of both CBS and EBS tests for this service.

EtherSAM - Global

From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the test block, and on the **Global** tab.

Dual Test Set

➤ **Dual Test Set** (**DTS**) check box when selected (cleared by default) enables EtherSAM **Dual Test Set**. Once **Dual Test Set** is enabled, use the **Discover Remote** button to select a remote unit.

Note: Alternatively it is possible to use the Discover Remote button to connect to a remote module and automatically enable the Dual Test Set. For more details, refer to Discover Remote Button on page 530.

Disconnected indicates that there is no connection established with a remote module.

Connected indicates that the connection is established with a remote module.

➤ **Discover Remote** button allows to discover remote modules supporting **Remote Loopback** and/or **Dual Test Set**. For more details, see *Discover Remote Button* on page 530.

Subtests

- ➤ Service Configuration Test verifies if the network configuration is correct for each service before starting a long term test (Service Configuration Test). To test the network configuration, a ramp test and/or a burst tests is/are generated for each configured service.
 - ➤ Seconds per Service indicates the Service Configuration Test duration in seconds based on the configured Services, Ramp, and Burst settings.
 - ➤ **Ramp Test** check box when selected (default):

In the first stage of the test, when **CIR** check box is selected (see *SLA Parameters* on page 238), the throughput is increased incrementally in steps until the CIR level is reached. During the first stage, the maximum Jitter, Latency, Frame Loss, and throughput are measured and are compared to the SLA thresholds to declare a pass/fail verdict.

In the second stage of the test, when the **CIR+EIR** check box is selected (see *SLA Parameters* on page 238), the throughput is increased to the **CIR+EIR** level to compare against expected maximum throughput threshold to declare a pass/fail verdict.

In the third stage of the test, when the **Traffic Policing** check box is selected (see *Test Parameters* on page 237), the throughput is increased one step over the **CIR+EIR** if selected otherwise over the **CIR** to compare against expected maximum throughput threshold to declare a pass/fail verdict.

The ramp test procedure is generated for each enabled service.

➤ **Burst Test** check box when selected (cleared by default) verifies that the expected burst size can be transmitted at maximum burst rate with minimal loss.

CBS (Committed Burst Size) check box when selected (see *SLA Parameters* on page 238), verifies the performance of a committed burst size at **CIR**'s average **TX** rate.

EBS (Excess Burst Size) check box when selected (see *SLA Parameters* on page 238), verifies the performance of an excess burst size at **CIR+EIR's** average **TX** rate.

The maximum Jitter, Latency, Frame Loss, and throughput are measured. For **CBS**, the Jitter, Latency, and Frame Loss are compared to the SLA thresholds to declare a pass/fail verdict. For **EBS**, the throughput is compared to the SLA thresholds to declare a pass/fail verdict.

The burst test procedure is generated for each enabled service.

➤ Service Performance Test check box when selected (default) verifies that the SLA parameters (see SLA Parameters on page 238) are met over time by running multiple services simultaneously. The maximum Jitter, Latency, Frame Loss, and average throughput are measured and compared to the configured thresholds to declare pass/fail verdicts. The Service Performance Test is only performed for services that have their CIR check box selected.

Subtest Duration allows to set the duration time, in HH:MM:SS format, for the **Service Performance Test** (default is 10 minutes).

➤ Global Test Duration Estimate indicates the total estimate duration of the test.

Global Options

➤ **Per Direction Configuration** check box when selected (default) specifies that the values can be configured independently for each direction (local to remote and remote to local) for **Dual Test Set**. When the **Per Direction Configuration** check box is cleared the configuration will be coupled and the values apply to both directions.

Note: For **Dual Test Set** the **Per Direction Configuration** is only available when the communication with the remote module is established.

- Pass/Fail Verdict check box when selected (default) enables the pass/fail verdict. A global pass/fail verdict is given for the EtherSAM test, Service Configuration, and Service performance (for each service). The pass/fail verdict is based on the following criteria: Frame Loss, Max Jitter, Round-Trip Latency, and Average RX Rate.
- ➤ Latency Measurement Mode, available with Dual Test Set for rates from 10M to 10GE, allows the selection of the latency measurement mode: Round-Trip (default) or One-Way.

Synchronization with an external 1PPS clock is required to perform One-Way Latency measurement. One-Way Latency is only possible when both local and remote 1PPS signal clocks are valid. The following alarms are available with One-Way Latency measurement.

LOPPS-L and **LOPPS-R** (Loss Of Pulse Per Second - Local/Remote) are declared when either no pulse is received or when no pulse is received within 1 second \pm 6.6 μ s after the previous pulse. LOPPS-R is only monitored once the DTS connection is established.

Restore EtherSAM Defaults

Reverts the current test application to its default factory settings.

EtherSAM - Ramp

Note: The **Ramp** tab is only available for configuration when the **Ramp Test** check box is selected (see page 137).

From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the test block, and on the **Ramp** tab.

Note: The ramp configuration parameters are defined globally for all services but the presence of CIR+EIR, and Traffic Policing steps are as per each service configuration. CIR, CIR+EIR, and Traffic Policing steps are part of the step list as soon as they are enabled for at least one service even if that service is not enabled.

Dynamic Ramp

The graphic displays the percentage of each CIR level step in time.

Step Time

The step time is the test duration for each ramp step: **5** (default) to **60** seconds.

Ramp Duration

The ramp duration indicates the total time required to perform all the ramp steps for each service.

Add Step

Allows to add a new ramp step. Enter the CIR percentage from **1** to **99**. A maximum of 7 pre CIR steps can be added in the ramp configuration.

EtherSAM - Ramp

Delete Step

Allows to delete a step from the ramp. Select the step from the list and tap on **Delete**.

Defaults

Reverts the ramp configuration to its default factory settings.

Fibre Channel

From the **Test** menu, tap **Setup**, **Test Configurator**, and the **Fibre Channel** block.

World Wide Name (WWN)

The following WWN settings are only available when the **Login - Enable** check box is selected (see page 144).

- ➤ **Source** allows to set the 64-bit WWN address of the local fibre channel port: **00-00-00-00-00-00-00** to **FF-FF-FF-FF-FF-FF** (default is **20-00-00-03-01** [IEEE-MAC lsb (bits 23..0)).
- ➤ **Destination** allows to set the 64-bit WWN address of the remote fibre channel port: **00-00-00-00-00-00** (default) to **FF-FF-FF-FF-FF-FF-FF.** The destination WWN address is displayed and grayed-out for Point-to-Point topology after a successful login.

Buffer to Buffer Flow Control

Buffer to Buffer (BB) Flow Control, also called Flow Control Management, manages the control of data traffic between the local and remote fibre channel ports based on the network, distance, and traffic congestion.

Each remote port advertises the buffer size (BB_Credit) during the login.

- ➤ Enable check box when selected allows to set or use buffers to receive frames. The Enable check box is force selected when the Login Enable check box is selected (see page 144).
- ➤ Available BB_Credit is the number of frame buffers that the remote port has available to receive frames from the local port: 1 to 65535 (default is 10). The Available BB_Credit is not editable when the Login Enable check box is selected but its value received from the remote interface through the login process is displayed. If the login fails, the Available BB_Credit displays "-".

Login

After a link is established, it is possible to login to the Fibre Channel Network to send and receive data between a local and remote fibre channel port.

- ➤ **Enable** check box when selected (default) allows to press the **Login** button to start the login process.
- Advertised BB_Credit is the number of frame buffers the local port has available to receive frames from the remote port: 1 to 65535 (default is 10). Advertised BB_Credit is advertised to the remote port through the Login process. Changing the Advertised BB_Credit requires to manually re-send a login using the Login button.
- ➤ Login/Re-Login button allows the initiation of the Login process with the selected Advertised BB_Credit. Available when the Login Enable check box is selected. The Login button initiates a log-in when not logged-in while the Re-Login re-initiates a log-in after changing the BB_Credit and/or WWN when already logged-in. The capability to login is available only with Framed Layer 2 (FC-2) when a successful link has been established. There are two Login processes supported by Fibre Channel: Port Login (PLOGI) and Fabric Login (FLOGI).

It is possible to skip the **Login** procedure and use the **BB_Credit** value. This is called **Implicit Login** and is only applicable for **Point-to-Point** topology. For **Point-to-Point** topology using implicit login, you must manually configure the **Available BB_Credit** value for the remote port.

➤ **Discovered Topology** indicates the discovered topology.

Fabric: Ports are interconnected to a fabric switching network. A **Fabric** and **Port** login are required, and the **BB_Credit** value is set based on the buffer capacity of the fabric switch.

Point To Point: Direct link between two ports.

- ➤ **Fabric Status** indicates the status of the Fabric switching network. The status is not available when the discovered topology is Point-to-Point.
 - ➤ **Logged-in** indicates that the login process has completed successfully.
 - ➤ **Failed** indicates that the login process is not completed successfully or an error has been detected.
 - ➤ In Progress indicates that the login process is running (not completed yet).
 - ➤ **Logged-out** (default) indicates that the system has not logged in yet or has received a valid Logout command from the remote port.
- ➤ **Port Status** indicates the state of the port login process.
 - ➤ **Logged-in** indicates that the login process has completed successfully.
 - ➤ **Failed** indicates that the login process is not completed successfully or an error has been detected.
 - ➤ In Progress indicates that the login process is running (not completed yet).
 - ➤ Logged-out (default) indicates that the system has not logged in yet, has received a valid Logout command from the remote port, or the Fabric status is either Failed, In Progress, or Logged-out.

FTFL/PT

From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the signal block, and on the **FTFL/PT** tab.

FTFL

Allows the configuration of the Forward and Backward ODU Fault Type Fault Location (FTFL) to be generated.

➤ Fault Indication and Fault Indication Code allow the selection of the FTFL fault indicator message/code (byte 0 for forward, byte 128 for backward) to be generated.

Fault Indication	Fault Indication Code (Hex)
No fault	00 (default)
Signal fail	01
Signal Degrade	02
Reserved	03 ^a

 Selecting Reserved will use the hexadecimal code 03 but, all codes from 03 to FF are reserved for future international standardization.

Note: The **Fault Indication Code** field is automatically updated when the **Fault Indication** is changed and vice versa.

- ➤ Operator Identifier allows editing the Operator Identifier to be generated (bytes 1 to 9 for forward, bytes 129 to 137 for backward; 9 characters allowed). By default no Operator Identifier is defined.
- ➤ Operator Specific allows editing the Operator Specific to be generated (bytes 10 to 127 for forward, bytes 138 to 255 for backward; 118 characters allowed). By default no Operator Specific is defined.

PT

Note: Changing the payload type (PT) does not alter the signal structure; it only modifies the OH value that is generated.

➤ Payload Type and Code

Generated: Allows to select the payload signal type to be generated either by selecting the payload type from the list or by entering its code in hexadecimal (00 to FF.).

Expected: Allows to select the expected payload signal type.

Note: Codes not listed in the table are reserved for future standardization (Reserved For International Standardization).

Payload type	Hex Code	MSB 1234	LSB 5678
Reserved for International Standardization ^a	00	0000	0000
Experimental mapping	01	0000	0001
Asynchronous CBR mapping	02	0000	0010
Bit Synchronous CBR mapping	03	0000	0011
ATM mapping	04	0000	0100
GFP mapping	05	0000	0101
Virtual Concatenation Signal	06	0000	0110
PCS Codeword Transparent Ethernet	07	0000	0111
FC-1200 into ODU2e	08	0000	1000
GFP mapping into extended OPU2	09	0000	1001
OC-3/STM-1 into ODU0	0A	0000	1010
OC-12/STM-4 into ODU0	ОВ	0000	1011
FC-100 into ODU0	0C	0000	1100
FC-200 into ODU1	0D	0000	1101
FC-400 into ODUflex	0E	0000	1110
FC-800 into ODUflex	OF	0000	1111
Bit Stream with Octet Timing mapping	10	0001	0000
Bit Stream Without Octet Timing mapping	11	0001	0001

Payload type	Hex Code	MSB 1234	LSB 5678
IB SDR mapping into ODUflex	12	0001	0010
IB DDR mapping into ODUflex	13	0001	0011
IB QDR mapping into ODUflex	14	0001	0100
ODU Multiplex with ODTUjk	20	0010	0000
ODU Multiplex with ODTUk.ts/ODTUjk	21	0010	0001
Not Available ^b	55	0101	0101
Reserved Codes for Proprietary Use ^c	80	1000	0000
NULL Test Signal mapping	FD	1111	1101
PRBS Test Signal mapping	FE	1111	1110

- a. Selecting Reserved for International Standardization will use the hexadecimal code 00 but, all codes not listed in the previous table at the exception of those covered in notes b and c are reserved for future standardization.
- b. Selecting **Not Available** will use the hexadecimal code 55 but, 66 and FF are also Not Available payload types.
- c. Selecting **Reserved Proprietary** will use the hexadecimal code 80 but, all codes from 80 to 8F are reserved proprietary payload types.

Note: The **Code** field is automatically updated when the **Payload Type** is changed and vice versa.

➤ **OPU-PLM**, when selected, enables the OPU-PLM alarm analysis.

Interface (Ethernet, Packet Sync, Fibre Channel, and Wireless)

From the **Test** menu, tap **Setup**, **Test Configurator**, the interface block, and the **Interface** tab.

LINK

An arrow is used to indicate the status of the test link.

- ➤ A green arrow indicates that the link is up.
- ➤ A red arrow indicates alarms, the link is down.
- ➤ A gray arrow indicates awaiting incoming data to provide a status.

For Ethernet and Packet Sync test applications:

➤ Auto-Negotiation check box is available with 10/100/1000M Electrical and 1GE Optical interfaces. When the Auto-Negotiation check box is selected the test application indicates to the remote port which parameters to use. The Auto-Negotiation check box is automatically selected for 1GE Electrical interface and is not configurable.

Note: When the Auto-Negotiation check box is selected, the port Speed, Duplex, Flow Control, and Local Clock parameters can be set. Those settings are not applied immediately to the port, they are used only when the negotiation process is started and take effect only when the auto-negotiation succeeds. However current settings are applied immediately to the port when the Auto-Negotiation check box is cleared.

Interface (Ethernet, Packet Sync, Fibre Channel, and Wireless)

- ➤ **Speed**, available with **10/100/1000M Electrical** interface, allows the selection of the interface rate: **10M**, **100M**, **1GE**, or **Auto**¹. The negotiated speed will be displayed next to the **Speed** field selection. The **10M** speed is not available with SyncE test application.
- ➤ **Duplex** choices for **10M** and **100M** electrical interfaces are **Full Duplex** (default), **Half Duplex**, and **Auto**¹. For other rates the Duplex is set to **Full Duplex**. Availability of choices depend on the test applications. The negotiated duplex will be displayed next to the **Duplex** field selection.
- ➤ Flow Control choices are TX, RX, RX and TX, None (default), and Auto¹. When the Flow Control is set to None, pause frames received are ignored. Availability of choices depend on test applications.
- ➤ Cable Mode is available with 10/100/1000M Electrical interface. Availability of choices depend on the test application.
 - **Manual** mode is selected when the **Auto-Negotiation** check box is cleared and allows to select the type of cable: **MDI** (default) for straight through cable or **MDIX** for crossover cable.
 - **Automatic** mode is selected when the **Auto-Negotiation** check box is selected and allows the FTB-700G/800 Series to automatically detect the MDI or MDIX cable type.
- ➤ **Local Clock** is only available with 1GE interface and allows to set the provenance of the clock: **Master** (default), or **Slave**, or **Auto**¹, ².

^{1.} Auto is only available when the Auto-Negotiation check box is selected.

^{2.} Not available with SyncE test application.

Interface (Ethernet, Packet Sync, Fibre Channel, and Wireless)

For Fibre Channel test application:

➤ **PSP (Link Protocol)** (Primitive Sequence Protocol) check box when selected (default) allows link management by activating the port.

For CPRI **Unframed** test application:

➤ **Scrambling** check box when selected (default) enables the scrambler. Only available with **Unframed** CPRI rates 4.9152 Gbit/s and higher.

For CPRI **Framed L2** test application:

- ➤ Sequence indicates the last Startup Sequence State: Standby (A), L1 Sync (B), Protocol (C), L2 C&M (D), Vendor (E), Operation (F), or Passive (G).
- ➤ **Protocol** defines how the CPRI Startup Sequence negotiates the protocol version.
 - ➤ Auto can use protocol Version 1 and Version 2 during the negotiation.
 - ➤ **Version 1** negotiates the protocol with Scrambling disabled. Available with all supported CPRI rates.
 - ➤ Version 2 negotiates the protocol with Scrambling enabled. Available with CPRI rates: 9.8, 6.1, and 4.9 Gbit/s.

Protocol table indicates either the last received (Version 1 or Version2) or negotiated (Auto) protocol version. A light-red background indicates a Protocol version mismatch between the received value and the expected generated value.

Interface (Ethernet, Packet Sync, Fibre Channel, and Wireless)

- ➤ **C&M Channel** defines the kind of channel that will be used by the startup sequence for negotiation.
 - ➤ Auto (default): Overhead byte #Z.66.0 can use any of the HDLC rates and Overhead byte #Z.194.0 can use any of the Ethernet Subchannel in the negotiation process.
 - ➤ HDLC: Only overhead byte #Z.66.0 is used with the configured HDLC Rate during the negotiation process. Ethernet #Z.194.0 byte is set to rr00 0000 as it is disabled.
 - ➤ Ethernet: Only overhead byte #Z.194.0 is used with the configured Ethernet Subchannel during the negotiation process. HDLC #Z.66.0 byte is set to rrrr r000 as it is disabled.
 - ➤ **Disabled**: Both HDLC Rates and Ethernet Subchannel are disabled to simulate a Passive Link. Ethernet #Z.194.0 byte is set to rr00 0000 and HDLC #Z.66.0 byte is set to rrrr r000. Only available with **Base Station** emulation mode.

C&M table indicates either the received (HDLC or Ethernet) or negotiated (Auto) C&M for Ethernet subchannel and HDLC rates in Mbit/s. A red background indicates either a C&M type mismatch or HDLC Rate/Ethernet subchannel mismatch compared to the generated C&M channel. An arrow is displayed indicating which C&M Channel should normally be selected as per the standard rules.

➤ **Subchannel** selects the Ethernet Subchannel number: **20** to **63** where 63 is the lowest bit rate and 20 the highest.

Interface (Ethernet, Packet Sync, Fibre Channel, and Wireless)

➤ Rate (Mbit/s) is available with HDLC and Ethernet C&M Channel.

For **HDLC**: Allows the selection of the HDLC bit rate. Choices depend on the selected CPRI interface rate. HDLC **Proprietary** is used to exercise a case where the Base Station is aware in advance of the HDLC rate to use. The proprietary rate are not described in the standard. If an HDLC Proprietary is received during the negotiation process while the **C&M Channel** is set to **Auto**, the negotiation completes but no actual bit rate is reported as it is unknown. Similarly, if an equipment vendor uses an invalid rate (as per the CPRI Standard) during the negotiation process, this rate is reported as **Unspecified (Code)** where **Code** is a decimal value representing an invalid rate based on the configured interface rate.

CPRI Rate (Gbit/s)	HDLC Rate (Mbit/s)		
1.2	0.240, 0.480, 0.960 (default), Proprietary		
2.4	0.240, 0.480, 0.960, 1.920 (default), Proprietary		
3.1	0.240, 0.480, 0.960, 1.920, 2.400 (default), Proprietary		
4.9	0.240, 0.480, 0.960, 1.920, 2.400, 3.840 (default), Proprietary		
6.1	0.240, 0.480, 0.960, 1.920, 2.400, 4.800 (default), Proprietary		
9.8	0.240, 0.480, 0.960, 1.920, 2.400, 7.680 (default), Proprietary		

For **Ethernet**: Indicates the bit rate corresponding to the selected **Subchannel**.

Interface (Ethernet, Packet Sync, Fibre Channel, and Wireless)

WIS Button

Note: WIS is only available for 10GE WAN interface.

- ➤ **J0 Trace** allows to set the **J0 Trace** value in 16 bytes format (default is **EXFO 10GigE**).
- ➤ J1 Trace allows to set the J1 Trace value in 16 bytes format allowing up to 15 bytes (a CRC-7 byte will be added in front for a total of 16 bytes). Default is EXFO 10GigE.

Note: J0 and J1 values should be 7-bit T.50 suitable characters. The Padding drop list from the message keyboard allows to select Null or Space to fill up the J0 Trace and J1 Trace up to 15 byte value. The Control Characters button in the J0 Trace and J1 Trace message keyboard, allows to select the required character. For more details on Control Characters, see page 39.

➤ Path Signal Label (C2) byte is allocated to indicate the content of the STS SPE, including the status of the mapped payload.

C2 (Hex.)	Description	
00	Unequipped	
01	Equipped - Non-Specific	
1A ^a	10 Gbit/s Ethernet (IEEE 802.3)	
FE	Test Signal, ITU-T 0.181	

a. Default value.

Physical Interface

- ➤ Laser indicates the status of the laser: **ON** with the laser pictogram (emitting an optical laser signal) or **OFF**.
- ➤ **TX Power (dBm)** indicates, when supported, the transmit power level of the optical laser in dBm.
- ➤ Wavelength (nm) indicates the detected wavelength when supported by the transceiver.
- ➤ **RX Power (dBm)** indicates, when supported, the current received power level of the optical laser in dBm.

Green: Power level in range.

Yellow: Power level out-of-range.

Red: Loss of signal or power level is close to damage.

Gray: Invalid operational range value.

- ➤ Min RX Power (dBm) indicates, when supported, the minimum received power level of the optical laser in dBm.
- ➤ Max RX Power (dBm) indicates, when supported, the maximum received power level of the optical laser in dBm.
- ➤ Lasers OFF at Start-Up check box when selected automatically turns OFF the laser when starting the NetBlazer or when switching from one test application to another. However the laser remains ON, on a remote module receiving a request for a DTS connection or a loopback command. This check box is cleared by default.
- ➤ Power Range (dBm) indicates the SFP/SFP+ operational RX power range.

Interface (Ethernet, Packet Sync, Fibre Channel, and Wireless)

TX Frequency

➤ TX Frequency (GHz) indicates the frequency (actual frequency + Frequency offset) used for transmission.

Note: Frequency offset is not available with Wireless or RFC 6349 test application.

- ➤ Offset (ppm) check box, when selected (cleared by default), allows to set the frequency offset that will be generated: ±120 ppm. Use the "+" or "-" button to respectively increment or decrement the frequency offset value based on the defined Increment/Decrement Size, or directly type the frequency offset value in the field.
- ➤ Step Size (ppm) allows to set the increment/decrement value (from 0.1 to the maximum offset) that will be used when changing the frequency offset with the "+" or "-" button.

Interface (Ethernet, Packet Sync, Fibre Channel, and Wireless)

RX Frequency

- **Frequency (GHz)** indicates the frequency of the input signal.
- ➤ Offset (ppm) indicates the frequency offset between the standard rate specification and the rate at the input signal.

Note: For both **Frequency** and **Offset** the following background colors are used.

Background color	Description
Green	The frequency is in range.
Red	The frequency is out-of-range. LOC is also displayed.
Gray	Pending state.

➤ Max Offset (ppm)

Negative indicates the maximum negative frequency offset between the standard rate specification and the rate from the received signal.

Positive indicates the maximum positive frequency offset between the standard rate specification and the rate from the received signal.

Interface (iSAM)

From the **Test** menu, tap **Setup**, **Test Configurator**, and the **More** button from the **Local** block.

LINK

An arrow is used to indicate the status of the test link.

- ➤ A green arrow indicates that the link is up.
- ➤ A red arrow indicates that the link is down.
- ➤ A gray arrow indicates awaiting incoming data to provide a status.
- ➤ Interface/Rate or Port choices depend on the rates available on the module.

Interface/Rate			
10GE WAN			
10GE LAN			
1GE Optical			
100M Optical			
10/100/1000M Electrical			

For 10GE WAN, the test uses the WIS default values for J0, J1, and C2 as defined in *WIS Button* on page 154.

➤ **Connector** allows the selection of the module's port.

Interface/Rate	Connector
10GE WAN 10GE LAN	Port 1 - SFP+
1GE Optical 100M Optical	Port 1 - SFP Port 2 - SFP
10/100/1000M Electrical	Port 1 - RJ45 Port 2 - RJ45

➤ Auto-Negotiation check box when selected (default), indicates to the remote port which parameters to use. Only available with 10/100/1000M Electrical and 1GE Optical interfaces. For 1GE Electrical interface, the Auto-Negotiation check box is automatically selected and is not configurable.

Note: When the **Auto-Negotiation** check box is selected, the port **Speed** can be set. This settings is not applied immediately to the port, it is used only when the negotiation process is started and take effect only when the auto-negotiation succeeds. However current setting is applied immediately to the port when the Auto-Negotiation check box is cleared.

➤ Speed, available with 10/100/1000M Electrical interface, allows the selection of the interface rate: 10M, 100M, 1GE, or Auto; Auto is only available when the Auto-Negotiation check box is selected. The negotiated speed will be displayed next to the Speed field selection.

Note: Full Duplex is used and there is no Flow Control (pause frames received are ignored).

➤ Lasers OFF at Start-Up allows to automatically turn off all lasers when starting the module or when switching from one test application of the same group (Ethernet or Transport) to another. This check box is cleared by default.

MAC

- ➤ Address indicates the default and unique Media Access Control (MAC) address given to the Ethernet port.
- ➤ VLAN ID/Priority check box when selected, cleared by default, enables C-VLAN with VLAN Ethernet type of 8100 and allows to set both VLAN ID and priority.

VLAN ID choices are **0** through **4095**; default is **2**; refer to *VLAN ID and Priority* on page 639 for more information.

Priority choices are **0** (default) to **7**. Refer to *VLAN ID and Priority* on page 639 for more information.

IP

- ➤ IP Version is set to IPv4.
- ➤ Automatic IP (DHCP) check box, when selected (cleared by default), allows to dynamically obtain an IP address from a DHCP (Dynamic Host Configuration Protocol) server.

Note: *IP Address*, *Subnet Mask*, and *Default Gateway* are not available when the Automatic IP (DHCP) check box is selected.

- ➤ **IP Address** allows to enter the source IP address for the stream. The default setting is 10.10.x.y, where x and y are respectively the two least significant bytes of the port default MAC address.
- ➤ **Subnet Mask** allows to enter the Subnet Mask for the stream. The default setting is **255.255.0.0**.
- ➤ **Default Gateway** check box, when selected (cleared by default), allows to enter a default Gateway IP address. When the **Default Gateway** check box is selected, its default address is **0.0.0.0**.

Remote Discovery ID

Remote Discovery ID is used to easily identify this module in case another module is performing a discovery scan. Up to 16 alpha-numeric characters are allowed.

ISDN PRI - Call Management

From the **Test** menu, tap **Setup**, **Test Configurator**, the test block, and the **Call Management** tab.

Call Origination Settings

- ➤ Channel Identification
 - ➤ The channel buttons allow the selection of a channel for call origination configuration. The selected channel has its button highlighted with a blue border. **D-Ch** indicates the channel configured as D-Channel and is not selectable.
 - A warning icon is displayed on each channel button for which either the originator and/or destination number is not defined.
 - ➤ Call All at Start check box when selected, initiates calls for all configured channels when the test is started.
- ➤ Calling Party and Called Party defines respectively the originator and destination call information.
 - ➤ Numbering Plan choices are Unknown, ISDN/Telephony (default), or Private.
 - ➤ Numbering Type choices depend on the Numbering Plan and DS1/E1 Switch Type selected.

Interface/ Rate	Switch Type	Nur	Numbering Types for Numbering Plan		
		Unknown	ISDN Telephony	Private	
DS1	National ISDN	Unknown	International, National, Local	Subscriber	
	Nortel DMS-100/250 and AT&T 4ESS/5ESS	Unknown	International, National, Subscriber	Subscriber	
E1	Euro VN6 and Euro ISDN	Unknown	Unknown, International, National, Subscriber	Unknown, Network Specific, Subscriber	
	Euro Q.SIG	Unknown	Unknown, International, National, Subscriber	Unknown, Level 2 Regional, Level 1 Regional, PISN Specific, Level 0 Regional	

➤ **Number** allows to enter respectively the originator and destination numbers. A maximum of 30 digits is permitted.

If the originator and/or destination number field is empty for any channel, a warning icon with the following message is displayed at the bottom of the pop-up:

Call origination settings incomplete. Missing Calling or Called Party Number.

➤ Call at Start check box when selected, initiates calls for the selected channel when the test is started. Alternatively the Call All at Start check box can be used to initiates calls for all configured channels when the test is started.

➤ Call

- ➤ Type selects the service type: 3.1 kHz, Speech, or Data (default).
- ➤ Rate is only configurable for Data type: 56K or 64K (default). The rate is set 64K for 3.1 kHz and Speech types as well as for Euro Q.SIG switch type.

➤ Network

- ➤ Transit Net Code (Transit Network Code) selects a specific network on which the call is placed and is only applicable in TE Emulation Mode. The range is from 0 to 9999. By default this field is blank meaning that no Transit Network Selection code is transmitted. Not supported with Euro Q.SIG switch type.
- ➤ Operator Sys Access (Operator System Access) determines whether or not an operator is used: Disabled (default), Principal, and Alternate. Only applies to National ISDN switch type, Speech and 3.1 kHz call type, and in TE Emulation Mode.

Answer Mode

Allows the selection of the call answering mode.

- ➤ Auto-Answer (default) answers all incoming calls automatically.
- ➤ **Auto-Reject** rejects all incoming calls automatically.
- ➤ **Prompt**: asks to answer or reject a call. A call answered or rejected is removed from the table in the **Answer Prompt** window. All incoming calls are listed in the received order.

Calls can be answered or rejected individually (**Answer/Reject**) or collectively (**Answer All/Reject All**).

The **Close** button is available once all calls are answered or rejected.

Call Establishment/Termination Pass/Fail Verdict

➤ Call Establishment/Termination Pass/Fail Verdict check box when selected (cleared by default) enables call establishment and termination pass/fail verdict for each channel and globally for the test. No verdict is provided on the D-Channel.

A pass verdict indicates that there was no call processing error during call establishment or call termination.

A fail verdict indicates that one of the following events occurs.

- Call Establishment: An incoming or outgoing call is unexpectedly cleared before it reaches the connected state at the exception of rejected incoming calls.
- ➤ Call Termination: A connected call is unexpectedly cleared.

The global pass/fail verdict is reported as fail when any channel has a fail verdict or when a LOS, LOF, or AIS error occurs.

Call Control

The channel buttons allow the selection of a channel to see its information or to initiate/terminate calls. The selected channel has its button highlighted with a blue border. Each channel button presents the following information.

Information (location on the button)	Description
Channel number (Top-left corner)	Indicates the channel's number. There are 24 channels for DS1 and 31 for E1.
Pattern sync. (Top-right corner)	Available with data call. The pattern sync icon indicates if the data call pattern is properly synchronized (green icon) or not (red icon).
Call State or D-Channel (Bottom-centered)	Indicates either the call state or D-Ch for the channel configured as D-Channel.

ISDN PRI - Call Management

Call/Hang-Up and **Hang-Up All** buttons are available depending on the status of the call.

- ➤ Call initiates a call on the selected channel.
- ➤ **Hang-Up** terminates a call on the selected channel.
- ➤ Hang-Up All terminates all calls.

The information for the selected channel is displayed at the right of the channel's buttons. See *Call Origination Settings* on page 162 for more information.

Phone Book Name indicates the name associated to the call number when present in the phone book (refer to *Phone Book Button* on page 543).

The following message is displayed when either the originator and/or destination number field is empty for the selected channel:

Call origination settings incomplete. Missing Calling or Called Party Number.

ISDN PRI - ISDN Settings

From the **Test** menu, tap **Setup**, **Test Configurator**, the test block, and the **ISDN Settings** tab.

D-Channel

- ➤ Channel indicates the channel selected to establish the ISDN signalling path. The default D-Channel for DS1 is 24 and for E1 is 16.
- ➤ Rate represents the rate at which data is exchanged. Depending on the network, the options available are **56K** and **64K** (default).
- ➤ HDLC Mode represents the bit inversion of the signal: Normal (default) or Inverted.
- ➤ **D-Channel** indicates the status of the D-Channel. A green arrow pointing up indicates that the link is up (**L2 Multiple frame established**) and a red arrow pointing down indicates that the link is down.

B-Channel

Note: The following B-Channel settings apply to all data calls.

- ➤ Data Call Pattern allows to select the pattern: PRBS9, PRBS11 (default), PRBS20, 1111, 1100, 1010, 0000, 1in8, 1in16, 2in 8, and 3in24.
- ➤ Invert check box when selected (cleared by default) inverts the test pattern meaning that every 0 will be changed for 1 and every 1 for 0. For example, the pattern 1100 will be sent as 0011.
- ➤ RX Pattern Analysis check box when selected enables the monitoring of the test pattern for all data calls.
- ▶ BER Pass/Fail Verdict allows to enable bit error pass/fail verdict by selecting either Bit Error Count or Bit Error Rate (default) or Disabled.

ISDN PRI - ISDN Settings

➤ Threshold allows to enter the threshold value that will be used to declare the pass/fail verdict.

For **Count**, enter the maximum bit error count allowed before declaring a fail verdict: **0** (default) to **999999**.

For **Rate**, enter the maximum bit error rate allowed before declaring a fail verdict: **1.0E-14** to **1.9E-01** (default is **1.0E-12**).

- ➤ Idle Code allows the generation of idle code when a B-Channel is in idle state or active with a Speech or 3.1 kHz call without the headset connected. Choices are 00 to FF (default is 7F). Idle code is not present on a channel connected to the headset.
- ➤ **Binary** check box when selected allows to enter Idle Code in Binary format else it is in Hex format.

Restore ISDN PRI Defaults

Reverts the current test application to its default factory settings.

Labels

From the **Test** menu, tap **Setup**, **Test Configurator**, the interface block, and on the **Labels** tab.

Note: Selecting a Label byte to be generated will automatically update the corresponding OH byte. Refer to OH - SONET/SDH on page 487 for more information.

Labels

- ➤ STS/AU Path (C2): The C2 byte is allocated to indicate the content of the STS SPE / VC, including the status of the mapped payloads.
 - **Generated**: Select the C2 byte from the list. Selecting a C2 byte value will automatically update the OH C2 selection and vice versa. Refer to C2 on page 495 for more information.
- ➤ PLM-P/UNEQ-P / HP-PLM/HP-UNEQ: Enables the Payload Mismatch and STS/AU UNEQ monitoring. This setting is coupled with the configuration of *Traces SONET/SDH* on page 445.
 - **Expected**: Select the expected C2 byte from the list. Refer to *C2* on page 495 for more information.
- ➤ VT/TU Path (V5): The V5 byte is allocated to indicate the content of the VT/TU path, including the status of the mapped payloads.
- ➤ **Generated**: Select the V5 byte from the list. Selecting a V5 byte value will automatically update the OH V5 selection and vice versa. Refer to V5 on page 498 for more information.
- ➤ PLM-V/UNEQ-V / LP-PLM/LP-UNEQ: Enables the Payload Mismatch and VT/TU UNEQ monitoring. This setting is coupled with the configuration on the *Labels* on page 357.
- ➤ **Expected**: Select the expected V5 byte from the list. Refer to V5 on page 498 for more information.

Link OAM

From the test menu, tap **Setup**, **Test Configurator**, and the **Link-OAM (802.3)** test block.

OAM Mode

Allows the selection of the OAM mode:

- ➤ Active (default) initiates the OAM discovery and send OAMPDU loopback control; doesn't respond to variable request nor generate Link Event Notification.
- Passive doesn't initiate OAM discovery nor send OAMPDU loopback control.

OAMPDU Destination MAC Address

Indicates and allows to change the default multicast OAM PDU destination MAC address: **01:80:C2:00:00:02**.

Default check box when cleared (default is selected), allows the configuration of the OAM PDU destination MAC address: **00:00:00:00:00** to **FF:FF:FF:FF:FF**.

Pass/Fail Verdict

Pass/Fail Verdict check box when selected (default) enables the use of the pass/fail verdict. A global fail verdict is declared when any of the following condition is met: **Link Down**, any Link OAM alarm, **Remote Alarms** (if enabled), or **Remote Loopback** (if enabled).

- ➤ Remote Alarms check box when selected (default) considers the following alarms to declare the pass/fail verdict: Critical Event, Dying Gasp, and Link Fault.
- Remote Loopback check box when selected (default) considers successful/unsuccessful remote loopback request to declare the pass/fail verdict.

OAM Discovery Status

➤ Local reports the local OAM discovery status as follows:

Status	Description		
Evaluating	OAM discovery is started.		
Stable	OAM discovery is completed. Local OAM is satisfied with the remote OAM settings.		
Unsatisfied	OAM discovery cannot complete successfully.		
	Local OAM equipment is unsatisfied with the remote OAM settings.		

➤ **Remote** reports the remote OAM discovery status as follows:

Status	Description		
Evaluating	OAM discovery is started.		
Stable	OAM discovery is completed. Remote OAM is satisfied with the local OAM settings.		
Unsatisfied	OAM discovery cannot complete successfully.		
	Remote OAM equipment is unsatisfied with the local OAM settings.		

Loopback

- ➤ Local and Remote
 - ➤ **Status** indicates the status of the local and remote loopback: **Enabled** represents a Looped-Up condition and **Disabled** a Looped-Down condition.
 - ➤ Enable/Disable button allows to respectively Loop-Up (Enable) or Loop-Down (Disable).

MAC/IP/UDP

Note: Only available with Framed Layer 2 (see **Framing** from the Modify Frame Structure). For Traffic Gen & Mon all parameters are configurable per stream. For EtherSAM all parameters are configured per service.

From the **Test** menu, tap **Setup**, **Test Configurator**, and...

- ➤ For **RFC 2544** and **EtherBERT**, tap on the protocol block.
- ➤ For EtherSAM, and Traffic Gen & Mon, tap on the protocol block, and on the MAC/IP/UDP tab.

Stream Selection (Traffic Gen & Mon)

The Traffic Gen & Mon test application supports the configuration of up to 16 different streams. Select the stream to be configured by either using the left/right arrow or by tapping over the stream numbers area then tapping on a specific stream number.

Service Selection (EtherSAM)

The EtherSAM test application supports the configuration of up to 10 different services. Select the service to be configured by either using the left/right arrow or by tapping over the service numbers area then tapping on a specific service number.

Couple with Interface

The **Frame Format**, **Network Layer**, and all **IP** and **VLAN** settings are coupled with the interface (see *Network* on page 185) when the **Couple with Interface** check box is selected (default). The **Source MAC Address** is always coupled.

Modify Frame Structure

Allows to modify the structure of the frame.

- ➤ **Global Option** is only available with EtherSAM and Traffic Gen & Mon test applications.
 - ➤ S-OAM check box when selected, enables EtherSAM over service OAM at Layer 2 on all services. The EtherSAM uses LBM and LBR messages of the S-OAM protocol to perform the test. A device having the capability to loopback LBM messages (via LBR) is required at the remote. Only available with EtherSAM. Not available in Dual Test Set.
 - ➤ Layer Mode sets the frame layer mode for all services (available with EtherSAM when the S-OAM check box is cleared):

Mixed (default) allows configuring the frame layer per service: L2, L3, or L4.

- **L2 Only** configures all services to Layer 2 only (no IP, no MPLS).
- ➤ **IP Version** allows to select **IPv4** (default) or **IPv6** that will be used for both the interface and streams/services.

➤ Framing

- ➤ Frame Format (layer 2) allows to select Ethernet II (default) or 802.3 SNAP as the frame format.
- ➤ Network Layer^{1, 2} (layer 3) sets the network traffic type: IPv4 (default)/IPv6, or None.

^{1.} Not available with EtherSAM when the S-OAM check box selected.

^{2.} Not configurable and set to None when Layer Mode is set to L2 Only.

➤ Transport Layer¹ is disabled when the Network Layer is None.

Test Application	Transport Layer
EtherSAM	None, UDP (default), TCP
RFC 2544	UDP
EtherBERT	UDP (default), TCP
Traffic Gen & Mon	None, UDP (default), TCP

- ➤ MPLS The MPLS Label check box, when selected (cleared by default), enables 1 or 2 MPLS labels allowing management and test frames to be transmitted and received. Only available with EtherSAM and Traffic Gen & Mon test applications. Not available with EtherSAM when the S-OAM check box selected or when Layer Mode is set to L2 Only.
- ➤ VLAN The VLAN Tag check box when selected (cleared by default), enables up to 3 stacked VLAN.

See VLAN on page 176 for additional VLAN settings.

Preamble/SFD

Indicates that the frame structure contains the Preamble and SFD.

^{1.} Not available with EtherSAM when the S-OAM check box selected.

MAC

- ➤ **Source MAC Address** indicates the default and unique Media Access Control (MAC) address given to the Ethernet port.
- ➤ **Destination MAC Address**: Enter the destination MAC address for the stream. The default setting is the source MAC address. The destination MAC Address field is not accessible when the **Resolve MAC Address** check box is selected.
- ➤ Resolve MAC Address check box, when selected (default), sends a request to the network to retrieve the MAC address corresponding to the selected destination IP address. This setting is coupled with the Resolve MAC Address check box from IP on page 178. This check box is not available when the Network Layer is set to None (refer to Modify Frame Structure on page 173).
- ➤ OAM Quick Ping button automatically starts the quick Ping utility for the stream destination MAC address and provides either a successful or failed result. The quick Ping uses 3 attempts, a delay of 1 second, and a Timeout of 5 seconds.
- ➤ EtherType is set to the following values by default and is configurable from 0x0000 to 0xFFFF when the Network Layer is set to None:

0x0000 when Network Layer is set to None

0x0800 for IPv4

0x86DD for IPv6

0x8847 for MPLS

0x88B7 when **Network Layer** is set to **None** with EtherBERT test.

0x8902 for S-OAM (available with EtherSAM)

Note: Depending on the Layer Mode (available with EtherSAM), some EtherType require to set the configuration parameters through the Modify Frame Structure pop-up instead of configuring its value from this field; in this case a pop-up message is displayed indicating the reason. The following EtherType are not supported for Mixed layer mode: 0x0001 to 0x05FF and 0x8870.

➤ **OUI**, available when the frame format **802.3 SNAP** is selected, allows the selection of the Organizationally Unique Identifier (OUI):

RFC1042 (0x000000) - (default)

User Defined, available when **Network Layer** is set to **None**, allows to enter the **OUI** value: **0x000000** (default) to **0xFFFFFF**.

Note: Source/Destination Flooding and Flood Range are only available with Traffic Gen & Mon when the Network Layer is set to None (see page 173).

- ➤ Source Flooding and Destination Flooding check boxes when selected (cleared by default) allows generation of frames using source/destination MAC addresses flooding as follows: The first frame is transmitted starting with the least significant bits of the source/destination MAC address covered by the range set to 0; each subsequent frame is transmitted by incrementing the least significant bits by 1; when the upper limit of the range is reached, the source/destination MAC address restarts over with the least significant bits covered by the range set to 0.
- ➤ Flood Range is the range of the least significant bits used for the Source Flooding and/or Destination Flooding: 2 (1 bit), 4 (2 bits), 8 (3 bits), 16 (4 bits)... up to 16777216 (24 bits) (default).

VLAN

Note: VLAN is only available when the VLAN Tag is enabled; refer to Modify Frame Structure on page 173.

For each VLAN tag enabled, C-VLAN / S-VLAN / E-VLAN, the following parameters are configurable.

- ➤ VLAN ID choices are **0** through **4095**; refer to VLAN ID and Priority on page 639 for more information.
- ➤ **Priority**, VLAN user priority, choices are **0** (default) to **7**. Refer to *VLAN ID and Priority* on page 639 for more information.

- ➤ Type, VLAN Ethernet Type, choices are 8100 (default for C-VLAN), 88A8 (default for S-VLAN), 9100 (default for E-VLAN), 9200, and 9300.
- ➤ **Drop Eligible**:, when set to **Yes** (DEI = 1), the transmitted frames will be dropped first on receipt when congestion occurs under test. Drop Eligible is not available when VLAN type is 8100. This parameter is set to **No** by default.

MPLS

Note: MPLS is only available when the MPLS Label is enabled; refer to Modify Frame Structure on page 173.

- ➤ Label allows the selection of the MPLS TX labels: 0 to 1048575 (default is 16). Refer to for the list of MPLS labels.
- ➤ **COS** allows the selection of the Class Of Service.

```
0 (000 - Low) (default)
1 (001 - Low)
2 (010 - Low)
3 (011 - Low)
4 (100 - High)
5 (101 - High)
6 (110 - High)
7 (111 - High)
```

➤ TTL allows the selection of the Time to Live value: 0 to 255 (default is 128).

S-OAM

Note: S-OAM is only available with EtherSAM when the S-OAM check box is selected; refer to Modify Frame Structure on page 173.

MEG/MD Level allows the selection of the Maintenance Entity Group Level / Maintenance Domain Level: **0** to **7** (default).

IP

For **IPv4** the following configuration parameters are available.

- ➤ Automatic IP (DHCP) check box, when selected (cleared by default), allows to dynamically obtain an IP address from a DHCP (Dynamic Host Configuration Protocol) server.
- ➤ **Source IP Address** allows to enter the source IP address for the stream. The default setting is 10.10.x.y, where x and y are respectively the two least significant bytes of the port default MAC address. Not available when the **Automatic IP (DHCP)** check box is selected.
- ➤ **Destination IP Address** allows to enter the destination IP address for the stream. The default setting is the source IP address.

For **IPv6** the following configuration parameters are displayed: **Source Link-Local IPv6 Address**, and **Source Global IPv6 Address**. Tap on the **IPv6 Config** button to access all settings.

➤ Link-Local IPv6 Address (LLA) is used for local communication between on-link neighbors and for Neighbor Discovery process.

➤ Mode

Stateless Auto (default) allows automatic generation of the IPv6 address based on the MAC address.

Static allows to enter the IP Address.

➤ Address, available with Static mode, allows to select the Link-Local IPv6 Address. The accepted range is from FE80:0000:0000:0000:0000:0000:0000 to FE80:0000:0000:0000:FFFF:FFFFFFFFFFF. The default address is FE80::[Interface ID], where [Interface ID] is generated from the source MAC address. When the Address field is selected for editing using virtual keyboard, the Previous IPs button appears allowing to select a previously configured IP address.

➤ Global IPv6 Address (GUA) is used to communicate with on-link neighbors and for global communication with hosts outside the subnet.

➤ Mode

None disables the Global IPv6 Address and the Default Gateway Address.

Stateless Auto (default) allows automatic generation of the IPv6 address based on the Link-Local address interface ID and the prefix obtained from the router advertisements. If no Interface ID has been obtained for the **Link Local Address**, the global address will not be generated.

Static allows to enter the IP address.

- ➤ Address, available with Static mode, allows to select the Global IPv6 Address. The accepted range is from 0000:0000:0000:0000:[Interface ID] to FFFF:FFFF:FFFF:[Interface ID]. The default address is 2001:0000:0000:0000::[Interface ID], where [Interface ID] is generated from the source MAC address. When the Address field is selected for editing using virtual keyboard, the Previous IPs button appears allowing to select a previously configured IP address.
- ➤ Interface ID Coupled, available when the Source Global IPv6
 Address mode is Static, allows to couple the interface ID of the
 Global address to the Link-Local source address.

Enabled (default): Only the 64 bit (MSB) prefix ID in the IPv6 address is configurable, and the 64 bit (LSB) Interface ID is not configurable (read-only).

Disabled: The 64 bit (MSB) Prefix ID and 64 bit (LSB) Interface ID in the IPv6 address are configurable.

➤ **Default Gateway** allows the configuration of the default gateway address to forward packets outside the subnet.

➤ Mode

Automatic (default) allows automatic selection of the default gateway.

Static allows entering the default gateway IP address.

The following configuration parameters are available for both **IPv4** and **IPv6** unless otherwise specified.

- ➤ Quick Ping button automatically starts the quick Ping utility for the stream destination IP address and provides either a successful or failed result. The quick Ping uses 3 attempts, a Delay of 1 second, a Timeout of 2 seconds, and a Data Size of 32 Bytes. Refer to Ping & Trace Route on page 501 for more options.
- ➤ Resolve MAC Address check box, when selected (default), sends a request to the network to retrieve the MAC address corresponding to the selected destination IP address. This setting is coupled with the Resolve MAC Address check box from MAC on page 175. The Resolve MAC address status is displayed. Possible status are:

Status	Description	
	The Resolve MAC address is not enabled.	
Resolving	The MAC address is being resolved.	
Resolved	The MAC address is resolved.	
Failed	The MAC address cannot be resolved.	

- ➤ Source IP Multiplicator check box, when selected (cleared by default), allows changing the 7 LSB (Least Significant bit) of the source IP address as specified in the range: 1-128 (default) or 0-127.
- ➤ **Subnet Mask** (IPv4) allows to enter the Subnet Mask for the stream. The default setting is **255.255.0.0**. Not available when the **Automatic IP** (**DHCP**) check box is selected.
- ➤ Default Gateway (IPv4) check box, when selected (cleared by default), allows to enter a default Gateway IP address. When the Default Gateway check box is selected, its default address is 0.0.0.0. The Default Gateway address is not configurable when the Automatic IP (DHCP) check box is selected.

- ➤ TTL (IPv4) or HOP Limit TTL (IPv6) sets the Time To Live value: 1 to 255 (default is 128).
- ➤ Flow Label (IPv6) is a number used to identify a series of related packets from a source to a destination: 0 (default) to 1048575.
- ➤ IP TOS/DS (IPv4) or Traffic Class (TOS/DS) (IPv6) allows to enter either an hexadecimal value, 00 (default) to FF, or tap on the TOS/DS Config button to set each TOS or DS parameter individually. Changing the IP TOS/DS value will affect the TOS/DS Config settings and vice versa.
- ➤ TOS/DS Config button allows to set the Type of Service or the Differentiated Service parameters.

TOS/DS

- ➤ TOS/DS allows to select either Type Of Service (TOS) or Differentiated Services (DS).
- ➤ **Binary/Hex** allows to display, once this pop-up is closed, the IP TOS/DOS value either in binary or hexadecimal.

Type Of Service (available when **TOS** is selected).

➤ **Precedence** value:

000 (Routine) (Default)

001 (Priority)

010 (Immediate)

011 (Flash)

100 (Flash Override)

101 (CRITIC/ECP)

110 (Internet Control)

111 (Network Control)

- ➤ **Delay** allows the selection of the delay level: **Normal** (default) or **Low**.
- ➤ Throughput allows the selection of the throughput level: Normal (default) or High.

- ➤ **Reliability** allows the selection of the reliability level: **Normal** (default) or **High**.
- ➤ Monetary Cost allows the selection of the monetary cost level: Normal (default) or Low.
- Reserved Bit allows the selection of the reserved bit value:0 (default) or 1.

Differentiated Services (available when **DS** is selected).

- ➤ DSCP Codepoints:
 000000 (CS0) (default), 001000 (CS1), 010000 (CS2),
 011000 (CS3), 100000 (CS4), 101000 (CS5), 110000 (CS6),
 111000 (CS7), 001010 (AF11), 001100 (AF12), 001110 (AF13),
 010010 (AF21), 010100 (AF22), 010110 (AF23), 011010 (AF31),
 011100 (AF32), 011110 (AF33), 100010 (AF41), 100100 (AF42),
 100110 (AF43), 101110 (EF), 110011 (51), 110110 (54), or
 User Defined.
- ➤ User Defined Codes, available when User Defined has been selected from the DSCP codepoints, allows to enter a user defined code from hexadecimal 00 (default) to 3F once the TOS/DS Config pop-up is closed.
- ➤ ECN allows the selection of the Explicit Congestion Notification code: **00** (Not-ECT) (default), **01** (ECT-1), **10** (ECT 0), or **11** (CE).

UDP

Allows the selection of the source and destination UDP port number.

- ➤ **Source Port** is configurable from **0** to **65535**; the default is **49184**.
- ➤ **Destination Port** is configurable from **0** to **65535**; the default is **7 (echo)**.

TCP

Allows the selection of the source and destination TCP port number.

- ➤ **Source Port** is configurable from **0** to **65535**; the default is **49184**.
- ➤ **Destination Port** is configurable from **0** to **65535**; the default is **7 (echo)**.

Payload

For RFC 2544 and EtherBERT, indicates that the frame structure contains a Payload.

For Traffic Gen & Mon, allows the selection of both user defined header and pattern. Payload is not configurable when the **QoS Metrics Tags Insertion** check box is selected (see the **Global** tab).

- ➤ User Defined Header check box when selected (cleared by default) allows to define a 16-byte header.
- ➤ **Pattern** allows the selection of a pattern: **00** to **FF** (default is **CC**).

FCS

Indicates that the frame structure contains an Ethernet FCS.

Network

From the test menu tap **Setup**, **Test Configurator**, the interface block, and the **Network** tab.

Note: For Through Mode test application, the Network tab is only available for the Primary Port but the configured parameters apply to both ports.

MAC

- ➤ MAC Address indicates and allows to change, when the Factory Default check box is cleared, the default and unique Media Access Control (MAC) address given to the Ethernet port.
- ➤ Factory Default check box, when selected (default), indicates that the factory source MAC address is used.
- ➤ Frame Format (layer 2) allows to select Ethernet II (default) or 802.3 SNAP as the frame format.

IP

IP Version allows the selection of either **IPv4** (default) or **IPv6**. Only IPv4 is supported for TCP Throughput test application.

For IPv4 the following configuration parameters are available.

- ➤ Automatic IP (DHCP) check box, when selected (cleared by default), allows to dynamically obtain an IP address from a DHCP (Dynamic Host Configuration Protocol) server.
- ➤ **IP Address**¹: Enter the IP address of the port. The default setting is 10.10.x.y, where x and y are respectively the two least significant bytes of the port default MAC address.
- ➤ **Subnet Mask**¹: Enter the Subnet Mask. The default setting is **255.255.000.000**.
- ➤ **Default Gateway**¹ check box, when selected (cleared by default), allows to enter a default Gateway IP address. When the **Default Gateway** check box is selected, its default address is **0.0.0.0**.

^{1.} Not configurable when the Automatic IP (DHCP) check box is selected.

For **IPv6** the following configuration parameters are displayed: **Link-Local IPv6 Address**, **Global IPv6 Address**, and **Default Gateway**. Tap on the **Config** button to access all settings.

➤ Link-Local IPv6 Address (LLA) is used for local communication between on-link neighbors and for Neighbor Discovery process.

➤ Mode

Stateless Auto (default) allows automatic generation of the IPv6 address based on the MAC address.

Static allows to enter the IP Address.

➤ Address, available with Static mode, allows to select the Link-Local IPv6 Address. The accepted range is from FE80:0000:0000:0000:0000:0000:0000 to FE80:0000:0000:0000:FFFF:FFFFFFFFFFF. The default address is FE80::[Interface ID], where [Interface ID] is generated from the source MAC address. When the Address field is selected for editing using virtual keyboard, the Previous IPs button appears allowing to select a previously configured IP address.

➤ Global IPv6 Address (GUA) is used to communicate with on-link neighbors and for global communication with hosts outside the subnet.

➤ Mode

None disables the Global IPv6 Address and the Default Gateway Address.

Stateless Auto (default) allows automatic generation of the IPv6 address based on the Link-Local address interface ID and the prefix obtained from the router advertisements. If no Interface ID has been obtained for the **Link Local Address**, the global address will not be generated.

Static allows to enter the IP address.

- ➤ Address, available with Static mode, allows to select the Global IPv6 Address. The accepted range is from 0000:0000:0000:0000:[Interface ID] to FFFF:FFFF:FFFF::[Interface ID]. The default address is 2001:0000:0000:0000:[Interface ID], where [Interface ID] is generated from the source MAC address. When the Address field is selected for editing using virtual keyboard, the Previous IPs button appears allowing to select a previously configured IP address.
- ➤ Interface ID Coupled, available when the Source Global IPv6
 Address mode is Static, allows to couple the interface ID of the
 Global address to the Link-Local source address.

Enabled (default): Only the 64 bit (MSB) prefix ID in the IPv6 address is configurable, and the 64 bit (LSB) Interface ID is not configurable (read-only).

Disabled: The 64 bit (MSB) Prefix ID and 64 bit (LSB) Interface ID in the IPv6 address are configurable.

Test Setup - Test Configurator, Timer, and System

Network

➤ **Default Gateway** allows the configuration of the default gateway address to forward packets outside the subnet.

➤ Mode

Automatic (default) allows automatic selection of the default gateway.

Static allows entering the default gateway IP address.

VLAN

VLAN Tag check box, when selected (cleared by default), enables and allows to set up to 3 stacked VLANs.

For each VLAN tag enabled, C-VLAN / S-VLAN / E-VLAN, the following parameters are configurable.

- ➤ VLAN ID choices are **0** through **4095**; refer to VLAN ID and Priority on page 639 for more information.
- ➤ **Priority**, VLAN user priority, choices are **0** (default) to **7**. Refer to *VLAN ID and Priority* on page 639 for more information.
- ➤ Type, VLAN Ethernet Type, choices are 0x8100 (default for C-VLAN), 0x88A8 (default for S-VLAN), 0x9100 (default for E-VLAN), 0x9200, and 0x9300.
- ➤ **Drop Eligible**, when set to **Yes** (DEI = 1), the transmitted frames will be dropped first on receipt when congestion occurs under test. Drop Eligible is not available when VLAN type is 8100. This setting is set to **No** by default.

Network Details (iSAM)

Either select the Layer parameter, the number of services, for each service the profile and CIR settings, or click on **More** for all settings. The total bandwidth (when the **Performance Test** is enabled) and the estimated test duration are also displayed.

From the **Test** menu, tap **Setup**, **Test Configurator**, and the **More** button from the **Network** block.

iSAM

- ➤ Layer is the layer used for all services. The layer is fixed to L3/L4 when the RFC 6349 Test is enabled.
 - ➤ L2 (default) for Ethernet II.
 - ➤ L3/L4 for Ethernet II, IP (IPv4), and respectively UDP for the Configuration and Performance subtests, and TCP for RFC-6349 subtest.
- ➤ Classification defines the traffic classification used in the provider network: VLAN ID, VLAN Priority, or DSCP (available with layer L3/L4).

Note: At least one check box (**Configuration Test**, or **Performance Test**, or **RFC 6349 Test**) has to be selected.

➤ Configuration Test check box when selected (default) verifies if the network configuration is correct for each service before starting a long term test (Performance Test).

Set the **Configuration Test** duration in seconds per step enabled (CIR and CIR+EIR): 5 seconds (default) to 60 seconds.

Test Setup - Test Configurator, Timer, and System

Network Details (iSAM)

➤ Performance Test check box when selected (default) verifies that the SLA parameters (FD, IFDV, and FLR) are met over time by running multiple services simultaneously. Results are measured and compared to the configured thresholds to declare the pass/fail verdicts. The Performance Test is only performed for services that have their CIR check box selected.

Set the **Performance Test** duration in hh:mm format: 1 minute to 24 hours (default is 10 minutes).

➤ RFC 6349 Test on Service 1 check box when selected (cleared by default) verifies that the Ethernet service is able to properly carry TCP traffic; Service 1 is used to performed the RFC 6349 test. Enabling the RFC 6349 Test on Service 1 automatically set the operation mode to DTS and the layer to L3/L4; direction is bidirectional, max MTU is 1500 bytes, multiple connections as well as Path MTU Discovery are enabled.

Duration: The field next to the **RFC 6349 Test on Service 1** check box is used to set the duration of the TCP Throughput phase per direction in hh:mm format: 1 minute (default) to 24 hours.

Threshold (% of ideal) allows to enter the TCP Throughput as a percentage of the Ideal L4 Throughput that will be used to declare the pass/fail verdict for both directions: **0** to **100**%; default is 95%.

Services

Allows the selection of the number of services: 1 (default) to 4.

The following parameters are configurable individually for each service:

➤ Profile

Two profiles are defined by default as well as **User Profile**. Profiles are user definable and up to 25 profiles can be predefined (see *Customizable Profiles* on page 198).

Profile	Parameter				
	Frame Type	Frame Sizes	VLAN Priority	DSCP	Performance Criteria
Priority		64, 128, 512, 1024, and 1518 ^a	7	CS7 ^b	MEF Metro High
Best Effort			0	CS0 ^b	MEF Metro Low

a. The minimum frame size value is adjusted according to the frame structure and components selected as shown in the table of *Frame Size* on page 195.

b. ECN is not present and not configurable but is set to 00 (Not-ECT).

Test Setup - Test Configurator, Timer, and System

Network Details (iSAM)

Note: At least one check box (CIR or CIR+EIR) has to be selected. Thus, clearing the CIR check box while CIR+EIR check box is cleared, will automatically select the CIR+EIR check box and vice versa.

Note: For Dual Test Set, the CIR and CIR+EIR values are the same (Symmetric) for both L->R and R->L directions.

- ➤ CIR (Mbit/s) (Committed Information Rate) check box when selected (default) sets the service rate guaranteed by the SLA (default is 1 Mbit/s).
- ➤ CIR+EIR (Mbit/s) check box when selected (cleared by default) sets the best effort allowed traffic for the service. The EIR (Excess Information Rate) value is equal to the CIR+EIR value minus CIR (default is 1.5 Mbit/s). The threshold value is configurable from the defined CIR value for this service to the line rate minus the total CIR from all services.
- **Frame Type** allows the selection of the frame type and frame size(s).
 - ➤ Frame types choices are: Fixed and EMIX.

Fixed allows to set a single frame size.

EMIX allows to set up to 8 EMIX frame sizes. The EMIX frame sequence is repeated until the test ends. Default are **64**, **128**, **512**, **1024**, and **1518**.

Quantity, available with **EMIX**, allows to select the number of EMIX frame sizes: 2 to 8 frames (default is **5**).

➤ Frame Size

Туре	Frame Size (bytes)	
Fixed (default)	64 ^a (default) to 16000 ^b	
EMIX	64 ^a to 16000 ^b	

- a. The minimum value is adjusted according to the frame structure and components selected as shown in the following table.
- b. The maximum frame size is limited to 10000 for 10/100/1000Mbps electrical interface.

The following table lists each component that may affect the minimum frame size value.

Component	Description
C-VLAN	4 bytes
UDP	8 bytes
Ethernet Header	14 bytes
IPv4	20 bytes
Using DTS	4 bytes

Note: Sending traffic with frame size > 1518 in switched network may results in losing theses frames.

Test Setup - Test Configurator, Timer, and System

Network Details (iSAM)

➤ Classification

Allows the selection of the value for the selected classification:

Classification	Value		
VLAN ID	0 through 4095 (default is 2).		
	Refer to VLAN ID and Priority on page 639.		
VLAN Priority	0 (default) to 7.		
	Refer to VLAN ID and Priority on page 639.		
DSCP	000000 (CS0) (default), 001000 (CS1), 010000 (CS2), 011000 (CS3), 100000 (CS4), 101000 (CS5), 110000 (CS6), 111000 (CS7), 001010 (AF11), 001100 (AF12), 001110 (AF13), 010010 (AF21), 010100 (AF22), 010110 (AF23), 011010 (AF31), 011100 (AF32), 011110 (AF33), 100010 (AF41), 100100 (AF42), 100110 (AF43), 101110 (EF), 110011 (51), 110110 (54).		

➤ Performance Criteria

The following performance criteria are available by default:

Name	≤ FD (ms)	≤ IFDV (ms)	≤ FLR (%)
MEF Metro High	10	3	0.01
MEF Metro Med	20	8	0.01
MEF Metro Low	37	Disabled	0.1
MEF Regional High	25	8	0.01
MEF Regional Med	75	40	0.01
MEF Regional Low	125	Disabled	0.1
MEF Continental High	77	10	0.025
MEF Continental Med	115	40	0.025
MEF Continental Low	230	Disabled	0.1
MEF Global High	230	32	0.05
MEF Global Med	250	40	0.05
MEF Global Low	390	Disabled	0.1

User Performance allows the configuration of the following values per service:

➤ FD (Latency): 0.015 to 8000 ms (default is 15 ms).

➤ IFDV (Jitter): 0.015 to 8000 ms (default is 2 ms).

➤ FLR (Frame Loss): 0 to 5% (default is 0.1%).

Note: The **Performance Criteria** list is user definable and up to 25 Performance criteria can be created (see Customizable Performance Criteria on page 200).

Customizable Profiles

As mentioned above, 2 profiles are available by default and up to 25 profiles can be predefined by editing the profile's text file (iSAMProfilesTemplate.ini) using a word processor like **Notepad**. The file is located under

Documents and Settings\All Users\Application Data\EXFO\ProtocolProducts\.

Example of profile's text file:

```
[Priority]
Frame Type = EMIX
Frame Size = 64, 128, 512, 1024, 1518
VLAN Priority = 7
DSCP = CS7
Performance Criteria = MEF Metro High

[Best Effort]
Frame Type = EMIX
Frame Size = 64, 128, 512, 1024, 1518
VLAN Priority = 0
DSCP = CS0
Performance Criteria = MEF Metro Low
```

Each profile entry has the following parameters.

- ➤ **Profile Name**: 1 to 16 characters. All ASCII characters from 32 to 126 decimal are supported.
- ➤ **Frame Type**: Enter **Fixed** or **EMIX**. When the frame type is missing from a profile, **EMIX** is used.
- ➤ Frame Size (see Frame Size on page 195 for possible values); when the frame size is missing from a profile, default value(s) is used: For Fixed: Enter a unique frame size.

 For EMIX: Enter 2 to 8 frame sizes with a comma between each entry.
- ➤ VLAN Priority¹ (optional): Enter the priority number.
- ➤ **DSCP**¹ (optional): Enter either the DSCP name or its binary value.
- ➤ **Performance Criteria**¹: Enter the name of the performance criteria. When the **Performance Criteria** is missing from a profile or is not available from the user profile file, the **User Performance** criteria is used.

When a parameter is missing from a profile, the default value of the missing parameter is used.

The value of a parameter is validated to ensure it is within the supported range; otherwise the profile entry is unsupported.

If the profile file contain more than 25 profiles, only the first 25 valid profiles are retained.

^{1.} See Classification on page 196 for possible values.

Customizable Performance Criteria

As mentioned above, factory performance criteria are available and up to 25 performance criteria can be defined by editing the performance criteria text file (iSAMPerformanceCriteriaTemplate.ini) using a word processor application like **Notepad**. The file is located under

Documents and Settings\All Users\Application Data\EXFO\ProtocolProducts\.

Example of performance criteria's text file:

```
[MEF Metro High]
FD = 10
IFDV = 3
FLR = 0.01

[MEF Metro Med]
FD = 20
IFDV = 8
FLR = 0.01

[MEF Metro Low]
FD = 37
IFDV =
FLR = 0.1
```

Each profile entry has the following parameters:

- ➤ Performance Criteria Name: 1 to 16 characters. All ASCII characters from 32 to 126 decimal are supported.
- ➤ Frame Delay (FD) Threshold: 0.015 ms to 8000 ms.
- ➤ Inter-Frame Delay (IFDV) Threshold: 0.015 ms to 8000 ms.
- ➤ Frame Loss Ratio (FLR) Threshold: 0% to 5%.

Test Setup - Test Configurator, Timer, and System

Network Details (iSAM)

If the threshold value for a parameter is not defined, it is considered as disabled (as in the example above for IFDV =).

The value of a parameter is validated to ensure it is within the supported range; otherwise the performance criteria entry is unsupported.

Remote Details (iSAM)

The remote block automatically scan the remote modules for **DTS** and **Remote Loopback** modes and allows the selection of the remote module that is used to loop back the traffic via **Smart Loopback** or EtherSAM in **Dual Test Set** (DTS) mode for simultaneous bidirectional results. The number module available for remote connection is displayed. If the connection with the remote module is not manually established, the remote connection process is automatically performed when starting the test.

From the **Test** menu, tap **Setup**, **Test Configurator**, and the **More** button from the **Remote** block.

Note: Not available with **Manual Loopback** remote operation mode.

For both DTS and Remote Loopback Operation Modes

➤ Discovered Remotes

The modules are discovered dynamically and listed with their Name, IP address, Status, Connection, and Preferred information. Name and Status are only available for remote FTB-700G/800 Series, FTB-800v2 Series, and FTB-88000 Series, modules. Only modules from the same subnet are automatically discovered. To access a module from a different subnet, use the Add button.

Test Setup - Test Configurator, Timer, and System

Remote Details (iSAM)

➤ **Preferred** check box when selected indicates that this module is part of the preferred module's list. Preferred remote modules will be considered first during the automatic connection process as follows:

Priority	Preferred or not	Status
1	Preferred	Available
2		Taken
3		Test in Progress
4	Non Preferred	Available
5		Taken
6		Test in Progress

➤ Status

Background Color	Status	Description
Green	Ready	Connected with the local unit
	Running	
Yellow	Taken	Connected with another unit
Red	Test in Progress	Test in progress with another unit
No color	Unreachable	Preferred remote does not reply
	Available	Not connected

- ➤ **Connection** indicates **Connected** when the local unit is connected to a remote module.
- ➤ Add button is used to add a preferred remote module to the preferred list. Enter the IP address of the remote module and tap **OK**. This is useful to access a module from a different subnet.

For Remote Loopback Operation Mode

- ➤ **Loop-Up** button establishes the connection with the selected remote module and sets the remote module into **Smart Loopback** test application.
 - Following a successful loop-up, the IP address of the remote module will be used as the destination IP address for the test.
- ➤ Overtake button manually establishes the connection with the remote module and set the remote module into Smart Loopback test application. Available when the status is Taken or Test in Progress with another unit. A confirmation is required to overtake a module.
- ➤ **Loop-Down** button ends the connection between the local and the remote modules.

For DTS Operation Mode

- ➤ Connect button manually establishes the connection with the selected remote module and sets the remote module into DTS EtherSAM test application.
 - Following a successful connection, the IP address of the remote module will be used as the destination IP address for the test.
- ➤ Overtake button manually establishes the connection with the remote module and set the remote module into DTS EtherSAM test application. Available when the status is **Taken** or **Test in Progress** with another unit. A confirmation is required to overtake a module.
 - Following a successful connection, the IP address of the remote module will be used as the destination IP address for the test.
- ➤ **Disconnect** button, available once the connection with the remote module is established, terminates the connection with the remote module. Available when the status is **Ready**.

For Manual Loopback Operation Mode

- ➤ MAC, available with layer L2, allows to enter the destination MAC address of the remote.
- ➤ IP, available with L3/L4, allows to enter the destination IP address of the remote.
- ➤ Resolved MAC address status, available with L3/L4, indicates:
 - ➤ **Resolving** when the ARP process is resolving.
 - ➤ **Resolved** when the ARP process is resolved.
 - ➤ **Failed** when the ARP process failed.
- ➤ Quick Ping, available with layer L3/L4, tests if the destination IP address can be reached. A message displays if the ping attempt is Successful or Failed.

RFC 2544 - Global

From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the RFC 2544 block, and on the **Global** tab.

Dual Test Set

➤ **Dual Test Set** (**DTS**) check box when selected (cleared by default) enables RFC 2544 **Dual Test Set**. Once **Dual Test Set** is enabled, use the **Discover Remote** button to select a remote unit.

Note: Alternatively it is possible to use the Discover Remote button to connect to a remote module and automatically enable the **Dual Test Set**. For more details, refer to Discover Remote Button on page 530.

Disconnected indicates that there is no connection established with a remote module.

Connected indicates that the connection is established with a remote module.

➤ **Discover Remote** button allows to discover remote modules supporting **Remote Loopback** and/or **Dual Test Set**. For more details, refer to *Discover Remote Button* on page 530.

Global Options

- **Flow Direction** allows the selection of the traffic direction as follows:
 - ➤ TX to RX for Single Port topology.
 - ➤ Local to Remote, Remote to Local, and Bidirectional for Dual Test Set.
- ➤ Rate Unit determines the unit used to display the rate values: %, Mbit/s, or Gbit/s.
- ➤ Pass/Fail Verdict check box when selected (default) enables the use of the pass/fail verdict.

Subtests and Estimated Time

- ➤ **Subtests** allows to individually enable the **Throughput**, **Back-to-Back**, **Frame Loss**, and **Latency** subtests.
- ➤ Estimated Time (H:MM) indicates the estimated time required to complete each subtest at best conditions. The total estimated time to complete all subtests is also displayed.

Frame Distribution

- ➤ Frame Distribution allows to select either RFC 2544 (default) or User Defined distribution.
- ➤ Quantity is only available when User Defined is selected and allows to select the number of frames, from 1 to 10 (7 by default), in the distribution.
- ➤ Frame Size (Bytes): For RFC 2544 distribution, gives predefined frame size distribution values. For User Defined distribution, enter up to seven frame size values.

Distribution	Frame Size
RFC 2544	64 ^a ,128, 256, 512, 1024, 1280, and 1518
User Defined	64 ^a to 16000 ^b

- a. The minimum frame size will be adjusted according to the frame structure and components selected.
- b. The maximum frame size is limited to 10000 for 10/100/1000Mbps electrical interface.

The following table lists each component that may affect the minimum size value.

Component	Description
VLAN	4 bytes per VLAN tag (up to 3 VLAN tags)
LLC and SNAP Headers	8 bytes
IPv4	20 bytes
IPv6	40 bytes
Using DTS	4 bytes

Restore RFC 2544 Defaults

Reverts the configured parameters to their default values.

RFC 2544 - Subtests

From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the RFC 2544 block, and on the **Subtests** tab.

Allows the configuration of each enabled subtest.

Throughput

The objective of this test is to find the throughput of the device under test for which there is no frame loss. Starting at the specified maximum rate (Max. Rate), the rate converges towards the highest throughput without frame loss. The search is done with a halving/doubling method until a final value is reached. The throughput measurement is validated the number of times specified (Validations) for the predefined duration (Trial Duration). The Accuracy setting specifies how precise the result must be. The test is performed for each defined frame size.

➤ Max. Rate is the maximum rate the test should begin with, in terms of a percentage of the line rate (%), Mbit/s, or Gbit/s. For Dual Test Set Max. Rate is configurable for both local to remote (L->R) and remote to local (R->L) directions.

Interface	Max. Rate		
Speed	%	Mbit/s	Gbit/s
10 Mbit/s	0.0050 to 100.0000 ^a	0.00001 to 10.000 ^a	Not Applicable
100 Mbit/s	0.0050 to 100.0000 ^a	0.0001 to 100.000 ^a	Not Applicable
1000 Mbit/s	0.0050 to 100.0000 ^a	0.001 to 1000.00 ^a	0.000001 to 1.000 ^a
10G LAN	0.0050 to 100.0000 ^a	0.01 to 10000.000 ^a	0.00001 to 10.000 ^a
10G WAN ^b	0.0005 to 92.8571 ^a	0.01 to 9285.71 ^a	0.00001 to 9.28571 ^a

a. Default value.

b. The maximum value for 10G WAN may be lower depending on the frame size. The maximum value will be adjusted for each frame size.

- ➤ **Trial Duration** is the time for each trial in minutes:seconds: **1** second (default) to **30** minutes.
- ➤ Accuracy is the accuracy measurement in percentage of the line rate (%), Mbit/s, or in Gbit/s. The accuracy is not based on the configured Maximum Rate but on the Ethernet line rate. The accepted values are as follows:

Interface		Max. Rate		
Speed	%	Mbit/s	Gbit/s	
10 Mbit/s	0.1 to 10.0 (default 1.0)	0.01 to 1.0 (default 0.10)	Not Applicable	
100 Mbit/s	0.1 to 10.0 (default 1.0)	0.1 to 10.0 (default 1.0)	Not Applicable	
1000 Mbit/s	0.1 to 10.0 (default 1.0)	1 to 100.0 (default 10)	0.001 to 0.100 (default 0.010)	
10G LAN	0.1 to 10.0 (default 1.0)	10.0 to 1000.0 (default 100)	0.01 to 1.00 (default 0.10)	
10G WAN	0.1 to 10.0 (default 1.0)	10.0 to 1000.0 (default 100.00)	0.01 to 1.00 (default 0.1)	

➤ Validations represents the number of times the result should be validated: 1 (default) to 50 times.

Back-to-Back

The objective of this test is to find the maximum number of frames that can be sent at maximum throughput without frame loss. A burst of frames (**Burst Time**) is sent with minimum inter-frame gaps to the device under test and the number of forwarded frames is counted. If the count of transmitted frames is equal to the number of forwarded frames, the length of the burst is increased and the test is rerun. If the number of forwarded frames is less than the number of transmitted frames, the length of the burst is reduced and the test is rerun. The Back-to-Back value is the number of frames in the longest burst that the Device Under Test (DUT) can handle without the loss of any frames. The test performs the number of defined trials (**Trials**). The **Accuracy** setting specifies how precise that result must be. The test is performed for each defined frame size.

- ➤ **Burst Time** is expressed in seconds: **1** to **5** seconds. The default setting is **2** seconds.
- ➤ **Trials** represents the number of times the Back-to-Back test will be generated: 1 (default) to 100 trials.
- ➤ Accuracy (Frames) is the accuracy measurement value in frames: 1 (default) to 50 frames.

Frame Loss Configuration

The objective of this test is to find the percentage of frames that are lost due to lack of resources. Starting at the specified maximum rate (**Max. Rate**), the test is performed for a specific frame size and for the specified duration (**Trial Duration**). The test is repeated by decreasing the rate by 10 percent, then the test is repeated again until there are two successive trials in which no frames are lost. The test is performed for each defined frame size.

- ➤ Max. Rate is the maximum rate the test should begin with, in terms of a percentage of the line rate (%), Mbit/s, or Gbit/s. The accepted values are as shown in the Max. Rate table on page 209. For Dual Test Set, Max. Rate is configurable for both local to remote (L->R) and remote to local (R->L) directions.
- ➤ Trial Duration represents the time value for each trial in minutes:seconds: 1 second to 30 minutes (default is 00:01).

Latency Configuration

The objective of the test is to measure the time required for the frame to go through the device under test and return back to source. Starting by sending a stream of frames for the predefined duration (**Trial Duration**) and throughput (**Max. Rate**) at a particular frame size, an identifying dependent tag is included in one frame. The time at which this frame is transmitted is recorded (**timestamp A**). When the tagged frame comes back, the time is recorded again (**timestamp B**) and the Latency result is: **timestamp B - timestamp A**. The test is repeated for the defined number of times (**Trials**) and the average result is calculated. The test is performed for each defined frame size.

- ➤ **Trial Duration** represents the time value for each trial in "minutes:seconds": **1** second (default) to **2** minutes.
- ➤ **Trials** represents the number of times the test will be generated: 1 (default) to **50** trials.
- ➤ Copy From Throughputcheck box, when selected (default), uses the Throughput subtest results max rate value for each corresponding frame size. When the check box is cleared, it is possible to set the Max. Rate by tapping on the Config. per Frame Size button.
- ➤ Margin %, available when Copy From Throughput check box is selected, decreases the max rate value(s) from the Throughput subtest by a value corresponding to the percentage of the line rate specified: 0 (default) to 10 percent.

➤ Measurement Mode, available with Dual Test Set for rates from 10M to 10GE, allows the selection of the latency measurement mode: Round-Trip (default) or One-Way.

Synchronization with an external 1PPS clock is required to perform One-Way Latency measurement. One-Way Latency is only possible when both the local and remote 1PPS signal clocks are valid. The following alarms are available with One-Way Latency measurement mode.

LOPPS-L and **LOPPS-R** (Loss Of Pulse Per Second - Local/Remote) are declared when either no pulse is received or when no pulse is received within 1 second \pm 6.6 μ s after the previous pulse. LOPPS-R is only monitored once the DTS connection is established.

➤ Config. per Frame Size is available when the Copy From Throughput check box is cleared and allows to set the Max. Rate for each frame size. For Dual Test Set the Max. Rate is configurable for both local to remote (L->R) and remote to local (R->L) directions.

All Frames check box when selected (cleared by default) allows to enter the maximum rate that will be applied to all frame sizes.

Thresholds Button

Note: For **Dual Test Set**, thresholds are configurable for **Local to Remote** and **Remote to Local** directions at the exception of Round-Trip Latency Threshold for which the value is unique.

➤ **Throughput Threshold** sets the threshold¹ value used to declare a pass/fail verdict and it applies to all frame sizes when applicable. The range is as follows:

Interface	Max. Rate		
Speed	%	Mbit/s	Gbit/s
10 Mbit/s	0.000 to 100.000 ^a	0.000 - 10.000 ^a	Not Applicable
100 Mbit/s	0.000 to 100.000 ^a	0.000 - 100.000 ^a	Not Applicable
1000 Mbit/s	0.000 to 100.000 ^a	0.000 - 1000.000 ^a	0.000 - 1.000 ^a
10G LAN	0.000 to 100.000 ^a	0.000 - 10000.000 ^a	0.000 - 10.000 ^a
10G WAN ^b	0.000 to 92.8571 ^a	0.000 - 9230.769 ^a	0.000 - 9.230 ^a

- a. Defalut value.
- b. The maximum value for 10G WAN may be lower depending on the frame size. The maximum value will be adjusted for each frame size.
- ➤ Back-to-Back Threshold sets the threshold¹ value in percentage of frames per burst to declare a pass/fail verdict. The range is from 0.0 to 100.0 (default) percent and it applies to all frames sizes when applicable.
- ➤ Frame Loss Threshold (%) sets the threshold² value of frame loss. The range is from **0.000** to **100.000** (default is **0.100**) and it applies to all frame sizes when applicable.

NetBlazer 215

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^{1.} The verdict is PASS when the received/measured value is greater or equal to the threshold value.

^{2.} The verdict is PASS when the received/measured value is lower or equal to the threshold value.

Test Setup - Test Configurator, Timer, and System

RFC 2544 - Subtests

- ➤ Latency Threshold / Round-Trip Latency Threshold sets the threshold value as the maximum delay in ms or μs. The range is from 0.5 to 8000.0 ms (default is 125.0 ms) and it applies to all frame sizes when applicable. For Dual Test Set, only available with Round-Trip Latency Measurement Mode (see *Latency Configuration* on page 213).
- ➤ One-Way Latency Threshold, available for Dual Test Set with One-Way Latency Measurement Mode (see *Latency Configuration* on page 213), sets the maximum one-way latency value in millisecond, allowed for all frame sizes: 0.005 to 500 ms (default is 125 ms).
- Latency Unit allows to either select ms or μs as the reference unit for the Latency Threshold.

RFC 6349

From the **Test** menu, tap **Setup**, **Test Configurator**, and the RFC 6349 block.

Connection

 Operation Mode indicates the test operation mode: Dual Test Set (DTS). It is possible to select a remote unit by clicking on the Discover Remote button.

Disconnected indicates that there is no connection established with a remote module.

Connected indicates that the connection is established with a remote module.

- ➤ **Discover Remote** button allows to discover remote modules supporting **Dual Test Set**. For more details, refer to *Discover Remote Button* on page 530.
- ➤ Direction allows the selection of the traffic direction: Local to Remote, Remote to Local, and Bidirectional (default).

Parameters

➤ Multiple Connections check box when selected (default) indicates that the applicable TCP Throughput phases are performed with multiple connections; otherwise TCP Throughput phases are performed within a single connection.

➤ TCP Server Port

Local TCP Server Port is the port used by the server located at the local side: **1** to **6553**5 (excluding **62819** that is used for DTS connection), default is **50201**.

Remote TCP Server Port is the port used by the server located at the remote side: range is **1** to **65535** (excluding **62819** that is used for DTS connection), default is **50201**.

➤ CIR

The Local-to-Remote CIR and Remote-to-Local CIR represent the Committed Information Rate of the Ethernet Service under test:

1.0 Mbit/s to Line Rate. The CIR is not used to actually transmit frames at this rate but to calculate a Bandwidth Delay Product (BDP) which in turn is used to set the Max Window Size of the TCP connections.

Rate Unit determines the unit used to display the rate values: **Mbit/s** (default) or **Gbit/s**.

➤ TOS/DS (IPv4) allows to enter an hexadecimal value, 00 (default) to FF. Changing the IP TOS/DS value will affect the TOS/DS Config settings and vice versa.

MTU

- ➤ Max MTU (bytes) determines the Maximum Transfer Unit (MTU) to use when the client is generating TCP traffic toward the server: from 1080 to 1500 bytes (default).
- ➤ Path MTU Discovery check box when selected (default) allows to perform a Packetization Layer Path MTU Discovery phase.

Window Sweep

- ➤ Window Sweep check box when selected (default) allows to perform the Window Sweep phase.
- ➤ **Duration (per step)** is the duration of the Window Sweep phase per direction and per Window tested: 30 seconds (default) to 5 minutes.

TCP Throughput

- ➤ **Duration** is the duration of the TCP Throughput phase per direction: 1 minute (default) to 30 days.
- ➤ Pass/Fail Verdict check box when selected (default) enables the use of the pass/fail verdict.
- ➤ Threshold (% of ideal) allows to enter the TCP Throughput as a percentage of the Ideal L4 Throughput that will be used to declare the pass/fail verdict for both directions: 0 to 100%; default is 95%.

Restore RFC 6349 Defaults

Reverts the configured parameters to their default values.

S-OAM and MPLS-TP OAM

From the test menu, tap **Setup**, **Test Configurator**, and the **S-OAM (Y.1731/802.1ag/MEF)** or **MPLS-TP OAM (G.8113.1)** test block.

OAM Mode

Allows the selection of the OAM mode.

OAM Type	OAM Mode
S-OAM	Y.1731 (default) supports both Connectivity Fault Management and Performance Monitoring which includes all S-OAM functions supported by this module.
	802.1ag supports Connectivity Fault Management including only the Continuity Check, Loopback, Link Trace, and RDI functions.
	MEF supports both Connectivity Fault Management and Performance Monitoring which includes all S-OAM functions supported by this module.
MPLS-TP OAM	G.8113.1 (default) supports both Connectivity Fault Management and Performance Monitoring which includes all MPLS-TP OAM functions supported by this module.

S-OAM and MPLS-TP OAM Responder

S-OAM Responder or **MPLS-TP OAM Responder** check box when selected (default) allows to respond to LBM, LTM, DMM, LMM, and SLM valid messages (test running or not). LTM and SLM are only available with Ethernet OAM. Traffic statistics are also monitored (refer to *Responder* on page 452).

For S-OAM: A valid message must have its source MAC address matching the Peer MEP MAC address, destination MAC address matching either the unit port Unicast MAC address or a Multicast class 1 address, VLANs matching the unit port VLANs, and MEG/MD Level matching the local MEG/MD Level. Refer to *Unicast/Multicast Addresses for Ethernet OAM* on page 638 for more information.

For MPLS-TP OAM: A valid message must have its: destination MAC address matching either the unit MAC address, FF:FF:FF:FF:FF:FF; or 01:00:5E:90:00:00; VLANs matching the unit port VLANs; MPL Labels matching the local MPLS Label Stack configuration, including GAL; MEG Level matches the local MEG Level. For the Loopback function, a valid message must also have its: MEP ID of the target MEP ID TLV matching the Local MEP ID or ID Sub-Type is 0x00 (Discovery); and MEP ID and MEG ID of the requesting MEP ID TVL, if present, matching respectively the Peer MEP ID and the Local MEG ID.

Respond to message	Respond with message
LBM	LBR
LTM ^a	LTR
DMM	DMR
LMM	LMR
SLM ^a	SLR

a. Only available with Ethernet OAM.

Pass/Fail Verdict

Pass/Fail Verdict check box when selected (default) enables the use of the pass/fail verdict. A global fail verdict is declared when any of the following condition is met: Link Down alarm, Loss Continuity alarm, or any fail verdict for Frame Delay, Frame Loss, Synthetic Loss (Only applicable to Ethernet OAM), Frame Delay Failure, Frame Loss Failure, Synthetic Loss Failure (Only applicable to Ethernet OAM), Loopback Failure, or Test Failure.

Thresholds

Available with G.8113.1, Y.1731 and MEF OAM Modes when Pass/Fail verdict is enabled. The verdict is PASS when the measured value is lower or equal to the threshold value.

- ➤ Frame Delay Threshold (ms) allows to set the threshold value of frame delay: 0.001 to 8000 ms (default is 50 ms).
- ➤ Frame Loss Threshold (%) allows to set the threshold value of frame loss: 0.001 to 100% (default is 10%).
- ➤ Synthetic Loss Threshold (%), available with Ethernet OAM (Y.1731 and MEF), allows to set the threshold value of Synthetic Loss: **0.001** to **100**% (default is **10**%).

Next HOP Router (G.8113.1)

- ➤ MAC Address, available when Resolve MAC check box is cleared, allows to enter the Next HOP Router MAC address: 00:00:00:00:00:00 to FF:FF:FF:FF:FF; default is 01:00:5E:90:00:00. The MAC Address 01:00:5E:90:00:00 is reserved for point-to-point link and can be used when the unicast address is unknown (as per RFC-7213).
- ➤ **Resolve MAC** check box, when selected (cleared by default), sends a request to the network to retrieve the MAC address corresponding to the selected IP address.

Local Parameters

- ➤ MEG ID (Y.1731 and G.8113.1) is the Maintenance Entity Group Level identification allowing to enter a 13-bytes MEG ID value/message to be generated (default value is EXFO MEG ID). Values should be ASCII suitable characters including the *ITU T.50 Characters* on page 39.
 - **Padding** allows the selection of the character (**Null** or **Space**) to used for remaining byte values.
- ➤ MAID (802.1ag and MEF) is a 45 bytes Maintenance Association Identification that is divided into two parameters:
 - ➤ **Domain ID** is an optional domain identification text field (0 byte (Domain ID not present), up to 44 bytes minus the **MA Name** field length) set to **EXFO Domain ID** by default.
 - ➤ MA Name (Short MA Name) is a Maintenance Association Name text field set to EXFO MA Name by default. The length of the MA Name field is from 1 to either 44 bytes minus the Domain ID field length when Domain ID is present or 45 bytes when not present.

- ➤ **MEG Level** (Y.1731, MEF, and G.8113.1) is the Maintenance Entity Group Level configurable from **0** to **7** (default).
- ➤ MD Level (802.1ag) is the Maintenance Domain Level and is configurable from **0** to **7** (default).
- ➤ **MEP ID** is the Maintenance Entity Group End Point Identification configurable from **0x0001** (default) to **0x1FFF**.

Peer MEP Parameters

- ➤ MAC Address, available with S-OAM Mode, allows to enter the unique Media Access Control (MAC) address of the peer MEP (default is 00:00:00:00:00).
- ➤ **MEP ID** is the Maintenance Entity Group End Point Identification configurable from **0x0001** (default) to **0x1FFF**.
- ➤ OAM Quick Ping verifies the bidirectional connectivity with the peer MEP. The Successful message is reported when at least one of three attempts has been successful otherwise Failed is reported.

Continuity Check

➤ CC Function check box when selected (default) allows to transmit and monitor CCM frames.

The following parameters are only configurable when the **CC Function** check box is cleared.

- ➤ Address Type, available with S-OAM Mode, defines the destination address type of the CCM frames: Unicast or Multicast (default).
- ➤ **Priority**, available with S-OAM Mode or when VLAN is enabled (see *VLAN* on page 190), allows to select the VLAN user priority: **0** to **7** (default). Refer to *VLAN ID and Priority* on page 639 for more information.

- ➤ **Drop Eligible**, available with S-OAM Mode or when VLAN is enabled (see *VLAN* on page 190), is set to **No** (no frames will be dropped when congestion occurs) and is not configurable.
- ➤ **Period** determines the transmission period of the CCM frame: **3.33 ms**, **10 ms**, **100 ms** (default), **1 s**, **10 s**, **1 min**, or **10 min**.

MPLS-TP Label Stack (G.8113.1)

➤ MPLS-TP Mode

PW (Pseudo-Wire) (default) provides an emulation of a point-to-point connection over a packet-switching network. The PW begins and ends at the LER or PE (Provider Edge).

LSP (Label Switch Path) is a path through a MPLS network, it begins and ends at LER or LSR.

Section is a segment between two adjacent LER/LSR.

- ➤ Label 2 check box when selected enables the MPLS Label 2. The Label 2 check box is configurable for PW and LSP (cleared by default) and is forced cleared for Section.
- ➤ Label 1 check box when selected enables the MPLS Label 1.

 The Label 1 check box is forced selected for PW and LSP and forced cleared for Section.
- ➤ GAL check box when selected enables the Generic Associated Channel Label. The GAL check box is forced selected for LSP and Section and is configurable for PW (selected by default).
- ➤ Label is configurable for Label 1 and Label 2: 16 to 1048575, default is 16. Label is not configurable for GAL and is set to 13.
- ➤ **TC** sets the Traffic Class: **0** (default) to **7**.
- ➤ TTL sets the Time To Live: 1 to 255, default is 128.

Test Function

Note: Test Function parameters are not configurable when the TX Enable check box is selected.

- **Function** allows the selection of the test function to be performed.
 - ➤ **Loopback** (default) function is used to verify the bidirectional connectivity to a peer MEP (**Continuous** check box cleared) and to verify its capability to sustain close to line rate traffic (diagnostic test; **Continuous** check box selected).
 - ➤ **Test** function is used to generate a test signal and/or verify the integrity of received test signal from the peer MEP.
 - ➤ Frame Delay function is used to measure the round trip delay with the peer MEP.
 - ➤ **Frame Loss** function is used to measure the frame loss with the peer MEP in both directions from a single end point.
 - ➤ **Synthetic Loss** function is used to measure the frame loss with the peer MEP in both directions from a single end point using synthetic frames.
- ➤ TX Enable check box when selected (cleared by default) allows transmission of frames. However the transmission will only begin when the test is started or if the test is already running. When the Continuous check box is cleared, the TX Enable check box is automatically cleared once all frames have been transmitted.
- ➤ Address Type, available with S-OAM Mode, defines the destination address type of the frame: Unicast (default) or Multicast. Availability of address types depend on selected S-OAM Mode and Test Function.
- ➤ **Continuous** check box when selected (default) specifies that the frame generation is continuous. The **Continuous** check box is cleared for Multicast address type.

Test Setup - Test Configurator, Timer, and System

S-OAM and MPLS-TP OAM

- ➤ Requesting MEP ID TLV (G.8113.1) check box when selected (default) determines if the Requesting MEP ID TLV is present in the LBM frame. The Requesting MEP ID TLV check box is cleared and not selectable when the Continuous check box is selected.
- ➤ **Priority**, available with S-OAM Mode or when VLAN is enabled (see *VLAN* on page 190), allows to select the VLAN user priority: **0** (default) to **7**. Refer to *VLAN ID and Priority* on page 639 for more information.
- ➤ **Drop Eligible**, available with S-OAM Mode or when VLAN is enabled (see *VLAN* on page 190), when set to **Yes** (DEI = 1), the transmitted frames will be dropped first on receipt when congestion occurs under test. Drop Eligible is only configurable with **Unicast** address type, otherwise is set to **No** (Default). Drop Eligible is set to **No** for **Frame Delay**, **Frame Loss**, and **Synthetic Loss** functions.
- Period determines the transmission period of frames which is set to 100 ms. Period is not applicable for Multicast address type or when the Continuous check box is selected.
- ➤ TX Rate (%) is the transmission rate of the LBM frame: 0.0001 to 95% for 10M, 99.5% for 100M, 99.95% for 1G, 99.995% for 10G LAN, and 92.8521% for 10G WAN. Only available with Loopback test function when the Continuous check box is selected.

Test Setup - Test Configurator, Timer, and System

S-OAM and MPLS-TP OAM

- ➤ **Frame Size** allows to enter the frame size. The frame size range for Ethernet II frame format is as follows:
 - ➤ S-OAM Mode: 64 to 1518¹. The minimum frame size is adjusted according to the frame structure and parameters selected. For Frame Loss function, the frame size is not configurable and set to the minimum value.
 - ➤ MPLS-TP OAM Mode: Minimum and maximum values are as follows. The minimum frame size is adjusted according to the frame structure and parameters selected.

Test Function	MPLS-TP Mode		
lest runction	PW	LSP	Section
Loopback	68 ^a to 16000 ¹	72 to 16000 ¹	68 to 16000 ¹
Test	68 to 1522	68 to 1522	64 to 1518
Frame Delay	68 ^{ab} to 1522	72 ^b to 1522	68 ^b to 1518
Frame Loss ^c	68	68	64

- a. Add 4 bytes when the GAL check box is selected.
- b. Add 2 bytes when **Test ID** is selected as **TLV Type**.
- c. The frame size is not configurable and set to the minimum value.

The following table lists each parameter that may affect the minimum and maximum¹ frame size value.

Parameter	Number of bytes to be added	Apply to	
802.3 SNAP	8 bytes	Y.1731, MEF,	
VLAN	4 bytes per VLAN (up to 3 VLAN)	G.8113.1	

^{1.} For the Loopback function the maximum frame size is 16000 bytes for all rates at the exception of 10/100/1000 Mbps electrical interface which is 10000 bytes.

Parameter	Number of bytes to be added	Apply to
Label 2	4 bytes	G.8113.1
Continuous	18 bytes for Data TLV Type 21 bytes for Test TLV Type	
Requesting MEP ID TLV	56 bytes	

Note: Sending traffic with frame size >1518 in switched network may result in losing all frames.

- ➤ Frame Count is the quantity of frames to be transmitted: 1 to 1000 at the exception of Frame Loss function which is 2 to 1000 (default is 10); set to 1 for Loopback function with Multicast address type; not applicable when the Continuous check box is selected at the exception of Synthetic Loss function.
- ➤ TLV Type defines the TLV Type included in the frame: Data (Default), Test (Loopback (Y.1731 and G.8113.1) and Test functions), and Test ID (Frame Delay function); is set to Test for the Test function; set to Data for Synthetic Loss function; not available for Frame Loss function.
- ➤ **Payload**, available with **Data** TLV Type, defines the repeating byte pattern used to fill the payload of the **Data** TLV: **0x00** to **0xFF** (default is **0xCC**).
- ➤ **Test Pattern**, available with **Test** TLV Type, defines the test pattern used to fill the **Test** TLV: **PRBS31** (default), **NULL**.
- ➤ **Test ID**, available with **Test ID** TLV or **Synthetic Loss** function, defines the test ID: **0x00000000** to **0xFFFFFFF** (default is **0x00000001**).

Restore Carrier Ethernet OAM Defaults

Reverts the Carrier Ethernet OAM test application to its default factory settings.

Services - Global

From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the services block, the **Global** tab, and on the **General** button.

General Button

The following parameters are displayed and configurable per service.

➤ Check boxes:

- ➤ The first check box (top-left) allows to sequentially enable service(s) within the limit of the link capacity when the **Service Performance Test** is enabled or enable all services when the **Service Performance Test** is disabled.
- ➤ The check boxes next to the service numbers allow to enable each service individually.

When the **Service Performance Test** is enabled, up to 10 services can be enabled one after the other, as long as the **Total TX Rate** (bandwidth) is not reached (**Committed**). For example, if the first service is using the full bandwidth available, then no other service can be enabled. If the first enabled service uses half bandwidth, then at least another service can be enabled using up to half bandwidth. Thus, to enable a second service, first set the CIR value within the non-used bandwidth (**Available**), then enable it.

When the **Service Performance Test** is disabled, up to 10 services can be enabled one after the other; the total TX rate is not limited.

- ➤ Service Name indicates the name of each service. Tap on the Service Name button to modify the name of each service. See Services Profile on page 233 for more information.
- ➤ **Direction**, available with **Dual Test Set**, indicates results from local to remote (L->R) and remote to local (R->L).
- ➤ Frame Size indicates the frame size of each service. Tap on the Frame Size button to modify the frame size of each service.

- ➤ Framing indicates the framing of each service. Tap on the Framing button to modify the Frame Format, Network Layer, Transport Layer, VLAN, S-OAM MEG/MD Level, and MPLS when applicable (see Modify Frame Structure from the MAC/IP/UDP on page 172).
- ➤ VLAN (ID/Priority) indicates the ID and Priority of each VLAN level for each service. Tap on the VLAN button to modify the VLAN settings (see VLAN from the MAC/IP/UDP on page 172).
- ➤ **Addressing** indicates the source and destination IP or MAC addresses for each services. Tap on the **Addressing** button to modify the addressing (see **MAC** and **IP** from the *MAC/IP/UDP* on page 172).

Batch button allows bulk configuration for services addressing. Select the check box of each configuration parameter that needs to be copied and set its parameters. From **Apply To**, select all services the copy applies to and tap on the **Copy From** to proceed.

SLA Button

The SLA parameters are displayed and configurable per service. Click on the desired column button to access the configuration settings.

See *General Button* on page 230 for more information on check boxes, **Direction**, and **Service Name**.

See *SLA Parameters* on page 238 for more information on **CIR**, **CIR+EIR**, **CBS**, **EBS**, **Max Jitter**, **Max Latency**, and **Frame Loss**.

Total TX Rate

Note: Only available when the **Service Performance Test** check box is selected (see EtherSAM - Global on page 137). For **Dual Test Set**, the total TX rates are displayed for both **Local** and **Remote** directions.

- ➤ **Committed** displays the total enabled TX rate (bandwidth) that will be generated by the selected service(s).
- ➤ **Available** displays the total TX rate (bandwidth) available for traffic generation.

Global Options

Rate Unit choices are % (default), Mbit/s, and Gbit/s.

Copy Service Button

Copy Service button allows to copy the services configuration to one or several services.

- ➤ Copy Service allow to select the services number the configuration will be copied from.
- ➤ To the following Services allows to select all services that will inherit the configuration from the selected service. An orange background represents a selected service. A service that is already enabled cannot be selected for copy.
- ➤ Copy allows to confirm the service configuration copy for all selected services.

Services - Profile

The EtherSAM test application supports the configuration of up to 10 different services individually. All parameters are configurable per service.

From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the services block, and on the **Profile** tab.

Service Selection and Activation

Select the service to be configured by either using the left/right arrow or by tapping over the service numbers area then tapping on a specific service number. An orange background indicates the selected service while a green background indicates the services that are enabled.

- ➤ Service associates a name to the selected service number. Up to 16 characters are allowed. Default service names are Service 1 to Service 10.
- ➤ Enable check box when selected (cleared by default) enables the selected service. However, the service will be generated only when the test is started. For **Dual Test Set**, services can only be enabled once the connection with the remote unit is established.

When the **Service Performance Test** is enabled, up to 10 services can be enabled one after the other, as long as the **Total TX Rate** (bandwidth) is not reached (**Committed**). For example, if the first service is using the full bandwidth available, then no other service can be enabled. If the first enabled service uses half bandwidth, then at least another service can be enabled using up to half bandwidth. Thus, to enable a second service, first set the CIR value within the non-used bandwidth (**Available**), then enable it.

When the **Service Performance Test** is disabled, up to 10 services can be enabled one after the other; the total TX rate is not limited.

Total TX Rate

Note: Only available when the **Service Performance Test** check box is selected (see EtherSAM - Global on page 137).

Indicates the total transmit rate of all services enabled for transmission. Unit selection is available from the *SLA Parameters* on page 238.

Profile

➤ **Profile** button allows to select the emulation profile. The selected service profile icon, name, and configuration (when applicable) is displayed next to the **Profile** button.

Select the emulation profile: **Voice**, **Video**, or **Data** (default).

Voice

- ➤ Voice Codec choices are VoIP G.711 (default), VoIP G.723.1, and VoIP G.729.
- ➤ Number of Calls allows the selection of the equivalent number of calls that will be generated for the selected stream (default is 1).
- ➤ **CIR** indicates the committed information rate in Mbps based on the number of calls selected.

Video

- ➤ Video Codec choices are SDTV (MPEG-2) (default), HDTV (MPEG-2), and HDTV (MPEG-4). Only SDTV (MPEG-2) is available with the 10 Mbps interface.
- ➤ Number of Channels is the equivalent number of channels that will be generated for the selected service (default is 1).
- ➤ **CIR** indicates the committed information rate in Mbps based on the number of channels selected.

Test Setup - Test Configurator, Timer, and System

Services - Profile

Note: The **CIR** value will be calculated on the basis of the selected service profile and the value entered in the **Number of Calls** or **Number of Channels** field.

➤ Frame Size (Bytes) indicates the frame size for Voice and Video profiles and allows to change the frame size for Data profile:

Fixed (default)

Profile and	Туре	ofile and Frame Size (bytes)		e (bytes)
Codec		IPv4	IPv6	
Voice Codec:	Fixed			
- VoIP G.711		138	158	
- VoIP G.723.1		82	102	
- VoIP G.729		78	98	
Video Codec: All	Fixed	1374	1394	
Data	Fixed (default)	64 ^a (default) to 16000 ^b	
	Random	64 ^a to	1518 ^c	
	EMIX	64 ^a to	16000 ^b	

- a. The minimum value is adjusted according to the frame structure and components selected as shown in the following table.
- b. The maximum frame size is limited to 10000 for 10/100/1000Mbps electrical interface.
- The maximum frame size value is adjusted for each enabled VLAN (+4 bytes per VLAN).

The following table lists each component that may affect the minimum frame size value.

Component	Description
VLAN	4 bytes per VLAN (up to 2 VLAN)
MPLS	4 bytes per label (up to two labels)
UDP	8 bytes
ТСР	20 bytes
Ethernet Header	14 bytes
LLC and SNAP Headers	8 bytes
IPv4	20 bytes
IPv6	40 bytes
Using DTS	4 bytes

Note: Sending traffic with frame size > 1518 in switched network may results in losing theses frames.

➤ EMIX button is available when EMIX type is selected. The EMIX frame sequence is repeated until the test ends.

Quantity allows to select from 2 to 8 frames size values (default is **5**).

EMIX Frame Sizes allows to set the EMIX frame sizes (default are **64**, **128**, **512**, **1024**, and **1518**). The minimum frame size value is adjusted according to the frame structure and components selected as shown in the above table.

Restore Default button reverts the quantity and EMIX frame sizes to their default values.

Test Parameters

Note: Unit selection is available from the SLA Parameters on page 238.

For **Dual Test Set**, parameters are configurable for both local to remote (**L->R**) and remote to local (**R->L**) directions.

- ➤ Traffic Policing check box when selected (default) allows to stress the rate limiting of the network by sending traffic at higher rate than committed by the SLA.
- ➤ **Burst Max Rate** allows to set the rate that is used for the CBS and EBS burst tests. Only available when the **Burst Test** is enabled (see *EtherSAM Global* on page 137).

Note: Changing a criteria value (CIR, CIR+EIR, Ramp Traffic Policing, or Burst Max Rate) may affect the other criteria values in order to comply to the following rules:

 $CIR \le CIR + EIR \le Ramp \ Traffic \ Policing \ Rate \le Line \ Rate$

 $CIR \le CIR + EIR \le Burst\ Max\ Rate \le Line\ Rate$

However, make sure that the criteria values comply to the following rule with an adequate margin, as per ITU-T Y.1564 standard, for a burst test to be valid:

CIR < CIR+EIR < Burst Max Rate ≤ Line Rate

SLA Parameters

The Service-Level Agreement (SLA) parameters allow enabling and defining the pass/fail verdict thresholds for the service.

For **Dual Test Set**, parameters are configurable for both local to remote (**L->R**) and remote to local (**R->L**) directions at the exception of Max Round-Trip Latency for which the value is unique.

Information Rate

➤ Unit choices are % (default), Mbit/s, or Gbit/s. This unit is also used for Total TX Rate and for Test Parameters (Traffic Policing and Burst Max Rate).

Note: At least one check box (CIR or CIR+EIR) has to be selected. Thus, clearing the CIR check box while CIR+EIR check box is cleared, will automatically select the CIR+EIR check box and vice versa.

- ➤ CIR (Committed Information Rate) check box when selected (default) sets the service rate guaranteed by the SLA. The threshold value is configurable from 0.0001¹ to 100 percent (default is 50 percent). CIR and preceding steps are not performed for services that have the CIR check box cleared.
- ➤ CIR+EIR check box when selected (cleared by default) sets the best effort allowed traffic for the service. The EIR (Excess Information Rate) value is equal to the CIR+EIR value minus CIR. The threshold value is configurable from **0.0001**¹ to **100** percent (default is **75** percent).

Burst Size settings are only available when the **Burst Test** is enabled (see *EtherSAM - Global* on page 137).

➤ Burst Size unit choices are **Bytes** (default) or **ms**.

^{1.} The minimum rate is 1Mbit/s when the Frame Size is Random.

- ➤ CBS check box when selected (default) sets the maximum committed burst size to which services' frames will be sent and be CIR-compliant (default is 12144 bytes). The CBS minimum and maximum values are affected by the CIR, Burst Max Rate, and Frame Size values. CBS is only available when CIR check box is selected.
- ➤ EBS check box when selected (cleared by default) sets the maximum excess burst size to which services' frames will be sent and be CIR+EIR compliant (default is 12144 bytes). The EBS minimum and maximum values are affected by the CIR+EIR, Burst Max Rate, and Frame Size values. EBS is only available when CIR+EIR check box is selected.

Performance Criteria

- ➤ Max Jitter (ms) allows to set the maximum jitter value in millisecond, allowed for the service: 0.015 to 8000 ms (default is 2 ms).
- ➤ Max Round-Trip Latency (ms) allows to set the maximum round-trip latency value in millisecond allowed for the service: 0.015 to 8000 ms (default is 15 ms). For Dual Test Set, only available with Round-Trip Latency Measurement Mode (see *Global Options* on page 140).
- ➤ Max Latency, available for Dual Test Set with One-Way Latency Measurement Mode (see *Global Options* on page 140), allows to set the maximum one-way latency value in millisecond, allowed for the service: 0.015 to 500 ms (default is 15 ms).
- ➤ Frame Loss allows to set the maximum percentage value of Frame Loss allowed for the service: 0 to 5 percent (default is 0.1 percent).

SFP/SFP+

The SFP/SFP+ tab gives hardware information related to the inserted SFP/SFP+ module.

For iSAM: From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the **Local** block, and on the SFP/SFP+ tab.

For all other tests: From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the interface block, and on the SFP/SFP+ tab.

Signal (Transport)

From the **Test** menu, tap **Setup**, **Test Configurator**, the interface block, and the **Signal** tab.

Physical Interface - Optical

Note: For electrical interface, see Physical Interface - Electrical on page 242.

- ➤ Laser indicates the status of the laser: **ON** with the laser pictogram (emitting an optical laser signal) or **OFF**.
- ➤ **TX Power (dBm)** indicates, when supported, the transmit power level of the optical laser in dBm.
- ➤ Wavelength (nm) indicates, when supported, the detected laser wavelength.
- ➤ **RX Power (dBm)** indicates, when supported, the current received power level of the optical laser in dBm.

Green: Power level in range.

Yellow: Power level out-of-range.

Red: Loss of signal or power level is close to damage.

Gray: Invalid operational range value.

- ➤ Min RX Power (dBm) indicates, when supported, the minimum received power level of the optical laser in dBm.
- ➤ Max RX Power (dBm) indicates, when supported, the maximum received power level of the optical laser in dBm.

- ➤ Lasers OFF at Start-Up check box when selected automatically turns OFF the laser when starting the NetBlazer or when switching from one test application to another. However the laser remains ON, on a remote module receiving a request for a DTS connection or a loopback command. This check box is cleared by default.
- ➤ **Power Range (dBm)** indicates the SFP/SFP+ operational RX power range.

Physical Interface - Electrical

Note: The following settings are available with electrical signal and their availability depend on the signal itself and its mapping. For optical interface, see Physical Interface - Optical on page 241.

➤ **LBO** (Line Build Out): The **LBO** allows to meet the interface requirements over the full range of cable lengths.

Signal	LBO
DS1	Preamplification values: DSX-1 (0-133 ft) ^a , DSX-1 (133-266 ft), DSX-1 (266-399 ft), DSX-1 (399-533 ft), DSX-1 (533-655 ft), Cable simulation (CSU Emulation mode) values: CSU (0.0 dB), CSU (-7.5 dB), CSU (-15.0 dB), CSU (-22.5 dB).
DS3	0 to 225 ft range ^a , 225 to 450 ft range, and Cable Simulation 900 ft.
E1/E3/E4	Not available
STS-1e/STM-0e	0 to 225 ft range ^a , 225 to 450 ft range, and Cable Simulation 900 ft).
STS-3e/STM-1e	0 to 225 ft range.

a. Default value

➤ Line Coding

Signal	Line Coding
DS1	AMI and B8ZS ^a
DS3	B3ZS
E1	AMI and HDB3 ^a
E3	HDB3
E4	СМІ
STS-1e/STM-0e	B3ZS
STS-3e/STM-1e	СМІ

a. Default value.

➤ RX Termination

Signal	Termination
DS1/E1	Term ^a , Mon, and Bridge.
DS3/E3/E4/STS-1e/STM-0e/STS-3e/STM-1e	Term ^a , and Mon

- a. Default value.
- ➤ **Power** indicates the received signal level in dBdsx for DSn or dBm for PDH and SONET/SDH.
- ➤ **Amplitude** indicates the received signal amplitude as well as its MIN, and MAX received values.

TX Frequency

- ➤ **TX Frequency (GHz)** indicates the frequency (actual frequency + Frequency offset) used for transmission.
- ➤ Offset (ppm) check box, when selected (cleared by default), allows to set the frequency offset that will be generated. Use the "+" or "-" button to respectively increment or decrement the frequency offset value based on the defined Increment/Decrement Size, or directly type the frequency offset value in the field. Possible offsets are:

Interface	Frequency Offset ^a	Nominal Frequency
DS1	±140 ppm	1544000 bit/s
E1	± 70 ppm	2048000 bit/s
E3	± 50 ppm	34368000 bit/s
DS3		44736000 bit/s
STS-1e/STM-0e		51840000 bit/s
E4		139264000 bit/s
STS-3e/STM-1e		155520000 bit/s
OC-1/STM-0	± 50 ppm	51840000 bit/s
OC-3/STM-1		155520000 bit/s
OC-12/STM-4		622080000 bit/s
OC-48/STM-16		2488320000 bit/s
OC-192/STM-64		9953280000 bit/s
OTU1	± 50 ppm	2666057143 bit/s
OTU2	± 50 ppm (Framed) ± 120 ppm (Unframed)	10709225316 bit/s
OTU1e	± 120 ppm	11049107143 bit/s
OTU2e		11095727848 bit/s
OTU1f		11270089286 bit/s
OTU2f		11317642405 bit/s

a. The frequency offset range is guaranteed for a source signal at 0 ppm. In the event that the source signal already has an offset, then the output signal may exhibit an offset larger than the range specified.

Note: Frequency offset is not available when **Through** mode is selected.

Step Size (ppm) allows to set the increment/decrement value (from 0.1 to the maximum offset) that will be used when changing the frequency offset with the "+" or "-" button.

RX Frequency

- **Frequency (GHz)** indicates the frequency of the input signal.
- ➤ Offset (ppm) indicates the frequency offset between the standard rate specification and the rate at the input signal.

Note: For both **Frequency** and **Offset** the following background colors are used.

Background color	Description
Green	The frequency is in range.
Red	The frequency is out-of-range. LOC is also displayed.
Gray	Pending state.

- ➤ Max. Negative Offset (ppm) indicates the maximum negative frequency offset between the standard rate specification and the rate from the received signal.
- ➤ Max. Positive Offset (ppm) indicates the maximum positive frequency offset between the standard rate specification and the rate from the received signal.

Note: Refer to Interface on page 311 for more information on standard rate specifications.

Signal Configuration

- ➤ For OTN, refer to *Signal Signal Configuration (OTN)* on page 256 for more information.
- ➤ For SONET/SDH, refer to *Signal Signal Configuration (SONET/SDH)* on page 258 for more information.
- ➤ For DSn/PDH, refer to *Signal Signal Configuration (DSn/PDH)* on page 247 for more information.

Signal - Signal Configuration (DSn/PDH)

For SONET/SDH - DSn/PDH BERT, from the test menu, tap **Setup**, **Test Configurator**, and the protocol block. Only **Framing** setting and the **Loopback** button are available.

For DSn/PDH BERT and NI/CSU Emulation, from the test menu, tap **Setup**, **Test Configurator**, and the interface block.

Framing

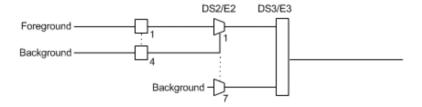
Framing allows the selection of the framing that will be used for transmission.

DS1	DS3	E1	E3/E4
Unframed SF ESF ^a SLC-96	Unframed C-Bit Parity ^a M13	Unframed PCM30 ^a PCM30 CRC-4 PCM31 PCM31 CRC-4	Unframed Framed ^a

a. Default value

Background

For multiplex test case, allows the selection of the default timeslot background traffic: **AIS** (default) or **All Zeros**.



The diagram above shows a test case defined with DSn/PDH traffic where the background traffic is also inserted for the unused timeslots in a test case data path. The insertion is similar to the low order path SONET/SDH terminated signal where the background traffic format inserted uses the same rate as the one defined in the test case data path.

Channel

Channel, for multiplex text case, allows the selection of the channel number of the mapped signal.

DS0/E0

DS0/E0 check box when selected, cleared by default, activates the DS0/E0 testing. DS0/E0 configuration is not available when the framing is set to **Unframed**. Once selected, a summary of the payload content is displayed indicating the number of timeslot set to Pattern and Idle/Tone. The Modify DS0/E0 button is also displayed.

Signal - Signal Configuration (DSn/PDH)

Modify DS0/E0

Modify DS0/E0 button is only available when the DS0/E0 check box is selected.

Note: For DS0, the framing structure have 23 timeslots. For E0, the framing structure PCM-30 and PCM30 CRC-4 have 30 channel timeslots while PCM-31 and PCM-31 CRC-4 have 31 channel timeslots.

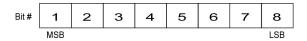
- ➤ **DS0/E0 Size** sets the channel timeslot data rate for the pattern payload content to either **56K** or **64K** (default). A timeslot data rate of 56 Kbit/s uses 7 bits while 64 Kbit/s uses 8 bits to carry the payload information.
- ➤ Zero Code Suppression allows the selection of the Zero Code Suppression (ZCS) method used to replace the all-zero bytes of the Idle and Tone payload contents. The ZCS mechanism is a global parameter meaning that all channel timeslots configured with Tone/Idle data, use the same ZCS method. Choices are:

zcs	Description	Available with
None ^a	No Zero Code Suppression	DS0 and E0
Jammed Bit 8	Every 8th (LSB) bit is forced to 1.	DS0 and E0
GTE	Bit 8 of an all zero channel byte is replaced by 1, except in signaling frames where bit 7 is forced to 1.	DS0
Bell	Bit 7 of an all zero channel byte is replaced by 1.	DS0

a. Default value.

Signal - Signal Configuration (DSn/PDH)

Note: Bit 8 is the Least-Significant Bit (LSB) and bit 1 is the Most-Significant Bit (MSB).



Payload Content and Set All

Payload Content allows the selection of the payload content that will be applied to all TX timeslots when tapping the **Set All** button: **Pattern**, **Idle**, or **Tone**.

➤ TX

Select the payload content by tapping once or several times on each timeslot until the desired content appears: **Pattern** (default), **Idle**, or **Tone**.

Note: For Pattern, the pattern that will be used is the one selected from Pattern on page 117.

Tone (Hz) allows the selection of a tone for digital milliwatt testing. The signal output power, when converted to analog, is 0 dBm. Choices are **1000 Hz** and **1004 Hz** (default). The selected Tone applies to all timeslots set to Tone.

Idle uses the Idle code byte from the Idle field. Choices are **00** to **FF**. The selected Idle code applies to all timeslots set to Idle. The default setting is **7F**.

Note: The timeslots set to Idle or Tone can be changed from Idle to Tone and vice versa even when the test is running; the Idle and Tone values can also be changed.

Binary allows either displaying the Idle code values in binary (when selected) or in hexadecimal (default).

Signal - Signal Configuration (DSn/PDH)

➤ RX

Apply Channel TX to RX, available for decoupled test, allows to apply the RX payload content based on the TX settings. **None** will be used when TX is set to either **Idle** or **Tone**.

Note: The RX timeslot selection is only configurable in a **Decoupled** topology when the **Apply Channel TX to RX** check box is cleared. A warning is displayed when the number of Pattern timeslot does not match between TX and RX. This is to ensure pattern continuity between the TX and RX interface in a MUX/DEMUX test even if used through a cross-connect device.

Select the payload content by tapping once or several times on each timeslot until the desired content appears.

Pattern (default) uses the pattern from the received signal.

None does not use the pattern.

Loopback button

The Loopback feature generates a code that is interpreted by the DUT. The DUT interprets the command and implements the loopback.

Select the type of loopback that will be used to overwrite the traffic that will be generated. Choices are listed in the following table in addition with 10 predefined Loop Codes (see *Modify Loop Codes button* on page 253).

Loopback Type	Command	
Loopback Type	Loop-Up	Loop-Down
CSU (10000/100)	10000 (default)	100
NIU FAC1 (1100/1110)	1100	1110
NIU FAC2 (11000/11100)	11000	11100
NIU FAC3 (100000/100)	100000	100

- ➤ Loop-Up injects the selected loop up code. The loop code will be generated continuously for a maximum of 10 seconds or until the loopback is confirmed. After 10 seconds, if the loopback has failed, a Loop-Down command is sent. A pop-up window appears indicating the loop code injection progress and result. The text box next to the Loop-Up button indicates the selected loop up code.
- ➤ Loop-Down injects the selected loop down code. The loop code will be generated continuously for a maximum of 10 seconds or until the loopback is confirmed. After 10 seconds, if the loopback has failed, a Loop-Down command is sent. A pop-up window appears indicating the loop code injection progress and result. The text box next to the Loop-Down button indicates the selected loop down code.

Signal - Signal Configuration (DSn/PDH)

➤ Modify Loop Codes button

Allows the configuration of 10 DS1 loop code pairs. Configure each loop code name, Loop-Up and Loop-Down values.

The name field allows up to 16 characters long. Loop-Up and Loop-Down range is from 3 to 16 bits (000 to 111111111111111). The default DS1 loop codes correspond to the DS1 In-Band loop codes (Loop-Up=10000, and Loop-Down=100).

DS1 Loopback - for NI/CSU Emulation Test

The Loopback feature generates a code that is interpreted by the DUT. The DUT interprets the command and implements the loopback.

➤ Mode selects the loopback control Mode; Manual or Auto-Response.

➤ Type

For **Manual**: Select the Type of loopback code that will be applied; **Line**, or **Payload**. Payload is not available when the framing is **Unframed**.

For **Auto-Response**: Select the Type of loopback code on which the NetBlazer will respond; **In-Band** or **Out-of-Band**. **Out-of-Band** is only available when the interface framing is set to ESF. The Loop-UP and Loop-Down values are automatically updated to the In-Band or Out-of-Band selection (Type).

- ➤ **Status** indicates either **Loopback Active** with a green loopback icon or **No Loopback** with a gray loopback icon.
- ➤ **Loop Code** selects the type of loopback that will be used to overwrite the traffic that will be generated.

In-Band loop code	Loop-UP Code	Loop-Down Code
CSU (10000/100)	10000	100
NIU FAC1 (1100/1110)	1100	1110
NIU FAC2 (11000/11100)	11000	11100
NIU FAC3 (100000/100)	100000	100
Loop Code 1 to 10	Refer to Modify Loop Co	des button on page 253.

Signal - Signal Configuration (DSn/PDH)

Out-of-Band loop code	Loop-UP Code	Loop-Down Code
Line	00001110 11111111	00111000 11111111
Payload	00010100 11111111	00110010 11111111
Reserved For Network Use	00010010 11111111	00100100 11111111
ISDN Line (NT2)	00101110 11111111	00100100 11111111
CI/CSU Line(NT1)	00100000 11111111	00100100 11111111

➤ Force Release / Activate / Release

- ➤ Force Release button, available with Auto-Response mode, allows to release a loopback condition initiated from the network. Only available when a loopback is active.
- ➤ **Activate** button, available with **Manual** mode when no loopback is active, allows to send a loopback condition.
- ➤ **Release** button, available with **Manual** mode when a loopback is active, allows to release the loopback condition.
- ➤ **Loop-Up** indicates the selected loop up code.
- ➤ Loop-Down indicates the selected loop down code.
- ➤ Modify Loop Codes button: See *Modify Loop Codes button* on page 253 for more information.

Signal - Signal Configuration (OTN)

Note: The following signal configuration parameters are available from the interface block.

From the **Test** menu, tap **Setup**, **Test Configurator**, the interface block, and on the **Signal** tab.

➤ OTU2, OTU2f, OTU1f, OTU2e, OTU1e, or OTU1

Note: At least one of the two check boxes, **FEC** or **Scrambler**, must be selected in order to prevent potential alarms caused by a lack of bit transition on the optical signal. For example to disable **FEC**, first select the **Scrambler** check box then clear the **FEC** check box.

- ➤ FEC check box, when selected (default), enables the FEC in TX/RX and allows to detect, report, and correct up to 8 symbol errors (Correctable) per codeword. If there are over 8 symbol errors detected, they are reported as uncorrectable errors.
- ➤ **Scrambler** check box, when selected (default), provides enough "0" and "1" transitions on the optical signal for clock recovery.

Signal - Signal Configuration (OTN)

➤ ODU2, ODU2f, ODU1f, ODU2e, ODU1e, or ODU1

- ➤ OPU Tributary Port, available for each OPU level of a mapped signal, indicates the OPU tributary port used for the test. Tap the Modify Trib Slots/Port button to change the OPU tributary port.
- ➤ OPU Tributary Slots, available for each OPU level of a mapped signal, indicates the OPU tributary slots used for the test. Tap the Modify Trib Slots/Port button to change the OPU tributary slots.
- ➤ TCM indicates each Tandem Connection enabled; No TCM indicates that no TCM is enabled. To enable TCM, tap the Config TCM button.

➤ Config TCM

Allows to enable each TCM level (1 to 6) individually. All ODUx of a mapped signal are also available. All TCM check boxes are cleared by default (disabled). Refer to *Traces (OTN)* on page 281 for more information.

Signal - Signal Configuration (SONET/SDH)

From the **Test** menu, tap **Setup**, **Test Configurator**, the interface block, and the **Signal** tab.

OC/STM Signal

➤ Synchronization Status Message (S1): Bits 5 through 8 of the S1 byte are used to convey synchronization status of the NE. Not available with Through topology.

Bits	Description	
5 to 8	SONET	SDH
0000 ^a	Synchronized - Traceability Unknown (STU)	Quality Unknown
0001	Stratum 1 Traceable (ST1)	Reserved
0010	Reserved	ITU G.811 (PRC)
0011	Reserved	Reserved
0100	Transit Node Clock Traceable (TNC)	SSU-A
0101	Reserved	Reserved
0110	Reserved	Reserved
0111	Stratum 2 Traceable (ST2)	Reserved
1000	Reserved	SSU-B
1001	Reserved	Reserved
1010	Stratum 3 Traceable (ST3)	Reserved
1011	Reserved	ITU-T G.813 Option I (SEC)
1100	SONET Minimum Clock Traceable (SMC)	Reserved
1101	Stratum 3E Traceable (ST3E)	Reserved
1110	Provisionable by the Network Operator (PNO)	Reserved
1111	Don't Use for Synchronization (DUS)	Do not use for synchronization

a. Default message.

Signal - Signal Configuration (SONET/SDH)

➤ REI-L/MS-REI Computation Method (OC-192/STM-64 only): Allows to select the default method used to calculate the REI-L/MS-REI error for OC-192 and STM-64 signals. Choices are M1 Only and both M0 and M1. The default setting is M1 only.

STS/AU and VT/TU Mappings

➤ Timeslot/Number

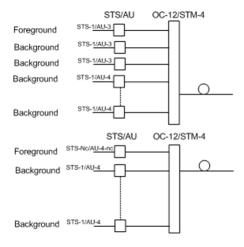
Timeslot (SONET) allows the selection of the STS timeslot number. Refer to *SONET Numbering Convention* on page 630 for more information.

Number (SDH) allows the selection of the AU channel number. Refer to *SDH Numbering Convention* on page 631 for more information.

- ➤ TCM check box when selected (cleared by default) allows Tandem Connection Monitoring (TCM).
- ➤ TC-UNEQ-P / TC-UNEQ-V / HPTC-UNEQ / LPTC-UNEQ check boxes when selected (cleared by default) allows the monitoring of the corresponding Tandem Connection Unequipped alarm. Only available when the TCM check box is selected.
- ➤ Overwrite Fixed Stuff (STS-1 only) check box when selected (default) fills up the bytes of the STS-1 SPE's columns 30 and 59 with the selected pattern from the tab *BERT* on page 117.
- ➤ Background Traffic allows the selection of the high order path background traffic: AIS, Equipped (PRBS23) (default), or Unequipped.

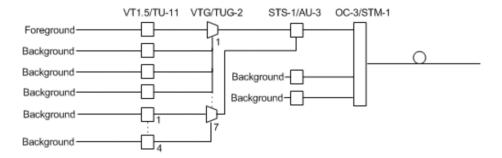
STS/AU Path (SONET/SDH HOP):

The following diagram shows a test case data path that is terminated right after SONET/SDH high order path. High order background traffic is automatically adapted to the rate (STS-1, AU-3, or AU-4) signal level for the paths that are not defined in the test case.



VT/TU Path (SONET/SDH LOP)

The following diagram shows a test case data path that is terminated at the SONET/SDH low order path. The remaining STS-1 or AU-3 timeslot not involved in the test case are filled with background traffic of STS-1 or AU-3 level depending on the interface being SONET or SDH. At the low order path level, the data path not involved in the data path defined in the test case are filled with a background traffic equivalent to the VT Group (VTG) or Tributary Unit Group (TUG) type defined by the traffic selected in the data path. Further, the remaining VTG or TUG within the high order path, selected in the test case, are respectively filled with traffic of equivalent rate for SONET and SDH data paths.



Smart Loopback

Note: The Smart Loopback block is only displayed when the **Transparent** (**Pseudo-Physical**) check box is cleared (see Loopback Mode on page 107).

From the **Test** menu, tap **Setup**, **Test Configurator**, and the Smart Loopback block.

Loopback

- ➤ **Mode** determines at which layer the Smart Loopback address/port swapping operation will be.
 - ➤ Ethernet swaps the MAC addresses of received packets having their **Destination MAC** address matching the MAC address of the loopback port.
 - ➤ Ethernet (All Unicast) swaps the MAC addresses of received packets having Unicast Destination MAC address.
 - ➤ IP, for Ethernet Layer 3 and 4, swaps the MAC and IP addresses of received packets having their **Destination IP** address matching the IP address of the loopback port. For Ethernet Layer 2, swaps the **MAC addresses** for packets having their **Destination MAC** address matching the MAC address of the loopback port.
 - ➤ UDP/TCP (default), for Ethernet Layer 4, swaps the UDP or TCP ports and the MAC and IP addresses of received packets having their Destination IP address matching the IP address of the loopback port. For Ethernet Layer 3, swaps the MAC and IP addresses for packets having their Destination IP address matching the IP address of the loopback port. For Ethernet Layer 2, swaps the MAC addresses for packets having their Destination MAC address matching the MAC address of the loopback port.
- ➤ Matching & Swapping indicates the Loopback parameters that will be used based on the Loopback Mode selected.

S-OAM Responder

The S-OAM Responder check box when selected (default) allows to respond to LBM, LTM, DMM, LMM, and SLM valid messages (test running or not). Traffic statistics are also monitored (refer to *Responder* on page 452).

Respond to message	Respond with message
LBM	LBR
LTM	LTR
DMM	DMR
LMM	LMR
SLM	SLR

Streams - Global

From the **Test** menu, tap **Setup**, **Test Configurator**, the protocol block, and the **Global** tab.

The following parameters are displayed and configurable per stream.

➤ Check boxes:

The first check box (top-left) allows to sequentially enable stream(s) within the limit of the link capacity.

The check boxes next to the stream numbers allow to enable each stream individually within the limit of the link capacity.

- ➤ **Stream Name**¹ indicates the name of each stream. Tap on the **Stream Name** button to modify the name of each stream.
- ➤ Frame Size ¹ indicates the frame size of each stream. Tap on the Frame Size button to modify the frame size of each stream.
- ➤ **TX Rate**¹ indicates the transmission rate for each stream. Tap on the **TX Rate** button to modify the transmission rate (see page 271).
- ➤ Framing indicates the framing of each stream. Tap on the Framing button to modify the Network Layer, Transport Layer and VLAN (see Modify Frame Structure from the MAC/IP/UDP tab).
- ➤ VLAN indicates the ID and Priority of each VLAN level for each stream. Tap on the VLAN button to modify the VLAN settings (see VLAN from the MAC/IP/UDP tab).

^{1.} See the Profile tab for more information.

➤ Addressing indicates the source and destination IP addresses for each stream. Tap on the Addressing button to modify the addressing (see MAC and IP from the MAC/IP/UDP tab).

Batch button allows bulk configuration for stream addressing. Select the check box of each configuration parameter that needs to be copied and set its parameters. From **Apply To**, select all streams the copy applies to and tap on the **Copy From** to proceed.

The following parameters are global for all streams.

- ➤ **Total TX Rate** indicates the percentage of the total line utilization which is the TX rate sum of all enabled streams.
- ➤ Link Capacity indicates the total rate available for traffic generation.
- **➤** Global Options:
 - ➤ Rate Unit choices are % (default), Mbit/s, Gbit/s, frame/s, and IFG.
 - ➤ QoS Metrics Tags Insertion check box when selected (default) automatically adds a stream analysis tag containing Jitter, Latency, Throughput, and sequence tags in all frames that will be generated.
- ➤ Copy Stream button allows to copy the stream configuration to one or several streams.

Select the stream number the configuration will be copied from.

From **To the following Streams**, select all streams that will inherit the configuration from the selected stream. An orange background represents a selected stream. A stream that is already enabled (Enable TX) cannot be selected for copy.

Tap **Copy** to confirm the stream configuration copy for all selected streams.

➤ **Restore Default** button reverts the current test application to its default factory settings.

Streams - Profile

The Traffic Gen & Mon test application supports the configuration of up to 16 different streams individually.

From the **Test** menu, tap **Setup**, **Test Configurator**, the protocol block, and the **Profile** tab.

Note: All parameters are configurable per stream.

Stream Selection and Activation

Select the stream to be configured by either using the left/right arrow or by tapping over the stream numbers area then tapping on a specific stream number. An orange background indicates the selected stream while a green background indicates the streams that are enabled.

- ➤ **Stream** associates a name to the selected stream number. Default stream names are **Stream 1** to **Stream n**.
- ➤ Enable check box when selected (cleared by default) enables the selected stream. However, the stream will be generated only when the test is started while the global Enable TX check box is selected from the Global tab.

Profile

➤ **Profile** button allows the selection and configuration of either **Voice**, **Video**, or **Data** (default) emulation profile. The selected profile icon and its Codec for Voice and Video are displayed next to the **Profile** button.

Voice when selected allows the configuration of the following parameters.

- ➤ Voice Codec allows the selection of the codec used by the voice profile: VoIP G.711 (default), VoIP G.723.1, or VoIP G.729.
- ➤ Number of Calls allows the selection of the number of calls that will be generated for the selected stream. The minimum and default value is 1 for 10M to 1G interface, and 5 for 10G interfaces.
- ➤ Rate indicates the rate corresponding to the selected coded and the number of calls.

Video when selected allows the configuration of the following parameters.

- ➤ Video Codec allows the selection of the codec used by the video profile: SDTV (MPEG-2) (default), HDTV (MPEG-2), or HDTV (MPEG-4).
- ➤ Number of Channels allows the selection of the number of channels (1 by default) that will be generated for the selected stream.
- ➤ Rate indicates the rate corresponding to the selected coded and the number of channels.

- ➤ Frame Size (Bytes) for Data profile is selectable: Fixed (default), Random, or Sweep. The Frame Size is forced to Fixed for Voice and Video profiles.
 - ➤ For **Fixed** type, the frame size is as follow.

Profile	Codec	Frame Size	
		IPv4	IPv6
Voice	VoIP G.711	138	158
	VoIP G.723.1	82	102
	VoIP G.729	78	98
Video	All codec	1374	1394
Data	-	Programmable from 64 ^a to 16000 ^b	

- a. The minimum frame size will be adjusted according to the frame structure and components selected. The following table lists each component that may affect the minimum frame size value.
- b. The maximum frame size is limited to 10000 for 10/100/1000Mbps electrical interface.
- ➤ For **Random** type, the frame size range is from 64 to 1518 bytes. However, the minimum frame size will be adjusted according to the frame structure and components selected. The following table lists each component that may affect the minimum frame size value. The maximum frame size value is also adjusted for VLAN (+4 bytes per VLAN).

Streams - Profile

➤ For **Sweep** type, the first frame is generated starting with the minimum number of bytes defined then each subsequent frame is incremented by 1 byte until the maximum number of bytes is reached and start over with minimum. The frame size range is from 64 to either 10000 bytes for electrical interfaces or 16000 bytes for optical interfaces; default is 1518 bytes. However, the minimum frame size will be adjusted according to the frame structure and components selected. The following table lists each component that may affect the minimum frame size value.

The following table lists each component that may affect the minimum frame size value.

Component	Description	
VLAN	4 bytes per VLAN (up to 2 VLAN)	
MPLS	4 bytes per label (up to two labels)	
UDP	8 bytes	
Ethernet Header	14 bytes	
IPv4	20 bytes	
IPv6	40 bytes	

Shaping

➤ TX Mode allows the selection of the transmission mode for the selected stream when Data profile is selected. The TX Mode is forced to Continuous for Voice and Video profiles.

Speed 100%

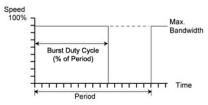
Continuous (default) transfers the selected frame continuously according to the selected percentage of bandwidth.

n-Frame transfers the selected number of frames.

% Bandwidth

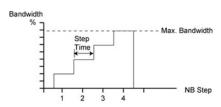
Burst transfers the selected frame at maximum bandwidth for the selected **Burst Duty Cycle** over the **Period**.

n-Burst transfers the selected number of Burst.



Ramp transfers the selected bandwidth in a stair shape according to the selected step time, number of steps, and maximum bandwidth.

n-Ramp transfers the selected number of Ramp.



➤ TX Rate / Max TX Rate indicates the transmission rate for Voice and Video profiles, and allows to enter the transmission rate for Data profile. The available stream transmission rate will be calculated according to the selected TX Mode. The default setting is 100 percent for all interfaces at the exception of 10Gig-E WAN which is 92.8571 percent (depending on the frame format).

Unit choices are % (default), Mbit/s, Gbit/s, frame/s, and IFG. However frame/s and IFG are not available for Random and Sweep frame sizes.

- ➤ **Frame Count** is only available with n-Frame Transmit Mode. Enter the frame count number: **1** (default) to **267857142857**.
- ➤ **Shaping** button

For **Burst** and **n-Burst** TX modes.

- ➤ Burst Duty Cycle (%) represents the burst duration within the burst period: 1 to 100 percent (default is 50 percent).
- Period represents the burst pattern duration: 1 to 8000 milliseconds (default is 1000 ms).
 Unit choices are ms (default) and s.
- ➤ **Burst Count**, available with n-Burst TX Mode, represents the number of times the burst will be repeated: **1** (default) to **255**.

For **Ramp** and **n-Ramp** TX modes.

- ➤ Ramp Nb. of Steps represents the number of steps within the ramp: 2 to 100 (default is 10).
- Step Time represents the duration of each step: 100 to 8000 milliseconds (default is 1000 ms).
 Unit choices are ms (default) and s.
- Ramp Cycle Count, available with n-Ramp TX mode only, represents the number of times the ramp will be repeated:
 1 (default) to 255.

➤ **Total TX Rate** indicates the percentage of the total line utilization which is the sum of all TX rate enabled streams.

Note: The Individual stream can be enabled/disabled even when the test is started and running. The streams can be enabled one after the other, up to 16, as long as the maximum rate is not reached. For example, if the first stream is using the full rate available, then no other stream can be enabled. However, if the first enabled stream uses half rate, then at least another stream can be enabled using up to half rate. Thus, to enable a second stream, first set the TX rate value within the non-used rate, then enable it. A stream cannot be enabled if its MAC address is not valid (it can be either not resolved or wrongly entered).

➤ Link Capacity indicates the total rate available for traffic generation.

QoS Metrics

Note: QoS Metrics settings apply to all streams.

- ➤ Global Pass/Fail Verdict check box when selected (default) enables the pass/fail verdict for all streams.
- ➤ Global Thresholds Type button
 - ➤ Throughput allows to select if the verdict is based on the Current Throughput (default) or Average Throughput.
 - ➤ Frame Loss allows to select if the verdict is based on a frame loss Count (default) or Rate.
 - ➤ Out-of-Sequence allows to select if the verdict is based on an Out-of-Sequence Count (default) or Rate.
- ➤ Throughput (%) check box when selected enables the throughput pass/fail verdict and allows to set the minimum and maximum threshold values.

Streams - Profile

➤ Frame Loss Count/Rate check box when selected enables the Frame Loss pass/fail verdict and allows to set threshold of frame that are lost.

For **Count**, enter the maximum count of frame that are lost before declaring a fail verdict: **0** (default) to **9999999999**.

For **Rate**, enter the maximum rate of frame that are lost before declaring a fail verdict: **1.0E-14** (default) to **1.0E00**.

➤ Out-of-Sequence Count/Rate check box when selected enables the Out-of-Sequence pass/fail verdict and allows to set the threshold of frames that are Out-of-Sequence.

For **Count**, enter the maximum count of frames that are Out-of-Sequence before declaring a fail verdict: **0** (default) to **999999999**.

For **Rate**, enter the maximum rate of frames that are Out-of-Sequence before declaring a fail verdict: **1.0E-14** (default) to **1.0E00**.

- ➤ **Jitter (ms)** check box when selected enables the Jitter verdict and allows to set the maximum Jitter in ms before declaring a fail verdict.
- ➤ Latency (ms) check box when selected enables the Latency verdict and allows to set the maximum Latency in ms before declaring a fail verdict.

SyncE

From the **Test** menu, tap **Setup**, **Test Configurator**, and the **SyncE** test block.

ESMC Monitoring

➤ **ESMC** (Ethernet Synchronization Message Channel) is a live value monitored even when the test is not started.

An arrow next to the ESMC label indicates that ESMC valid information frames are received or not.

- ➤ A green arrow indicates that at least one ESMC valid information frame, containing a valid FCS, was received within a second in the last 5-second interval.
- ➤ A red arrow indicates that no ESMC valid information frames were received for more than 5 seconds.
- ➤ A gray arrow indicates awaiting incoming data to provide a status.
- ➤ Received QL indicates the last Quality Level received. The Received QL is a live value monitored even when the test is not started.
- ➤ QL Mismatch Monitoring check box when selected (default) enables the Quality Level mismatch monitoring. The quality level characterizes the clock quality in terms of network synchronization.
- ➤ Expected QL available when the QL Mismatch Monitoring check box is selected, allows the selection of the Expected Quality Level value. See page 376 for more information.

- ➤ Pass/Fail Verdict check box when selected (default) enables the use of the pass/fail verdict. The global pass/fail verdict is based on the following criteria: ESMC Rate Threshold (when enabled), QL Mismatch Monitoring (when enabled), ESMC Loss, or Link Down.
- ➤ ESMC Rate Threshold check box when selected (default) enables the ESMC rate threshold monitoring which will declare a Fail verdict when the ESMC frame rate is outside the range of 0.8 to 10.2 frames/s.

ESMC Generation

➤ Generated QL

The **Generated QL** check box when selected (default) enables the generation of the selected QL message.

The **Generated QL** field allows the selection of the QL message that will be generated. See page 376 for the list of QL message (default is **QL-EEC2/ST3**).

Note: For 1GE Electrical interface using **Local Clock** set to **Slave**, the **Generated QL** is not configurable and is set to **QL-DNU/DUS** with its check box selected.

➤ QL Rate (frame/s) defines the frame rate at which the ESMC transmit the QL message value: 1 (default), 5, or 10 frames per second. For 1GE Electrical interface using Local Clock set to Slave, the QL Rate is not configurable and is set to 1 frame/s.

Restore SyncE Defaults

Reverts the SyncE test application to its default factory settings.

System

From the **Test** menu, tap **Setup**, and **System**.

Factory Default

- ➤ **Restore Default** button restores the factory default settings for all test applications.
- ➤ Restore Default at Start-Up check box when cleared (default), reloads the last configuration settings when the application is launched; when selected, the factory settings are restored.

TCP Throughput

From the **Test** menu, tap **Setup**, **Test Configurator**, and tap on the test block.

TCP Mode

Since two units are required to perform a TCP Throughput test, one unit must be the source (**Local**) unit and the other one the destination (**Remote**). Set the TCP Mode on both units: **Local** (default) or **Remote**.

TCP Connection Configuration

- ➤ Remote IP Address, available with Local TCP mode, allows to enter the IP address of the remote unit.
- ➤ Quick Ping button automatically starts the quick Ping utility for the remote IP address and provides either a successful or failed result. The quick Ping uses 3 attempts, a Delay of 1 second, a Timeout of 2 seconds, and a Data Size of 32 Bytes. Refer to *Ping & Trace Route* on page 501 for more options.
- ➤ Accept Connection from IP, available with Remote TCP mode, allows to enter the IP address of the local unit. The IP address 0.0.0.0 (default) listens to any TCP stream.
- ➤ IP TOS/DS, available with Local TCP mode, is configurable from 0x00 (default) to 0xFF.
- ➤ TCP Port, available with Local and Remote TCP modes, allows the selection of the TCP port number: 0 to 65535 (default is 50201). For the local unit, the specified TCP port will be used for the TCP initialization algorithm with the remote unit. The following TCP segments sent by the local unit will use the TCP port number replied by the remote unit.

TCP Throughput Configuration

Note: TCP Throughput Configuration is only available on the local unit.

- ➤ Initial Window Size¹ is the window size that is used when the test is started: 1024 Bytes to 65536 KBytes (default is 2 KBytes). The Initial Window Size value must be between the Minimum Window Size and the Maximum Window Size values.
- ➤ Minimum Window Size¹ is the minimum window size used for the test: **1024** Bytes to **65536** KBytes (default is **1** KBytes).
- ➤ Maximum Window Size¹ is the maximum window size used for the test: **1024** Bytes to **65536** KBytes (default is **64** MBytes).
- ➤ Rate Unit allows to select the unit that will be used to set the Throughput Pass/Fail Verdict Threshold and throughput results: % (default) or MBit/s.
- ➤ Throughput Pass/Fail Verdict check box when selected (default) enables the throughput verdict.
- ➤ Threshold allows to set the pass/fail verdict threshold value: 0 to 100% (default).

Restore TCP Throughput Defaults

Reverts the TCP Throughput test application to its default factory settings.

^{1.} The entered value will be rounded to the closest multiple of 1024 Bytes. Unit choices are Bytes, KBytes (default), and MBytes.

Timer

Allows to automatically start and/or stop the test at a given time or for a specific duration.

From the **Test** menu, tap **Setup**, and **Timer**.

Timer

Note: For RFC 2544 and RFC 6349, only **Start Time** and the **ARM** button are available.

➤ Duration: Selects the test duration based on the test start time. The test start time can be either the time the user starts the test or the time the test is automatically started when the start time is enabled. The Duration check box has to be selected to be included in the test timer. Choices are 15 minutes (default), 1, 2, 4, 6, 12, 24, 72 hours, 7 days, and User Defined.

When **User Defined** is selected, the field next to it becomes available to enter the test duration using the format: dd:hh:mm:ss.

Note: Duration cannot be enabled while stop time is enabled. When the test is started while duration is enabled, the stop time is calculated and the Stop Time field is updated to indicate the time the test will stop.

➤ **Start Time** selects the time the test will automatically start. The **Start Time** check box has to be selected to be included in the test timer.

Note: A valid start time has to be subsequent to the current time.

➤ **Stop Time** selects the time the test will automatically stop. The **Stop Time** check box has to be selected to be included in the test timer.

Note: A valid stop time has to be subsequent to the current time or to the start time, when enabled. The stop time must not exceed 30 days based on the start time. The stop time cannot be enabled while **Duration** is enabled.

➤ **ARM** button, available when the **Start Time** check box is selected (cleared by default), enables the start test timer. Not available while the test is running. It is not possible to start the test case when the start time is armed.

Note: An icon is displayed in the global test status area indicating that the timer is enabled. **Armed** is displayed when the test start time is armed while the test is not started. Refer to Global Indicator on page 31 for more information.

Traces (OTN)

From the **Test** menu, tap **Setup**, **Test Configurator**, tap on the signal block, and on the **Traces** tab.

OTUx, ODUx, and TCM Buttons

Tap on either OTUx or ODUx button. For ODUx when TCM is enabled (see Modify TCM on page 257), tap on a TCMx button to select a TCM level.

SM/PM/TCM TTI Traces

Note: The TTI Traces are configurable for SM (OTUx), PM (ODUx), and TCM (ODUx when TCM is enabled; see **Modify TCM** on page 257).

➤ Generated Message

Allows editing the SAPI, DAPI and Operator Specific messages to be generated.

➤ Expected Message

Allows editing the expected SAPI, and DAPI messages. The expected message settings are coupled with the **Expected Message** from *Traces - OTN* on page 443.

➤ SAPI (Source Access Point Identifier) corresponds to the TTI bytes 1 to 15. A maximum of 15 characters are allowed. The TTI byte 0 is set to NULL (all 0's). The expected SAPI message is available when the SAPI OTU/ODU-TIM check box is selected.

TTI Traces	Default Message
SM	EXFO OTU SAPI
PM	EXFO ODU SAPI
TCM	EXFO TCMi SAPI

➤ DAPI (Destination Access point Identifier) corresponds to the TTI bytes 17 to 31. A maximum of 15 characters are allowed. The TTI byte 16 is set to NULL (all 0's). The expected DAPI message is available when the DAPI OTU/ODU-TIM check box is selected.

TTI Traces	Default Message
SM	EXFO OTU DAPI
PM	EXFO ODU DAPI
TCM	EXFO TCMi DAPI

➤ **Operator Specific** corresponds to the TTI bytes 32 to 63. A maximum of 32 characters are allowed.

TTI Traces	aces Default Message					
SM	EXFO OTU OPERATOR SPECIFIC					
PM	EXFO ODU OPERATOR SPECIFIC					
TCM	EXFO TCMi OPERATOR SPECIFIC					

Test Setup - Test Configurator, Timer, and System

Traces (OTN)

➤ SAPI OTU/ODU/TCM-TIM check box, when selected (cleared by default), allows editing the expected Source Access Point Identifier (SAPI) and also enables OTU/ODU/TCM-TIM alarm monitoring.

➤ DAPI OTU/ODU/TCM-TIM check box, when selected (cleared by default), allows editing the expected Destination Access Point Identifier (SAPI) and also enables the OTU/ODU/TCM-TIM alarm monitoring.

Traces (SONET/SDH)

From the **Test** menu, tap **Setup**, **Test Configurator**, the interface block, and on the **Traces** tab.

Note: Selecting a Trace byte to be generated will automatically update the corresponding OH byte. Refer to OH - SONET/SDH on page 487 for more information.

Traces

➤ Section/RS (J0), STS/AU/TU-3 Path (J1), and VT/TU Path (J2)

Format: Allows the selections of the J0/J1/J2 format: **1 Byte** (default), **16 Bytes**, or **64 Bytes** format.

Generated: When the 16 bytes or 64 bytes format is selected, enter the J0/J1/J2 trace value/message to be generated.

Default values/messages

Format (bytes)	Traces	J0/J1/J2
1	01 ^a	J0/J1/J2
16	EXFO SONET/SDH	J0/J1/J2
64	EXFO SONET/SDH Analyzer Section/RS trace test message	10
	EXFO SONET/SDH Analyzer high order path trace test message	J1 (STS/AU)
	EXFO SONET/SDH Analyzer low order path trace test message	J1 (TU-3)/J2

a. Hexadecimal value. Refer to OH - SONET/SDH on page 487 to change this value.

Note: 16-bytes selection allows typing up to 15 bytes (a CRC-7 byte will be added in front for a total of 16 bytes). 64-bytes selection allows typing up to 62-bytes (<C_R> and <L_F> bytes will be added at the end for a total of 64-bytes). Traces values should be ASCII suitable characters including the

ITU T.50 Characters on page 39.

➤ TIM-S/RS-TIM, TIM-P/HP-TIM, TIM-V/LP-TIM: Enables the corresponding Trace Identifier Mismatch for the expected message defined. These settings are coupled with the *Result - Traces/Labels* configuration (refer to *Traces - SONET/SDH* on page 445).

Format: Allows the selection of the expected format: **16 Bytes** (default), or **64 Bytes**.

Expected: Allows entering the expected J0 trace message for TIM-S/RS-TIM, J1 for TIM-P/HP-TIM, and J2 for TIM-V/LP-TIM. See *Default values/messages* on page 284.

TCM Access Point Identifier

Note: Available when TCM is enabled from the Signal - Signal Configuration (SONET/SDH) on page 258.

- ➤ STS/AU Path (N1), and VT/TU Path (Z6 or N1 (TU-3))
 Enter the N1/Z6 value/message to be generated.
- ➤ TC-TIM-P/HPTC-TIM/TC-TIM-V/LPTC-TIM: Enables the corresponding TCM Access Point Identifier for the expected message defined. These settings are coupled with the Traces configuration from *Traces* (SONET/SDH) on page 284.

Copy RX allows to use the received TIM message as the expected one.

9 Test Results

The Test Results menu offers the following structure:

Intelligent Apps test application

Tab	Test Application iSAM	Page
Logger	X	362
Summary	X	411

Transport test applications

	Available with						
Tab	а	b	c	d	e	f	Page
Alarms/Errors	Х	Х	Х	Х	1	Х	292
Alarms/Errors Logger	-	-	-	-	-	Х	362
FTFL/PT	Х	-	-	-	-	-	349
ISDN Logger	-	-	-	-	-	Х	352
Labels	-	Х	-	Х	-	-	357
Logger	Х	Х	Х	Х	Х	-	362
Performance Monitoring	Х	Х	Х	Х	-	-	365
Summary	391	391	391	391	423	415	<
Traces	443	445	-	445	-	-	<

- a. OTN BERT
- b. SONET/SDH BERT
- c. DSn/PDH BERT
- d. SONET/SDH DSn/PDH BERT
- e. NI/CSU Emulation
- f. ISDN PRI

Ethernet test applications

Tab - Subtab		Test Application									
		b	С	d	e	f	g	h	i	j	Page
Alarms/Errors	Х	Х	Х	Х	Х	Х	Х	Х	Х	-	292
Graph	-	-	Х	-	-	-	-	-	-	-	351
Link OAM	-	-	-	-	-	-	-	-	Х	-	358
Logger	Х	Х	Х	Х	Х	-	Х	Х	Х	-	362
S-OAM / MPLS-TP OAM	-	-	-	-	-	-	-	-	Х	-	379
Service Configuration - Burst	Х	-	-	-	-	-	-	-	-	-	384
Service Configuration - Ramp	Х	-	-	-	-	-	-	-	-	-	385
Service Performance	Х	-	-	-	-	-	-	-	-	-	386
Streams - Frame Loss / Out-of-Sequence	-	-	-	-	Х	-	-	-	-	-	388
Streams - Jitter	-	-	-	-	Х	-	-	-	-	-	388
Streams - Latency	-	-	-	-	Х	-	-	-	-	-	389
Streams - MPLS	-	-	-	-	Х	-	-	-	-	-	364
Streams - Throughput	-	-	-	-	Х	-	-	-	-	-	390
Summary	405	427	424	391	441	391	391	438	421 430	401	<
Traffic - Ethernet	Х	Х	Х	Х	Х	Х	Х	Х	-	-	446
Traffic - Flow Control	-	Х	Х	-	Х	-	Х	Х	-	-	448
Traffic - Graph	-	-	-	-	Х	-	Х	-	-	-	450
Traffic - MPLS	-	-	-	-	-	-	Х	-	-	-	364
Traffic - S-OAM / MPLS-TP OAM	-	-	-	-	-	Х	-	-	Х	-	451
Window Sweep	-	Х	-	-	-	-	-	-	-	-	453
WIS	Х	-	Х	Х	Х	Х	-	-	Х	-	454

- a. EtherSAM
- b. RFC 6349
- c. RFC 2544
- d. EtherBERT
- e. Traffic Gen & Mon
- f. Smart Loopback
- g. Through Mode
- h. TCP Throughput
- i. Carrier Ethernet OAM
- j. Cable Test

Packet Sync test applications

Tab	Test App	Dage	
lab	1588 PTP	SyncE	Page
Alarms/Errors	Х	Х	292
Logger	Х	Х	362
PTP Stats	Х	-	372
Quality Level (1588 PTP)	Х	-	374
Quality Level (SyncE)	-	Х	376
Summary	397	435	<
Traffic - Ethernet	Х	Х	446

Fibre Channel test application

Tab	Test Application Fibre Channel BERT	Page
Alarms/Errors	X	292
Logger	X	362
Summary	X	408

Wireless Test Application

Tab	Test Application CPRI/OBSAI BERT	Page
Alarms/Errors	Xa	292
Logger	X	362
Summary	Х	391

a. Only available for Framed L2.

Alarms/Errors Overview

Current and history alarms/errors are displayed using different background colors as defined in the following table.

Background color	Alarm/ Error	Description
Gray	Current	No test result available.
	History	
Green	Current	No alarm/error has occurred in the last second.
	History	No alarm/error has occurred during the test.
Red	Current	An alarm/error occurred in the last second.
	History	
Amber	History	At least one alarm/error has occurred during the test.

- ➤ **Seconds** gives the total number of seconds in which one or more alarm/error occurred.
- ➤ Count gives the number of occurrences of a specific error. The count is displayed using integer value; exponential value (for example: 1.00000E10) is used when the count is bigger than the field display capacity.
- ➤ Rate calculates and displays the error rate. The rate is expressed using the exponential format with two decimal digits (example: 1.23E-04).

Note: Some Alarms/errors groups display a magnifying icon allowing to see more information on alarm/error like Second, Count, and Rate information.

Pass/Fail Verdict

Note: The verdict is not displayed when disabled or unavailable.

The Pass/Fail verdict is represented by the following icons:

lcon	Verdict	Description
⊘	PASS	Result value meet the configured threshold criterion.
8	FAIL	Result value does not meet the configured threshold criterion.

Statistic Values

- ➤ **Current** indicates the average measurements in the last second.
- ➤ Last indicates the result of the last measurement.
- ➤ **Minimum** indicates the minimum value recorded.
- ➤ **Maximum** indicates the maximum value recorded.
- ➤ **Average** indicates the average value.

Alarms/Errors

From the **Test** menu, tap **Results**, and the **Alarms/Errors** tab. Depending on the test structure, the Alarms/Errors page may be split in different tabs such as OTN and Ethernet; tap on the desired tab when required.

Alarms/errors blocks containing the magnifier (+) icon in its title, opens a zoomed view giving more details like errors in seconds, count, and rate.

When there is not enough room on the page to display the error in seconds, count, and rate, the error is displayed in **Seconds** per default. To select another unit, tap on the unit's button and select either **Seconds** (default), **Count**, or **Rate**.

The following table lists the availability of alarms/errors per layer for TX and RX.

Layer	Alarms/Errors			
	TX/RX	RX only		
BER	Pattern Loss	No Traffic	296	
	Bit Error, Pattern Error	Mismatch '0', Mismatch '1', Frame Loss, Out-of-Seq.		
CLOCK	-	LOC, LOPPS-L, LOPPS-R	298	
CPRI	LOF, R-LOS, R-LOF, RAI, SDI	Link Down	299	
	FAS			
DS1	AIS. OOF, RAI	-	300	
	CRC-6, Framing Bit	-		
DS3	AIS, Idle, OOF, RDI	-	301	
	CP-BIT, FEBE, F-Bit, P-Bit	-	1	
E1	AIS, LOF, RAI, LOMF, RAI MF, TS16 AIS	-	302	
	FAS	CRC-4, E-Bit	1	
E2	AIS, LOF, RAI	-	303	
E3 E4	FAS	-	304 305	
Ethernet	Link Down, Remote Fault, Local Fault ^a	Hi-BER, Local Fault Det., Local Fault Rcd.	306	
	FCS	Jabber, Oversize, Runt, Undersize		
FEC	CORR-BIT, CORR-CW, CORR-SYM, STRESS, UNCORR-CW	CORR, UNCORR	320	
Fibre Channel	-	Link Down, Local Fault Detected, Local Fault Received, Remote Fault	309	
	-	Symbol, Block, FCS, Oversize, Undersize		
Interface	LOS, CV, K30.7	Frequency, LOC	311	
IP/UDP/TCP	-	IP Chksum, UDP Chksum, TCP Chksum	313	
ISDN	-	D-CH Down, D-Ch FCS	313	
MPLS-TP OAM	RDI, AIS, LCK, C-LOS, C-FDI, C-RDI, C-DCI ^a	Loss Continuity, Mismerge, Unexp MEG Lvl, Unexp MEP, Unexp Period	326	

Alarms/Errors

Layer	Alarms/Errors		Page	
	TX/RX	RX only		
ODUx	LOFLOM, AIS, OCI, LCK, BDI, FSF, BSF, FSD, BSD	TIM	314	
	BEI, BIP-8	-		
ODUx-TCM	BDI, BIAE, IAE, LTC	TIM	317	
	BEI, BIP-8	-		
OPUx	AIS, MSIM, CSF	PLM	319	
OTUx	AIS, BDI, BIAE, IAE, LOF, LOM, OOF, OOM	OM, OOF, OOM TIM		
	FAS, MFAS, BIP-8, BEI	-		
PTP	-	Loss Sync, Loss Announce, Unusable, QL Mismatch	324	
QoS Metrics	-	Frame Loss, Out-of-Seq.	325	
S-OAM	RDI, AIS, LCK, C-LOS, C-FDI, C-RDI, C-DCI ^a	Loss Continuity, Mismerge, Unexp MEG Lvl, Unexp MEP, Unexp Period	326	
Section/Line / RS/MS	LOF-S/RS-LOF, SEF/RS-OOF, AIS-L/MS-AIS, RDI-L/MS-RDI	TIM-S/RS-TIM	330	
	FAS-S/RS-FAS, B1, B2, REI-L/MS-REI	-		
STS-x / AU-x	AIS-P/AU-AIS, LOP-P/AU-LOP, UNEQ-P/HP-UNEQ, PDI-P, RDI-P/HP-RDI, ERDI-PCD/ERDI-CD, ERDI-PPD/ERDI-PD, ERDI-PSD/ERDI-SD	TIM-P/HP-TIM, PLM-P/HP-PLM	332	
	B3, REI-P/HP-REI	-		
SyncE	-	ESMC, QL Mismatch	335	
TCM (SONET/SDH)	TC-UNEQ-P/HPTC-UNEQ, TC-LTC-P/HPTC-LTC, TC-IAIS-P/HPTC-IAIS, TC-ODI-P/HPTC-ODI, TC-RDI-P/HPTC-RDI, TC-UNEQ-V/LPTC-UNEQ, TC-LTC-V/LPTC-LTC, TC-IAIS-V/LPTC-IAIS, TC-ODI-V/LPTC-ODI, TC-RDI-V/LPTC-RDI	TC-TIM-P/HPTC-TIM, TC-TIM-V/LPTC-TIM	336	
	TC-IEC-P/HPTC-IEC, TC-OEI-P/HPTC-OEI, TC-REI-P/HPTC-REI, TC-OEI-V/LPTC-OEI, TC-REI-V/LPTC-REI	TC-VIOL-P/HPTC-VIOL, TC-VIOL-V/LPTC-VIOL		

Layer	Alarms/Errors		Page
	TX/RX	RX only	
VT/TU	AIS-V/TU-AIS, LOP-V/TU-LOP, RDI-V/LP-RDI, RFI-V/LP-RFI, UNEQ-V/LP-UNEQ, ERDI-VSD/LP-ERDI-SD, ERDI-VCD/LP-ERDI-CD, ERDI-VPD/LP-ERDI-PD	TIM-V/LP-TIM, PLM-V/LP-PLM	339
	-	BIP-2, REI-V/LP-REI	
WIS	SEF, LOP, AIS-L, RDI-L, AIS-P, RDI-P, LCD-P, LOP-P, UNEQ-P, ERDI-PSD, ERDI-PCD, ERDI-PPD	WIS Link Down, PLM-P	342

a. Available in TX only.

BER

Alarms

➤ **No Traffic** (Available with EtherBERT)

RX:

➤ Pattern Loss

RX:

Ethernet: More than 20 percent of bit errors are received or the reference sequence can be unambiguously identified as out of phase. Fibre Channel: bit error is detected on four consecutive words.

Errors

➤ Bit Error

RX: There are logic errors in the bit stream (i.e., zeros that should be ones and vice versa).

➤ Pattern Error

RX: Indicates a block mismatch. Only available with **Seed A** or **Seed B** pattern.

➤ **Mismatch '0'** (Available with EtherBERT.)

RX: There is a bit error on a binary '0' (for example ones that should be zeros) found in the test pattern only.

➤ **Mismatch '1'** (Available with EtherBERT.)

RX: There is a bit error on a binary '1' (for example zeros that should be ones) found in the test pattern only.

Clock

➤ LOC (Loss Of Clock)

RX: The NetBlazer is unable to synchronize with the selected **Clock Mode**. No valid clock is generated/extracted to/from the EXT CLK port.

➤ LOPPS-L and LOPPS-R (Loss Of Pulse Per Second - Local/Remote) is only available with Dual Test Set in One-Way Latency measurement mode.

RX: Either no pulse is received or no pulse is received within 1 second \pm 6.6 μ s after the previous pulse. **LOPPS-R** is only monitored once the DTS connection is established.

CPRI

Note: CPRI alarms/errors are only available for Framed L2.

Alarms

➤ Link Down

RX: Indicates that the start-up sequence is not in F (Operation) or G (Passive) link state.

➤ LOF (Loss Of Frame)

RX: The hyperframe alignment cannot be achieved or is lost.

➤ **R-LOS** (Remote - Loss Of Signal)

RX: Bit 3 of the Z.130.0 byte is set to 1.

➤ **R-LOF** (Remote - Loss Of Frame)

RX: Bit 4 of the Z.130.0 byte is set to 1.

➤ **RAI** (Remote Alarm Indication)

RX: Bit 1 of the Z.130.0 byte is set to 1.

➤ **SDI** (Service Access Point Defect Indication)

RX: Bit 2 of the Z.130.0 byte is set to 1.

Errors

➤ **FAS** (Frame Alignment Signal)

RX: Error detected in the start of hyperframe (byte different of K28.5 while not in LOF).

DS₁

Alarms

➤ AIS (Alarm Indication Signal)

RX: An unframed all-ones signal is received.

➤ **OOF** (Out-OF-Frame)

RX: Four consecutive frame bit errors are detected.

➤ RAI (Yellow) (Remote Alarm Indication)

RX:

SF framing: Bit 2 in each timeslot contains "0".

ESF framing: Eight "ones" followed by eight "zeros" pattern is received continuously in the data link (FDL).

Errors

➤ Framing Bit

RX: An incorrect value appeared in a bit position reserved for framing.

➤ CRC-6 (Cyclical Redundancy Check) is only available with ESF framing.

RX: One or more bit errors have been detected in a block of data through cyclical redundancy check.

DS3

Alarms

➤ **AIS** (Alarm Indication Signal)

RX: The M-frame contains zeros (0) for C-bits, ones (1) for X-bits, 1010... repeating sequence with a one (1) immediately following any of the control bit positions for the information bits.

➤ Idle (DS3 Idle)

RX: Subframe 3 of the M-frame contains zeros (0) for the three C-bits, ones (1) for X-bits, 1100... repeating sequence with the first two bits following each control bit set to 11 for the information bits.

➤ **OOF** (Out-OF-Frame)

RX: Four consecutive frame bit errors are detected.

➤ **RDI** (Remote Defect Indicator)

RX: Both X-bits of the M-Frame are set to "0".

Errors

➤ **CP-Bit** (Control-Bit)

RX: The three C-bits reserved to control bit stuffing are different of "111" and "000".

➤ **F-Bit** (Framing-Bit)

RX: The frame alignment pattern received is different of "1001".

➤ **P-Bit** (Parity-Bit)

RX: The P-Bits does not match the parity of all the information bits following the first X-Bit of the previous DS3 frame.

➤ **FEBE** (Far-End Block Error)

RX: The three FEBE bits reserved for framing or parity error detection contain the "000" pattern.

E1

Alarms

Note: Only AIS is available when the framing is set to **Unframed**.

➤ AIS (Alarm Indication Signal)

RX: An unframed all-ones signal is received.

➤ LOF (Loss Of Frame)

RX: Three consecutive incorrect frame alignment signals is received.

➤ RAI (Yellow) (Remote Alarm Indication)

RX: Bit 3 in timeslot 0 is set to "1".

➤ TS16 AIS (TimeSlot 16 Alarm Indication Signal)

RX: Timeslot 16 is received as all-ones for all frames of two consecutive multiframes.

➤ **LOMF** (Loss Of MultiFrame)

RX: Two consecutive multiframes alignment signals (bits 1 through 4 of TS16 of frame 0) is received with an error.

> RAI MF (Remote Alarm Indication Multi-Frame)

RX: Bit 6 of timeslot 16 of frame 0 is set to "1".

Errors

➤ FAS (Frame Alignment Signal) is only available with PCM30 CRC-4 or PCM31 CRC-4 framing.

RX: Bits 2 to 8 of the frame containing the FAS differ from 0011011.

➤ CRC-4 (Cyclical Redundancy Check)

RX: One or more bit errors are detected in a block of data through cyclical redundancy check.

➤ E-Bit (CRC-4 Error Signal) is only available with PCM30 CRC-4 or PCM31 CRC-4 framing.

RX: Bit 1 of sub-multiframe (SMF) II in frame 13 and/or 15 is set to 0 indicating a sub-multiframe error.

E2

Alarms

Note: Only AIS is available when the framing is set to Unframed.

➤ AIS (Alarm Indication Signal)

RX: An unframed all-ones signal is received.

➤ LOF (Loss Of Frame)

RX: Four consecutive incorrect frame alignment signals is received.

➤ **RAI** (Remote Alarm Indication)

RX: Bit 11 of a framed E2 is set to "1".

Errors

➤ FAS (Frame Alignment Signal)

RX: Bits 1 to 10 of the first frame differ from 1111010000.

E3

Alarms

Note: Only AIS is available when the framing is set to Unframed.

➤ AIS (Alarm Indication Signal)

RX: An unframed all-ones signal is received.

➤ LOF (Loss Of Frame)

RX: Four consecutive incorrect frame alignment signals is received.

➤ RAI (Remote Alarm Indication)

RX: Bit 11 of a framed E3 is set to "1".

Errors

➤ FAS (Frame Alignment Signal)

RX: Bits 1 to 10 of the first frame differ from 1111010000.

E4

Alarms

Note: Only AIS is available when the framing is set to Unframed.

➤ **AIS** (Alarm Indication Signal)

RX: An unframed all-ones signal is received.

➤ LOF (Loss Of Frame)

RX: Four consecutive incorrect frame alignment signals is received.

➤ **RAI** (Remote Alarm Indication)

RX: Bit 13 of a framed E4 is set to "1".

Errors

➤ FAS (Frame Alignment Signal)

RX: Bits 1 to 12 of the first frame differ from 111110100000.

Ethernet

Alarms

➤ Link Down

RX: The Ethernet connection is down meaning that there is a local or a remote fault condition.

➤ Local Fault Det.¹ (Local Fault Detected)

RX: At least one of the following events is detected: Loss of bit synchronization, Loss of Block synchronization, WIS Link down, or High BER.

➤ Local Fault Rcd.¹ (Local Fault Received)

RX: The received data path contains the **Local Fault** signal.

➤ Remote Fault¹

RX: The received data path contains the **Remote Fault** status.

^{1.} Available with Ethernet 10Gbit/s interface.

Errors

➤ Symbol¹

RX/TX: Invalid code-group is detected/generated in the code.

➤ Idle¹

RX: An error is detected between the end of a frame and the beginning of the next frame.

➤ False Carrier¹

RX: Data is being received with invalid start of frame.

➤ **Block** (available with Ethernet 10G LAN/WAN interface)

RX: Error block received in frames.

➤ **Alignment** (available with 10/100Mbit/s interface)

RX: Frames without an integral number of octets in length are received.

➤ FCS (Frame Check Sequence)

RX: Frames with an invalid FCS are received.

➤ Jabber

RX: Frames larger than 1518 bytes² with an invalid FCS are received.

➤ Oversize (available when the Oversize Monitoring check box is selected.)

RX: Frames larger than 1518² bytes with a valid FCS.

➤ Runt

RX: Frames smaller than 64 bytes with an invalid FCS.

NetBlazer 307

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^{1.} Available with Ethernet 100/1000Mbit/s interface.

^{2. 1518} bytes for no VLAN tag, 1522 for one VLAN tag, 1526 for two VLAN tags, or 1530 for 3 VLAN tags.

➤ Undersize

RX: Frames smaller than 64 bytes with a valid FCS.

➤ Oversize Monitoring check box, when selected (cleared by default), allows monitoring the Oversize frame errors.

The following errors are only available with **Half Duplex** mode (only for electrical interface at speeds of 10 Mbit/s and 100 Mbit/s).

➤ Collision

RX: Indicates the number of collisions on the link.

➤ Late Coll.

RX: Indicates the number of collisions that have occurred after a 64 bytes transmission.

➤ Exc. Coll.

RX: Indicates the number of frames that were sent 16 times unsuccessfully due to consecutive collisions.

Fibre Channel

Alarms

➤ Link Down

RX: The Fibre Channel connection is down meaning that there is a local or a remote fault condition.

➤ Local Fault Detected (FC 10X)

RX: Indicates that at least one of the following events is detected: **LOS**, **Loss of bit synchronization**, **Loss of Block synchronization**, **Link down**, or **High BER** (High BER is true when the bit error ratio > 10^{-4} on a fixed $125 \,\mu s$ time period).

➤ Local Fault Received (FC 10X)

RX: Indicates that the received data path contains the Local Fault signal.

➤ Remote Fault (FC 10X)

RX: Indicates that a Remote Fault event is detected.

Error

➤ **Symbol** (FC 1X/2X/4X/8X)

RX/TX: Invalid code-group is detected/generated in the code.

▶ Block (FC 10X)

RX: The number of frames received with an errored block condition.

➤ FCS (Frame Check Sequence)

RX: Frames with an invalid FCS are received.

➤ Oversize

RX: The number of received FL-2 frames larger than 2148 bytes with a valid FCS.

➤ Undersize

RX: FL-2 frames smaller than 36 bytes with a valid FCS.

Interface

Alarms

➤ LOS (Loss Of Signal)

RX: Absence of an input signal or an all-zeros pattern is received.

For CPRI Framed L2: Absence of an input signal or at least 16 8B/10B code violations occur in one hyperframe.

➤ Frequency

RX: The received signal frequency meets the standard specifications (green) or not (red).

For Ethernet 10/100/1000M Electrical, 100M Optical, 1GE Optical, 10GE LAN/WAN, or Fibre Channel 1X/2X/4X/8X/10X interface/rate, the frequency range is \pm 100 ppm.

Interface	Standard Rate Specification
DS1	1544000 ±36.6 ppm
E1	2048000 ±54.6 ppm
E3	34368000 ±24.6 ppm
DS3	44736000 ±24.6 ppm
STS-1e/STM-0e, OC-1/STM-0	51840000 ±20 ppm
E4	139264000 ±19.6 ppm
STS-3e/STM-1e, OC-3/STM-1	155520000 ±20 ppm
OC-12/STM-4	622080000 ±20 ppm
OC-48/STM-16	2488320000 ±20 ppm
OTU1	2666057143 ±20 ppm
OC-192/STM-64	9953280000 ±20 ppm
OTU2	10709225316 ±20 ppm
OTU1e	11049107143 ±100 ppm
OTU2e	11095727848 ±100 ppm
OTU1f	11270089286 ±100 ppm
OTU2f	11317642405 ±100 ppm

Error

- ➤ BPV (Bipolar Violation), available with DS1 and DS3, pulses of the same consecutive polarity were detected, in violation with the bipolar signal format.
- ➤ BPV/CV (Bipolar Violation/Code Violation), available with STS-1e and STS-3e, pulses of the same consecutive polarity were detected, in violation with the bipolar signal format.
- ➤ **CV** (Code Violation)

For E1, E3, E4, STM-0e, and STM-1e: Pulses of the same consecutive polarity were detected, in violation with the bipolar signal format.

For CPRI Framed L2: Invalid 10B code word received.

- ➤ **K30.7**, for CPRI Framed L2, code word /V/ with Error_Propagation ordered set received.
- **EXZ** (Excessive Zeros):

For **DS1** with **AMI Line Coding**, more than 15 consecutive bit periods with no pulses have been received.

For **DS1** with **B8ZS Line Coding**, more than 7 consecutive bit periods with no pulses have been received.

For **DS3**, more than 2 consecutive bit periods with no pulses have been received.

IP/UDP/TCP

Errors

➤ IP Chksum (IP Checksum)

RX: The IP datagrams received have invalid IP header checksum. Only available for IPv4.

➤ UDP Chksum (UDP Checksum)

RX: The UDP segments received have invalid UDP checksum.

➤ TCP Chksum (TCP Checksum)

RX: The TCP segments received have invalid TCP checksum.

ISDN

Alarms

➤ **D-Ch Down** (D-Channel Down)

RX: The Data Link Layer is not in the multiple-frame established state.

Errors

➤ **D-Ch FCS** (D-Channel FCS)

RX: D-Channel Frames have an invalid FCS.

ODUx

Note: For OPUx alarms see page 319.

Alarms

➤ **AIS** (Alarm Indication Signal)

RX: The STAT information in the PM byte 3, bits 6 to 8 is "111" for at least 3 consecutive frames.

TX: Generates an all "1"s pattern in the entire ODUk signal, excluding the frame alignment overhead (FA OH), OTUk overhead (OTUk OH) and ODUk FTFL.

➤ **BDI** (Backward Defect indication)

RX: The BDI bit in the PM overhead field (byte 3, bit 5) is "1" for at least 5 consecutive frames.

TX: Generates a "1" in the BDI (byte 3, bit 5) of the PM overhead field continuously.

➤ **BSD** (Backward Signal Degrade)

RX: The FTFL byte 128 is "00000010".

TX: Generates a "00000010" pattern in the FTFL Byte 128 continuously.

➤ **BSF** (Backward Signal Fail)

RX: The FTFL byte 128 is "00000001".

TX: Generates a "00000001" pattern in the FTFL Byte 128 continuously.

➤ **FSD** (Forward Signal Degrade)

RX: The FTFL byte 0 is "00000010"

TX: Generates a "00000010" pattern in the FTFL Byte 0 continuously.

➤ **FSF** (Forward Signal Fail)

RX: The FTFL byte 0 is "00000001".

TX: Generates a "00000001" pattern in the FTFL Byte 0 continuously.

➤ LCK (Lock)

RX: STAT information in the PM byte 3, bits 6 to 8 is "101" for at least 3 consecutive frames.

TX: Generates a repeating "01010101" pattern in the entire ODUk signal, excluding the frame alignment overhead (FA OH) and OTUk overhead (OTUk OH).

➤ OCI (Open Connection Indication)

RX: STAT information in the PM byte 3, bits 6 to 8 is "110" for at least 3 consecutive frames.

TX: Generates a repeating "01100110" pattern in the entire ODUk signal, excluding the frame alignment overhead (FA OH) and OTUk overhead (OTUk OH).

➤ **TIM** (Trace Identification Mismatch)

RX: The received SAPI and/or DAPI do not math the expected SAPI and/or DAPI. This alarm is only available when the SAPI ODU-TIM and/or DAPI ODU-TIM check boxes are selected from *PT* on page 147.

Errors

➤ **BIP-8** (Bit Interleave Parity-8)

RX: There is a PM BIP-8 mismatch between the received value and locally computed value (0 to 8).

➤ BEI (Backward Error Indication)

RX: Interleaved block in error detected by the corresponding ODU path monitoring sink using the BIP-8 code.

ODU BEI bits (1234)	BIP violations	ODU BEI bits (1234)	BIP violations		
0000	0	0101	5		
0001	1	0110	6		
0010	2	0111	7		
0011	3	1000	8		
0100	4	1001 to 1111	0		

ODUx-TCM

Alarms

➤ BDI (Backward Defect Indication)

RX: The BDI bit in the TCM overhead field Byte 3, bit 5 is "1" for at least 5 consecutive frames.

TX: Generates a "1" in the BDI bit of the TCM overhead field (byte 3, bit 5) continuously.

➤ **BIAE** (Backward Incoming Alignment Error)

RX: The BEI/BIAE bits in the TCM overhead field Byte 3, bits 1 to 4 are "1011" for at least 3 consecutive frames.

TX: Generates "1011" in the BEI/BIAE bits of the TCM overhead (byte 3, bits 1 to 4) continuously.

➤ IAE (Incoming Alignment Error)

RX: The STAT information in the TCM is "010" for at least 3 consecutive frames.

TX: Generates "1" in the IAE bit of the TCM overhead (byte 3, bit 6) continuously.

➤ LTC (Loss of Tandem Connection)

RX: The STAT information in the TCM Byte 3, bits 6, 7, and 8 are "000" for at least 3 consecutive frames.

TX: Generates "000" in the STAT field of TCM overhead (byte 3, bits 6 to 8) continuously.

➤ TIM (Trace Identification Mismatch)

RX: The SAPI and/or DAPI do not math the expected SAPI and/or DAPI. This alarm is only available when the Enable TIM SAPI and/or DAPI check boxes are selected from *PT* on page 147.

Errors

➤ **BIP-8** (Bit Interleave Parity-8)

RX: There is a TCM BIP-8 mismatch between the received value and locally computed value (0 to 8).

➤ BEI (Backward Error Indication)

RX: Interleaved block in error detected by the corresponding ODU tandem connection monitoring sink using the BIP-8 code.

ODU TCM BEI bits (1234)	BIP violations	ODU BEI bits (1234)	BIP violations		
0000	0	0101	5		
0001	1	0110	6		
0010	2	0111	7		
0011	3	1000	8		
0100	4	1001 to 1111	0		

OPUx

Note: OPUx is displayed under ODUx alarms/errors group.

Alarms

➤ AIS (Alarm Indication Signal)

RX: A PRBS11 pattern is received indicating a failure of the client signal.

TX: Generates a PRBS11 pattern.

➤ CSF (Client Signal Fail)

RX: Bit 1 of the OPUk PSI[2] byte is set to "1" indicating a failure of the client signal mapped into the OPUk of the OTN signal.

TX: Sets the bit 1 of the OPUk PSI[2] byte to "1".

➤ **PLM** (Payload Mismatch) is available when OPU-PLM check box is selected.

RX: The Payload Structure Identifier (PSI) field does not match the expected PT for at least 3 consecutive frames.

OTUx

Note: Available for OTU2, OTU2f, OTU1f, OTU2e, OTU1e, and OTU1.

Alarms

➤ **AIS** (Alarm Indication Signal)

RX: Polynomial number 11 (PN-11) is over all OTU frame bits including FAS and MFAS for at least 3 consecutive 8192 bit-interval.

TX: Generates polynomial number 11 (PN-11) over all OTU frame bits including FAS and MFAS continuously.

➤ **BDI** (Backward Defect Indication)

RX: The BDI bit in the SM overhead field (byte 3, bit 5) is "1" for at least 5 consecutive OTU frames.

TX: Generates "1" for the BDI bit in the SM overhead field (byte 3, bit 5) continuously.

➤ **BIAE** (Backward Incoming Alignment Error)

RX: The BEI/BIAE bits in the SM overhead field (byte 3, bits 1 to 4) are "1011" for at least 3 consecutive frames.

TX: Generates "1011" for the BEI/BIAE bits in the SM overhead field (byte 3, bits 1 to 4) continuously.

➤ IAE (Incoming Alignment Error)

RX: The IAE bit in the SM overhead field (byte 3, bit 6) is "1" for at least 5 consecutive OTU frames.

TX: Generates "1" for the IAE bit in the SM overhead field (byte 3, bit 6) continuously.

➤ **LOF** (Loss of Frame)

RX: OOF is present for at least 3 ms.

TX: Generates error in all FAS bits continuously.

➤ LOM (Loss Of Multiframe)

RX: OOM is present for at least 3 ms

TX: Generates error in MFAS bits continuously.

➤ **OOF** (Out-Of-Frame)

RX: FAS (bytes 3, 4, and 5) are in error for at least 5 consecutive OTU frames.

TX: Generates error in all FAS bits for 5 consecutive OTU frames.

➤ OOM (Out-Of-Multiframe)

RX: MFAS are in error for at least 5 consecutive OTU frames.

TX: Generates error in multiframe number for 5 consecutive OTU frames.

➤ TIM (Trace Identifier Mismatch)

RX: Expected SM SAPI and/or SM DAPI do not match the received SM SAPI and/or DAPI for at least 3 consecutive TTI. This alarm is only available when the Enable TIM SAPI OTU-TIM and/or DAPI OTU-TIM check boxes are selected from page 285.

Errors

➤ BEI (Backward Error Indication)

RX: SM BEI errors are received from the DUT (value 0 to 8).

OTU BEI bits (1234)	BIP violations	ODUk BEI bits (1234)	BIP violations		
0000	0	0101	5		
0001	1	0110	6		
0010	2	0111	7		
0011	3	1000	8		
0100	4	1001 to 1111	0		

➤ **BIP-8** (Bit Interleave Parity-8)

RX: There is a SM BIP-8 mismatch between the received value and locally computed value (0 to 8).

➤ **FAS** (Frame Alignment Signal)

RX: The FAS bits are in error.

➤ **FEC-CORR** (Forward Error Correction - Correctable)

RX: Statistics on codewords (CW; default), symbols (SYMB), or bits (BIT) corrected by the FEC.

TX:

FEC-CORR-CW (Forward Error Correction - Correctable - Codeword): Generates 8 symbols (bytes) containing 8 bits in error each, in each codeword.

FEC-CORR-SYM (Forward Error Correction - Correctable - Symbol): Generates 1 symbol (byte) containing 8 bits in error.

FEC-CORR-BIT (Forward Error Correction - Correctable - Bit): Generates 1 symbol (byte) containing 1bit in error.

➤ **FEC-UNCORR** (FEC - Uncorrectable)

RX: Statistics on the detected codewords (CW) having uncorrectable errors.

TX: **FEC-UNCORR-CW** (Forward Error Correction - Uncorrectable - Codeword) generates 16 symbol (bytes) containing 8 bits in error each, in each codeword.

➤ **FEC-STRESS** (Forward Error Correction - Stress)

TX: Generates correctable errors composed of a random number of symbol errors (less or equal to 8) containing a random number of bits distributed all over the OTU frame.

➤ MFAS (Multiframe Alignment Signal)

RX: The MFAS bits are in error.

PTP

Alarms

➤ Loss Sync

RX: The Slave Clock does not receive packet timing signal messages (Sync, Follow Up, Delay Resp) within their expected arrival time for a duration exceeding the configured **Receipt Timeout** (refer to *PTSF Alarm Timeout/Threshold* on page 115).

➤ Loss Announce

RX: The Slave Clock does not receive Announce messages within their expected arrival time for a duration exceeding the configured **Receipt Timeout** (refer to *PTSF Alarm Timeout/Threshold* on page 115).

➤ Unusable

RX: Either the maximum Sync IPDV value or the maximum Delay Req IPDV value in the last second exceeds the configured **IPDV Threshold** (refer to *PTSF Alarm Timeout/Threshold* on page 115).

➤ QL Mismatch

RX: The received QL value does not match the Expected QL (refer to page 115 or page 374). The **QL Mismatch** alarm is only reported when at least one Announce message has already been received (**Last QL Received**) and that the **QL Mismatch Monitoring** check box is selected.

QoS Metrics

Note: Only available with Traffic Gen & Mon test application.

Errors

➤ Frame Loss

RX: A sequence number is missing in the received frames.

➤ Out-of-Seq. (Out-of-Sequence)

RX: The received frame sequence number is either smaller than the expected frame sequence number or is a duplicate number.

S-OAM and MPLS-TP OAM

Alarms

Note: The following alarms are available when the **CC Function** check box is selected (refer to page 224).

➤ Loss Continuity

RX: No CCM frames with same or lower MEG/MD Level were received from the peer MEP within an interval equal to 3.5 times the configured CCM transmission period. The alarm is cleared when at least 3 CCM frames with same or lower MEG/MD Level from the peer MEP are received within an interval equal to 3.5 times the configured CCM transmission period.

➤ Mismerge

RX: A CCM frame was received from the peer MEP with same MEG/MD Level but with incorrect MEG ID/MAID value or format. The MAID, composed of a Domain ID and a Short MA Name strings, is incorrect if one or both strings are not as expected. The alarm is cleared when no CCM frames with same MEG/MD Level but with incorrect MEG ID/MAID value or format are received within an interval equal to 3.5 times the configured CCM transmission period.

➤ Unexp MEG/MD Lvl (Unexpected MEG/MD Level)

RX: A CCM frames was received from the peer MEP with lower MEG/MD Level. The alarm is cleared when no CCM frames with lower MEG/MD Level are received within an interval equal to 3.5 times the configured CCM transmission period.

➤ Unexp MEP (Unexpected MEP)

RX: A CCM frame was received from the peer MEP with same MEG/MD Level, correct MEG ID/MAID, and correct source MAC Address (corresponds to the peer MEP) but with unexpected MEP ID. The alarm is cleared when no CCM frames with same MEG/MD Level, correct MEG ID/MAID, correct source MAC Address (corresponds to the peer MEP) but with an unexpected MEP ID are received within an interval equal to 3.5 times the configured CCM transmission period.

➤ Unexp Period (Unexpected Period)

RX: A CCM frame is received from the peer MEP with same MEG/MD Level, correct MEG ID/MAID, and correct MEP ID but with a period field value different than the one configured. The alarm is cleared when no CCM frames with same MEG/MD Level, correct MEG ID/MAID, and correct MEP ID but with incorrect period field value are received within an interval equal to 3.5 times the configured CCM transmission period.

➤ **RDI** (Remote Defect Indication)

RX: The RDI flag bit of a valid CCM frames is set to 1. A valid CCM frame has its source MAC address matching the Peer MEP MAC address, the destination MAC address matching either the unit port Unicast MAC address or a Multicast class 1 address (refer to page 638), and VLANs matching the unit port VLANs.

TX: The RDI flag bit of transmitted CCM frames is set to 1.

Note: The following alarms are available with G.8113.1, Y.1731 and MEF modes.

➤ **AIS** (Alarm Indication Signal)

RX: A valid AIS frame is received. A valid frame has its destination MAC address matching either the unit port Unicast MAC address or a Multicast class 1 address (refer to page 638), VLANs matching the unit port VLANs, and MEG level matching the local MEG level. The alarm is cleared when during an interval equal to 3.5 times the AIS transmission period indicated in the last received AIS frame, no AIS frames are received.

➤ LCK (Locked)

RX: An valid LCK frame is received. A valid frame has its destination MAC address matching either the unit port Unicast MAC address or a Multicast class 1 address (refer to page 638), VLANs matching the unit port VLANs, and MEG level matching the local MEG level. The alarm is cleared when during an interval equal to 3.5 times the LCK transmission period indicated in the last received LCK frame, no LCK frames are received.

➤ C-LOS (Client Signal Fail - Loss Of Signal)

RX: A CSF frame is received with CSF type equal to **000**. The alarm is cleared when no CSF (C-LOS) frames are received during an interval equal to 3.5 times the CSF transmission period indicated in the last received CSF (C-LOS) frame, or when a CSF frame is received with Client Defect Clear Indication (C-DCI) information (CSF Type 011).

TX: Generates a CSF frame with CSF type equal to **000**.

> C-FDI (Client Signal Fail - Forward Defect Indication)

RX: A CSF frame is received with CSF type equal to **001**. The alarm is cleared when no CSF (C-FDI) frames are received during an interval equal to 3.5 times the CSF transmission period indicated in the last received CSF (C-FDI) frame, or when a CSF frame is received with Client Defect Clear Indication (C-DCI) information (CSF Type 011).

TX: Generates a CSF frame with CSF type equal to **001**.

➤ **C-RDI** (Client Signal Fail - Remote Defect Indication)

RX: A CSF frame is received with CSF type equal to **010**. The alarm is cleared when no CSF (C-RDI) frames are received during an interval equal to 3.5 times the CSF transmission period indicated in the last received CSF (C-RDI) frame, or when a CSF frame is received with Client Defect Clear Indication (C-DCI) information (CSF Type 011).

TX: Generates a CSF frame with CSF type equal to **010**.

➤ **C-DCI** (Client Signal Fail - Defect Clear Indication)

TX: Generates a CSF frame with CSF type equal to **011**.

Section/Line / RS/MS

Alarms

➤ LOF-S (Loss Of Frame - Section) - SONET

RS-LOF (Regeneration Section - Loss Of Frame) - SDH

RX: A SEF (SONET)/RS-OOF (SDH) defect on the incoming optical signal persists for at least 3 milliseconds.

TX: Generates non-valid framing bytes (A1 and A2).

SEF (Severely Errored Framing) - SONET.
 RS-OOF (Regeneration Section - Out-Of-Frame) - SDH.

RX: A minimum of four consecutive errored framing patterns are received.

TX: Generates four consecutive errored framing patterns.

➤ TIM-S (Trace Identifier Mismatch - Section) - SONET

RS-TIM (Regeneration Section - Trace Identifier Mismatch) - SDH

RX: The received J0 Trace doesn't match the expected message value. Only available when Enable TIM-S/RS-TIM check box is selected (Refer to *Traces (SONET/SDH)*) on page 284).

➤ AIS-L (Alarm Indication Signal - Line) - SONET

MS-AIS (Multiplex Section - Alarm Indication Signal) - SDH

RX: Bits 6, 7 and 8 of the K2 byte contain the "111" pattern in five consecutive frames.

TX: Generates a SONET/SDH signal that contains a valid Section Overhead (SOH) / Regenerator Section Overthead (RSOH) and an all-ones pattern on the SPE.

RDI-L (Remote Defect Indication - Line) - SONET
 MS-RDI (Multiplex Section - Remote Defect Indication) - SDH

RX: Bits 6, 7, and 8 of the K2 byte contain the "110" pattern in five consecutive frames.

TX: Generates a "110" pattern for the bits 6, 7 and 8 of the K2 byte.

Errors

- ➤ FAS-S (Frame Alignment Signal Section) SONET
 RS-FAS (Regeneration Section Frame Alignment Signal) SDH
 RX: At least one A1 or A2 byte of the FAS word is in error.
- ➤ **B1** (BIP-8, Bit-Interleave Parity 8 bits)

RX: Indicates a Section (SONET) / Regeneration Section (SDH) parity error by performing a routine even-parity check over all frames of the previous STS-n/STM-n signal (located in the first STS-1/STM-1 of an STS-n/STM-n signal).

➤ **B2** (BIP-8, Bit-Interleave Parity - 8 bits)

RX:

- ➤ SONET: Indicates a Line parity error by performing an even-parity check over all bits of the LOH and SPE of the previous frame (located in every STS-1 of an STS-n signal).
- ➤ SDH: Indicates a Multiplex Section parity error by performing an even-parity check over all bits (except those in the RSOH bytes) of the previous frame of a STM-N signal.
- REI-L (Remote Error Indicator Line) SONET
 MS-REI (Multiplex Section Remote Error Indicator) SDH

RX: The M0, M1, or the combination of both M0 and M1 bytes indicate that one or more BIP violations have been detected. Refer to *M0 or M1/Z2 (SONET)* on page 491 for more information. For OC-192, also refer to *REI-L Computation Method* on page 259.

STS-x/AU-x

Alarms

➤ AIS-P (Alarm Indication Signal - Path) - SONET AU-AIS (Administrative Unit - Alarm Indication Signal) - SDH

RX: The H1 and H2 bytes contain an all-ones pattern in three consecutive frames or more.

TX: Generates an all-ones pattern over H1, H2, H3, and SPE.

➤ LOP-P (Loss Of Pointer - Path) - SONET AU-LOP (Administrative Unit - Loss Of Pointer) - SDH

RX: A valid pointer is not found in N consecutive frames (where $8 \le N \le 10$), or that N consecutive NDFs ("1001" pattern) are detected (non-concatenated payloads).

TX: Generates a non-valid pointer.

➤ UNEQ-P (Unequipped - Path) - SONET HP-UNEQ (HP - Unequipped) - SDH

RX: The C2 byte contains "00 H" in five consecutive frames. Only available when PLM-P/UNEQ-P / HP-PLM/HP-UNEQ is enabled (refer to *Labels* on page 169).

TX: Generates an all-zeros pattern over POH and SPE.

➤ **H4-LOM** (H4 - Loss Of Multiframe)

RX: For VT/TU structured optical frames, the system loss track of the H4 byte multiframe indicator sequence.

TX: Generates a wrong H4 byte multiframe indicator sequence.

➤ TIM-P (Trace Identifier Mismatch - Path) - SONET HP-TIM (HP - Trace Identifier Mismatch) - SDH

RX: J1 Trace doesn't match the expected message value. Only available when TIM-P/HP-TIM is enabled (refer to *Traces (SONET/SDH)* on page 284).

➤ PLM-P (Payload Label Mismatch - Path) - SONET HP-PLM (HP - Payload Label Mismatch) - SDH

RX: Five consecutive frames have mismatched STS/VC signal labels (C2 byte). Only available when PLM-P/UNEQ-P / HP-PLM/HP-UNEQ is enabled (refer to *Labels* on page 169).

➤ **PDI-P** (Payload Defect Indication - Path) - SONET

RX: For VT-structured STS-1 SPE, there is a LOP-V, AIS-V, DS3 AIS, DS3 LOS, or DS3 OOF defect on any VT or DS3 payload that it embeds into the STS SPE that it is originating. For non-VT-structured STS-1 or STS-Nc SPE, the C2 byte contains the hexadecimal FC code.

TX: For VT-structured STS-1 SPE, generates a VT-structured STS-1 SPE with payload defect. For non-VT-structured STS-1 or STS-Nc SPE, inserts the hexadecimal FC code in the C2 byte.

➤ RDI-P (Remote Defect Indication - Path) - SONET HP-RDI (High Order Path - Remote Defect Indication) - SDH

RX: Bits 5, 6, and 7 of the G1 byte contain the "100" or "111" pattern in five consecutive frames.

TX: Generates a "100" pattern for bits 5, 6 and 7 of the G1 byte.

➤ ERDI-PCD (Enhanced RDI - Path Connectivity Defect) - SONET ERDI-CD (Enhanced RDI - Path Connectivity Defect) - SDH

RX: Bits 5, 6 and 7 of the G1 byte contain the "110" pattern in five consecutive frames.

TX: Generates a "110" pattern for bits 5, 6 and 7 of the G1 byte.

➤ ERDI-PPD (Enhanced RDI - Path Payload Defect) - SONET ERDI-PD (Enhanced RDI - Payload Defect) - SDH

RX: Bits 5, 6 and 7 of the G1 byte contain the "010" pattern in five consecutive frames.

TX: Generates a "010" pattern for bits 5, 6 and 7 of the G1 byte.

➤ ERDI-PSD (Enhanced RDI - Path Server Defect) - SONET ERDI-SD (Enhanced RDI - Server Defect) - SDH

RX: Bits 5, 6 and 7 of the G1 byte contain the "101" pattern in five consecutive frames.

TX: Generates a "101" pattern for bits 5, 6 and 7 of the G1 byte.

Errors

➤ **B3** (BIP-8, Bit-Interleave Parity - 8 bits)

 \pmb{RX} : Indicates a high order path parity error by performing an even-parity check over all bits of the previous SPE (SONET) / VC-N (SDH).

➤ **REI-P** (Remote Error Indicator - Path) - SONET **HP-REI** (HP - Remote Error Indicator) - SDH

RX: Bits 1 through 4 of the G1 byte contain one pattern from the following binary range: "0001" through "1000" (1 to 8) (located in every STS-1/STM-1 of an STS-n/STM-n signal.

SyncE

Alarms

➤ ESMC Loss

RX: No ESMC valid information frames were received for more than 5 seconds.

➤ QL Mismatch (available when the QL Mismatch Monitoring check box is selected)

RX: The received QL value does not match the Expected QL (refer to page 274 or page 376).

TCM (SONET/SDH)

Note: TCM is displayed for rates up to OC-192/STM-64 under the STS-x/AU-x or VT/TU alarms/errors group when TCM is enabled.

Alarms

➤ TC-UNEQ-P / HPTC-UNEQ (Unequipped)

RX/TX: An all "0"s pattern is received/generated in the higher order path signal label byte (C2), the TCM byte (N1) and the path trace byte (J1), and a valid BIP-8 bytes (B3).

➤ TC-UNEQ-V / LPTC-UNEQ (Unequipped) (LPTC - Unequipped)

RX/TX: An all "0"s pattern is received/generated in the lower order path signal label (bit 5, 6, 7 of byte V5), the TCM byte (Z6/N2) and the path trace byte (J2), and a valid BIP-2 (bits 1, 2 of V5 byte).

➤ TC-LTC-P / TC-LTC-V / HPTC-LTC / LPTC-LTC (Loss of Tandem Connection)

RX/TX: A wrong FAS multiframe is received/generated.

➤ TC-IAIS-P / HPTC-IAIS (Incoming Alarm Indication Signal)

RX/TX: Bits 1 through 4 of the N1 byte are set to "1110".

➤ TC-IAIS-V / LPTC-IAIS (Incoming Alarm Indication Signal)

RX/TX: Bit 4 of the Z6/N2 byte is set to "1".

➤ TC-ODI-P / TC-ODI-V / HPTC-ODI / LPTC-ODI (Outgoing Defect Indication)

RX/TX:

- ➤ SONET: Bit 7 of the N1/Z6 byte frame 74 is set to "1".
- ➤ SDH: Bit 7 of the N1/N2 byte multiframe 74 is set to "1".

➤ TC-TIM-P / TC-TIM-V / HPTC-TIM / LPTC-TIM (Trace Identifier Mismatch)

RX: The received message differs from the defined expected message. The TC-TIM is also declared when receiving invalid ASCII characters or when errors are detected with CRC-7.

➤ TC-RDI-P / TC-RDI-V / HPTC-RDI / LPTC-RDI (Remote Defect Indication)

RX/TX:

- ➤ SONET: The TC-RDI is declared when bit 8 of the N1/Z6 byte frame 73 is set to "1".
- ➤ SDH: The TC-RDI is declared when bit 8 of the N1/N2 byte multiframe 73 is set to "1".

Errors

➤ TC-VIOL-P / HPTC-VIOL (Violations)

RX: TC-VIOL indicates the number of B3 parity violation within the tandem connection for STS-1 SPE/VC-3 and above.

➤ TC-VIOL-V / LPTC-VIOL (Violations)

RX: TC-VIOL indicates the number of violation within the tandem connection for VT6 SPE/VC-2 and below.

➤ TC-IEC-P / HPTC-IEC (Incoming Error Count)

RX: The TC-IEC indicates the number of B3 parity violations detected at the TC Source for STS-1 SPE/VC-3 and above (bits 1 to 4 of the N1 byte).

Number of BIP-8 violations	Bit				Number of	Bit			
	1	2	3	4	BIP-8 violations	1	2	3	4
0	0	0	0	0	8	1	0	0	0
1	0	0	0	1	0	1	0	0	1
2	0	0	1	0	0	1	0	1	0
3	0	0	1	1	0	1	0	1	1
4	0	1	0	0	0	1	1	0	0
5	0	1	0	1	0	1	1	0	1
6	0	1	1	0	0 (IAIS)	1	1	1	0
7	0	1	1	1	0	1	1	1	1

➤ TC-OEI-P / TC-OEI-V / HPTC-OEI / LPTC-OEI (Outgoing Error Indication)

RX: Indicates errored blocks of the outgoing VTn/VC-n (bit 6 of the N1 or Z6/N2 byte).

TX: Bit 6 of the N1 or Z6/N2 byte is set to 1.

➤ TC-REI-P / TC-REI-V / HPTC-REI / LPTC-REI (Remote Error Indication)

RX: Indicates errored blocks caused within the Tandem Connection (bit 5 of the N1 or Z6/N2 byte).

TX: Bit 5 of N1 or Z6/N2 byte is set to 1.

VT/TU

Alarms

➤ AIS-V (Alarm Indication Signal - VT) - SONET

TU-AIS (Tributary Unit - Alarm Indication Signal) - SDH

RX: V1 and V2 bytes for the VT/TU path contain an all-ones pattern in three (SONET) / five (SDH) consecutive superframes.

TX: Generates an all-ones pattern for the V1 and V2 bytes of the VT/TU path and payload.

➤ LOP-V (Loss Of Pointer - VT) - SONET TU-LOP (Tributary Unit - Loss Of Pointer) - SDH

RX: A valid pointer is not found in N consecutive superframes (where $8 \le N \le 10$), or if N consecutive NDFs ("1001" pattern).

TX: Generates a non-valid pointer.

➤ RDI-V (Remote Defect Indication - VT) - SONET LP-RDI (Tributary Unit - Remote Defect Indication) - SDH

RX: Bit 8 of the V5 byte contains "1" in five consecutive VT/TU superframes while bits 6 and 7 of the Z7 (SONET) / K4 (SDH) byte contain the "00" or "11" pattern.

TX: Generates "1" for the bit 8 of the V5 byte and a "00" pattern for bits 6 and 7 of the Z7 (SONET) / K4 (SDH) byte.

➤ RFI-V (Remote Failure Indication - VT) - SONET LP-RFI (LOP - Remote Failure Indication) - SDH, available with VC-11 only.

RX: Bit 4 of the V5 byte contains "1" in five consecutive superframes.

TX: Generates "1" for the bit 4 of the V5 byte.

➤ TIM-V (Trace Identifier Mismatch - VT) - SONET LP-TIM (LOP - Trace Identifier Mismatch) - SDH

RX:

- ➤ SONET: The J2 Trace doesn't match the expected message value. Only available when the **TIM-V** check box is selected (refer to page *Traces* (*SONET/SDH*) on page 284).
- ➤ SDH: None of the sampled LP trace strings match the expected message value. Only available when the **LP-TIM** check box is selected (refer to page *Traces* (*SONET/SDH*) on page 284).
- ➤ PLM-V (Payload Label Mismatch VT) SONET LP-PLM (LOP Payload Label Mismatch) SDH

RX: Five consecutive superframes with mismatched VT/LP Signal (bits 5 through 7 of the V5 byte are "000", "001" or "111"). Only available when the **PLM-V/UNEQ-V** / **LP-PLM/LP-UNEQ** check box is selected (refer to page *Labels* on page 169).

➤ UNEQ-V (Unequipped - VT) - SONET LP-UNEQ (LOP - Unequipped) - SDH

RX: Bit 5 through 7 of the V5 byte contain "000" for five consecutive superframes. Only available when the **PLM-V/UNEQ-V** / **LP-PLM/LP-UNEQ** check box is selected (refer to page *Labels* on page 169).

TX: Generates samples of unequipped VT/LP signal label (bits 5 through 7 of V5 byte are set to "000").

➤ ERDI-VSD (Enhanced RDI - VT Server Defect) - SONET LP-ERDI-SD (LOP - Enhanced RDI - Server Defect) - SDH

RX: Bits 5, 6, and 7 of the Z7 (SONET) / K4 (SDH) byte contain the "101" pattern, and bit 8 of the V5 byte contain "1", in five consecutive VT/LP superframes.

TX: Generates a "101" pattern for bits 5, 6, and 7 of the Z7 (SONET) / K4 (SDH) byte, and "1" for bit 8 of the V5 byte.

➤ ERDI-VCD (Enhanced RDI - VT Connectivity Defect) - SONET LP-ERDI-CD (LOP - Enhanced RDI - Connectivity Defect) - SDH

RX: Bits 5, 6, and 7 of the Z7 (SONET) / K4 (SDH) byte contain the "110" pattern, and bit 8 of the V5 byte contain "1", in five consecutive VT/LP superframes.

TX: Generates a "110" pattern for bits 5, 6, and 7 of the Z7 (SONET) / K4 (SDH) byte, and "1" for bit 8 of the V5 byte.

➤ ERDI-VPD (Enhanced RDI - VT Path Payload Defect) - SONET LP-ERDI-PD (LOP - Enhanced RDI - Path Payload Defect) - SDH

RX: Bits 5, 6, and 7 of the Z7 (SONET) / K4 (SDH) byte contain the "010" pattern, and bit 8 of the V5 byte contain "0", in five consecutive VT/LP superframes.

TX: Generates a "010" pattern for bits 5, 6, and 7 of the Z7 (SONET) / K4 (SDH) byte, and "0" for bit 8 of the V5 byte.

Errors

➤ **BIP-2** (Bit-Interleave Parity - 2 bits)

RX:

SONET: The BIP-2 error indicates a parity error by performing a routine even-parity check over all VT1.5 bytes of the previous frame of a composite signal (VT1.5/VT2/VT6).

SDH: The BIP-2 error indicates a Low Order Path parity error by performing a routine even-parity check over all bytes of the previous VC frame.

➤ REI-V (Remote Error Indicator - VT) - SONET LP-REI (Low Order Path - Remote Error Indicator) - SDH

RX: REI is declared when bit 3 of the V5 byte is set to "1".

WIS

Note: Available under the WIS sub tab for 10G WAN interface only.

Alarms

➤ WIS Link Down

RX: At least one of the following errors is present: AIS-P, LOF, PLM-P, SEF, LOP, or AIS-L.

➤ **SEF** (Severely Errored Framing)

RX: A minimum of four consecutive errored framing patterns.

TX: Generates more than four consecutive errored framing patterns.

➤ LOF (Loss Of Frame)

RX: A Severely Error Framing (SEF) defect on the incoming SONET signal persists for at least 3 milliseconds.

TX: Generates a non-valid framing pattern.

➤ AIS-L (Alarm Indication Signal - Line)

RX: Bits 6, 7 and 8 of the K2 byte contain the "111" pattern in five consecutive frames.

TX: Generates a "111" pattern for the bits 6, 7 and 8 of the K2 byte.

> RDI-L (Remote Defect Indication - Line)

RX: Bits 6, 7, and 8 of the K2 byte contain the "110" pattern in five consecutive frames.

TX: Generates a "110" pattern for the bits 6, 7 and 8 of the K2 byte.

➤ **AIS-P** (Alarm Indication Signal - Path)

RX: The H1 and H2 bytes for a STS path contain an all-ones pattern in three consecutive frames or more.

TX: Generates an all-ones pattern for H1 and H2 bytes.

➤ **RDI-P** (Remote Defect Indication - Path)

RX: Bits 5, 6 and 7 of the G1 byte contain the "100" or "111" pattern in ten consecutive frames.

TX: Generates a "100" pattern for bits 5, 6 and 7 of the G1 byte.

➤ LCD-P (Loss of Code-Group Delineation - Path)

RX: The signal synchronization has been lost and the valid code-groups are no longer being delineated from the received payload stream being passed to the PCS.

TX: Generates a PCS link down.

➤ LOP-P (Loss Of Pointer - Path)

RX: For non-concatenated payloads, a valid pointer is not found in N consecutive frames (where 8 = N = 10), or N consecutive NDFs ("1001" pattern) are detected.

TX: Generates a non-valid pointer.

➤ **PLM-P** (Payload Label Mismatch - Path)

RX: Five consecutive frames have mismatched STS signal labels.

➤ UNEQ-P (Unequipped - Path)

RX: The C2 byte contains "00 H" in five consecutive frames.

TX: Generates samples of unequipped STS signal labels (C2 is set to "00 H").

➤ ERDI-PSD (Enhanced RDI - Path Server Defect)

RX: Bits 5, 6 and 7 of the G1 byte contain the "101" pattern in five to ten consecutive frames.

TX: Generates a "101" pattern for bits 5, 6 and 7 of the G1 byte.

➤ ERDI-PCD (Enhanced RDI - Path Connectivity Defect)

RX: Bits 5, 6 and 7 of the G1 byte contain the "110" pattern in five to ten consecutive frames.

TX: Generates a "110" pattern for bits 5, 6 and 7 of the G1 byte.

➤ **ERDI-PPD** (Enhanced RDI - Path Payload Defect)

RX: Bits 5, 6 and 7 of the G1 byte contain the "010" pattern in five to ten consecutive frames.

TX: Generates a "010" pattern for bits 5, 6 and 7 of the G1 byte.

PLM-P/UNEQ-P (Payload Label Mismatch - Path / Unequipped - Path) check box when selected (cleared by default) enables the Signal Label Mismatch for the expected message defined as well as **UNEQ-P** monitoring.

Errors

➤ **B1** (BIP-8, Bit-Interleave Parity - 8 bits)

RX: Indicates a Section parity error by performing a routine even-parity check over all Section bits of the previous frame of a composite signal (located in the first STS-1 of an STS-n signal).

➤ **B2** (BIP-1536, Bit-Interleave Parity - 1536 bits)

RX: Indicates a Line parity error by performing a routine even-parity check over all Line bits of the LOH and STS-1 frame capacity of the previous frame of a composite signal (located in every STS-1 of an STS-n signal).

➤ **B3** (BIP-8, Bit-Interleave Parity - 8 bits)

RX: Indicates a Path parity error by performing a routine even-parity check over all Path bits of the previous SPE excluding the LOH and SOH.

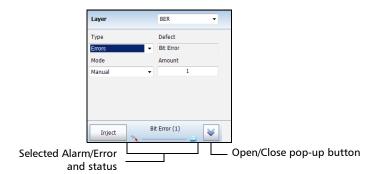
➤ **REI-L** (Remote Error Indicator - Line)

RX: Bits 5 through 8 of the M0 byte contain one pattern from the following binary range: "0001" through "1000" (1 to 8) (located in the first STS-1 of an STS-n signal).

➤ **REI-P** (Remote Error Indicator - Path)

RX: Bits 1 through 4 of the G1 byte contain one pattern from the following binary range: "0001" through "1000" (1 to 8) (located in every STS-1 of an STS-n signal).

Inject Button



- ➤ Layer: Allows to select on which layer is the alarm/error to be generated. Choices depend on the test application and its interface.
- ➤ Type: Allows to select the type of injection, either Alarms or Errors.
- ➤ **Defect**: Allows the selection of the alarm/error defect to be generated. Choices depend on the selected **Layer** and **Type**. Refer to *Alarms/Errors* on page 292 for more information.
- ➤ Mode and Rate/Amount
 - ➤ Manual allows to enter the amount of manual error to be generated: 1 (default) through 50 or 100 (depends on the selected error).
 - Rate allows the selection of the injection rate for the selected error. The rate must be within the minimum and maximum values specified.
 - ➤ Max Rate generates the selected error to its theoretical maximum rate.

The following settings are only available with Carrier Ethernet OAM test application.

- ➤ Address Type defines the destination address type of the frame: Unicast or Multicast (default).
- ➤ **Priority**¹ allows to select the VLAN user priority: **0** (default) to **7**. Refer to *VLAN ID and Priority* on page 639 for more information.
- ➤ **Drop Eligible**¹ is set to **No** (no frames will be dropped when congestion occurs) and is not configurable.
- ➤ **MEG Level** (Y.1731 and MEF) is the Maintenance Entity Group Level configurable from **0** to **7** (default).
- ➤ **Period** determines the transmission period of frames: **1 s** (default) and **1 min**. Not available with C-DCI.
- ➤ Amount, only available with C-DCI alarm, is set to 1.

Note: The RDI alarm is available when the **CC Function** is enabled and is using the parameters from the CC Function (refer to page 224 for more information).

^{1.} Available when VLAN is enabled (see VLAN on page 190).

➤ Inject button

For **Manual** mode: Manually generates the selected errors according to the defect and the amount selected.

For **Rate** and **Max Rate**: Generates respectively the selected error at the rate specified or at its theoretical maximum rate.

Note: The selected alarm/error as well as its injection mode and status are displayed next to the **Inject** button.

➤ The open/close pop-up button allows to respectively expand (up arrow) or collapse (down arrow) a pop-up allowing to set the alarm/error injection parameters.

FTFL/PT

From the **Test** menu, tap **Results**, and the **FTFL/PT** tab.

FTFL

Indicates the Forward and Backward ODU Fault Type Fault Location.

➤ Fault Indication and Code displays the FTFL fault indicator message and its code in hexadecimal format (byte 0 for forward, byte 128 for backward).

Fault Indication	Code
No fault	00 (default)
Signal fail	01
Signal Degrade	02
Reserved	03

- ➤ **Operator Identifier** displays the received operator identifier (bytes 1 to 9 for forward, byte 129 to 137 for backward).
- ➤ **Operator Specific** displays the received operator specific (bytes 10 to 127 for forward, byte 138 to 255 for backward).

PT (Payload Type)

➤ Payload Type and Code

Received displays the received payload signal type and its code in hexadecimal format.

Expected allows to select the expected payload signal type either by selecting the payload from the list or by typing its hexadecimal code.

Note: Refer to PT on page 147 for the list.

- ➤ **OPU-PLM**, when selected, enables the OPU-PLM alarm analysis.
- **Copy RX** uses the received payload type as the expected payload type.

Graph (RFC 2544)

Displays the graph showing the **Throughput**, **Back-to-Back**, **Frame Loss**, and **Latency** measurements. For **Dual Test Set** the graph shows results from **Local to Remote** and **Remote to Local** using distinctive colors.

From the **Test** menu, tap **Results**, and the **Graphs** tab.

- ➤ All button allows to view the graphs of all subtests simultaneously.
- ➤ Throughput, Back-to-Back, Frame Loss, and Latency buttons allow to view an enlarged graph view of the selected subtest.
- ➤ **Displayed Results** allows to select the displayed results mode, either **Minimum**, **Maximum** (default), **Average**, or **Current**.
- ➤ **Step**, available with Frame Loss, allows to select the result step (100 percent by default) to be displayed.

The X axis shows the frame sizes while the Y axis shows the subtest results.

➤ Frame Size (Bytes) and Step (%), available with Frame Loss, allows to select either Frame Size (default) or Step as the X axis criterion.

ISDN Logger

The ISDN Logger page displays color-coded ISDN messages and pass/fail verdict.

From the **Test** menu, tap **Results**, and the **ISDN Logger** tab.

- ➤ Sort By selects the event sorting order: ID/Time (default), Message Type, Dir., Call Ref., Ch#, or Call Type.
- ➤ Filter selects the filtering criterion: All (default), Layer 2, or Layer 3.
- ➤ Time Mode selects the time representation mode. The Time Mode for the ISDN Logger and the Alarms/Errors Logger is coupled.
 - ➤ **Relative** displays the time relative to the beginning of the test or the last reset. The time format is Dd HH:MM:SS.
 - ➤ **Absolute** (default) displays the date and time the test has started. The time format depends upon the platform time which will be either MM/DD HH:MM:SS for 24 hours time format or MM/DD HH:MM:SS <AM/PM> for 12 hours time format.
- ➤ Clear Logger button clears the logger entries.
- ➤ Message Type column indicates the type of message which are classified into Layer 2 and Layer 3 messages as follows.

Layer 2 messages

- ➤ SABME (Set Asynchronous Balanced Mode Extended) command is used to place the addressed user side or network side into a modulo 128 multiple frame acknowledged operation.
- ➤ UA (Unnumbered Acknowledgment) response is used by a data link layer to acknowledge the receipt and acceptance of the mode-setting commands (SABME or DISC).
- ➤ I (Information) command is used to transfer, across a data link connection, sequentially numbered frames containing information fields provided by Layer 3. Used while multiple frame operation is in effect on point-to-point data link.

- ➤ UI (Unnumbered Information) command is used to send information.
- ➤ **DISC** (Disconnect) command is used to terminate the multiple frame operation.
- ➤ **DM** (Disconnect Mode) response is used to report that the data link layer is in a state such that multiple frame operation cannot be performed.
- ➤ FRMR (Frame Reject) response is used to report an error condition that is not recoverable by a retransmission.
- ➤ **XID** (Exchange Identification) command/response is used for connection management to exchange information.
- ➤ RNR (Receive Not Ready) command/response is supervisory frame used by a data link layer entity to indicate a busy condition or to ask the status of its peer data link layer entity.
- ➤ **REJ** (Reject) command/response supervisory frame is used by a data link layer entity to request retransmission or to ask the status of its peer data link layer entity.
- ➤ RR (Receive ready) supervisory frame is used by a data link layer entity to indicate it is ready to receive an I frame. Besides this, it is used to acknowledge previously received I frames numbered up to and including N(R)-1 and clear a busy condition that was indicated by the earlier transmission of an RNR frame by the same data. In addition to indicating the status of a data link layer entity, the RR command with the P bit set to 1 may be used by the data link layer entity to ask for the status of its peer data link layer entity.

Note: The RR message is not included in the logger as it would fill the logger in a short period since this message is used to keep alive.

Layer 3 messages

- ➤ **SETUP** message is sent by the calling user to the network and by the network to the called user to initiate call establishment.
- ➤ CALL PROCEEDING message is sent by the called user to the network or by the network to the calling user to indicate that requested call establishment has been initiated and no more call establishment information will be accepted.
- ➤ ALERTING message is sent by the called user to the network and by the network to the calling user to indicate that called user alerting has been initiated.
- ➤ **CONNECT** message is sent by the called user to the network and by the network to the calling user, to indicate call acceptance by the called user.
- ➤ **CONNECT ACK** message is sent by the network to the called user to indicate the user has been awarded the call.
- ➤ **DISCONNECT** message is sent by the user to request the network to clear an end-to-end connection or is sent by the network to indicate that the end-to-end connection is cleared.
- ➤ RELEASE message is sent by the user or the network to indicate that the equipment sending the message has disconnected the channel (if any) and intends to release the channel and the call reference. Thus the receiving equipment should release the channel and prepare to release the call reference after sending a RELEASE COMPLETE.
- ➤ RELEASE COMPLETE message is sent by the user or the network to indicate that the equipment sending the message has released the channel (if any) and call reference, the channel is available for reuse, and the receiving equipment shall release the call reference.

- ➤ SATUS ENQUIRY message is sent by the user or the network at any time to solicit a STATUS message from the peer layer 3 entity. Sending a STATUS message in response to a STATUS ENQUIRY message is mandatory.
- ➤ STATUS message sent is by the user or the network in response to a STATUS ENQUIRY message or at any time during a call to report certain error conditions.
- ➤ **PROGRESS** message is sent by the user or the network to indicate the progress of a call in the event of interworking or in relation with the provision of in-band information/patterns.
- ➤ **RESTART** message is sent by the user or network to request the recipient to restart (return to an idle condition) the indicated channel(s) or interface.
- ➤ RESTART ACK message is sent to acknowledge the receipt of the RESTART message and to indicate that the requested restart is complete.

Message Type	Additional information
DISCONNECT	Cause Value, Cause Definition, Location
RELEASE	
RELEASE COMPLETE	
PROGRESS	Progress Desc. No., Progress Description, Location
SETUP	Calling number, Called number
STATUS	Cause Value, Cause Definition, Location, Call State

ISDN Logger

- ➤ Cause Value reports the reason why a call has been terminated, or a problem with a received message. (7 bits).

 Supported Cause Value range: 1 to 127.
- ➤ Cause Definition is associated with each Cause Value but the Cause Definition is not received or transmitted with a message. Longest Cause Definition: 86 characters.
- ➤ **Location** reports from where the action is initiated. (4 bits) Longest **Location** definition: 45 characters.
- ➤ **Progress Desc. No.** indicates the number associated to the Progress Description.
- ➤ **Progress Description** indicates the progress of a call in the event of inter-working or in relation with the provision of in-band information/patterns.
- **Calling Number** indicates the number of the calling party.
- ➤ **Called Number** indicates the number of the called party.
- ➤ **Call State** indicates the state of the actual call.

Labels

From the **Test** menu, tap **Results**, and **Labels**.

Note: Selecting a Label byte to be generated will automatically update the corresponding OH byte. Refer to OH - SONET/SDH on page 487 for more information.

Labels

➤ STS/AU Path (C2): The C2 byte is allocated to indicate the content of the STS SPE / VC, including the status of the mapped payloads.

Received: Displays the received C2 byte. Refer to *C2* on page 495 for more information.

➤ PLM-P/UNEQ-P / HP-PLM/HP-UNEQ: Enables the Payload Mismatch and STS/AU UNEQ monitoring. This setting is coupled with the configuration of *Labels* on page 169.

Expected: Select the expected C2 byte from the list. Refer to *C2* on page 495 for more information.

➤ VT/TU Path (V5): The V5 byte is allocated to indicate the content of the VT/TU path, including the status of the mapped payloads.

Received: Displays the received V5 byte. Refer to V5 on page 498 for more information.

➤ PLM-V/UNEQ-V / LP-PLM/LP-UNEQ: Enables the Payload Mismatch and VT/TU UNEQ monitoring. This setting is coupled with the configuration of *Labels* on page 169.

Expected: Select the expected V5 byte from the list. Refer to *V5* on page 498 for more information.

Link OAM

From the **Test** menu, tap **Results**, and the **Link OAM** tab.

Remote MAC Address

Indicates the remote OAM link partner MAC address.

Remote OAM Information

- ➤ **OAM Version** indicates the protocol version supported by the DTE.
- **Revision** indicates the revision of the Information TLV.
- ➤ **Multiplexer Action** reports the Multiplexer Action:

Forward indicates that the device is forwarding non-OAMPDUs to the lower sublayer.

Discard indicates that the device is discarding non-OAMPDUs.

➤ **Parser Action** reports the Parser Action:

Forward indicates that the device is forwarding non-OAMPDUs to the higher sublayer.

Loopback indicates that the device is looping back non-OAMPDUs to the lower sublayer.

Discard indicates that the device is discarding non-OAMPDUs.

➤ **OAM Mode** reports the OAM mode:

Active indicates that the DTE is configured in **Active** mode.

Passive indicates that the DTE is configured in **Passive** mode.

- ➤ **OUI** reports the 24-bit IEEE Organizationally Unique Identifier field identifying the vendor.
- ➤ Maximum OAMPDU Size reports the maximum OAMPDU size in bytes, supported by the DTE.

- ➤ Vendor Specific Information reports the 32-bit Vendor Specific Information field identifying the vendor's product model and version.
- ➤ Unidirectional reports unidirectional support capability:

Supported indicates that the DTE is capable of sending OAMPDUs when the receive path is non-operational.

Unsupported indicates that the DTE is not capable of sending OAMPDUs when the receive path is non-operational.

➤ **Remote Loopback** reports OAM remote loopback support capability:

Supported indicates that the DTE is capable of OAM remote loopback mode.

Unsupported indicates that the DTE is not capable of OAM remote loopback mode.

➤ Variable Retrieval reports variable retrieval capability:

Supported indicates that the DTE supports sending Variable Response OAMPDUs.

Unsupported indicates that the DTE does not support sending Variable Response OAMPDUs.

➤ **Link Events** reports link event capability:

Supported indicates that the DTE supports interpreting Link Events.

Unsupported indicates that the DTE does not support interpreting Link Events.

Remote Error Event Statistics

- ➤ **Date Stamp**¹ indicates the date the last Event Notification OAMPDU frame was received.
- ➤ **Time Stamp**¹ indicates the time the last Event Notification OAMPDU event was received by the test equipment.

➤ Window

Symbol Period	Errored symbol Window in second
Frame	Errored frame event Window in second
Frame Period	Errored frame period Window - duration period in number of 64 bytes frames
Frame Seconds	Errored frame seconds summary Window

➤ Threshold

Symbol Period	Errored symbol threshold in second
Frame	Errored frame event threshold in second
Frame Period	Errored frame period threshold in second
Frame Seconds	Errored frame seconds summary threshold in second

➤ Error Count

Symbol Period	The number of symbol errors in Window
Frame	The number of frame event errors in Window
Frame Period	The number of frame period errors in Window
Frame Seconds	The number of frame seconds summary errors in Window

^{1.} Date Stamp and Time Stamp parameters differ from the 802.3 standard definitions.

➤ Error Running Total

Symbol Period	The number of symbol errors since the last reset
Frame	The number of frame event errors since the last reset
Frame Period	The number of frame period errors since the last reset
Frame Seconds	The number of frame seconds summary errors since the last reset

➤ Event Running Total

Symbol Period	The number of symbol events since the last reset
Frame	The number of frame events since the last reset
Frame Period	The number of frame period events since the last reset
Frame Seconds	The number of frame seconds events since the last reset

Inject Errored Frames

Generates 5 consecutive packets with FCS errors within a 1 second period.

Logger and Alarms/Errors Logger

The Logger page displays color-coded events and pass/fail verdict.

From the **Test** menu, tap **Results**, and the **Logger** or **Alarms/Errors Logger** tab.

Sort By

➤ **Sort By**: Select the sorting order of the event logger entries:

ID/Time (default) displays the event logger entries in numeric ascending order based on the **ID** column of the event logger table.

Event displays the event Logger entries in alphanumeric ascending order based on the **Event** column of the event logger table.

➤ Time Mode

- ➤ **Relative** displays the time elapse since the beginning of the test or since the last test reset. The format of the time is Dd HH:MM:SS.
- ➤ **Absolute** (default) displays the date and time the event occurred. The time format depends on the FTB-1 time settings.

For 24 hours, the time format is MM/DD HH:MM:SS.

For 12 hours, the time format is MM/DD HH:MM:SS < AM or PM>.

The logger table provides the following event logger information.

- ➤ **ID**: Indicates the event identification number. The events are sequentially numbered.
- ➤ **Time**: Indicates when the event has been detected.
- **Event**: Provides the event type and threshold crossing information.
- ➤ **Duration**: Indicates the number of seconds within which the event occurred. Test events like **Test Started** and **Test Stopped** will have no duration.
- ➤ **Details**: Provides contextual information including the pass/fail verdict.

The following table displays the nature of information reported by type of event:

Type of Event	Nature of Information
Test Started	Start Date
Test Stopped	Pass/Fail Verdict
Alarm Events	Count value
Error Events	Current Count and Total Count
SDT Events	Service Disruption Time
Threshold Crossing Event	Value at the end of the test

Note: The Logger table can display up to 500 event entries. Once the Logger table reports 500 event entries, a log full indicator appears and no further entries is possible. However, the events in the Pending state will be updated if the test is still running.

The Event Logger information will be cleared when:

- ➤ the test is reset or started.
- ➤ the unit is in suspended mode.
- > stopping the current test and navigating to other tests
- ➤ the unit is restarted.

Note: An entry event remains in the Pending state as long as the event is not completed and it is highlighted on a yellow background color.

Note: The Threshold Crossing events are displayed in red text color.

MPLS

From the **Test** menu, tap **Results**, and...

- ➤ for **Traffic Gen and Mon**, the **Streams**, and the **MPLS** tab.
- ➤ for **Though Mode**, the **Traffic**, and the **MPLS** tab.

Label 1 and Label 2

The number of MPLS frames transmitted (TX) and received (RX) are displayed for both **Label 1** and **Label 2** for each **Stream**. Not available for **Through Mode** test application.

Total TX/RX MPLS

- ➤ Line Utilization indicates the percentage of MPLS line rate utilization in TX and RX.
- ➤ Ethernet BW (%) (Ethernet Bandwidth) indicates the MPLS data rate in TX and RX.
- ➤ Frame Rate (frames/s) indicates the number of transmitted (TX) and received (RX) MPLS frames).
- ➤ Frame Count indicates the count of transmitted (TX) and received (RX) MPLS EtherType (0x8847 or 0x8848) frames regardless if FCS is good or not.

Performance Monitoring

Note: This tab is only available with Transport test applications with Pattern client.

The Performance Monitoring tab gives error performance events and parameters for the circuit under test.

From the **Test** menu, tap **Results**, and the **Performance Monitoring** tab.

Each button on top of the window represents a level of the analyzed signal for which the Performance Monitoring (PM) is available. Each button also displays the PM standard(s) available for this level. Tap a signal level button to get its PM results.

	Standard's availability						
Analyzed Signal	G.821	G.826 ISM	G.828 ISM	G.829 ISM	M.2100 ISM	M.2100 OOSM	M.2101 ISM
DS3/DS1/E4/E3/E2/E1		Х			Х		
Section/RS				Х			
Line/MS				Х			Х
VTn/STS-n/AU-n/ TU-n			Х				Х
BERT	Х					Х	

Note: G.821 and M.2100 OOSM are only available when **No Pattern Analysis** (Live) check box is cleared (refer to page 117).

Near-End

- ➤ EFS (Error Free Second) (G.821, G.826, G.828, and G.829): Gives the number of seconds within which no error occurred.
- **EC** (Error Count) (**G.821** only): Gives the number of bit errors.
- ➤ **EB** (Errored Block) (**G.826**, **G.828**, and **G.829**): Gives the count of blocks in which one or more bits are in error.
- ➤ **ES** (Errored Second)

For **G.821**, and **M.2100 OOSM**: Gives the number of seconds within which one or more bit error occurred, or during which Loss Of Signal (LOS) or AIS is detected.

For **G.826**, **G.828**, **G.829**, **M.2100 ISM**, and **M.2101**: Gives the number of seconds within which one or more anomalies (FAS (DSn/PDH), EB, etc.) occurred, or at least one defect occurred.

➤ **SES** (Severely Errored Second)

For **G.821**, and **M.2100 OOSM**: Gives the number of seconds within which a bit error ratio is $\geq 10^{-3}$, or during which one defect (LOS/AIS) is detected.

For **G.826**, **G.829** and **M.2101**: Gives the number of seconds within which anomalies (FAS (DSn/PDH), EB, etc.) are \geq X percent or at least one defect occurred. X=30 percent for DSn/PDH signals; see the following table for SONET/SDH signals SES threshold.

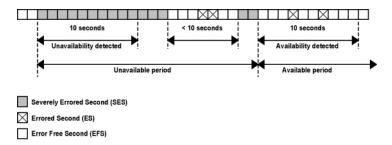
	OC-1 STS-1e STM-0 STM-0e	OC-3 STS-3e STM-1 STM-1e	OC-12 STM-4	OC-48 STM-16	OC-192 STM-64
Path	30%	30%	30%	30%	30%
Line/MS	15%	15%	25%	30%	30%
Section/RS	10%	30%	30%	30%	30%

For **M.2100 ISM**: Gives the count of the seconds within which anomalies (frame bit errors, CRC block errors, etc.) are \geq Y or at least one defect occurred. Y depends on the type of DSn/PDH signal as described in the following table.

Signal	SES Threshold
DS1 (SF)	8 frame bit errors (Near-End)
DS1 (ESF)	320 CRC-6 block errors (Near-End) 320 CRC-6 block errors (Far-End, if FDL enabled)
E1 (Framed without CRC-4)	28 frame bit errors (Near-End)
E1 (Framed with CRC-4)	805 CRC-4 block errors (Near-End) 805 E-bit errors (Far-End)
DS3 (M13)	2444 P-bit errors (Near-End) or 5 F-bit errors (Near-End)
DS3 (C-bit Parity)	2444 P-bit errors (Near-End) or 5 F-bit errors (Near-End) 2444 FEBE errors (Far-End)
E2 (Framed)	41 frame bit errors (Near-End)
E3 (Framed)	52 frame bit errors (Near-End)
E4 (Framed)	69 frame bit errors (Near-End)

➤ BBE (Background Block Error) (G.826, G.828, G.829, and M.2101): Gives the count of Errored Block not occurring as part of a SES.

➤ UAS (Unavailable Second): Gives the count of the seconds corresponding to the periods of unavailable time that begins at the onset of 10 consecutive SES events, including these 10 seconds. A period of available time shall begin at the onset of 10 consecutive non-SES events, including these 10 seconds.



➤ ESR (Errored Second Ratio) (G.821, G.826, G.828, and G.829): Gives the ratio of the number of ES in available time (AS) during a fixed measurement interval.

$$F.SR = F.S \div AS$$

➤ SESR (Severely Errored Second Ratio) (G.821, G.826, G.828, and G.829): Gives the ratio of the number of SES in available time (AS) during a fixed measurement interval.

$$SESR = SES \div AS$$

- ➤ BBER (Background Block Error Ratio) (G.826, G.828, G.829, and M.2101): Gives the ratio of BBE in available time (AS) to total blocks in available time during a fixed measurement interval. The count of total blocks excludes all blocks during SESs.
- ➤ **DM** (Degraded Minutes) (**G.821** only): A Degraded Minute is the number of minutes in which the estimated error rate exceeds 10⁻⁶ but does not exceed 10⁻³. DM is determined by collecting all of the Available Seconds, removing any SES grouping the result in 60-second long groups and counting a 60-second long group as degraded if the cumulative errors during the seconds present in the group exceed 10⁻⁶.

- ➤ SEP (Severely Errored Period) (G.828 only): A sequence between 3 to 9 consecutive SES. The sequence is terminated by a second which is not a SES.
- ➤ **SEPI** (Severely Errored Period Intensity) (**G.828** only): Gives the count of SEP events in available time, divided by the total available time in seconds.

Far-End

- ➤ **EFS** (Error Free Second): Gives the count of the seconds within which no error occurred or when a defect is detected on the near-end.
- **EC** (Error Count) (**G.821** only): Gives the number of bit errors.
- ➤ EB (Errored Block) (G.826, G.828, and G.829): Gives the count of blocks in which one or more bits are in error.
- ➤ ES (Errored Second): For G.826, G.828, G.829, M.2100 ISM, and M.2101: Gives the count of the seconds within which one or more anomalies (FAS (DSn/PDH), EB, etc.) occurred or at least one defect occurred.
- ➤ **SES** (Severely Errored Second)

For G.826, G.828, G.829 and M.2101: Gives the number of seconds within which anomalies (FAS (DSn/PDH), EB, etc.) are \geq X percent or at least one defect occurred. X=30 percent for DSn/PDH signals; see the following table for SONET/SDH signals SES threshold.

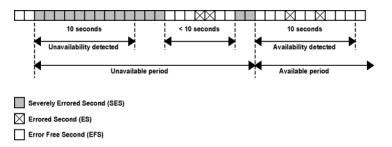
	OC-1 STS-1e STM-0 STM-0e	OC-3 STS-3e STM-1 STM-1e	OC-12 STM-4	OC-48 STM-16	OC-192 STM-64
Path	30%	30%	30%	30%	30%
Line/MS	15%	15%	25%	30%	30%
Section/RS	10%	30%	30%	30%	30%

For M.2100 ISM: Gives the count of the seconds within which anomalies (frame bit errors, CRC block errors, etc.) are \geq Y or at least one defect occurred. Y depends on the type of DSn/PDH signal as described in the following table.

Signal	SES Threshold
DS1 (SF)	8 frame bit errors (Near-End)
DS1 (ESF)	320 CRC-6 block errors (Near-End) 320 CRC-6 block errors (Far-End, if FDL enabled)
E1 (Framed without CRC-4)	28 frame bit errors (Near-End)
E1 (Framed with CRC-4)	805 CRC-4 block errors (Near-End) 805 E-bit errors (Far-End)
DS3 (M13)	2444 P-bit errors (Near-End) or 5 F-bit errors (Near-End)
DS3 (C-bit Parity)	2444 P-bit errors (Near-End) or 5 F-bit errors (Near-End) 2444 FEBE errors (Far-End)
E2 (Framed)	41 frame bit errors (Near-End)
E3 (Framed)	52 frame bit errors (Near-End)
E4 (Framed)	69 frame bit errors (Near-End)

➤ BBE (Background Block Error) (G.828 and G.829 Line): Gives the count of Errored Blocks not occurring as part of an SES.

➤ UAS (Unavailable Second): Gives the count of the seconds corresponding to the period of unavailable time that begins at the onset of 10 consecutive SES events, including these 10 seconds. A period of available time shall begin at the onset of 10 consecutive non-SES events, including these 10 seconds.



➤ ESR (Errored Second Ratio): Gives the ratio of the number of ES in available time to total seconds in available time during a fixed measurement interval.

$$ESR = ES \div AS$$

SESR (Severely Errored Second Ratio): Gives the ratio of the number of SES in available time to total seconds in available time during a fixed measurement interval.

$$SESR = SES \div AS$$

➤ BBER (Background Block Error Ratio): Gives the ratio of BBE in available time to total blocks in available time during a fixed measurement interval. The count of total blocks excludes all blocks during SESs.

PTP Stats

From the **Test** menu, tap **Results**, and the **PTP Stats** tab.

TX/RX PTP Message Count/Rate

Gives the transmitted/received count and average rate for each PTP message, and the total count for all messages.

ТХ	RX
Signaling Announce Req ^a Signaling Sync Req ^a Signaling Delay Resp Req ^a Delay Req	Signaling Announce Grant ^a Signaling Sync Grant ^a Signaling Delay Resp Grant ^a Delay Resp Sync Follow Up Announce

a. The rate value corresponds to an average rate because these messages are only transmitted/received when negotiating or renewing the lease with the Grand Master clock. If the connection with the Grand Master Clock was already established when the test is started, the 0 value is displayed. However, the value becomes available with the next lease renewal which happens every 150 seconds.

Note: In the case where messages are lost while the Receipt Timeout is set to a large value (slow communication), the last valid recorded rate value will be preceded with "<" to indicate that the reception rate is not stable. This applies to Delay Resp, Announce, Sync, and Follow UP.

Note: When the rate is above 150 message/s, "> 150" is displayed.

IPDV

Inter Packet Delay Variation (IPDV) is available for **Sync** and **Delay Req** messages and is measured for all valid in-sequence messages (see *Delay Measurement* on page 400). **Current, Average, Minimum, Maximum**, and **Standard Deviation** measurement values are displayed. The **Standard Derivation** is the measure of the dispersion of messages from its mean. When a value is below 1μ second, "< 1μ s" is displayed. The pass/fail verdict is also displayed beside the maximum value when enabled.

Quality Level (1588 PTP)

The quality level characterizes the clock quality in terms of network synchronization.

From the **Test** menu, tap **Results**, and the **Quality Level** tab.

- ➤ Last QL Received indicates the last Quality Level value received. The pass/fail verdict is also displayed when both QL Mismatch Monitoring and Pass/Fail Verdict check boxes are selected.
- ➤ Last Change indicates the date and time of the Last QL has changed.
- ➤ QL Mismatch Monitoring when selected (default) enables the Quality Level mismatch monitoring.
- ➤ Expected QL allows the selection of the Expected Quality Level value. Available when the QL Mismatch Monitoring check box is selected.

Quality Level value	PTP Clock Class	Description
QL-PRS (default)	80	Primary Reference Source Traceable (G.811)
QL-STU/UNK	82	Synchronized - Traceability Unknown
QL-PRC	84	Primary Reference Clock Traceable (G.811)
QL-ST2	86	Traceable to Stratum 2 (G.812 Type II)
QL-INV3	88	Quality Level Invalid 3
QL-SSU-A/TNC	90	Type I or V slave clock (G.812) Traceable to Transit Node Clock (G.812 Type V)
QL-INV5	92	Quality Level Invalid 5
QL-INV6	94	Quality Level Invalid 6
QL-SSU-B	96	Type VI slave clock (G.812)
QL-INV9	98	Quality Level Invalid 9
QL-ST3E	100	Traceable to Stratum 3E (G.812 Type III)
QL-EEC2/ST3	102	Ethernet Equipment Clock Option 2 Traceable to Stratum 3 (G.812 Type IV)

Quality Level value	PTP Clock Class	Description
QL-EEC1/SEC	104	Ethernet Equipment Clock Option 1 Synchronous Equipment Clock (G.813 or G.8262, Option 1)
QL-SMC	106	Traceable to SONET Minimum Clock (G.813 or G.8262, Option 2)
QL-PROV	108	Provisionable by the Network Operator (PNO)
QL-DNU/DUS	110	Do Not Use Do Not Use for Synchronization

- ➤ Count gives the count for each QL code (PTP Clock Class) included in the announce message received.
- ➤ Other includes all clock class codes (0 to 255) included in the announce message received other than the QL codes (see table above). Refer to page 399 for the complete list.
- ➤ **Total** indicates the total count of all QL code messages received.

Quality Level (SyncE)

The quality level characterizes the clock quality in terms of network synchronization.

From the **Test** menu, tap **Results**, and the **Quality Level** tab.

- ➤ **Generated QL** indicates the Quality Level value that is generated.
 - **Last Change** indicates the date and time of the Generated Quality Level value has changed. For 1GE Electrical interface using **Local Clock** set to **Slave**, the **Last Change** is not available.
- ➤ Last QL Received indicates the last Quality Level value received. The pass/fail verdict is also displayed when both QL Mismatch Monitoring and Pass/Fail Verdict check boxes are selected.
 - **Last Change** indicates the date and time of the Last QL Received has changed.
- ➤ QL Mismatch Monitoring when selected (default), enables the Quality Level mismatch monitoring.
- ➤ Expected QL allows the selection of the Expected Quality Level value. Available when the QL Mismatch Monitoring check box is selected.

Quality Level value	SSM	Description
QL-STU/UNK	0	Synchronized - Traceability Unknown
QL-PRS	1	Primary Reference Source Traceable (G.811)
QL-PRC	2	Primary Reference Clock Traceable (G.811)
QL-INV3	3	Quality Level Invalid 3
QL-SSU-A/TNC	4	Type I or V slave clock (G.812) Traceable to Transit Node Clock (G.812 Type V)
QL-INV5	5	Quality Level Invalid 5
QL-INV6	6	Quality Level Invalid 6
QL-ST2	7	Traceable to Stratum 2 (G.812 Type II)

Quality Level value	SSM	Description
QL-SSU-B	8	Type VI slave clock (G.812)
QL-INV9	9	Quality Level Invalid 9
QL-EEC2/ST3 (default)	10	Ethernet Equipment Clock Option 2 Traceable to Stratum 3 (G.812 Type IV)
QL-EEC1/SEC	11	Ethernet Equipment Clock Option 1 Synchronous Equipment Clock (G.813 or G.8262, Option 1)
QL-SMC	12	Traceable to SONET Minimum Clock (G.813 or G.8262, Option 2)
QL-ST3E	13	Traceable to Stratum 3E (G.812 Type III)
QL-PROV	14	Provisionable by the Network Operator (PNO)
QL-DNU/DUS	15	Do Not Use Do Not Use for Synchronization

➤ QL Mismatch Frame Count gives the total count of information and/or event frames received not matching the expected Quality Level. Only available when the QL Mismatch Monitoring check box is selected.

➤ TX

- ➤ Information gives the count of information frames generated for each Quality Level as well as the total of all Quality Level values. For 1GE Electrical interface using Slave as Master-Slave Clock, only the count for QL-DNU/DUS is reported.
- ➤ Event gives the count of event frames generated for each Quality Level as well as the total of all Quality Level values. Not available with 1GE Electrical using Slave as Master-Slave Clock.

➤ RX

- ➤ **Information** gives the count of information frames received for each Quality Level as well as the total of all Quality Level values.
- ➤ Event gives the count of event frames received for each Quality Level as well as the total of all Quality Level values.

S-OAM and MPLS-TP OAM

From the **Test** menu, tap **Results**, and the **S-OAM** or **MPLS-TP OAM** tab.

Loopback

- **Status** displays the status of the test function (refer to page 433).
- **TX LBM** indicates the count of transmitted LBM frames.
- ➤ RX LBR indicates the count of valid LBR frames received. A valid frame for S-OAM has its source MAC address matching the Peer MEP MAC address, destination MAC address matching the unit port MAC address, and VLANs matching the unit port VLANs. A valid frame for MPLS-TP OAM has its destination MAC address matching either the unit MAC address, FF:FF:FF:FF:FF:FF; or 01:00:5E:90:00:00; VLANs matching the unit port VLANs; and MPLS Labels matching the local MPLS Label Stack configuration.

➤ LBR Timeout

For connectivity verification (Continuous check box cleared), indicates the count of LBR Timeout event which occurs if a reply (LBR frame with matching Transaction ID) to a transmitted LBM frame is not received within 5 seconds.

For diagnostic test (Continuous check box selected), indicates the difference between the transmitted LBM frames and the received LBR frames.

➤ Invalid LBR

For connectivity verification (Continuous check box cleared), indicates the count of LBR frames received from the peer MEP with incorrect MEG/MD Level or with an unexpected Transaction ID.

For diagnostic test (Continuous check box is selected), indicates the count of LBR frames received from the peer MEP with incorrect MEG/MD Level.

- ➤ Invalid Payload indicates the count of received LBR frames having either a TLV type different than the one transmitted, Bit error or wrong data value detected in the data payload of a Data TLV, Bit error, Pattern Loss, or Pattern Type mismatch of a Test TLV.
- Successful indicates the count of received LBR frames having no errors.
- **Failed** indicates the count of LBR frames declared as invalid.

Test

- **Status** displays the status of the test function (refer to page 433).
- **TX TST** indicates the count of transmitted TST frames.
- ➤ RX TST indicates the count of valid TST frames received. A valid frame for S-OAM has its source MAC address matching the Peer MEP MAC address; destination MAC address matching either the unit port Unicast MAC address or a Multicast class 1 address¹; and VLANs matching the unit port VLANs. A valid frame for MPLS-TP OAM has its destination MAC address matching either the unit MAC address, FF:FF:FF:FF:FF; or 01:00:5E:90:00:00; VLANs matching the unit port VLANs; and MPLS Labels matching the local MPLS Label Stack configuration.
- ➤ **Invalid TST** indicates the count of TST frames received from the peer MEP with incorrect MEG/MD level.
- ➤ Invalid Payload indicates the count of received TST frames having either an unsupported pattern type, or bit error / pattern loss detected in the payload.
- ➤ **Successful** indicates the count of received TST frames having no errors.
- ➤ **Failed** indicates the count of TST frames declared as invalid.

^{1.} Refer to Unicast/Multicast Addresses for Ethernet OAM on page 638 for more information.

Frame Delay

- **Status** displays the status of the test function (refer to page 433).
- **TX DMM** indicates the count of transmitted DMM frames.
- ➤ RX DMR indicates the count of valid DMR frames received. A valid frame for S-OAM has its source MAC address matching the Peer MEP MAC address; destination MAC address matching the unit port MAC address; and VLANs matching the unit port VLANs. A valid frame for MPLS-TP OAM has its destination MAC address matching either the unit MAC address, FF:FF:FF:FF:FF:FF; or 01:00:5E:90:00:00; VLANs matching the unit port VLANs; and MPLS Labels matching the local MPLS Label Stack configuration..
- ➤ Invalid DMR indicates the count of received DMR frames from the peer MEP having an incorrect MEG/MD Level, an incorrect Test ID (when applicable), or with a valid MEG/MD Level and valid Test ID (when applicable) but with a Frame Delay outside the 0.001 to 8000.000 ms range.
- ➤ **Delay (ms): Current** indicates the average of frame delay measured in the last second. **Minimum**, **Maximum**, and **Average** indicates respectively the minimum, maximum, and average frame delays measured since the beginning of the test.
- ➤ **Successful** indicates the count of received DMR frames having no errors.
- ➤ **Failed** indicates the count of DMR frames declared as invalid.

Frame Loss

- **Status** displays the status of the test function (refer to page 433).
- **TX LMM** indicates the count of transmitted LMM frames.
- ➤ RX LMR indicates the count of valid LMR frames received. A valid frame for S-OAM has its source MAC address matching the Peer MEP MAC address; destination MAC address matching the unit port MAC address; and VLANs matching the unit port VLANs. A valid frame for MPLS-TP OAM has its destination MAC address matching either the unit MAC address, FF:FF:FF:FF:FF:FF; or 01:00:5E:90:00:00; VLANs matching the unit port VLANs; and MPLS Labels matching the local MPLS Label Stack configuration.
- ➤ **Invalid LMR** indicates the count of LMR frames received from the peer MEP with incorrect MEG/MD level.
- ➤ Frame Loss is calculated (count and %) for both Near-End and Far-End over all valid LMR frames received.
- ➤ **Successful** indicates the count of received LMR frames having no errors.
- ➤ **Failed** indicates the count of LMR frames declared as invalid.

Synthetic Loss

Note: Only available with Ethernet OAM.

- **Status** displays the status of the test function (refer to page 433).
- **TX SLM** indicates the count of transmitted SLM frames.
- ➤ RX SLR indicates the count of valid SLR frames received. A valid frame has its source MAC address matching the Peer MEP MAC address; destination MAC address matching the unit port MAC address; and VLANs matching the unit port VLANs.
- ➤ Invalid SLR indicates the count of SLR frames received from the peer MEP with incorrect MEG/MD level, incorrect source MEP ID, or incorrect Test ID.
- ➤ **Synthetic Loss** is calculated (count and %) for both Near-End and Far-End over all frames received and is updated after each Synthetic Loss measurement period (after receiving the defined **Frame Count**, refer to page 229).
- ➤ **Successful** indicates the count of received SLR frames having no errors.
- ➤ **Failed** indicates the count of SLR frames declared as invalid.

Service Configuration - Burst

From the **Test** menu, tap **Results**, **Service Configuration**, and the **Burst** tab.

Service Name and Selection

Service Name indicates the name of the selected service.

Select the service to be displayed by either using the left/right arrow or by tapping over the service numbers area then tapping on a specific service number. An orange background indicates the selected service while a green background indicates the services that are enabled.

Committed/Excess

- ➤ Committed Burst test is the CBS subtest.
- Excess Burst test is the EBS subtest.
- ➤ **Direction**, available with **Dual Test Set**, indicates results from local to remote (L->R) and remote to local (R->L).
- ➤ **Burst Size** indicates the size in bytes of the burst used for each subtest.
- ➤ SLA Verified indicates the committed SLA parameters that are used to declare the pass/fail verdict. See *Summary (EtherSAM)* on page 405 for more information on Frame Loss, Max Jitter, Round-Trip Latency, Max Latency, and Max RX Rate.
- ➤ Informational parameters are for information purpose only, they are not included in the test pass/fail verdict. See *Summary (EtherSAM)* on page 405 for more information on Frame Loss, Max Jitter, Max Latency, and Round-Trip Latency.
- ➤ Average RX Rate indicates the measured average utilization throughput for the CBS subtest.

Service Configuration - Ramp

From the **Test** menu, tap **Results**, **Service Configuration**, and the **Ramp** tab.

Service Name and Selection

Service Name indicates the name of the selected service. Select the service to be displayed by either using the left/right arrow or by tapping over the service numbers area then tapping on a specific service number. An orange background indicates the selected service while a green background indicates the services that are enabled.

Committed/Excess Steps

- ➤ **Committed Steps** indicate the pre CIR and CIR steps specified in the ramp configuration.
- ➤ Excess Steps indicate the CIR+EIR and Traffic Policing steps specified in the ramp configuration.
- ➤ **Direction**, available with **Dual Test Set**, indicates results from local to remote (L->R) and remote to local (R->L).
- ➤ **TX Rate** indicates the transmission rate for each step.
- ➤ SLA Verified indicates the committed SLA parameters that are used to declare the pass/fail verdict. See Summary (EtherSAM) on page 405 for more information on Frame Loss, Max Jitter, Round-Trip Latency, and Max RX Rate.
- ➤ Informational parameters are for information purpose only, they are not included in the test pass/fail verdict. See *Summary (EtherSAM)* on page 405 for more information on Frame Loss, Max Jitter, and Round-Trip Latency.
- ➤ Average RX Rate indicates the measured average utilization throughput for each step.

Service Performance

From the **Test** menu, tap **Results**, and the **Service Performance** tab.

Service Name and Selection

Service Name indicates the name of the selected service.

Select the service to be displayed by either using the left/right arrow or by tapping over the service numbers area then tapping on a specific service number. An orange background indicates the selected service while a green background indicates the services that are enabled.

SLA Parameters

The configured **CIR**, **Max Jitter**, **Frame Loss** and **Max Latency/Max Round-Trip Latency** SLA parameters are displayed. Refer to *Services - Profile* on page 233 for more information. For **Dual Test Set**, parameters are displayed for both local to remote (**L->R**), remote to local (**R->L**) directions.

Metrics

Current, Average, Minimum, Maximum, and **Estimate (Jitter)** measured values for each metric are reported. **Direction**, available with **Dual Test Set** indicates results from local to remote (**L->R**) and remote to local (**R->L**), and Round-Trip for Latency when in Round-Trip Latency Measurement Mode (see *Global Options* on page 140). For **Dual Test Set**, results for remote to local are obtained at the end of each step.

- > RX Rate indicates the measured utilization throughput.
- ➤ **Jitter (ms)** indicates the measured delay variation.
- ➤ Latency (ms) indicates the measured round-trip latency (delay).

Note: For the **Current** value, 0 is displayed when no RX rate has been measured in the last second.

Note: Delay variation measurements smaller than 15 µs will be discarded, not used for the sampling process, and "< 0.015" is displayed as the minimum value. For the **Current** value, **Not measurable** is displayed when no delay has been measured in the last second.

Errors

For **Dual Test Set**, errors are reported for both local to remote (L->R) and remote to local (R->L).

- ➤ Frame Loss indicates that a sequence number is missing in the received frames. The pass/fail verdict when enabled reports only the verdict when it is fail. Seconds, Count, and Rate values are reported.
- ➤ Out-of-Sequence indicates that the received frame sequence number is either smaller than the expected frame sequence number or is a duplicate number. The Out-Of-Sequence will not be considered in the global verdict. Seconds, Count, and Rate values are reported.

RX Frame Count

The **RX Frame Count** indicates the number of frames received matching the selected service ID. For **Dual Test Set**, the count is reported for both local to remote (**L->R**) and remote to local (**R->L**).

Streams - Frame Loss / Out-of-Sequence

From the **Test** menu, tap **Results**, **Streams**, and the **Frame Loss** / **Out-Of-Sequence** tab.

- **Stream**: Indicates the stream identification number.
- ➤ **Thresholds** button allows to set the pass/fail thresholds (refer to *QoS Metrics* on page 272).
- ➤ **Frame Loss**: See *QoS Metrics* on page 325.
- ➤ Out-Of-Sequence: See *QoS Metrics* on page 325.

Streams - Jitter

From the **Test** menu, tap **Results**, **Streams**, and the **Jitter** tab.

- **Stream**: Indicates the stream identification number.
- Jitter (ms) is measured for each stream on all valid frames (in-sequence frames, valid Jitter tag, and no FCS error) received.
 Current, Average, Minimum, Maximum, and Estimate delay values are reported.

Note: Delay variation measurements smaller than 15 µs will be discarded, not used for the sampling process, and "< 0.015" will be displayed as the minimum value. For the **Current** value, **Not measurable** is displayed when no delay has been measured in the last second.

➤ Thresholds button allows to set the pass/fail thresholds (refer to *QoS Metrics* on page 272).

Streams - Latency

From the **Test** menu, tap **Results**, **Streams**, and the **Latency** tab.

- **Stream**: Indicates the stream identification number.
- ➤ Latency (ms) is measured for each stream on all valid frames (valid Latency tag, expected originator identifier value, and no FCS error) received. Current, Average, Minimum, and Maximum round-trip latency (delay) are reported.

Note: Latency statistics are only available in loopback test topology.

Note: Delay measurements smaller than 15 μ s will be discarded, not used for the sampling process, and "< 0.015" will be displayed. For the **Current** value, **Not measurable** is displayed when no delay has been measured in the last second.

➤ **Thresholds** button allows to set the pass/fail thresholds (refer to *QoS Metrics* on page 272).

Streams - Throughput

From the **Test** menu, tap **Results**, **Streams**, and the **Throughput** tab.

- > Stream indicates the stream identification number.
- ➤ **TX Rate** indicates the transmitted throughput rate.
- ➤ **RX Rate** is measured for each stream on all valid frames (valid Throughput tag with no FCS error). **Current**, **Average**, **Minimum**, and **Maximum** throughput results are reported. Refer to *Unit* on page 265 for unit selection.

Note: A Current value of **0** indicates that no RX rate has been measured in the last second.

- ➤ **Total** indicates the total TX and current measured RX throughput of all valid frames (valid Throughput tag with no FCS error).
- ➤ **Thresholds** button allows to set the pass/fail thresholds (refer to *QoS Metrics* on page 272).

Summary

Note: Available with Transport, Ethernet (EtherBERT, Through Mode, Smart Loopback), and Wireless test applications. For other test applications see the corresponding test summary page.

From the **Test** menu, tap **Results**, and the **Summary** tab.

- **Status** indicates the actual test status as follows.
 - ➤ "--": The test is not running or results are not available.
 - ➤ **In Progress**: The test is running.
 - ➤ **Completed**: The test is completed, stopped at the planned time, or manually stopped when there is no set timer.
- ➤ **Start Time** indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.

Interface

Note: Only available with CPRI/OBSAI Unframed test application.

➤ Alarms

LOS indicates that there is no input signal.

➤ Errors

CV (Code Violation) indicates that invalid 10B code word are received.

BER and Multi-Pattern BER

Note: See BER on page 296 for a description of each alarm/error.

Note: For Multi-Pattern, alarms/errors are available for each pattern. An arrow in front of a specific pattern indicates the pattern that is currently generated/analyzed. **All** represents the sum of alarms/errors as well as the consolidated rate for all patterns.

- ➤ Receiving Live Traffic RX Pattern Analysis Disabled when displayed, indicates that the No Pattern Analysis (Live) check box is selected and in this case no other information/statistics are available.
- **▶ BER Threshold** is available when **Pass/Fail Verdict** is enabled¹.
- ➤ **Restart Sequence** button, available with multi-pattern, clears results and restarts the multi-pattern sequence with the first enabled pattern in the list. This is the only way to restart the multi-pattern sequence and to allow synchronization between two test sets.

For back-to-back testing using two test sets, create a multi-pattern test on both units, tap the **Restart Sequence** button on each unit within 5 seconds apart. Once synchronized, start the test on each unit.

^{1.} Refer to BERT on page 117 or EtherBERT, FC BERT, BERT (CPRI), and Unframed BERT on page 129.

➤ Bit/Pattern Error Rate/Count graphically displays a meter representing either the bit/pattern error rate or the bit/pattern error count depending on the Pass/Fail Verdict selection¹.

When the verdict is enabled¹, the values under the threshold are presented in green while the values above are in red.

When the verdict is disabled, the bit/pattern error rate is displayed in blue.

The arrow pointer indicates the current received bit/pattern error rate/count.

The Pass/Fail verdict is displayed just on top of the meter when enabled¹.

➤ **Bit/Pattern Error, Amount/Rate**, and **Inject**: The bit/pattern error injection and settings are coupled with the *Inject Button* on page 346. For Transport test applications, not available in Through modes or with Multi-Pattern.

Service Disruption

Note: Service Disruption results are only available with Transport, CPRI, and EtherBERT test applications when **Disruption Monitoring** is enabled (refer to BERT on page 117 or EtherBERT, FC BERT, BERT (CPRI), and Unframed BERT on page 129). When Service Disruption is disabled, the message **Service disruption monitoring disabled** is displayed.

Service Disruption is the time during which there is a disruption of service due to the detection of defects.

➤ Disruption Time

Longest (ms): Indicates the longest measured disruption time.

Shortest (ms) indicates the shortest measured disruption time.

Last (ms) indicates the length of the last measured disruption time.

Average (ms) indicates the average duration of all measured disruption times.

Total (ms) indicates the total duration of all measured disruption times.

- ➤ **Defect**, available with Transport test applications, indicates on which layer and defect the service disruption time test is performed.
- ➤ **Disruption Count**: Indicates the number of disruption events detected since the beginning of the SDT test.

Note: When a disruption event is equal or longer than the test period which is fixed to 5 minutes, then the measured disruption time is equal to the test period.

➤ SDT Threshold (ms) allows to enter the SDT threshold value that will be used to declare the pass/fail verdict: 0.005 to 299999.995 ms in step of 0.005 ms (default is 50 ms). This setting is only accessible when Pass/Fail Verdict is enabled and is coupled with the SDT Threshold set from the test setup (refer to page 121).

Traffic / Traffic Ethernet

Note: The **Traffic** statistics are available for Smart Loopback and Through Mode test applications. See Traffic - Ethernet on page 446 for more information.

CPRI

Note: Available with CPRI Framed L2.

- Sequence indicates the last Sequence State parameter: Standby (A), L1 Sync (B), Protocol (C), L2 C&M (D), Vendor (E), Operation (F), and Passive (G). The pass/fail verdict is also displayed when enabled.
- ➤ Frame Sync indicates that the startup sequence synchronization status as per L1 Sync Status parameter: active (green) or inactive (red).
- ➤ **Protocol** indicates either the last received (**Version 1** or **Version 2**) or negotiated (**Auto**) protocol version. A red background indicates a Protocol version mismatch.
- ➤ C&M indicates either the received (HDLC or Ethernet) or negotiated (Auto) C&M for Ethernet subchannel and HDLC rates in Mbit/s. A red background indicates either a C&M type mismatch or HDLC Rate/Ethernet subchannel mismatch. An arrow is displayed indicating which C&M Channel, Ethernet or HDLC, is selected following the negotiation process.
- ➤ Code Word (CW) indicates the transmitted and received Code Word count.
- ➤ **Hyperframe** indicates the transmitted and received hyperframe count.
- ➤ L1 Reset, available when Remote Radio Head emulation mode is selected, indicates the number of times a request to reset the RRH interface was received.

RX Frequency

Note: RX Frequency is available for Through Mode test application on both ports (**Port 1** and **Port 2**).

- ➤ **Frequency (GHz)** indicates the frequency of the input signal.
- ➤ Offset (ppm) indicates the frequency offset between the standard rate specification and the rate at the input signal.

Note: For both **Frequency** and **Offset** the following background colors are used.

Background color	Description
Green	The frequency is in range.
Red	The frequency is out-of-range. LOC is also displayed.
Gray	Pending state.

Summary (1588 PTP)

From the **Test** menu, tap **Results**, and the **Summary** tab.

➤ **Test Status** displays the current status of the 1588 PTP test. The global test pass/fail verdict is displayed next to the **Test Status** field when enabled (see *Pass/Fail Verdict* on page 116).

Test Status	Description
	Idle state, the test is not running or results are not available.
In Progress	The test is running.
Completed	The test is completed, stopped at the planned time, or manually stopped when there is no set timer.
Aborted	The test is interrupted; stopped before the set timer.
	[Message type] Request Denied, Session Canceled, or No Reply is displayed next to Aborted when applicable.

- ➤ **Start Time** indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.

➤ Negotiation Status

The status of the PTP Negotiation is displayed while in Unicast negotiation.

Negotiation Status	Description	Background Color ^a
Request Granted	All the Signaling request types have been granted.	Green
[Message type] Request Denied	The Signaling grant message has not been granted.	Red
Session Canceled	The Grand Master has canceled the Unicast session.	Red
No Reply	No message is received from the Grand Master following transmission of 3 Signaling requests for a message type.	Red
	Make sure that both IP address and Domain (refer to 1588 PTP on page 112) of the Grand Master Clock are valid as well as the IP address of the unit's port used to connect on the network (refer to Network on page 185).	
Pending	Unicast negotiation has started and no message has been received from the Grand Master.	Gray
Inactive	The Unicast negotiation is not active.	Gray

a. The gray background color is also used for a Link Down.

➤ GM Info

Note: Only available when Grand Master clock information is available.

The Grand Master Information window displays the decoded clock information.

- ➤ **Identity** report the 8-byte identification code of the Grand Master Clock.
- ➤ Clock Class reports the description and code of the Grand Master Clock Class.

Code	Description
0-5, 8-12, 15-51, 53-57, 59-67, 123-132, 171-186, 188-192, 194-215, 233-247, 249-254	Reserved
6	Sync to primary reference
7, 14	Holdover
13	Sync to application-specific reference
52, 58, 187, 193	Degraded
68 to 79, 81-109 (odd values), 11-122, 133-170, 216-232	Alternate PTP profiles
80-110 (even values) ^a	Quality Level (QL-xxx ^a)
248	Default
255	Slave only

- a. Refer to QL table on page 374 for the list of Quality Level values that will be used as the description.
 - ➤ Clock Mode reports the description of the Grand Master Clock Mode: Two-step or One-step.
 - **Start Time** indicates the time the test was started.

Delay Measurement

- ➤ Sync IPDV meter displays the average of the inter packet delay variation of consecutive Sync messages in the last second. The value and the pass/fail verdict is also displayed when enabled.
- ➤ **Delay Req IPDV** meter displays the average of the inter packet delay variation of consecutive Delay Req messages in the last second. The value and the pass/fail verdict is also displayed when enabled.

Note: When a value is below 1μ second, "< 1μ s" is displayed.

Note: When the Pass/Fail verdict is enabled, the green region is delimited from 0 to the IPDV Threshold (refer to PTSF Alarm Timeout/Threshold on page 115) corresponding to a **PASS** verdict. The red region beyond the threshold corresponds to a **FAIL** verdict. There is neither green nor red region when the Pass/Fail verdict is disabled.

Quality Level

- ➤ Last QL Received indicates the last Quality Level received. The pass/fail verdict is also displayed when both QL Mismatch Monitoring and Pass/Fail Verdict check boxes are selected.
- ➤ Last Change indicates the date and time of the Last QL change.

Total PTP Messages

Gives respectively the total count of transmitted (TX) and received (RX) PTP messages.

Summary (Cable Test)

From the **Test** menu, tap **Results**, and the **Summary** tab.

Test Status

Test Status indicates the progress of the cable test as follows:

- ➤ Idle (test has not started)
- ➤ In Progress
- **➤** Completed

The Pass/Fail verdict is displayed next to the **Test Status** field, when enabled, based on the following criteria: The worst pair's **Wire Map**, **Prop. Delay, Delay Skew**, and **Length**.

Start Time

Indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.

Cable

Note: When no value is available, "--" is displayed.

- ➤ Wire Map indicates the Wire Map result for the pair having the worst Wire Map. The distance to fault is also displayed when a fault is identified. The Pass/Fail verdict is also displayed, when enabled.
- ➤ **Prop. Delay (ns)** indicates the propagation delay value for the pair having the longest propagation delay. The Pass/Fail verdict is also displayed when enabled.

- ➤ **Delay Skew (ns)** indicates the delay skew value for the pair having the worst delay skew. The Pass/Fail verdict is also displayed when enabled. The Delay Skew result is only available for 1000 Base-T interface when the link is up.
- ➤ Length (m/ft) indicates the length for the pair having the worst cable length value. The Pass/Fail verdict is also displayed when enabled.

Pairs

Note: When no value is available, "--" is displayed.

- ➤ **Pair** indicates the pair number.
- ➤ **Pins** indicates the pair's pin numbers and color of each wire corresponding to the selected wiring standard.

W-BL	White-Blue
BL	Blue
W-O	White-Orange
0	Orange
W-G	White-Green
G	Green
W-BR	White-Brown
BR	Brown

➤ Wire Map Test Result gives the wire map test result for each pair. When the link is up: The wire map result for each pair is given as seen by the FTB-700G/800 Series to get a link up. This means that the wire map result may not correspond to the type of cable tested depending on the cable(s) used and/or the configuration of the cable mode (MDI, MDIX, or auto-detection) on both the FTB-700G/800 Series and the far end equipment. For example, two crossed pair cables end to end used between the FTB-700G/800 Series and a far end equipment may give a straight pair (MDI) wire map result.

MDI	Straight pair.
MDIX	Crossed pair.
MDI (-)	For 1Gbit/s, straight pair with swapped wires within pair.
MDIX (-)	For 1Gbit/s, crossed pair with pair A swapped with pair B and/or pair C swapped with pair D.
Noise	Excessive noise on a pair most likely caused by a link partner running in 10/100 Mbit/s forced mode. In this case, no propagation delay or length is reported and there is no comparison with any threshold.

Note: For 1Gbit/s, both MDI and MDIX can be reported simultaneously since crossed pairs detection is performed independently for pairs A-B and C-D.

When the link is down:

Short	Short-circuit between Tip and Ring wires of a pair or Tip or ring wire of a pair is connected with an alien wire grounded.
Open	No cable plugged in, remote end open, or either one or two wires of a pair are not connected.
Short-between-pairs	Short between one or two wires of a pair with one or two wires of another pair. Short between more than two pairs, including one or two wires for each pair.
Noise	Excessive noise on a pair most likely caused by a link partner running in 10/100 Mbit/s forced mode. In this case, no distance is reported and there is no comparison with any threshold.
Unknown	No fault has been identified but the link is down. To maximize the cable test result, it is preferable to have the far end equipment powered up.

If the determined **Wire Map** is either **MDI**, **MDIX**, **MDI** (-), **MDIX** (-), or **Noise** (Link up), the test is declared as **PASS**. If the determined Wire Map is either **Short**, **Short-between-pair**, **Open**, **Noise** (Link down), or **Unknown**, the test is declared as FAIL.

Note: Refer to Ethernet Cables on page 606 for cable pinout.

- ➤ **Distance To Fault (m/ft)** gives the distance to fault from the near end for each pair, unless the problem is due to excessive noise. Noise may be due to electrical noise causing communication error.
- ➤ **Prop. Delay (ns)** indicates the propagation delay of a signal through each pair.
- ➤ Length (m/ft) indicates the cable length of each pair.

Summary (EtherSAM)

From the **Test** menu, tap **Results**, and the **Summary** tab.

Note: For **Dual Test Set**, only Start Time is displayed on the remote module.

➤ Service Configuration/Performance Test Status indicates the actual test status as follows:

Test Status	Description
"_"	Test has not started.
Disabled	Test/subtests is/are disabled.
Running	Test/subtest is currently running.
Data Transfer	Test/subtest is running but no test traffic is being transmitted.
Completed, < Verdict>	Test/subtest has completed with the test pass/fail verdict. A fail verdict is declared when a Link Down or LOS is detected, or when any SLA parameter fails.
Aborted, <reason></reason>	Test/subtest has been aborted either manually (Stop) or automatically from an alarm and the reason why the test has been aborted is also displayed as follows: Link down alarm, LOS alarm, Timeout during execution, DTS connection failed, Loss of remote connection (DTS), LOPPS-L Alarma, LOPPS-R Alarma, LOPPS-L / LOPPS-R Alarma, Unresolved addresses, No test enabled, Invalid Burst Configuration, CIR disabled for all services, Excessive Refill Timeb, Stopped

- a. Available for **Dual Test Set** in **One-Way Latency** measurement mode.
- An excessive refill occurs when the pre-burst and/or post-burst duration last for more than 2 seconds.
- ➤ **Start Time** indicates the date and time the test has been started. The date and time is reset every time the test is restarted.
- ➤ Remote unit in use and locked for Dual Test Set indicates that this module is used for Dual Test Set as the remote module.

- ➤ Remote unit in Dual Test Set Mode indicates that this module is set as remote but the DTS Connection is not established.
- ➤ Service Configuration/Performance Test: Tap Service Configuration Test or Service Performance Test button to view the result summary of the corresponding test.
 - ➤ Service indicates the service's number and name. For Service Configuration Test, the number/name is highlighted in red per service when VLAN mismatch occurred; in Dual Test Set, the direction is also highlighted; in Dual Test Set, the R -> L direction label is gray when VLAN Preservation is not supported by the remote module.
 - ➤ **Direction**, available with **Dual Test Set**, indicates results from local to remote (**L->R**) and remote to local (**R->L**).
 - ➤ Service Performance Test column displays the pass/fail verdict icon indicating if the service complies to the configured SLA parameters.
 - ➤ Service Configuration Test column displays the pass/fail verdict icon indicating if the service complies to the configured SLA parameters.

Committed

- ➤ Frame Loss indicates the percentage of frames that are lost. The reported value is the maximum percentage of Frame Loss from all burst sequences and ramp steps excluding the CIR+EIR, EBS, and Traffic Policing steps.
- ➤ Max. Jitter (ms) indicates the maximum measured delay variation.
- ➤ Max Latency (ms) indicates the maximum measured round-trip latency (delay). For Dual Test Set the local to remote and remote to local values are reported for One-Way Latency Measurement Mode while a single round-trip value is reported for Round-Trip Latency Measurement Mode (see *Global Options* on page 140).
- ➤ Avg RX Rate, for Service Performance Test, indicates the measured average utilization throughput.

Excess

Max RX Rate, for **Service Configuration Test**, indicates the measured maximum utilization throughput.

➤ VLAN Preservation indicates if any VLAN mismatch occurred during any step of a Ramp or Burst tests as follows:

Grey: Undefined

Green: No Mismatch detected Red: Mismatch detected

Summary (FC BERT)

From the **Test** menu, tap **Results**, and the **Summary** tab.

- **Test Status** indicates the actual test status as follows.
 - ➤ "--": The test is not running or results are not available.
 - ➤ **In Progress**: The test is running.
 - ➤ **Completed**: The test is completed, stopped at the planned time, or manually stopped when there is no set timer.

Once the test is stopped, the test pass/fail verdict is displayed next to the **Status** field when enabled. The verdict is Pass when all verdicts are Pass, the verdict is Fail as soon as one of the verdict is Fail. Refer to *Bit/Pattern Error* on page 130 and *Latency Tag Insertion* on page 132 for more information.

- ➤ **Start Time** indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.

BER

Note: See BER on page 296 for a description of each alarm/error.

- ➤ **BER Threshold** is available when **Pass/Fail Verdict** is enabled (refer to page 130).
- ➤ Bit Error Rate/Count graphically displays a meter representing either the bit error rate or the bit error count depending on the Pass/Fail Verdict selection (refer to page 130).

When the verdict is enabled, the values under the threshold are presented in green while the values above are in red.

When the verdict is disabled, the bit error rate is displayed in blue.

The arrow pointer indicates the current received bit error rate/count.

The Pass/Fail verdict is displayed just on top of the meter when enabled.

➤ Bit Error and Rate/Amount

- ➤ Manual allows to enter the amount of manual error to be generated: 1 (default) through 50.
- ➤ **Rate** allows the selection of the injection rate for the selected error.
- ➤ Max Rate generates the selected error to its theoretical maximum rate.
- ➤ **Inject** generates, if the test is running, the amount of bit error configured.

Round-Trip Latency

➤ Round Trip Latency (ms) is measured for each local and remote port.

Current, **Average**, **Minimum**, and **Maximum** indicates respectively the current, average, minimum, and the maximum round trip latency from the local to the remote port in the last one second. The pass/fail verdict is also displayed for the maximum round trip latency.

Samples indicates the number of samples used for the round trip latency.

- ➤ **Estimated BB_Credit** indicates the estimated number of packets that can be transmitted on the optical line at the same time.
- ➤ Round-Trip Latency Threshold (ms) sets the round trip latency threshold: 0.015 to 8000 ms (default is 15). This setting is only available when both Latency Tags and Pass/Fail Verdict check boxes are selected (refer to Latency Tag Insertion on page 132).

Traffic

- ➤ Line Utilization (%) indicates the current percentage of the transmitting/receiving line rate utilization.
- ➤ Frame Rate (frame/s) indicates the current transmitted/received number of frames (including frame with error and aborted frames) in frame per second.
- ➤ **Byte Count** indicates the total number of transmitted/received bytes including the frame delimiters.
- ➤ Frame Count indicates the total number of transmitted/received frames including link service control frames.

Summary (iSAM)

From the **Test** menu, tap **Results**, and the **Summary** tab.

- ➤ **Start Time** indicates the date and time the test has been started. The date and time is reset every time the test is restarted.
- ➤ Configuration/Performance Results and RFC 6349 Results buttons are used to respectively display summary results for Service Configuration Test and Service Performance Test, or RFC 6349 Test when results don't fit on one page.

Service Configuration Test and Service Performance Test

➤ The actual test status is displayed as follows:

Test Status	Description
"_"	Test has not started.
Disabled	Test/subtests is/are disabled.
Running	Test/subtest is currently running.
Data Transfer	Test/subtest is running but no test traffic is being transmitted.
Completed, <verdict></verdict>	Test/subtest has completed with the test pass/fail verdict. A fail verdict is declared when a Link Down or LOS is detected, or when any SLA parameter fails.
Aborted, <reason></reason>	Test/subtest has been aborted either manually (Stop) or automatically from an alarm and the reason why the test has been aborted is also displayed as follows: Link down alarm, LOS alarm, Timeout during execution, DTS connection failed, Loss of remote connection (DTS), Unresolved addresses, Stopped

For **Dual Test Set** the following values are reported for both local to remote (**L->R**) and remote to local (**R->L**).

- **Service** indicates the service's number and name.
 - The pass/fail verdict icon is displayed next to the service name indicating if the service complies to the configured SLA parameters.
- **TX CIR** (Mbit/s) indicates the transmitted Committed Information Rate.
- ➤ FD (ms) (RTT¹) (Latency) indicates the maximum measured round-trip latency (Frame Delay). The pass/fail verdict is also displayed.
- ➤ **IFDV (ms) (Jitter)** indicates the maximum measured Inter Frame Delay Variation. The pass/fail verdict is also displayed.
- ➤ FLR (%) (Frame Loss) indicates the maximum percentage of frames that are lost (Frame Loss Ratio) from the CIR step. The pass/fail verdict is also displayed.
- ➤ RX Rate (Mbit/s) indicates either the measured maximum utilization throughput for Service Configuration Test or the measured average utilization throughput for Service Performance Test. The pass/fail verdict is also displayed.
- ➤ Total RX Rate, available for Service Performance Test, indicates the average utilization throughput for all services (both directions are displayed for Dual Test Set).

^{1.} RTT is only displayed for Dual Test Set.

RFC 6349 Test

➤ **Test Status** indicates the actual test status as follows.

Test Status	Description
""	Test has not started.
In Progress	The test is running.
Completed, <verdict></verdict>	Test has completed and the test pass/fail verdict is displayed when enabled. A fail verdict is declared if any of the following conditions occurs: Link Down, LOS, TCP Throughput verdict failed, or an abort condition (Timeout, DTS connection lost, unresolved address, user stopped, configuration synchronization error, invalid MTU).
Aborted, <reason></reason>	Test has been aborted either manually (Stop) or automatically from an alarm and the reason is displayed as follows: Link down alarm, LOS alarm, Timeout during execution, DTS connection failed, Invalid Configuration, Unresolved addresses, Invalid MTU, User Stopped

- ➤ MTU (bytes) is the validated Maximum Transfer Unit.
- ➤ Minimum RTT (ms) is the minimum time between the first bit of a segment sent and the last bit of the corresponding acknowledge.

➤ TCP Throughput

- ➤ Service indicates the service's number and name. The pass/fail verdict icon is displayed next to the service name. A fail verdict is declared if any of the following conditions occurs: Link Down, LOS, TCP Throughput verdict failed, or an abort condition (Timeout, DTS connection lost, unresolved address, user stopped, configuration synchronization error, invalid MTU).
- ➤ L->R and R->L indicates respectively the direction from local to remote and remote to local.
- ➤ Window indicates the total Max Window (1 KiB = 1024 bytes) followed by the number of connections and KiB per connection in parenthesis as follows: (n conn.@ n KiB).

Summary (iSAM)

- ➤ **Ideal L4** indicates the ideal TCP throughput metric.
- ➤ Actual L4 indicates the average of actual TCP Throughput metric. The pass/fail verdict icon is displayed next to the this metric. A value greater or equal to the defined threshold gives a pass verdict.
- ➤ TCP Efficiency (%) indicates the TCP Efficiency metric based on transmitted and retransmitted bytes.
- ➤ **Buffer Delay (%)** indicates the Buffer Delay percentage metric which represents the increase in RTT during a TCP Throughput test versus the **Minimum RTT**.

Summary (ISDN PRI)

From the **Test** menu, tap **Results**, and the **Summary** tab.

- **Status** indicates the actual test status as follows.
 - ➤ "--": The test is not running or results are not available.
 - ➤ **In Progress**: The test is running.
 - Completed: The test is completed, stopped at the planned time, or manually stopped when there is no set timer.

The Pass/Fail verdict is displayed next to the **Status** field when enabled (see *Call Establishment/Termination Pass/Fail Verdict* on page 165).

- ➤ **Start Time** indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.

Channel Buttons

The channel buttons allow the selection of a channel for which the information is displayed. The selected channel has its button highlighted with a blue border.

The top left corner of each button indicates the channel number on a background color as follows. The color coding remains when the test is stopped or when the call ends.

Channel Number Background Color	Description
Yellow	At least one alarm/error occurred during a data call.
Red	An alarm/error occurred in the last second of a data call.
Green	No alarm/error has occurred during a data call.

The channel buttons also used background colors as follows:

Button	Description
Red	An alarm/error occurred in the last second of a data call. The Status Bit Error or Pattern is displayed.
Green	No alarm/error has occurred in the last second of a data call. The status No Alarm is displayed.
Blue	Either a Speech or 3.1 kHz call is established, any call type is terminated, or the test is stopped.
(Greyed Out) Disabled	When a channel button is disabled, it implies that no call was established on the channel after the test started.

The Pass/Fail verdict icon is displayed on the top right corner of a channel button as follows.

Verdict	Call	Description
Pass	Data	BER result value meets the configured threshold criterion and the call establishment/termination succeeded.
	Speech or 3.1 kHz	The call establishment/termination succeeded.
Fail	Data	BER result value does not meet the configured threshold criterion and/or the call establishment/termination failed.
	Speech or 3.1 kHz	The call establishment/termination failed.

Channel

This section at the right of the channel buttons, displays information on the selected channel.

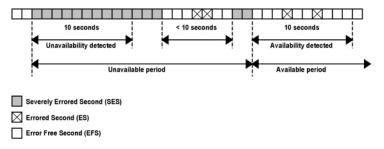
- **Call Reference** is a unique value assigned to an established call.
- ➤ The icon next to **Call Reference** indicates whether the call is incoming or outgoing followed by the duration of the call. An incoming call has an arrow pointing towards the receiver whereas, for an outgoing call the arrow points outwards.
- ➤ The Call Timer next to the incoming/outgoing call icon displays the duration of a call.
- ➤ Calling Number indicates the number of the calling party.
- ➤ Called Number indicates the number of the called party.
- ➤ BERT
 - ➤ **Alarms**, see *BER* on page 296 for more information.
 - **Errors**, see *BER* on page 296 for more information.
 - **➤** Performance

EFS (Error Free Second) gives the number of seconds within which no error occurred.

ES (Errored Second) gives the number of seconds in which one or more bits are in error.

SES (Severely Errored Second) gives the number of seconds in which bit error ratio is $\geq 1 \times 10^{-3}$.

UAS (Unavailable Second) gives the count of the seconds corresponding to the periods of unavailable time that begins at the onset of 10 consecutive SES events, including these 10 seconds. A period of available time shall begin at the onset of 10 consecutive non-SES events, including these 10 seconds.



➤ **Bit Error Rate/Count** graphically displays a meter representing either the bit error rate or the bit error count depending on the Pass/Fail Verdict selection (refer to *ISDN PRI - ISDN Settings* on page 167).

When the verdict is enabled, the values under the threshold are presented in green while the values above are in red.

When the verdict is disabled, the bit error rate is displayed in blue.

Statistics

➤ Active Call column displays the quantity of active calls.

Active Call	Description
Data	Number of active Data calls
Speech	Number of active Speech calls
3.1 kHz	Number of active 3.1 kHz calls
Total	Total number of active calls

➤ Total Calls Count column displays statistics of Connected, Cleared, Failed/Rej., and Placed calls.

Total Calls Count	Description
Connected	Number of calls that have been connected.
Cleared	Number of calls that have been cleared.
Failed/Rej.	Number of calls that failed or have been remotely rejected.
Placed	Number of outgoing calls.

Frequency column displays the following information:

RX (MHz) indicates the monitored frequency of the input signal. The following table lists the supported frequency monitoring range:

Interface	Standard Rate Specification
DS1	1544000 ±140 ppm
E1	2048000 ±100 ppm

Offset (ppm) indicates the offset between the standard rate specification and the rate of the input signal.

Max (+) Offset (ppm) indicates the offset between the standard rate specification and the largest rate recorded from the received signal.

Max (-) Offset (ppm) indicates the offset between the standard rate specification and the smallest rate recorded from the received signal.

Note: Values inside the standard range are presented on a green background while the value outside are presented on a red background.

Summary (Link OAM)

From the **Test** menu, tap **Results**, and the **Summary** tab.

➤ **Test Status** displays the current status of the Link OAM test. The global test pass/fail verdict is displayed next to the **Test Status** when enabled (see **Pass/Fail Verdict** on page 275).

Test Status	Description					
	The test is not running or results are not available.					
In Progress	The test is running.					
Completed	The test is completed, stopped at the planned time, or manually stopped when there is no set timer.					
Aborted	The test is interrupted; stopped before the set timer.					

- ➤ **Start Time** Indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.

Alarms

- ➤ Link OAM indicates that no OAM Information PDUs were received for 5 seconds.
- ➤ **Critical Event**: Indicates that the OAM link partner has sent a critical event notification (bit 2 of the Flags field is set to 1).

- ➤ **Dying Gasp**: Indicates that the OAM link partner has sent an unrecoverable local failure notification (bit 1 of the Flags field is set to 1).
- ➤ Link Fault: Indicates that the OAM link partner has sent a link fault notification (bit 0 of the Flags field is set to 1).

Loopback

- ➤ Local indicates the Status of the local loopback (Enabled or Disabled) and allows to Enable or Disable it.
- Remote¹ indicates the Status of the remote loopback (Enabled or Disabled), the number of Successful remote loopback requests, the number of Fail remote loopback requests, and allows to Enable or Disable it.

OAMPDU Frame Count

- ➤ Indicates the number of transmitted and received OAMPDU frames of the following types:
 - **➤** Information
 - ➤ Loopback Control
 - ➤ Event Notification (received only)
- ➤ **Total** indicates the total number of transmitted and received OAMPDU frames.

^{1.} Statistics are influenced by both the protocol (Parser Action is set to "01") and physical loopback. The Fail and Successful counters will be affected by successive enable/disable loopback requests when sending loopback request to a remote FTB-700G/800 Series module running Link OAM test since it does not provide physical loopback.

Summary (NI/CSU Emulation)

From the **Test** menu, tap **Results**, and the **Summary** tab.

Status

Status indicates the progress of the cable test as follows:

- ➤ Idle (test has not started)
- ➤ In Progress
- **➤** Completed

The Pass/Fail verdict is displayed next to the **Test Status** field, when enabled, based on the following criteria: The worst pair's **Wire Map**, **Prop. Delay, Delay Skew**, and **Length**.

Start Time

Indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.

Auto-Response/Manual Loopback Status

Indicates the status of the loopback:

- **➤** Loopback Active
- ➤ No Loopback.

Interface

See *Interface* on page 311 for more information on Interface alarms/errors.

DS₁

See *DS1* on page 300 for more information on DS1 alarms/errors.

Summary (RFC 2544)

From the **Test** menu, tap **Results**, and the **Summary** tab.

- ➤ **Start Time** indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset. For **Dual Test Set**, this is the only information available on the remote module.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.
- ➤ Remote unit in use and locked for Dual Test Set indicates that this module is used for Dual Test Set as the remote module.
- ➤ Remote unit in Dual Test Set Mode indicates that this module is set as remote but the DTS Connection is not established.

Throughput, Back-to-Back, Frame Loss, and Latency Subtests

- ➤ Throughput, Back-to-Back, Frame Loss, and Latency
 - For each subtest, its status (-- (Idle), **In Progress**, **Completed**, or **Aborted** (reason)) and duration are displayed.
- ➤ TX Frames¹ and RX Frames¹ display the transmitted and received frame counts of the subtest in progress. For **Dual Test Set**, frame counts are available for both directions: from local to remote (L->R) and remote to local (R->L).
- ➤ **Trial** #¹ displays the current trial iteration of the subtest in progress when applicable.
- ➤ Val. #¹ displays the current validation iteration of the subtest in progress when applicable.
- ➤ **Step**¹ displays the current step of the subtest in progress when applicable.
- ➤ **Displayed Results**: Select the displayed result mode: **Current**, **Minimum** (default), **Maximum**, or **Average**.
- ➤ Throughput/Back-to-Back/Frame Loss/Latency table.

Each frame size used for the test is displayed with its subtest statistics. Statistics values are displayed based on the **Displayed Results** setting.

"--" indicates that the result is not available because the test has not run yet. While testing, one of the following messages is displayed for each frame size: Initializing, Learning, Testing, Waiting, Not measurable, Aborted, Link is Down, or MAC not resolved.

Dir. (Direction), available with **Dual Test Set**, indicates results from local to remote (L->R) and remote to local (R->L).

^{1.} Only displayed once the test is started.

➤ Unit: Select the subtest result unit:

For Throughput: Mbit/s, Gbit/s, frame/s, and %.

For Back-to-Back: Mbit/s, Gbit/s, frame/burst, and %.

Frame Loss: %.

Latency: **ms**, and μ **s**.

➤ Layer: For Throughput and Back-to-Back subtests, select the subtest layers used to calculate the throughput.

All (default): Layer 1,2,3 contains the Idle, Preamble, Start of Frame Delimiter, MAC address, IP address, and data.

Ethernet: Layer 2,3 contains the MAC layer, IP layer, and data.

IP: Layer 3 contains the IP layer, and data.

- ➤ **Step**: For Frame Loss subtest, selects the step (%) of the testing rate to be displayed.
- ➤ **Mode**: For Latency subtest, selects the propagation time mode.

Cut Through (default) allows the calculation of the propagation time of a bit (Bit Latency).

S. & F. (Store and Forward) allows the calculation of the propagation time of a frame (Frame Latency).

Summary (RFC 6349)

From the **Test** menu, tap **Results**, and the **Summary** tab.

Status indicates the actual test status as follows.

Test Status	Description			
""	Test has not started.			
In Progress	The test is running.			
Completed, <verdict></verdict>	Test has completed and the test pass/fail verdict is displayed when enabled. A fail verdict is declared if any of the following conditions occurs: Link Down, LOS, TCP Throughput verdict failed, or an abort condition (Timeout, DTS connection lost, unresolved address, user stopped, configuration synchronization error, invalid MTU).			
Aborted, <reason></reason>	Test has been aborted either manually (Stop) or automatically from an alarm and the reason is displayed as follows: Link down alarm, LOS alarm, Timeout during execution, DTS connection failed, Invalid Configuration, Unresolved addresses, Invalid MTU, User Stopped			

- ➤ Start Time indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset. This is the only information available on the remote module.
- ➤ **Test/Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Test/Power Recovery** field. Refer to *Power Failure Recovery* on page 559.

- ➤ **Logger Full**¹, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.
- ➤ Remote unit in use and locked for Dual Test Set² indicates that this module is used for Dual Test Set as the remote module.
- ➤ Remote unit in Dual Test Set Mode² indicates that this module is set as remote but the DTS Connection is not established.

MTU (bytes) is the validated Maximum Transfer Unit.

Minimum RTT (ms) is the minimum time between the first bit of a segment sent and the last bit of the corresponding acknowledge.

Window Sweep

- ➤ L->R and R->L indicates respectively the direction from local to remote and remote to local.
- ➤ **Actual L4** indicates for each step the average TCP throughput metric.

TCP Throughput

- ➤ L->R and R->L indicates respectively the direction from local to remote and remote to local.
- ➤ Window (KiB) indicates the total Max Window (1 KiB = 1024 bytes) followed by the number of connections and KiB per connection in parenthesis as follows: (n conn.@ n KiB).
- ➤ **Ideal L4** indicates the ideal TCP throughput metric.
- ➤ Actual L4 indicates the average of actual TCP Throughput metric. The pass/fail verdict icon is displayed next to the this metric when enabled. A value greater or equal to the defined threshold gives a pass verdict.
- ➤ TCP Efficiency (%) indicates the TCP Efficiency metric based on transmitted and retransmitted bytes.

^{1.} Displayed on local module only.

^{2.} Displayed on Remote module only.

- ➤ **Buffer Delay (%)** indicates the Buffer Delay percentage metric which represents the increase in RTT during a TCP Throughput test versus the **Minimum RTT**.
- ➤ TCP Throughput Threshold (% of ideal) allows to enter the TCP Throughput as a percentage of the defined CIR that will be used to declare the pass/fail verdict for both directions: 0 to 100%; default is 95%. The calculated throughput based on the selected threshold is displayed for both directions.

Summary (S-OAM and MPLS-TP OAM)

From the **Test** menu, tap **Results**, and the **Summary** tab.

➤ **Test Status** displays the current status of the S-OAM / MPLS-TP OAM test. The global test pass/fail verdict is displayed next to the **Test Status** when enabled (see **Pass/Fail Verdict** on page 275).

Test Status	Description					
	The test is not running or results are not available.					
In Progress	The test is running.					
Completed	The test is completed, stopped at the planned time, or manually stopped when there is no set timer.					
Aborted	The test is interrupted; stopped before the set timer.					

- ➤ **Start Time** Indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.

Continuity Check (Peer MEP)

Status displays the status of the continuity check with the peer MEP.

Status	Description				
Loss Continuity	Loss of Continuity alarm is active.				
Mismerge	Mismerge alarm is active.				
Unexpected MEG Level	Unexpected MEG Level alarm is active.				
Unexpected MEP	Unexpected MEP alarm is active.				
Unexpected Period	Unexpected Period alarm is active.				
Unexpected MD Level	Unexpected MD Level alarm is active.				
Receiving CCMs	CCM frames from the peer MEP are received without alarms.				

- **TX CCM** indicates the count of transmitted CCM frames.
- ➤ RX CCM indicates the count of valid CCM frames received. A valid frame for S-OAM has its source MAC address matching the Peer MEP MAC address; destination MAC address matching either the unit port Unicast MAC address or a Multicast class 1 address (refer to 638); and VLANs matching the unit port VLANs. A valid frame for MPLS-TP OAM has its destination MAC address matching either the unit MAC address, FF:FF:FF:FF:FF:FF; or 01:00:5E:90:00:00; VLANs matching the unit port VLANs; and MPL Labels matching the local MPLS Label Stack configuration.

➤ CCM indicates the content of the last received CCM frame including MEG ID (Y.1731 and G.8113.1), Domain ID (802.1ag and MEF), MA

Name (802.1ag and MEF), MEG Level (Y.1731, MEF, and G.8113.1), MD

Level (802.1ag), MEP ID, and Period.

For unsupported **Domain ID**, **MA Name**, and **MEG ID**, the **Unexpected Format** message is displayed.

	Supported Format					
Domain ID	1 (No Maintenance Domain Name present) 4 (Character String)					
MA Name	2 (Character String)					
MEG ID	32 (ICC based format) 33 (CC and ICC based format)					

Loopback / Test / Frame Delay / Frame Loss / Synthetic Loss

Note: Either Loopback, Test, Frame Delay, Frame Loss, or Synthetic Loss (available with Ethernet OAM) statistics are displayed according with the selected test function (refer to Test Function on page 226).

Status displays the status of the test function.

For **Loopback**, **Frame Delay**, **Frame Loss**, and **Synthetic Loss** (available with Ethernet OAM) functions:

Status	Description
Idle	No Results (function did not run yet).
In Progress	Test is in progress. Frames are being transmitted and monitored.
Completed	Test is completed:
	The test with continuous transmission is manually stopped and replies have been received or timed out.
	The test with continuous transmission is automatically stopped by a test timer and replies have been received or timed out.
	All frames of the test with non-continuous transmission have been transmitted and replies have been received or timed out.
Aborted	Test is aborted. The test with non-continuous transmission is stopped before all the frames are transmitted.

For **Test** function:

Status	Description					
Idle	No Results (function did not run yet).					
In Progress	Test is in progress. RX TST frames are being monitored.					
Completed	Test is completed. The test is stopped or function is disabled after being In Progress state.					

- ➤ RX Line Utilization meter and value, available with Loopback function, indicate the line rate utilization percentage (only LBR frames are considered) received in the last second.
- ➤ TST RX Rate meter and value, available with Test function, indicate the quantity of TST frames received in the last second.
- ➤ Frame Delay meter and value, available with Frame Delay function, indicate the average of the measured frame delays in the last second.
- ➤ Frame Loss Ratio meter, available with Frame Loss function, indicates for both Near-End and Far-End the last measured frame loss ratio in the last second.
- ➤ Synthetic Loss Ratio meter, available with Synthetic Loss function which is available with Ethernet OAM, indicates for both Near-End and Far-End the last measured Synthetic Loss ratio in the last second.

Note: Refer to S-OAM and MPLS-TP OAM on page 379 for more alarms/errors/statistics information.

Summary

Refer to *S-OAM and MPLS-TP OAM* on page 379 for more information on alarms.

Thresholds

Refer to *Thresholds* on page 222 for more information.

Summary (SyncE)

From the **Test** menu, tap **Results**, and the **Summary** tab.

➤ **Test Status** displays the current status of the SyncE test. The global test pass/fail verdict is displayed next to the **Test Status** when enabled (see **Pass/Fail Verdict** on page 275).

Test Status	Description					
	The test is not running or results are not available.					
In Progress	The test is running.					
Completed	The test is completed, stopped at the planned time, or manually stopped when there is no set timer.					
Aborted	The test is interrupted; stopped before the set timer.					

- **Start Time** indicates the time the test was started.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.

ESMC

Indicates the current (meter and value), average, minimum, and maximum ESMC frame rate (including information and event frames) received in frame/s. A fail verdict is also displayed beside the minimum and/or maximum values when the ESMC frame rate is outside the range while the Pass/Fail Verdict is enabled.

ESMC RX Rate meter displays the current ESMC frame rate (including information and event frames) in frame/s averaged over the last 11 frames received. The pass/fail verdict is also displayed when enabled.

Note: When the Pass/Fail Verdict and ESMC Rate Threshold check boxes are selected (see page 275), the green region is delimited from 0.8 to 10.2 frames/s corresponding to a PASS verdict. The red regions above and beyond the threshold correspond to a FAIL verdict. There is neither green nor red region when the Pass/Fail verdict is disabled.

RX

- ➤ Last QL Message indicates the last Quality Level value received. The pass/fail verdict is also displayed when both QL Mismatch Monitoring and Pass/Fail Verdict check boxes are selected.
 - **Last Change** indicates the date and time of the Last QL Message has changed.
- ➤ Information/Event Count gives respectively the count of information and event frames generated for all Quality Level values.
- ➤ QL Mismatch Frame Count gives the total count of information and/or event frames received not matching the expected Quality Level. Only available when the QL Mismatch Monitoring check box is selected.
- ➤ **Frequency/Offset** indicates respectively the frequency and the offset between the standard rate specification and the rate of the input signal.
- ➤ Max. (-/+) Offset (ppm) indicates respectively the minium and maximum offset between the standard rate specification and the largest/smallest rate recorded from the received signal.

TX

- ➤ QL Message indicates the Quality Level value that is generated.
 - **Last Change** indicates the date and time of the QL Message value has changed. For 1GE Electrical interface using **Local Clock** set to **Slave**, the **Last Change** is not available.
- ➤ Information/Event Count gives respectively the count of information and event frames generated for all Quality Level values. Event Count is not available with 1GE Electrical interface using remote local clock.

Summary (TCP Throughput)

From the **Test** menu, tap **Results**, and the **Summary** tab.

➤ **Test Status** indicates the actual test status as follows.

Test Status	Description				
""	The test is not running or results are not available.				
In Progress	The test is running.				
Completed	The test is completed, stopped at the planned time, or manually stopped when there is no set timer.				
Aborted - <reason></reason>	The test is interrupted; stopped before the set timer. Possible <reason> are: TCP Session Closed or Remote IP Not Found.</reason>				

- ➤ **Start Time** indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.

TCP Throughput

➤ TCP Connection Status indicates the actual TCP connection status.

Test Status	Description				
"_"	The test is not running or results are not available.				
In Progress	The TCP initialization algorithm is in progress.				
Waiting	Indicates on the remote unit that the test is started but the TCP initialization algorithm is not initiated by the local unit.				
Established	The TCP session has been successfully established between t local and remote units.				
Closed	The session is closed. Either no TCP initialization algorithm has been received, the remote unit has received and completed the request to close the TCP session, or no data has been received at the remote unit for 30 seconds.				
Closing	The TCP protocol is closing down the connection.				
Remote IP not found	The local unit didn't received an answer to the ARP request sent to the IP address of the remote unit.				

- ➤ **Transmitted Frames** indicates the total of frames transmitted by the local unit excluding the re-transmitted frames.
- ➤ **Re-transmitted Frames** indicates the total of frames that have been re-transmitted by the local unit.
- ➤ Efficiency (%) indicates the percentage of bytes that were not retransmitted.
- ➤ Window Size Unit allows to select the unit used for Window Size: Bytes, KBytes, or MBytes (default).
- ➤ Throughput Threshold allows to set the pass/fail verdict threshold value: 0 to 100% (default). This setting is available when the Throughput Pass/Fail Verdict check box is selected (refer to *TCP Throughput* on page 277).
- ➤ Throughput meter displays the last second TCP Throughput measurement.

- ➤ TCP Throughput displays respectively the last, minimum, maximum, and average TCP Throughput measurement.
- ➤ Window Size displays respectively the last, minimum, and maximum TCP window size.
- ➤ Round Trip Latency (ms) displays respectively the last, minimum, maximum, and average round trip time gathered from the TCP Throughput test.

Ethernet Traffic

Note: See Traffic - Ethernet on page 446 for more information.

Summary (Traffic Gen & Mon)

From the **Test** menu, tap **Results**, and the **Summary** tab.

- ➤ **Test Status** indicates the actual test status as follows. The global test pass/fail verdict is displayed next to the **Test Status** when enabled (see *QoS Metrics* on page 272).
 - ➤ "--": The test is not running or results are not available.
 - ➤ **In Progress**: The test is running.
 - ➤ **Completed**: The test is completed, stopped at the planned time, or manually stopped when there is no set timer.
- ➤ **Start Time** indicates the date and time the test has been started. The date and time is reset every time the test is restarted or reset.
- ➤ **Power Recovery** when displayed, indicates that the test has automatically recovered from a power failure. The number of occurrences is also displayed next to the **Power Recovery** field. Refer to *Power Failure Recovery* on page 559.
- ➤ **Logger Full**, when displayed, indicates that the logger is full. Refer to *Logger and Alarms/Errors Logger* on page 362.

Stream

The following statistics are available for each stream.

- ➤ Current Throughput: See *Streams Throughput* on page 390.
- ➤ Frame Loss Rate: See Streams Frame Loss / Out-of-Sequence on page 388.
- ➤ **Jitter**: See *Streams Jitter* on page 388.
- ➤ Latency: See Streams Latency on page 389.

- ➤ Out-of-Sequence: See Streams Frame Loss / Out-of-Sequence on page 388.
- ➤ **Stream** indicates the stream number and provides stream detailed statistics when tapping on its button.

The following statistics are displayed for the selected stream.

- ➤ Stream Selection: Select a stream by either using the left/right arrow or by tapping over the stream numbers area then tapping on a specific stream number. An orange background indicates the selected stream.
- ➤ Throughput, Jitter, and Latency meters display respectively the measured Throughput, Jitter, and Latency for the selected stream.

Note: The green region is delimited from 0 to the Threshold corresponding to a **PASS** verdict. The red regions beyond the threshold corresponds to a **FAIL** verdict. The Pass/Fail verdict is only displayed when enabled (see QoS Metrics on page 272).

- ➤ **Jitter**: See *Streams Jitter* on page 388.
- ➤ Latency: See *Streams Latency* on page 389.
- ➤ **RX Rate**: See *Streams Throughput* on page 390.
- ➤ **RX Frame Count** indicates the number of frame received matching the selected stream.
- ➤ **TX Rate**: See *Streams Throughput* on page 390.
- ➤ **TX Frame Count** indicates the number of transmitted frames matching the selected stream.
- ➤ Frame Loss and Out-of-Sequence: See Streams Frame Loss / Out-of-Sequence on page 388.

Traces - OTN

From the **Test** menu, tap **Results**, **Traces**, and the **OTN** sub-tab.

OTUx, ODUx, and TCM Buttons

Tap on either OTUx, or an ODUx button. For ODUx when TCM is enabled (see Modify TCM on page 257), tap on a TCMx button to select a TCM level.

SM/PM TTI Traces

Note: The TTI Traces are configurable for SM (OTUx), PM (ODUx), and TCM (ODUx when TCM is enabled; refer to Modify TCM on page 257).

Received Message

- ➤ **SAPI** indicates the received TTI (Trail Trace Identifier) Source Access Point Identifier.
- ➤ **DAPI** indicates the received TTI Destination Access Point Identifier.
- ➤ Operator Specific indicates the received TTI Operator Identifier.

Expected Message

Note: The following settings are coupled with the Expected Message from Traces - OTN on page 443.

- ➤ SAPI allows editing the expected Source Access point Identifier (TTI bytes 1 to 15). Available when the SAPI OTU/ODU-TIM check box is selected. The default setting is EXFO OTU SAPI for OTUx, and EXFO ODU SAPI for ODUx. The TTI byte 0 is set to NULL (all 0's).
- ➤ **DAPI** allows editing the expected Destination Access point Identifier (TTI bytes 17 to 31). Available when the DAPI OTU/ODU-TIM check box is selected. The default setting is **EXFO OTU DAPI** for OTUx, and **EXFO ODU DAPI** for ODUx. The TTI byte 16 is set to NULL (all 0's).

- ➤ SAPI OTU/ODU-TIM check boxes, when selected (cleared by default), allows editing the expected Source Access Point Identifier (SAPI) and also enables OTU/ODU-TIM alarm monitoring.
- ➤ DAPI OTU/ODU-TIM check box, when selected (cleared by default), allows editing the expected Destination Access Point Identifier (SAPI) and also enables the OTU/ODU/TCM-TIM alarm monitoring.
- ➤ Copy RX uses the received SAPI/DAPI message as the expected SAPI/DAPI message.

Traces - SONET/SDH

From the **Test** menu, tap **Results**, **Traces**, and the **SONET/SDH** sub-tab.

Note: Selecting a Trace byte to be generated will automatically update the corresponding OH byte. Refer to OH - SONET/SDH on page 487 for more information.

Traces

➤ Section/RS (J0), and STS/AU/TU-3 Path (J1), and VT/TU Path (J2)

Displays the received J0/J1/J2 value in 16 or 64-bytes format. The <crc7> represents the CRC-7 for a 16-bytes format. The last two bytes of a 64-bytes format, <C_R> and <L_F>, represent respectively a carriage return and a line feed.

➤ TIM-S/RS-TIM, TIM-P/HP-TIM, TIM-V/LP-TIM: Enables the corresponding Trace Identifier Mismatch for the expected message defined. These settings are coupled with the Traces configuration from *Traces (SONET/SDH)* on page 284.

Copy RX allows to use the received TIM message as the expected one.

TCM Access Point Identifier

Note: Available when TCM is enabled (refer to page 258).

➤ STS/AU Path (N1), and VT/TU Path (Z6 or N1 (TU-3))
Displays the received N1/Z6 value.

➤ TC-TIM-P/HPTC-TIM/TC-TIM-V/LPTC-TIM: Enables the corresponding TCM Access Point Identifier for the expected message defined. These settings are coupled with the Traces configuration from *Traces* (SONET/SDH) on page 284.

Copy RX allows to use the received TIM message as the expected one.

Traffic - Ethernet

From the **Test** menu, tap **Results**, **Traffic**, and when applicable the **Ethernet** tab.

Note: For Through Mode test application, the traffic statistics are displayed for both port directions (P1->P2 and P2->P1).

Traffic

- ➤ Line Utilization (%) indicates the current percentage of the transmitting/receiving line rate utilization.
- ➤ Ethernet BW (Mbit/s) indicates the current transmitting/receiving data rate expressed in Mbit/s.
- ➤ Frame Rate (frame/s) indicates the current transmitted/received number of frames (including bad frames, Broadcast frames and Multicast frames) in frame per second.
- ➤ **Frame Count** indicates the total number of transmitted/received valid and invalid frames.

Frame Type

Displays the TX and RX count of the following frame types.

- ➤ Multicast indicates the number of multicast frames transmitted/received without FCS errors. Broadcast frames are not counted as multicast frames.
- ➤ **Broadcast** indicates the number of broadcast frames transmitted/received without FCS errors.

- ➤ Unicast indicates the number of unicast frames transmitted/received without FCS errors.
- ➤ Non-Unicast indicates the number of multicast and broadcast frames transmitted/received without FCS errors.
- ➤ **Total** indicates the total number of all frames transmitted/received without FCS error.

Frame Size

Displays the RX count of each received frame size (valid and invalid), and the percentage (%) ratio of each received frame size based on the total count of frames. The the percentage (%) ratio is not available for Through Mode test application.

- ➤ < 64: frames with less than 64 bytes.
- ➤ **64**: frames equal to 64 bytes.
- ➤ **65 127**: frames from 65 to 127 bytes.
- ➤ **128 255**: frames from 128 to 255 bytes.
- **256 511**: frames from 256 to 511 bytes.
- ➤ **512 1023**: frames from 512 to 1023 bytes.
- ➤ **1024 1518**: frames from 1024 to 1518, or 1522 (1 VLAN tag), 1526 (2 VLAN tags), or 1530 (3 VLAN tags) bytes.
- > 1518: frames with more than 1518, or 1522 (1 VLAN tag), 1526 (2 VLAN tags), or 1530 (3 VLAN tags) bytes.
- ➤ Total indicates the total count of all received frames (valid and invalid).

Traffic - Flow Control

From the **Test** menu, tap **Results**, **Traffic**, and the **Flow Control** tab.

Frame Count - RX

- ➤ Pause Frames indicates the number of received valid flow-control frames. Frames that have a type/length field equal to 0x8808 will be counted as a pause frame.
- ➤ **Abort Frame** indicates the number of received pause frames with a Quanta equal to zero; cancelling the pause frames.
- ➤ **Total Frame** indicates the total number of pause time received from the link partner.

Pause Time

Indicates respectively the total, last, maximum, and minimum pause time received from the link partner in **Quanta** (default) or **Microsecond** (μs).

Pause Injection

Note: Pause injection is only available for Traffic Gen & Mon test application.

➤ Packet Pause Time: Enter the pause time value to be transmitted in Quanta or Microsecond (default is 100 Quanta).

Interface	Range					
interrace	Quanta	μs				
10 Mbit/s	0 to 65535	0 to 3355392				
100 Mbit/s	0 to 65535	0 to 335539.2				
1000 Mbit/s	0 to 65535	0 to 33553.92				
10 Gbit/s	0 to 65535	0 to 3355.392				

Note: When entering a value in μ s it will be rounded to the closest multiple of 0.0512 for 10 Gbit/s, 5.12 μ s for 100 Mbit/s, 0.512 μ s for 1000 Mbit/s, and 0.0512 μ s for 10 Mbit/s, .

- ➤ **Inject** button allows to generate the defined packet pause time.
- ➤ **Destination MAC Address** check box, when selected (cleared by default), enables and allows to set the destination MAC address. The default destination MAC address is the control protocol multicast address: **01:80:C2:00:00:01**.

Traffic - Graph

From the **Test** menu, tap **Results**, **Traffic**, and the **Graph** tab.

The graph displays the received line utilization. The X axis shows the time in seconds while the Y axis shows the percentage utilization.

Traffic - OAM, S-OAM, and MPLS-TP OAM

From the **Test** menu, tap **Results**, **Traffic**, and the **OAM**, **S-OAM**, or **MPLS-TP OAM** tab.

Traffic Monitoring

Note: Only available with **Carrier Ethernet OAM** test application.

- ➤ In TX, reports counts of CCM, LBM, LTM, DMM, LMM, SLM, TST, AIS, LCK, and CSF frames transmitted. LTM and SLM are only available with Ethernet OAM. Total count is reported as well as unicast and/or multicast frame counts when applicable.
- ➤ In RX, reports counts of CCM, LBR, LTR, DMR, LMR, SLR, TST AIS, LCK, and CSF frames (LTR and SLR are only available with Ethernet OAM) received regardless of the sender as long as the following criteria are met:
 - ➤ **S-OAM**: The destination MAC address matches either the local MEP Unicast MAC address or a Multicast class 1 or class 2 address; and the VLANs matches the unit port VLANs. Refer to *Unicast/Multicast Addresses for Ethernet OAM* on page 638 for more information.
 - ➤ MPLS-TP OAM: The destination MAC address matches either the unit MAC address, FF:FF:FF:FF:FF:FF; or 01:00:5E:90:00:00; the VLANs matches the unit port VLANs; and MPL Labels matches the local MPLS Label Stack configuration. For AIS, LCK, and CSF, valid messages must also have the MEG Level matching the Local MEG Level.

Total count is reported as well as unicast and/or multicast frame counts when applicable.

Responder

Note: Available when the S-**OAM Responder** or **MPLS-TP OAM Responder** check box is selected (refer to S-OAM and MPLS-TP OAM Responder on page 221).

For **Carrier Ethernet OAM** test application:

- ➤ In TX, reports counts of LBR, LTR, DMR, LMR, and SLR total frames transmitted. LTR and SLR are only available with Ethernet OAM.
- ➤ In RX, reports counts of valid LBM, LTM, DMM, LMM, and SLM unicast, multicast, and total frames received. LTM and SLM are only available with Ethernet OAM. A valid messages must have its:

S-OAM: source MAC address matching the Peer MEP MAC address; destination MAC address matching either the unit port Unicast MAC address or a Multicast class 1 or class 2 address; VLANs matching the unit port VLANs, and MEG/MD Level matching the local MEG/MD Level. Refer to *Unicast/Multicast Addresses for Ethernet OAM* on page 638 for more information.

MPLS-TP OAM: destination MAC address matching either the unit MAC address, FF:FF:FF:FF:FF:FF; or 01:00:5E:90:00:00; VLANs matching the unit port VLANs; and MPL Labels matching the local MPLS Label Stack configuration.

For **Smart Loopback** test application:

- ➤ In TX, reports counts of LBR, LTR, DMR, LMR, and SLR total frames transmitted.
- ➤ In RX, reports counts of valid LBM, LTM, DMM, LMM, and SLM total frames received. A valid messages must have its destination MAC address matching either the unit port Unicast MAC address or a Multicast class 1 or class 2 address. Refer to *Unicast/Multicast Addresses for Ethernet OAM* on page 638 for more information.

Window Sweep

Displays the graph showing the Ideal L4 and Actual L TCP Throughput measured for each Window Sweep step. The number of connections and KiB per connection is also displayed in parenthesis as follows: (n conn.@ n KiB)

From the **Test** menu, tap **Results**, and the **Window Sweep** tab.

WIS

From the **Test** menu, tap **Results**, and the **WIS** tab.

Traces/Label

- ➤ **J0 Trace** displays the **J0 Trace** value in 16-bytes format.
- ➤ **J1 Trace** displays the **J1 Trace** value in 16-bytes format.
- ➤ Path Signal Label (C2) displays the content of the STS SPE including the status of the mapped payload.

10 Test Functions

The Test Functions menu offers the following structure:

Transport Test Applications

	Available with						
Tab	a	b	c	d	e	f	Page
APS	-	Х	-	Х	-	-	457
FDL - Bit-Oriented Message	-	-	Х	Х	Х	-	460
FDL - Performance Report Message	-	-	Х	Х	Х	-	464
FEAC	-	-	Х	Х	-	-	481
OH - OTN	Х	-	-	-	-	-	481
OH - SONET/SDH	-	Х	-	Х	-	-	487
Pointer Adjustment	-	Х	-	Х	-	-	506
RTD	Х	Х	Х	Х	-	-	516
Signaling Bits	-	-	Х	-	-	-	523
Spare Bits	-	-	Х	Х	-	Х	524

- a. OTN BERT
- b. SONET/SDH BERT
- c. DSn/PDH BERT
- d. SONET/SDH DSn/PDH BERT
- e. NI/CSU Emulation
- f. ISDN PRI

Ethernet Test Applications

Tab - Sub Tab	Test Application									Domo	
	а	b	С	d	е	f	g	h	i	j	Page
Filters	-	1	-		Х	-	Х	-	Χ	-	471
Packet Capture	-	-	-		Х	-	Χ	-	Χ	i	475
Ping & Trace Route	Х	Χ	Χ	Χ	Х	Χ		Χ	Χ	Χ	501
S-OAM Link Trace	-	•	-	•	-	-	-	-	Χ	ı	521

- a. EtherSAM
- b. RFC 6349
- c. RFC 2544
- d. EtherBERT
- e. Traffic Gen & Mon
- f. Smart Loopback
- g. Through Mode
- h. TCP Throughput
- i. Carrier Ethernet OAM
- j. Cable Test

Packet Sync Test Applications

Tab		Test Application			
Idb	1588 PTP	SyncE	Page		
Filters	Х	Х	471		
Packet Capture	Х	Х	475		
Ping & Trace Route	Х	Х	501		

Wireless Test Application

Tab	Test Application CPRI/OBSAI BERT	Framing	Page	
RTD	X	Unframed	516	
	Х	Framed L2	519	

APS

From the **Test** menu, tap **Functions**, and the **APS** tab.

TX/RX

➤ **Switching Mode**, available for both TX and RX, selects the switching mode: **Linear** (default) or **Ring**.

➤ K1

Request: Bits 1 through 4 of the K1 byte.

Bits	Request		
1 to 4	Linear mode	Ring mode	
0000	No Request ^a	No Request (default) ^a	
0001	Do Not Revert	Reverse Request - Ring	
0010	Reverse Request	Reverse Request - Span	
0011	Unused	Exerciser - Ring	
0100	Exerciser	Exerciser - Span	
0101	Unused	Wait-to-Restore	
0110	Wait-to-Restore	Manual Switch - Ring	
0111	Unused	Manual Switch - Span	
1000	Manual Switch	Signal Degrade - Ring	
1001	Unused	Signal Degrade - Span	
1010	Signal Degrade - Low Priority	Signal Degrade (Protection)	
1011	Signal Degrade - High Priority	Signal Fail - Ring	
1100	Signal Fail - Low Priority	Signal Fail - Span	
1101	Signal Fail - High Priority	Force Switch - Ring	
1110	Force Switch	Force Switch -Span	
1111	Lockout of Protection	Lockout of Protection - Span/SF - P	

a. Default value.

Channel (Linear switching mode) or **Destination Node ID** (Ring switching mode):

Bits 5 through 8 of the K1 byte.

Bits 5 to 8	Channel ID (Linear mode)	Destination Node ID (Ring mode)		Channel ID (Linear mode)	Destination Node ID (Ring mode)
0000	0 - Null ^a	. 3	1000	8	8
0001	1	1	1001	9	9
0010	2	2	1010	10	10
0011	3	3	1011	11	11
0100	4	4	1100	12	12
0101	5	5	1101	13	13
0110	6	6	1110	14	14
0111	7	7	1111	15 - Extra Traffic	15

a. Default value.

➤ K2

Protected Channel (Linear switching mode) or **Source Node ID (Ring** switching mode): Bits 1 through 4 of the K2 byte.

Bits 1 to 4	Protected Channel (Linear mode)		Bits 1 to 4	Protected Channel (Linear mode)	Source Node ID (Ring mode)
0000	0 - Null ^a	0 ^a	1000	8	8
0001	1	1	1001	9	9
0010	2	2	1010	10	10
0011	3	3	1011	11	11
0100	4	4	1100	12	12
0101	5	5	1101	13	13
0110	6	6	1110	14	14
0111	7	7	1111	15 - Extra Traffic	15

a. Default value.

Architecture (Linear switching mode) or Bridge Request (Ring switching mode):
Bit 5 of the K2 byte. The default setting is 1+1 for Linear switching mode and Short Path Request for Ring switching mode.

Bit 5	Architecture (Linear mode)	Bridge Request (Ring mode)
0	1+1 ^a	Short Path ^a
1	1:n	Long Path

a. Default value.

Operation Mode: Bits 6 through 8 of the K2 byte.

Bits 6 to 8	Linear mode	Ring mode
000	Reserved ^a	Idle ^a
001	Reserved	Bridged
010	Reserved	Bridged and Switched
011	Reserved	Extra Traffic - Protection
100	Unidirectional	Reserved
101	Bidirectional	Reserved
110	RDI-L ^b /MS-RDI ^c	RDI-L ^b /MS-RDI ^c
111	AIS-L ^b /MS-AIS ^c	AIS-L ^b /MS-AIS ^c

- a. Default value.
- b. Operation mode for SONET.
- c. Operation mode for SDH.

FDL - Bit-Oriented Message

Allows to set and configure the Bit-Oriented Messages (BOM) of the Extended Super-Frame (ESF).

Note: FDL is only available for DS1 interface with ESF framing. For Dual RX test, FDL is only available for the DS1 TX/RX port 1.

From the **Test** menu, tap **Functions**, **FDL**, and the **Bit-Oriented Message** tab.

Generated Messages

> Priority

Codeword: The Bit-Oriented Message codewords are priority messages sent over the Data-Link. These messages are mostly used for networking operation and maintenance. A Bit-Oriented Message consists of 8 consecutive ones followed by a byte starting and ending by zeros.

Codeword	Pattern
RAI	00000000 11111111
Loopback Retention and Acknowledge	00101010 11111111
RAI-CI	00111110 11111111

Injects generates the selected codeword priority message.

ightharpoonup Command/Response

Amount allows the selection of the number of message to be generated. Choices are **1** to **15**. The default value is **10**.

Inject manually generates the selected amount of messages.

Codeword

Command/Response	Pattern	Command/Response	Pattern
Codeword		Codeword	
Line Loopback Activate	00001110 11111111	Protection Switch Line 22	01101100 11111111
Line Loopback Deactivate	00111000 11111111	Protection Switch Line 23	01101110 11111111
Payload Loopback Activate	00010100 11111111	Protection Switch Line 24	01110000 11111111
Payload Loopback Deactivate	00110010 11111111	Protection Switch Line 25	01110010 11111111
Reserved for Network Use		Protection Switch Line 26	01110100 11111111
Universal Loopback (Deactivate)	00100100 11111111	Protection Switch Line 27	01110110 11111111
ISDN Line Loopback (NT2)	00101110 11111111	Protection Switch Acknowledge	00011000 11111111
CI/CSU Line Loopback (NT1)	00100000 11111111	Protection Switch Release	00100110 11111111
For network use	00011100 11111111 ^b	Do Not use for Synchronization	00110000 11111111
Protection Switch Line 1 b	01000010 11111111	Stratum 2 Traceable	00001100 11111111
Protection Switch Line 2	01000100 11111111	SONET Minimum Clock Traceable	00100010 11111111
Protection Switch Line 3	01000110 11111111	Stratum 4 Traceable	00101000 11111111
Protection Switch Line 4	01001000 11111111	Stratum 1 Traceable	00000100 11111111
Protection Switch Line 5	01001010 11111111	Synchronization Traceability Unknown	00001000 11111111
Protection Switch Line 6	01001100 11111111	Stratum 3 Traceable	00010000 11111111
Protection Switch Line 7	01001110 11111111	Reserved for Network Synchronization	01000000 11111111
Protection Switch Line 8	01010000 11111111	Transmit Node Clock (TNC)	01111000 11111111
Protection Switch Line 9	01010010 11111111	Stratum 3E Traceable	01111100 11111111
Protection Switch Line 10	01010100 11111111	Under study for maintenance	00101100 11111111
Protection Switch Line 11	01010110 11111111	Under study for maintenance	00110100 11111111
Protection Switch Line 12	01011000 11111111	Reserved for network use	00010110 11111111
Protection Switch Line 13	01011010 11111111	Reserved for network use	00011010 11111111
Protection Switch Line 14	01011100 11111111	Reserved for network use	00011110 11111111
Protection Switch Line 15	01011110 11111111	Reserved for network use	00111010 11111111
Protection Switch Line 16	01100000 11111111	Reserved for customer	00000110 11111111
Protection Switch Line 17	01100010 11111111	Reserved for customer	00001010 11111111
Protection Switch Line 18	01100100 11111111	Reserved for customer	00000010 11111111
Protection Switch Line 19	01100110 11111111	Reserved for customer	00110110 11111111
Protection Switch Line 20	01101000 11111111	Reserved for customer	00111100 11111111
Protection Switch Line 21	01101010 11111111	Reserved for customer	01111010 11111111

- a. Loopback Activate.b. Indication of NT1 power off.

Receive Messages

- ➤ Link Activity indicates the activity of the following parameters during the last second of measurement.
 - ➤ **Idle** indicates that only idle codes have been detected in the last second.
 - ➤ **Priority** indicates that at least one valid priority message has been detected in the last second.
 - ➤ C/R (Command/Response) indicates that a least one valid command and response has been detected in the last second.
 - ➤ Unassigned indicates that at least one unassigned message has been detected in the last second. Therefore, since an unassigned message is part of a Command/Response codewords, the Command/Response LED will also be red.
 - ➤ PRM indicates that at least one PRM has been detected in the last second.
- ➤ **Priority**: The Bit-Oriented Messages are priority messages send over the Data-Link. These messages are mostly used for networking operation and maintenance. A Bit-Oriented Message consists of 8 consecutive 1s followed by a byte starting and ending by zeros.

Current indicates the priority message detected in the last second. If no priority message has been detected, "--" is displayed.

Previous indicates the last priority message detected excluding the current message. If no priority message has been detected since the beginning of the test, "--" is displayed.

Note: See Priority on page 460 for the list of possible priority codeword messages.

➤ Command/Response

Current indicates the command/response message detected in the last second. If no priority message has been detected, "--" is displayed.

Previous indicates the last command/response message detected excluding the current message. If no command/response message has been detected since the beginning of the test, "--" is displayed.

Note: See Command/Response on page 460 for the list of possible Command/Response codeword messages.

FDL - Performance Report Message

Note: FDL PRM is only available for DS1 interface with ESF framing. For **Dual RX** test, FDL is only available for the DS1 TX/RX port 1. For NI/CSU Emulation, only available in the RX direction.

From the **Test** menu, tap **Results**, tap the **FDL**, and **Performance Report Message** tab.

Generated Messages

- ➤ Circuit allows the selection of the circuit type: CI to Network (default) or Network to CI.
- ➤ **ANSI T1-403** check box when selected allows the generation of a compliant ANSI T1.403 PRM Message.
- **➤** Injection

Single sends the selected PRM Message(s) manually.

Continuous generates the selected PRM Message(s) continuously.

- **Event Count** indicates the number of PRM messages sent.
- ➤ PRM Bit Events allows the activation of the following PRM bit events. All PRM bit events are disabled by default.

 $\begin{array}{lll} \text{G1: CRC} = 1 \\ \text{G2: } 1 < \text{CRC} \le 5 \\ \text{G3: } 5 < \text{CRC} \le 10 \\ \text{G4: } 10 < \text{CRC} \le 100 \\ \text{G5: } 100 < \text{CRC} \le 319 \\ \text{G6: CRC} \ge 320 \\ \text{SE: Severely errored framing} \ge 1 \end{array}$

Received Messages

- ➤ Event Counts lists received PRM bit event counts. See PRM Bit Events below.
- ➤ Report Content lists received performance information. See Performance Information below.
- ➤ Circuit indicates the selected circuit type: CI to Network or Network to CI.
- ➤ Valid Event Count indicates the number of valid PRM messages received.
- ➤ Link Activity, see page 462 for more information.
- ➤ PRM Bit Events table, available when the Event Counts button is selected, reports the count of the detected valid PRM bit events.

 $\begin{array}{lll} \text{G1: CRC} = 1 & & \text{SE: Severely errored framing} \geq 1 \\ \text{G2: } 1 < \text{CRC} \leq 5 & & \text{FE: Frame sync. bit error} \geq 1 \\ \text{G3: } 5 < \text{CRC} \leq 10 & & \text{LV: Line Code Violation} \geq 1 \\ \text{G4: } 10 < \text{CRC} \leq 100 & & \text{LB: Payload loopback activated} \\ \text{G5: } 100 < \text{CRC} \leq 319 & & \text{SL: Slip} \geq 1 \\ \end{array}$

➤ **Performance Information** table, available when the **Report Content** button is selected, reports the time t0, t0-1, t0-2, and t0-3 for each PRM.

Time

- ➤ **T0** represents the valid PRM message received in the last second of measurement (bytes 5 and 6).
- ➤ **T0-1** represents the message one PRM ago (bytes 7 and 8).
- ➤ **T0-2** represents the message two PRM ago (bytes 9 and 10).
- ➤ **T0-3** represents the message three PRM ago (bytes 11 and 12).

PRM

G3: 5 < CRC Error Event ≤ 10

LV: Line Code Violation Event ≥ 1

G4: 10 < CRC Error Event ≤ 100

U1: Under study for synchronization

U2: Under study for synchronization

G5: 100 < CRC Error Event ≤ 319

SL: Controlled Slip Event ≥ 1

G6: CRC Error Event ≥ 320

FE: Frame Sync. Bit Error Event ≥ 1

SE: Severely-Errored Framing Event ≥ 1

LB: Payload Loopback Activated

G1: CRC Error Event = 1

R: Reserved

G2: 1 < CRC Error Event ≤ 5

Nm and **Nl**: One-second report modulo 4 counter.

FEAC

The Far-End Alarm and Control signal (FEAC) provides Communication Channel capability over a DS3 in a network applications using C-bit Parity configuration (see page 247).

From the test menu, tap **Functions**, and the **FEAC** tab.

Generated Messages

Allows to configure and send alarms/status information and control signals (loopback commands) to other network elements.

➤ Alarm/Status and Unassigned

➤ **Codeword** allows the selection of the codeword alarm/status to be generated either manually or continuously.

The FEAC message format is a 16 bit codeword (0xxxxxx0 11111111) with the rightmost bit transmitted first. The 0xxxxxx0 represents the message codeword.

Codeword			
DS3 Equipment Failure SA (00110010)	Single DS1 LOS (00111100)	User Defined (00100000)	
DS3 Loss of Signal (LOS) (00011100)	DS1 Equipment Failure NSA (00000110)	User Defined (00100010)	
DS3 Out-of-Frame (00000000)	User Defined (00000010)	User Defined (00101000)	
DS3 AIS Received (00101100)	User Defined (00000100)	User Defined (00101110)	
DS3 Idle Signal Received (00110100)	User Defined (00001000)	User Defined (00110000)	
DS3 Equipment Failure NSA (00011110)	User Defined (00001100)	User Defined (00111110)	
DS3 NUI Loop Up (00010010)	User Defined (00010000)	User Defined (01000000)	
DS3 NUI Loop Down (00100100)	User Defined (00010100)	User Defined (01111010)	
Common Equipment Failure NSA (00111010)	User Defined (00010110)	User Defined (01111100)	
Multiple DS1 LOS (00101010)	User Defined (00011000)	User Defined (01111110)	
DS1 Equipment Failure SA (00001010)	User Defined (00011010)		

➤ Mode is the alarm/status injection mode: Manual or Continuous.

- ➤ Amount is the amount of codeword to be generated: 1 to 15 (default is 10).
- ➤ **Inject** generates error(s) according to the Codeword and mode selected.

➤ Loopback Commands

➤ Control

Codeword is the loopack control codeword to be generated: **Line Loopback Activate (00001110)** - (Default) or **Line Loopback Deactivate (00111000)**.

Amount is the number of **Control Codeword** to be generated: **1** to **15** (default is **10**).

➤ Channel

Codeword is the channel codeword to be generated.

Channel Codeword			
DS3 Line (00110110)	DS1 Line-No10 (01010100)	DS1 Line-No20 (01101000)	
DS1 Line-No1 (01000010)	DS1 Line-No11 (01010110)	DS1 Line-No21 (01101010)	
DS1 Line-No2 (01000100)	DS1 Line-No12 (01011000)	DS1 Line-No22 (01101100)	
DS1 Line-No3 (01000110)	DS1 Line-No13 (01011010)	DS1 Line-No23 (01101110)	
DS1 Line-No4 (01001000)	DS1 Line-No14 (01011100)	DS1 Line-No24 (01110000)	
DS1 Line-No5 (01001010)	DS1 Line-No15 (01011110)	DS1 Line-No25 (01110010)	
DS1 Line-No6 (01001100)	DS1 Line-No16 (01100000)	DS1 Line-No26 (01110100)	
DS1 Line-No7 (01001110)	DS1 Line-No17 (01100010)	DS1 Line-No27 (01110110)	
DS1 Line-No8 (01010000)	DS1 Line-No18 (01100100)	DS1 Line-No28 (01111000)	
DS1 Line-No9 (01010010)	DS1 Line-No19 (01100110)	DS1 Line-All (00100110)	

Amount is the number of Channel Codeword to be generated:1 to 15 (Default is 10).

➤ **Inject** generates the defined loopback command.

Received Messages

Displays current and previous alarms/status and loopback commands as well as the link activity for the received DS3 signal.

➤ Link Activity

- ➤ None (All 1's): An all ones pattern (11111111 1111111) has been detected in the last second.
- ➤ Alarm/Status: An Alarm/Status codeword has been detected in the last second. An Alarm/Status is only detected when receiving at least 10 consecutive occurrences of a specific codeword.
- ➤ Loopback: A Loopback command message has been detected in the last second. A valid loopback command is detected only when receiving 10 consecutive occurrences of a specific Loopback Command immediately followed by 10 occurrences of a specific Channel Codeword.
- ➤ Unassigned: An unassigned message has been detected in the last second. An Unassigned message is only detected when receiving at least 10 consecutive occurrences of a specific unassigned codeword. An Alarm/Status codeword is also reported since Unassigned is part of the Alarm/Status group.
- ➤ Alarm/Status and Unassigned displays the current and previously received Codeword messages.
 - Current indicates the last valid message, if any, received in the last second of measurement.
 - ➤ **Previous** indicates the message, if any, that was received just before the current measurement.

➤ Loopback Commands

- ➤ Current displays the valid message received in the last second of measurement. A valid message is detected only when receiving 10 consecutive occurrences of a specific Loopback Command immediately followed by 10 occurrences of a specific Channel Codeword.
- ➤ **Previous** displays the last valid message received excluding the actual **Current** message.

Filters

Allows gathering statistics according to the programmed filters. Filters provide the capability to analyze a specific stream's behavior in order to monitor a single protocol's behavior, perform SLA verification, or precisely troubleshoot unwanted behavior. Up to 4 filters having up to four operands each can be defined and enabled.

From the **Test** menu, tap **Functions**, and the **Filters** tab.

Filters

Allows the selection of the filter number (1 to 4). The filter criteria, if defined, will be displayed. A filter used (enabled) for data capture will not be configurable and the message **Filter in use for data capture** is displayed.

Enable

Once the filter is configured, select the **Enable** check box to enable the current filter. However, if the filter configuration contains errors, it will not be possible to enable it. A filter can be enabled or disabled even when the test is running. It is not possible to modify or disable a filter that is already in use for capture until either another filter or **Interface** (see *Capture Source* on page 475) is assigned to capture.

Enabled Time

Indicates the time during which the filter is enabled.

Assign to Capture

Note: Only available when the ETH-CAPTURE software option is enabled. Refer to Software Option on page 34 for more information.

Assigns the selected filter for packet capture. See *Packet Capture* on page 475.

Filter Configuration

Note: Multiple filter criteria is only available when the ADV-FILTERS option is enabled; otherwise only one criterion is possible. Refer to Software Option on page 34 for more information.

The filter configuration section allows to configure the filter criteria for the selected filter. The configuration is only possible when the **Enable** check box is cleared.

- ➤ "(" and ")", the open and close parenthesis controls the precedence of operands when more than two operands are used. Only one level of parenthesis is supported. When no parenthesis are used, a logical AND has precedence over a logical OR.
- ➤ **Not** check box when selected, adds the logical negation (not equal) operator for the operand filter defined at its right.

➤ **Filter** specifies the filter to be used (**None** by default).

Category	Filter
Ethernet	MAC Destination Address, MAC Source Address, EtherType ^a , C-VLAN ID, S-VLAN ID, E-VLAN ID, C-VLAN Priority, S-VLAN Priority, E-VLAN Priority
IPv4	IPv4 Destination Address, IPv4 Source Address, IPv4 TOS, IPv4 Precedence, IPv4 Protocol, IPv4 DiffServ
IPv6 ^b	IPv6 Destination Address, IPv6 Source Address, IPv6 Flow Label, IPv6 Next Header ^c , IPv6 Traffic Class, IPv6 Precedence, IPv6 DiffServ
Higher Layer	TCP Destination Port, TCP Source Port, UDP Destination Port, UDP Source Port
MPLSb	MPLS Label 1, MPLS Label 2, MPLS COS 1, MPLS COS 2

- a. Applies only to the last EtherType occurrence when VLAN is used.
- b. Available when the corresponding software option is enabled (refer to page 34).
- Applies only to the last next header occurrence when extension headers are used.

➤ **Value** is the value associated to the selected filter.

➤ Mask allows masking the defined filter value. A bit mask of 1 indicates that the corresponding bit in the value is compared for the match. A bit mask of 0 indicates that the corresponding bit in the value is ignored.

For binary values, enter the mask value in binary format. For decimal values, enter the mask value in hexadecimal format. For IP address field, enter the mask in decimal format. For MAC address, enter the mask value in hexadecimal format.

➤ **Oper**. specifies the logical operator (AND or OR) used between two operands.

Filter Statistics

Indicates throughput statistics of frame matching the configured filter's criteria.

- ➤ **Line Utilization** gives the percentage of line rate utilization.
- ➤ **Ethernet BW** (Bandwidth) gives the receiving data rate expressed in Mbit/s.
- ➤ Frame Rate gives the receiving number of frames (including bad frames) in frame/s.
- ➤ Frame Count indicates the number of frame matching the configured filter's criteria.
- ➤ Error Count indicates respectively the number of frames matching the configured filter's criteria having IP Checksum, UDP Checksum, TCP Checksum, FCS, Jabber, Oversize, Runt, or Undersize errors. Refer to *Ethernet* on page 306 and *IP/UDP/TCP* on page 313 for more information on errors.

Packet Capture

Capture is used to analyze all or filtered data traffic and save complete or truncated frames into a buffer. It allows to precisely observe network truncated data, or to understand errors and unwanted behavior.

From the **Test** menu, tap **Functions**, and the **Packet Capture** tab.

Capture Source

Specifies what kind of data to be captured.

- ➤ Interface captures all received frames and saves them in the capture buffer.
- ➤ **Filter x** captures only frames that match the selected filter and saves them in the capture buffer. Select the filter number from the list. Only enabled filters are available, see *Filters* on page 471.

The selected filter will be reserved for data capture and will not be available for filter configuration.

Frame Length

Specifies the length of the frame that will be saved in the capture buffer.

- **Complete** captures the entire frames.
- ➤ **Truncated** captures only the first specified number of bytes per frame. Use either the Bytes field to manually enter the number of bytes per frame or tap on the **Truncation Calculator** button for automatic bytes per frame calculation.

Bytes allows the selection of the number of bytes that will be saved in the capture buffer for each frame captured. Choices are from 14 (default) to 1536 bytes.

Truncation Calculator allows to easily determine at what byte to truncate the frame captured by selecting the desired frame header components.

- ➤ Header Layer specifies the header layer level: Layer 2 (Ethernet), Layer 3 (IP), or Layer 4 (TCP/UDP).
- ➤ **IP Version** specifies the IP version: **IPv4** or **IPv6**.
- ➤ Encapsulation parameters are optional and not selected by default.

VLAN check box, when selected, enables VLAN and allows to select the number of VLANs: 1, 2, or 3.

MPLS check box, when selected, enables MPLS and allows to select the number of labels: 1 or 2.

- ➤ Additional Payload (bytes) allows to optionally select the number of additional payload bytes (1 to 1400 bytes).
- ➤ **Total Number of Bytes** indicates the number of bytes for the selected frame parameters. This value will be used as the truncated frame length (**Truncated** field).

Trigger

- ➤ **Trigger Type** defines the trigger source criterion that will be used to automatically start/stop the capture when a received frame matches the filter and the trigger criteria.
 - ➤ Manual automatically starts the frame capture when the Capture button is on (green LED) and the test is started (refer to *Start/Stop | TX Button* on page 558).
 - ➤ **On Error** starts the frame capture when the selected error occurs.

FCS

Jabber

Oversize (Available when **Oversize Monitoring** is enabled)

Runt

Undersize

IP Checksum

UDP Checksum

TCP Checksum

Any Type (Any of the above errors).

➤ Field Match starts the frame capture when the configured field match is encountered. User the Configuration button to select the field match criteria (see Filter Configuration from the Filters tab).

Cfg. Status indicates the status of the configured field match configuration: **Valid** or **Invalid**. A valid status is required to be able to start the capture.

- ➤ **Trigger Position** selects the triggered frame position within the buffer.
 - ➤ **Post-Trigger** for a trigger frame located at the beginning of the buffer. The buffer will contain the triggered frame with the following frames.
 - ➤ Mid-Trigger for a trigger frame located at the middle of the buffer. The buffer will contain the triggered frame with the preceding and following frames.
 - ➤ **Pre-Trigger** for a trigger frame located at the end of the buffer. The buffer will contain the triggered frame with the preceding frames.

Status and Controls

Capture Status indicates the status of the data capture:

"--": The capture is not started and has not run yet.

Armed...: The capture is started but waiting for the trigger event.

Capturing...: The capture is in progress. For Post-Trigger and Mid-Trigger mode, the trigger event has been captured and the buffer is filling up.

Completed: The capture is completed.

- ➤ Frame Count indicates the number of frames captured that matches the selected filter criteria. However, for Mid-trigger and Pre-Trigger, the frame counter will only be available when the capture is completed.
- ➤ **Buffer Usage** indicates the percentage of the buffer capacity used.
- ➤ Triggered Error is available when trigger on error is selected and indicates the error that activated the trigger.

➤ **Triggered Frame** - **Details** gives details on the triggered frame.

The triggered frame corresponds to the first received frame that matches the filter and the trigger settings.

Frame Number indicates the triggered frame position in the buffer.

The framing MAC/IP/UDP/TCP source and destination addresses are displayed in a table.

➤ Capture button allows to start/stop the data capture. The test must be running (refer to *Start/Stop* | *TX Button* on page 558) in order to start capturing and recording data into the buffer. The Capture button is not available when the trigger on field match is selected while its trigger parameters are not valid.

No data will be recorded in the buffer if no frame matches the filter and the trigger criteria during the data capture.

The data capture stops automatically once the buffer is full. The maximum buffer capacity is 64 KBytes or a maximum of 2078 frames.

When the capture stops or is manually stopped, the following message is displayed: **Capture completed. Press Export to save captured data (the test must be stopped)**. To avoid losing the captured data, the data must be exported and saved into a file before restarting the test or creating a new test.

- ➤ **Export** button, available when the test application is stopped, allows to export the data captured into a .pcap file format and to view the file using Wireshark.
 - **Save In**: Allows to select the folder to save the capture file.

The capture file is saved in the following folder by default: d:\ToolBox\User Files\<Product Name>\Capture Data d:\IQSManager\User Files\<Product Name>\Capture Data

➤ View File After Generation: Allows to display the report once it is generated using the Wireshark application. The View File After Generation check box is not selected by default.

➤ Generate & Save

Allows to generate and save the capture data. The name of the captured file is automatically selected and contains the date and time of the capture. Capture file bigger than 100Mbytes will be split into multiple files.

Tapping on the **Cancel** button stops the capture generation. The captured data already processed will be saved.

Note: The export process may take several minutes.

Once generated, the capture file will be automatically opened in Wireshark when the **View File After Generation** check box is selected.

The capture file report may also be manually opened within Wireshark typically using Windows Explorer.

OH - OTN

From the **Test** menu, tap **Functions**, and the **OH** tab.

TX and RX buttons

Allows to respectively modify (**TX** button) the overhead information to be transmitted or to view (**RX** button) the overhead information received.

Default OTN OH

Returns all TX overhead bytes to their factory default values.

TX/RX

Overhead bytes are organized using rows and columns structure as per G.709 standard.

Row 1

- ➤ OA1 and OA2, columns 1-6, OTU FAS: All the Frame Alignment Signal OA1 bytes and OA2 bytes are individually configurable from 00 to FF. The default values are F6 for all OA1 bytes and 28 for all OA2 bytes.
- ➤ MFAS, column 7, OTU MFAS: The Multi-Frame Alignment Signal byte is not configurable.
- ➤ **SM**, columns 8-10, OTU OH: The Section Monitoring contains the following bytes.

The first SM byte (column 8) contains the TTI multiframe byte that is only configurable from *Traces (OTN)* on page 281.

The second SM byte (column 9) contains the BIP-8 byte that is automatically generated for each frame. This byte is not configurable.

The third SM byte (column 10) contains the following sub-fields. This byte is configurable from **00** (default) to **FF**.

Bit 1-4	Bit 5	Bit 6	Bit 7-8
BEI/BIAE	BDI	IAE	RES

- ➤ **GCC0**, columns 11-12, OTU OH: The two General Communication Channel-0 bytes are configurable from **00** (default) to **FF**.
- ➤ **RES**, columns 13-14, OTU OH: The two Reserved (RES) bytes are configurable from **00** (default) to **FF**.
- ➤ **RES**, column 15, OPU OH: The Reserved (RES) byte is configurable from **00** (default) to **FF**.
- ➤ JC, column 16, OPU OH:
 - ➤ Bits 1-6, Reserved (RES), are configurable from binary **000000** (default) to **111111**.
 - ➤ Bits 7-8, Justification Control (JC), are configurable from binary **00** (default) to **11**. Not available with ODU mux. Changing the JC value will corrupt the payload.

Row 2

- ➤ **RES**, columns 1-2, ODU OH: The two Reserved (RES) bytes are configurable from **00** (default for each byte) to **FF**.
- ➤ PM & TCM, column 3, ODU OH: The Path Monitoring and Tandem Connection Monitoring byte is configurable from 00 (default) to FF.
- ➤ TCM ACT, column 4, ODU OH: The Tandem Connection Monitoring Activation is configurable from **00** (default) to **FF**.
- ➤ TCM6/TCM5/TCM4, column 5-13, ODU OH: The Tandem Connection Monitoring overhead contains the following bytes.

The first TCMi byte contains the TTI multiframe byte and is only configurable from *Traces (OTN)* on page 281.

The second TCMi byte contains the BIP-8 byte and is automatically generated for each frame. This byte is not configurable.

The third TCMi byte contains the following sub-fields. This byte is configurable from **00** to **FF**. The default value is **00** when TCMi is disabled, and 01 when enabled.

Bit 1-4	Bit 5	Bit 6-8
BEI/BIAE	BDI	STAT

- ➤ **FTFL**, column 14, ODU OH: The Fault Type Fault Location multiframe byte is only configurable from *FTFL/PT* on page 146.
- ➤ **RES**, column 15, OPU OH: The Reserved (RES) byte is configurable from **00** (default) to **FF**.

- ➤ **JC**, column 16, OPU OH:
 - ➤ Bits 1-6, Reserved (RES), are configurable from binary **000000** (default) to **111111**.
 - ➤ Bits 7-8, Justification Control (JC), are configurable from binary **00** (default) to **11**. Not available with ODU mux. Changing the JC value will corrupt the payload.

Row 3

- ➤ TCM3/TCM2/TCM1, columns 1-9, ODU OH: See TCM6/TCM5/TCM4 on page 483 for more information.
- ➤ **PM**, column 10-12, ODU OH: The Path Monitoring overhead contains the following bytes.

The first PM byte (column 10) contains the TTI byte that is not configurable.

The second PM byte (column 11) contains the BIP-8 byte and is automatically generated for each frame. This byte is not configurable.

The third PM byte (column 12) contains the following sub-fields. This byte is configurable from **00** to **FF**. The default value is **01**.

Bit 1-4	Bit 5	Bit 6-8
BEI	BDI	STAT

- ➤ **EXP**, column 13-14, ODU OH: The two Experimental overhead bytes are configurable form **00** (default for each byte) to **FF**.
- ➤ **RES**, column 15, ODU OH: The Reserved (RES) bytes are configurable from **00** (default) to **FF**.

- ➤ **JC**, column 16, OPU OH:
 - ➤ Bits 1-6, Reserved (RES), are configurable from binary **000000** (default) to **111111**.
 - ▶ Bits 7-8, Justification Control (JC), are configurable from binary 00 (default) to 11. Not available with ODU mux. Changing the JC value will corrupt the payload.

Row 4

- ➤ **GCC1**, column 1-2, ODU OH: The two General Communication Channel-1 bytes are configurable from **00** (default for each byte) to **FF**.
- ➤ **GCC2**, column 3-4, ODU OH: The two General Communication Channel-2 bytes are configurable from **00** (default for each byte) to **FF**.
- ➤ **APS/PCC**, column 5-8, ODU OH: The Automatic Protection Switching / Protection Communication Channel overhead bytes are defined in the ITU-T G.709 standard. These bytes are configurable from **00** (default) to **FF**.
- ➤ **RES**, column 9-14, ODU OH: The six Reserved (RES) bytes are configurable from **00** (default for each byte) to **FF**.
- ➤ PSI, column 15, OPU/ODU OH: Tap the PSI field to configure (TX) or display (RX) the Payload Structure Identifier.
 - ➤ TX: Select any TX byte from the list and its content is displayed below the list. Tap the **Edit** button to change its value.
 - ➤ RX: Select any RX byte from the list and its content is displayed below the list.
- ➤ NJO, column 16, ODU OH: The Negative Justification Opportunity byte is not configurable. Available either for non-concatenated signal or on the LO of a concatenated signal.

RX

➤ RX OH Byte Details displays the content of the selected OH RX byte. Tap on any OH RX byte to see its content

➤ **Legend TX/RX** indicates the path level for all OH bytes.

OH - SONET/SDH

The SONET/SDH OH page allows to modify (TX) the overhead information to be transmitted and to view (RX) the overhead information received.

From the **Test** menu, tap **Functions**, and the **OH** tab.

Tap on any overhead byte in TX to modify its value.

Tap on any overhead byte in RX to see its detailed content/value.

Note: A byte in TX that has no value displayed or is grayed out, is not configurable from the OH tab.

TX and RX Buttons (SDH)

Tap on the TX or RX button to respectively access the overhead bytes in transmission or receive mode.

STS-1 Timeslot/STM-1 Channel

Allows to select the timeslot number for the Transport OH bytes. The STS/AU/TU-3 overhead bytes are always for the timeslot selected in the test configuration. Furthermore when modifying the Transport OH bytes H1 SS bits, the modification applies to all timeslots when the test topology is **Coupled**. Choices are **1** (default) to **192** (SONET) / **64** (SDH) depending on the OC-N/STM-N interface selected.

Transport OH - Section/RS

➤ A1 and A2: Framing. The value should be hexadecimal F6 for A1 and 28 for A2. They must appear in every STS-1/STM-1 frame of a composite signal.

SONET: Provide frame alignment of each STS-1 frame within a composite signal (STS-1 to STS-n).

SDH: Indicate the beginning of the STM-N frame.

→ J0/Z0

- ➤ **J0**: The J0 (Trace) byte is used to trace the origin of an STS-1/STM-1 frame as it travels across the SONET/SDH network. This byte is only defined for the first STS-1/STM-1 frame of a composite signal. Available when the Trace format is set to 1 Byte (Refer to *Traces* (SONET/SDH) on page 284).
- **➤ Z0**: Growth.

SONET: The Z0 byte was used to uniquely identify the STS in question. This byte has to be defined in every STS-1 to STS-n frame of a composite signal. This byte is only defined for the STS-1 #2 to STS-1 #N of a OC-N signal.

SDH: These bytes are reserved for future international standardization. They are located at positions S[1,6N+2] to S[1,7N] of an STM-N signal (N > 1).

- ➤ **B1**: BIP-8 (Bit-Interleaved Parity) byte provides section error monitoring. This byte is only defined for the first STS-1/STM-1 frame of a composite signal. The byte is calculated by performing a routine even-parity check over all bits of the previous STS-N/STM-N frame of a composite signal.
- ➤ E1: Orderwire. Provides a 64 Kbit/s voice channel for communication between two STEs (Section Terminating Equipment). This byte is only defined for the first STS-1/STM-1 frame of a composite signal.

- ➤ **F1**: User/User Channel. This byte is reserved for user purposes. This byte is only defined for the first STS-1/STM-1 frame of a composite signal.
- ➤ D1, D2, and D3: Data Communications Channel (DCC). Provides a 192 Kbit/s data communication between two STEs for operation functions such as OAM&P. These bytes are only defined for the first STS-1/STM-1 frame of a composite signal.

Transport OH - Line/MS

➤ H1 and H2: Pointer.

SONET: H1 and H2 bytes are combined to form a pointer indicating where the path overhead begins within each SPE.

SDH: H1 and H2 bytes are combined to form a pointer indicating where the VC (Virtual Container) frame begins within each SPE.

Bits 5 and 6 of the H1 byte represent the SS bits and are configurable as follows.

SS Bits	Description
00	SONET
01	Undefined
10	SDH
11	Undefined

➤ H3: Pointer Action. H3 is an extra byte used to compensate for the SPE timing variation. The H1 and H2 pointer tell the receiver when the H3 pointer is used.

SONET: This byte must be defined in every STS-1 to STS-n frame of a composite signal.

SDH: This byte must be defined in every STM-1 of an STM-N signal in the event of negative justification, otherwise it is not defined.

▶ B2: BIP-8

SONET: The BIP-8 (Bit-Interleaved Parity) byte provides line error monitoring. This byte is only defined for the first STS-1/STM-1 frame of a composite signal. The byte is calculated by performing a routine even-parity check over all bits of the LOH and the STS-1 frame capacity of the previous frame of a composite signal (STS-1 to STS-n). Note that the SOH is not used to calculate the parity check.

SDH: The MS BIP-N*24 (Bit-Interleaved Parity) byte provides line error monitoring. The byte is calculated by performing a routine even-parity check over all bits of the MSOH and the STM-N frame of the previous STM-N frame. Note that the RSOH is not used to calculate the parity check.

- ➤ K1 and K2: Automatic Protection Switching (APS): The K1 and K2 bytes communicate APS between two LTE. These bytes are only defined for the first STS-1/STM-1 frame of a composite signal.
- ➤ **D4** through **D12**: Data Communications Channel (DCC): The D4 through D12 bytes provide a 576 Kbit/s data communications channel between two LTEs for administration, monitoring and other communications. These bytes are only defined for the first STS-1/STM-1 frame of a composite signal.

➤ S1/Z1 (SONET)

S1: Synchronization Status: The S1 byte is used to carry the synchronization status of the SONET device. This byte is only defined for the first STS-1/STM-1 frame of a composite signal.

Z1: Growth. This byte is located in the second STS-1 through STS-n frame of a composite signal (STS-1 #2, STS-1 #3, up to STS-1 #N of a OC-N (N>3) signal).

➤ **S1** (SDH): Synchronization Status. Bits 5 to 8 of the S1 byte are used to carry the synchronization messages of the SDH device. This byte is only defined for the first STS-1/STM-1 frame of a composite signal.

➤ M0 or M1/Z2 (SONET)

MO: REI-L: The M1 byte is used for line Remote Error Indication (REI-L)

➤ For STS-1e and OC-1: The M0 byte located in the STS-1 indicates BIP violations.

M0, bits 234 5678	Indicates
000 0000	0 BIP violation
000 0001	1 BIP violation
:	:
000 1000	8 BIP violations
000 1001 to 1111 1111	0 BIP violation

➤ For OC-192: The M0 bytes located in the STS-1 #4 indicates BIP violations when combined with the M1 byte (see M1 byte below for more information).

M1: REI-L. The M1 byte is used for line Remote Error Indication (REI-L).

➤ For STS-3e and OC-3: The M1 byte located in the STS-1 #3 indicates BIP violations.

M1, bits 234 5678	Indicates
000 0000	0 BIP violation
000 0001	1 BIP violation
:	:
001 1000	24 BIP violations
001 1001 to 1111 1111	0 BIP violation

➤ For OC-12: The M1 byte located in the STS-1 #7 indicates BIP violations.

M1, bits 234 5678	Indicates
000 0000	0 BIP violation
000 0001	1 BIP violation
:	· ·
110 0000	96 BIP violations
110 0001 to 1111 1111	0 BIP violation

➤ For OC-48: The M1 byte located in the STS-1 #7 indicates BIP violations.

M1	Indicates
0000 0000	0 BIP violation
0000 0001	1 BIP violation
:	:
1111 1111	255 BIP violations

➤ For OC-192: Either the M1 byte located in the STS-1 #7, or the combination of the M0 and M1 bytes indicates BIP violations (refer to *REI-L Computation Method* on page 259).

For **M1 Only** computation method:

M1	Indicates
0000 0000	0 BIP violation
0000 0001	1 BIP violation
:	:
1111 1111	255 BIP violations

For **M0** and **M1** computation method:

M0 Located in STS-1 #4	M1 Located in STS-1 #7	Indicates
0000 0000	0000 0000	0 BIP violation
0000 0000	0000 0001	1 BIP violation
:	:	:
0000 0110	0000 0000	1536 BIP violations
0000 0110 to 1111 1111	0000 0001 to 1111 1111	0 BIP violation

Z2: Growth. Available with OC-3, OC-12, and OC-48 signal, this byte is located in STS-1 #1 up to STS-1 #48 except for timeslots used by M0 and M1.

Undefined "--" for all other timeslots not covered by M0, M1, and Z2.

➤ M0 or M1 (SDH)

MO: MS-REI. STM-1 channel #1 of a STM-0e and STM-0 signal.

M1:MS-REI. STM-1 channel #1 of a STM-1e and STM-1 signal; channel #3 of an STM-N signal (N>1).

Undefined "--" for all other channels not covered by M0, and M1.

➤ E2: Orderwire. Provides a 64 Kbit/s voice channel for communication between LTEs. This byte is only defined for the first STS-1/STM-1 frame of a composite signal.

STS/AU/TU-3

➤ **J1**: Trace. Available when the Trace format is set to 1 Byte (Refer to *Traces (SONET/SDH)* on page 284).

SONET: The J1 Trace byte provides a 16 or 64 byte fixed string to verify connection between path transmitting equipment and path receiving equipment.

SDH: The higher-order (AU)/low-order (TU) VC-N path trace byte provides a 64 byte fixed string to verify connection between path transmitting equipment and path receiving equipment.

➤ **B3**: BIP-8. The BIP-8 (Bit-Interleaved Parity) byte provides path error monitoring. The byte is calculated by performing a even-parity check over all bits of the previous SPE.

➤ C2: Signal Label. Entering a C2 byte value will automatically update the Path Signal Label (C2) selection and vice versa. Refer to STS/AU Path (C2) on page 169 for more information.

C2	Description	
(Hex.)	SONET	SDH
00 ^a	Unequipped	UNEQ or supervisory-UNEQ
01	Equipped - Non-Specific	RES (Equipped - Non-Specific)
02	Floating VT Mode (Default)	TUG Structure
03	Locked VT Mode	Locked TU-n
04	Async Mapping for DS3	Async Mapping of 34M/45M in C-3
05	Mapping under development	Experimental Mapping
12	Async Mapping for 140M (DS4NA)	Async Mapping of 140M in C-4
13	Mapping for ATM	ATM Mapping
14	Mapping for DQDB	MAN DQDB
15	Async Mapping for FDDI	FDDI [3]-[11] Mapping
16	Mapping of HDLC over SONET	Mapping of HDLC/PPP
17	SDL with self-sync scrambler	RES (SDL self-synch scrambler)
18	Mapping of HDLC/LAPS	Mapping of HDLC/LAPS
19	SDL with a set-reset scrambler	RES (SDL set-reset scrambler)
1A	10 Gbit/s Ethernet (IEEE 802.3)	10 Gbit/s Ethernet (IEEE 802.3)
1B	GFP	GFP
1C	Not supported	Mapping 10 Gbit/s FC
20	Not supported	Async Mapping of ODUk
CF	RES (Obsolete HDLC/PPP framed)	RES (obsolete HDLC/PPP framed)
E1 ^a to FC ^a	STS-1 w/1 VTx PD, STS-1 w/2 VTx PD, STS-1 w/28 VTx or STS-n/nc PD	Not supported
FE	Test Signal, ITU-T 0.181	Test Signal, ITU-T 0.181
FF ^a	STS SPE AIS (TCM)	VC-AIS (TCM)

a. These values cannot be selected as Expected Path Signal Label.

➤ **G1**: Path Status. The G1 byte provides a method to communicate the far-end path status back to the path originating equipment.



REI:

Bits 1 to 4 of G1	Description
0000	No error
0001	1 error
0010	2 errors
:	:
1000	8 errors
1001 to 1111	No error

RDI/ERDI:

Bits 5, 6, 7 of G1	Description
000, 001, 011	No defect
100, 111	RDI
010	ERDI-PD
101	ERDI-SD
110	ERDI-CD

- ➤ **F2**: User Channel. The User Channel provides a 64 Kbit/s channel for communication between two PTEs. This byte is only defined for the first STS-1/STM-1 frame of a composite signal.
- ➤ **H4**: Multiframe Indicator. The H4 byte provides a multiframe phase indication of a VT/TU payload.

➤ **Z3** and **Z4**:

SONET only: Growth.

➤ F3:

SDH only: User Channel. The Path User Channel provides a channel for communication purposes between path elements and is payload dependent.

➤ K3:

SDH only: Automatic Protection Switching (APS). Bits 1 to 4 of the K3 byte are used for APS signaling. K3 bits 5 to 8 are reserved for future use.

➤ N1:

SONET: The N1 byte (formerly referred to as the Z5 byte) is allocated for Tandem Connection Maintenance (TCM) and the Path Data Channel.

SDH: (Network operator byte) The N1 byte is allocated to provide a Higher-Order Tandem Connection Monitoring (HO-TCM) function.

VT/TU

➤ V5 VT/TU Path Overhead

The V5 byte is allocated to indicate the content of the VT/TU path, including the status of the mapped payloads. It provides the same functions for VT/VC paths that the B3, C2, and G1 bytes provide for STS/STM paths.



- ➤ **BIP-2** is not configurable.
- ➤ REI, RFI, and RDI: Choices are 0 (disabled), and 1 (enabled).
- ➤ Signal Label

Bits 5, 6, 7	Description	
of V5	SONET	SDH
000 ^a	Unequipped	Unequipped or supervisory-unequipped
001	Reserved (Equipped - Non-specific)	
010	Asynchronous	
011	Bit Synchronous	
100	Byte Synchronous	
101	Extended Signal Label	
110	Test Signal, ITU-T 0.181 specific mapping	
111 ^a	VT SPE AIS (TCM)	VC-AIS (TCM)

a. These bytes cannot be selected in receive mode.

If the signal label in V5 (bits 5, 6, and 7) is 101 the contents of the extended signal label is valid and contains in a 32 bit multiframe as shown below. See Z7/K4 Structure shown below.

Z7/K4 Structure

- 4 c 4 c 9 c 8 c 6 c 7 c 7 c 7 c 9 c 7 c 9 c 7 c 7 c 9 c 7 c 7	2 6 7 6 7 8 6	22 22 23 23 24 25 25 25 26 27 27 28 28 30 30 30 30 30 30 30 30 30 30 30 30 30
Multiframe Alignment Signal Frame Count Sequence Indicator	Extended Signal Label	0 R R R R R R R R R R R

R = Reserved

➤ **J2** Trace. Available when the Trace format is set to 1 Byte (Refer to *Traces (SONET/SDH)* on page 284).

SONET: VT Path Trace: The J2 Trace byte provides a 16 or 64 bytes fixed string allowing the receiving VT PTE to verify its continued connection to the intended transmitting VT PTE.

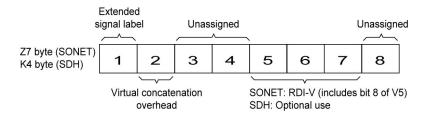
SDH: Path Trace: The J2 byte is used to repetitively transmit a Lower-Order Access Path Identifier so that a path receiving terminal can verify its continued connection to the intended transmitter.

➤ Z6/N2

Z6 (SONET): VT Tandem Connection Monitoring or VT Path Growth. The Z6 byte is allocated for future growth.

N2 (SDH): (Network operator byte) Tandem Connection Monitoring for the VC2, VC-12, and VC-11 level.

➤ **Z7**/**K4**: Extended signal label



D:4-	Description	
Bits	Z7 (SONET)	K4 (SDH)
1	Extended signal label. Bits 12 to 19 of the 32 bit frame multiframe (see Z7/K4 Structure on page 499) contain the extended signal label.	
2	Virtual concatenation. Bits 1 to 5 of the 32 bit frame multiframe (see Z7/K4 Structure on page 499) contain the LO virtual concatenation frame count while bits 6 to 11 contain the LO virtual concatenation sequence indicator.	
3 - 4	unassigned and reserved for APS signaling for protection at the lower order path level.	
5 - 7	These bits in combination with bit 8 of V5 are allocated for RDI -V/ERDI-V signal	Optional use.
8	unassigned and reserved for a lower order path data link.	

Default all OH

Returns all TX overhead bytes to their factory default values.

Ping & Trace Route

From the **Test** menu, tap **Functions**, and the **Ping & Trace Route** tab.

Source IP Address

Displays the configured **Source IP Address**. Refer to *MAC/IP/UDP* on page 172 for RFC 2544 and EtherBERT tests, and to *Smart Loopback* on page 262 for Smart Loopback test.

Destination IP Address

Enter the **Destination IP Address** of the network device to be detected. The destination IP address is configurable only with **IPv4 Network Layer** (refer to *Modify Structure Button* on page 97). The accepted range for IPv4 is **0.0.0.0** (default) to **255.255.255.255**.

Stream

Stream is available with EtherSAM and Traffic Gen & Mon and allows to select a stream/service to use its source and destination IP addresses for the Ping and Trace Route tests.

Use Stream

Use Stream is available with test application using stream/services and allows to use the source and destination IP of the defined or selected stream/services.

Ping

- ➤ Data Size (Bytes): Enter the data size that will be sent to the network device to be detected. Choices are 0 to 1452 bytes; 32 bytes by default.
- ➤ TTL for IPv4 and Hop Limit (TTL) for IPv6: Enter the maximum number of hops the packet can go through. Choices are 1 to 255; 128 by default.
- ➤ IP TOS/DS for IPv4 and Traffic Class (TOS/DS) for IPv6: Enter the type of service. Choices are 00 (default) to FF.
- ➤ Flow Label (IPv6) value acceptable range is from 0 (default) to 1048575.
- ➤ Timeout (ms): Enter the maximum time allowed between an ICMP echo and response. Choices are 200 ms to 10000 s; 4000 ms by default.
- ➤ **Delay (ms)**: Enter the delay between each attempt (PING). Choices are **100** to **10000 ms**; **1000 ms** by default.
- ➤ Attempts: Select n-Attempts to specify the number of ping requests to send following a ping activation or select Continuous to ping continuously until manually stopped. If n-Attempts is selected, enter the number of ping attempts from 1 to 100. The default setting is n-Attempts with 4 attempts.
- ➤ **Ping** button starts the ping tool with the specified settings.

Trace Route

- ➤ Max Hop Count: Enter the maximum network device the packet is allowed to go through. Choices are 1 to 255; 128 by default.
- ➤ Timeout (ms): Enter the maximum time allowed between an ICMP echo and response at each hop. Choices are 200 ms to 10000 ms; 4000 ms by default.
- ➤ **Trace Route** button starts the trace route tool with the specified settings.

Results

To succeed, a ping command shall be acknowledged by the network device within a given delay (**Timeout**). Typically a ping command can fail for the following reasons:

- ➤ The IP address is unavailable or unknown.
- ➤ The time allowed to perform the ping command is too short.
- ➤ The remote device is not supporting ICMP messaging.

To succeed, a trace route command shall be acknowledged by the network device within a given delay (Timeout). Typically a trace route command can fail for the following reasons:

- ➤ The IP address is unavailable or unknown.
- ➤ The time allowed to perform the trace route command is too short.
- ➤ The remote device is not supporting ICMP messaging.

The ping and trace route results are displayed with the following columns:

➤ No.: Indicates the attempt number.

Status: Indicates the status of the attempt as follows:

Status	Description	
Successful	Valid ICMP echo reply received.	
User Aborted	When a user has manually stopped the ping/trace route function before the end of attempts.	
Time Out	When an ICMP echo reply was not received within the defined timeout.	
Destination Invalid	With reserved IP addresses:	
	For IPv4: 0.0.0.0, 127.0.0.0, and all addresses above 240.0.0.0 (Class E and above).	
	For IPv6: 0::/8 (reserved/unspecified), 0::1/128 (Loopback), FF00::/8 (Multicast).	
TTL Expired (ping test)	When the number of TTL was insufficient to reach the destination host.	
Hop Reached (trace route test)	When a Time Exceeded message is received from a host while executing the trace route function.	
Destination Unreachable	For IPv4: When the IP address is unreachable (no default gateway for an IP address, not in the same subnet, or an ICMP Unreachable message is received).	
	For IPv6: When the IP address is unreachable (no default gateway for an IP address, not in the same subnet, or address resolution failed or an ICMP Destination Unreachable message is received).	
Data Corrupted	Parameter problem message is received or data corruption is found for IPv4.	
Discarded	Congestion has been detected and the request cannot be transmitted.	
Packet Too Big	Packet Too Big message is received in response to a packet that the router cannot forward because the packet is larger than the MTU of the outgoing link. It is only applicable for the IPv6 version .	
Undefined	For any other errors in ping/trace route that do not fall into one of the above description.	

➤ Replied Details

For ping, indicates the IP address of the replier, the buffer size of the ICMP echo response, the time of response in milliseconds, and the TTL of the ICMP echo response.

For trace route, indicates the IP address of the replier, and the time of response in milliseconds.

Statistics

- ➤ Packets Transmitted indicates the number of sent packets.
- ➤ **Packets Received** indicates the number of received packets.

The following statistics are only available for the ping test.

- ➤ Percentage Lost (%) indicates the percentage of packets lost.
- ➤ Min Round Trip Time (ms) indicates the minimum time recorded for a ping request to be answered.
- ➤ Max Round Trip Time (ms) indicates the maximum time recorded for a ping request to be answered.
- ➤ Avg. Round Trip Time (ms) indicates the average time required for a ping request to be answered.

Pointer Adjustment

From the **Test** menu, tap **Functions**, and the **Pointer Adjustment** tab.

TX Pointer Adjustment

Note: Only available in **Coupled** topology.

The pointer adjustment supports two modes of operation: **Manual** and **Sequence**. Both modes offer the generation of pointer events even when the test is not started.

TX Pointer Adjustment - Manual Button

Step

➤ Value

For STS/AU: Select the number of positive (Increment) or negative (Decrement) pointer adjustments to include into the STS-n (SONET) or AU-n (SDH): 1 (default) to 1000. For multiple pointer adjustments, the pointer adjustment rate is 1 adjustment at every 4 frames.

For VT/TU: Select the number of positive (Increment) or negative (Decrement) pointer adjustment to include into the VTn (SONET) or TU-n (SDH): 1 (default) to 1000. For multiple pointer adjustments, the pointer adjustment rate is 1 adjustment at every 4 multiframes.

- ➤ **Increment** button sends the positive pointer adjustment defined.
- ➤ **Decrement** button sends the negative pointer adjustment defined.
- ➤ **Pointer Value** indicates the current pointer value.

Jump

➤ **New Pointer** allows to select a new pointer value:

For STS/AU: 0 (default) to 782

For VT/TU:

Path	Range
VT1.5	0 to 103
VT2	0 to 139
TU-3	0 to 764
TU-11	0 to 103
TU-12	0 to 139

- ➤ **Inject** button sends the new pointer value.
- ➤ New Data Flag (NDF) check box when selected inserts a New Data Flag with the pointer adjustment when the Inject button is tapped.

For STS/AU: When NDF is enabled, bits 1 to 4 of the pointer word (H1 and H2 bytes) are set to "1001" when executing a pointer jump.

For VT/TU: When NDF is enabled, bits 1 to 4 of the pointer word (V1 and V2 bytes) are set to "1001" when executing a pointer jump.

TX Pointer Adjustment - Sequence Button

Note: The pointer sequence is only supported on one test layer; either on VT/TU layer or on STS/AU when the test doesn't contain VT/TU mapping. The field next to the **Sequence** operation mode button indicates the path level used for the sequence pointer adjustment.

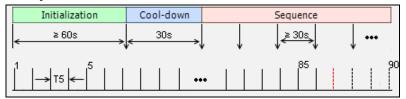
➤ **Sequence:** T.105-03/GR-253 allows the selection of the pointer sequence pattern based on the T.105-03/GR-253 standard.

Pointer Sequence Pattern	Available with
Single pointers of opposite polarity	AU-x, TU-3, TU-11, TU-12
Regular pointers plus one double pointer	AU-x, TU-3, TU-11, TU-12
Regular pointers with one missing pointer	AU-x, TU-3, TU-11, TU-12
Double pointers of opposite polarity	AU-x, TU-3, TU-11, TU-12
Single pointer adjustment	STS-x, VT1.5, VT2, AU-x, TU-3, TU-11, TU-12
Burst pointer adjustment	STS-x, VT1.5, VT2, AU-x, TU-3, TU-11, TU-12
Phase transient	STS-x, VT1.5, VT2, AU-x, TU-3, TU-11, TU-12
Periodic pointer adjustment 87-3 pattern	STS-x, AU-x, TU-3
Periodic 87-3 with Add	STS-x, AU-x, TU-3
Periodic 87-3 with Cancel	STS-x, AU-x, TU-3
Periodic pointer adjustment continuous	STS-x, VT1.5, VT2, AU-x, TU-3, TU-11, TU-12
Periodic pointer adjustment continuous with Add	STS-x, VT1.5, VT2, AU-x, TU-3, TU-11, TU-12
Periodic pointer adjustment continuous with Cancel	STS-x, VT1.5, VT2, AU-x, TU-3, TU-11, TU-12
Periodic pointer adjustment 26-1 pattern	VT1.5, TU-11
Periodic 26-1 with Add	VT1.5, TU-11
Periodic 26-1 with Cancel	VT1.5, TU-11

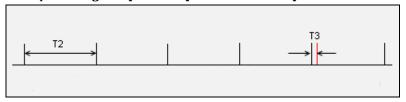
➤ Initialization / Cool Down / Sequence

The following time line examples show the initialization, cool down, and the pointer sequence according to the selected sequence and parameters.

Example 1: Periodic 87-3 with Cancel



Example 2: Regular pointers plus one double pointer



Legend:

	Description
•••	When located at the end (right) of the sequence, indicates a continuous repetition of the pointer sequence.
	When located within the sequence, indicates a repetition of pointers.
	Regular pointer event or sequence.
	Cancel event.
	Special event like an extra cancel event (for example in Periodic 87-3 with Cancel) or a missing event from the Regular pointers with one missing pointer sequence.
	Special event like add, double pointer, etc.
	Indicates that the sequence is periodic with special event.

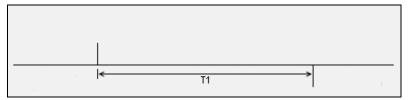
Pointer Adjustment

➤ T1 to T6 are configurable duration parameters. The range of the duration parameters as well as their availability versus pointer sequence are described in the following table.

Pointer Sequence Pattern	Parameter	Duration range
Single pointers of opposite polarity	T1	10 to 30 s (default 10 s)
Regular pointers plus one double pointer	T2	AU/TU-3: 7.5 ms to 30 s (default 0.333 s) TU-11/12: 0.2 s to 30 s (default 0.75 s)
	Т3	AU/TU-3: 0.5 ms TU-11/12: 2 ms
Regular pointers with one missing pointer	T2	AU/TU-3: 7.5 ms to 30 s (default 0.333 s) TU-11/12: 0.2 s to 30 s (default 0.75 s)
Double pointers of opposite polarity	T1	10 to 30 s (default 10 s)
	T3	STS-x/AU-x/TU-3: 0.5 ms to 1 s (default 0.5 ms) VT-x/TU-11/12: 2 ms to 1 s (default 2 ms)
Single pointer adjustment	T6	30 to 60 s (default 30 s)
Burst pointer adjustment	T4	STS-x/AU-x/TU-3: 0.5 ms VT-x/TU-11/12: 2ms
	T6	30 to 60 s (default 30 s)
Phase transient	T6	30 to 60 s (default 30 s)
Periodic pointer adjustment 87-3 pattern	T5	7.5 ms to 10 s (default 0.333 s)
Periodic 87-3 with Add	T4	0.5 ms
	T5	7.5 ms to 10 s (default 0.333 s)
Periodic 87-3 with Cancel	T5	7.5 ms to 10 s (default 0.333 s)
Periodic pointer adjustment continuous	T5	STS-x/AU-x/TU-3: 7.5 ms to 10 s (default 0.333 s) VT-x/TU-11/12: 0.2 s to 10s (default 1 s)
Periodic pointer adjustment continuous with Add	T4	STS-x/AU-x/TU-3: 0.5 ms VT-x/TU-11/12: 2 ms
	T5	STS-x/AU-x/TU-3: 7.5 ms to 10 s (default 0.333 s) VT-x/TU-11/12: 0.2 s to 10 s (default 1 s)
Periodic pointer adjustment continuous with Cancel	T5	STS-x/AU-x/TU-3: 7.5 ms to 10 s (default 0.333 s) VT-x/TU-11/12: 0.2 s to 10 s (default 1 s)
Periodic pointer adjustment 26-1 pattern	T5	0.2 s to 10 s (default 1 s)
Periodic 26-1 with Add	T4	2 ms
	T5	0.2 s to 10 s (default 1 s)
Periodic 26-1 with Cancel	T5	0.2 s to 10 s (default 1 s)

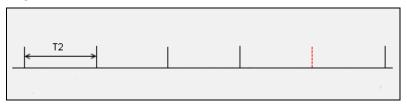
➤ T1 (s) represents the interval between two pointer events.

Example of **Single pointer of opposite polarity** sequence.



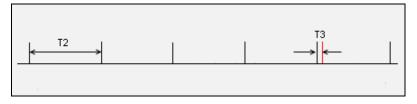
➤ T2 (s) represents the interval between successions of pointer events.

Example of **Regular pointers with one missing pointer** sequence.



➤ T3 (ms) represents the interval between back to back pointer events.

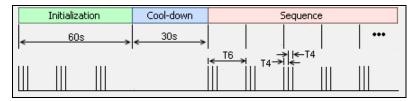
Example of **Regular pointers plus one double pointer** sequence.



Pointer Adjustment

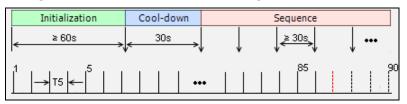
➤ **T4 (ms)** represents the interval between back to back pointer events in periodic pointer sequence.

Example of **Burst pointer adjustment** sequence.



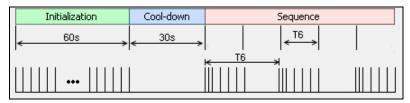
➤ **T5** (s) represents the interval between successions of pointer events in a Periodic pointer sequence.

Example of **Periodic 87-3 with Cancel** sequence.



➤ **T6 (s)** represents the interval between successions of pointer events.

Example of **Phase transient** sequence.



- ➤ **Increment/Decrement** allows to determine if the pointer sequence will increment (positive) or decrement (negative) the pointer values.
- ➤ **Periodic** check box when selected, generates the pointer sequence continuously. The pointer sequence is generated only once when the **Periodic** check box is cleared. The capability to clear the **Periodic** check box is only available for the following pointer sequences:
 - Single pointers of opposite polarity
 - Regular pointers plus one double pointer
 - Regular pointers with one missing pointer
 - Double pointers of opposite polarity
- ➤ Init-Cool check box when selected, generates pointer action with three phases: initialization, Cool-down, and pointer sequence. Only the pointer sequence is generated when the Init-Cool check box is cleared.
- ➤ **Status** indicates the pointer event activity status.
 - ➤ **Initialization** indicates that the pointer sequence test is started and is running the initialization phase.
 - ➤ **Cool-down** indicates that the pointer sequence test is started and is running the cool down phase.
 - ➤ Sequence indicates that the pointer sequence test is started and is running the sequence phase; this phase runs until the Sequence is turn off.
 - ➤ **Static pointer** indicates that the pointer sequence is not started. The signal generator transmits a fix pointer value.
- ➤ **Pointer Value** indicates the current pointer value. Available even if the test is not started or if the sequence is not enabled.

Pointer Adjustment

➤ **Sequence** button when enabled, generates pointer events on a regular basis. The initialization and cool down sequence are described below for each pointer sequence pattern.

Pointer Sequence Pattern	Initialization	Cool down
Single pointers of opposite polarity	Basic sequence ^{ab} Duration ≥ 60 sec	Basic sequence ^{ab} Duration = 30 sec
Regular pointers plus one double pointer	Add sequence Duration ≥ 60 sec	Add sequence Duration = 30 sec
Regular pointers with one missing pointer	Cancel sequence Duration ≥ 60 sec	Cancel sequence Duration = 30 sec
Double pointers of opposite polarity	Basic sequence ^{ab} Duration ≥ 60 sec	Basic sequence ^{ab} Duration = 30 sec
Single pointer adjustment	One pointer event per second	No pointer event
Burst pointer adjustment	Duration = 60 sec	Duration = 30 sec
Phase transient		
Periodic pointer adjustment 87-3 pattern	Basic sequence ^a Duration ≥ 60 sec	Basic sequence ^a Duration = 30 sec
Periodic 87-3 with Add		Add sequence Duration = 30 sec
Periodic 87-3 with Cancel		Cancel sequence Duration = 30 sec
Periodic pointer adjustment continuous	Basic sequence ^a Duration = 60 sec	Basic sequence ^a Duration = 30 sec
Periodic pointer adjustment continuous with Add		Add sequence Duration = 30 sec
Periodic pointer adjustment continuous with Cancel		Cancel sequence Duration = 30 sec
Periodic pointer adjustment 26-1 pattern	Basic sequence ^a Duration ≥ 60 sec	Basic sequence ^a Duration = 30 sec
Periodic 26-1 with Add		Add sequence Duration = 30 sec
Periodic 26-1 with Cancel		Cancel sequence Duration = 30 sec

The basic sequence corresponds to the pointer event pattern defined in the standard without any Add or extra Cancel event.

b. Only available when the **Periodic** check box is selected.

RX Pointer Adjustment

➤ Pointer Value

For STS/AU: Displays the value for the pointer, H1 and H2, indicating the offset in bytes between the pointer and the first byte of the STS-n (SONET) or AU-n (SDH).

For VT/TU: Displays the value of the pointer, V1 and V2, indicating the offset in bytes between the pointer and the first byte of the VTn (SONET) or TU-n (SDH) of the high order path. However, TU-3 considered a low order path, uses the H1, H2, H3 bytes for its location.

- ➤ Cumulative Offset indicates the difference between the pointer increment and the pointer decrement. A pointer jump will reset this value to 0.
- ➤ **Ptr. Incr.** (Pointer Increment) gives statistics on positive pointer adjustment detected.
- ➤ **Ptr. Decr.** (Pointer Decrement) gives statistics on negative pointer adjustment detected.
- ➤ NDF (New Data Flag) gives statistics on pointer jumps containing a New Data Flag.

For STS/AU: Bits 1 to 4 of the pointer word (H1 and H2) detected are "1001".

For VT/TU: Bits 1 to 4 of the pointer word (V1 and V2) detected are "1001".

➤ No NDF (No New Data Flag) gives statistics on normal pointer jumps containing no NDF.

For STS/AU: Bit 1 to 4 of the pointer word (H1 and H2) detected are "0110".

For VT/TU: Bit 1 to 4 of the pointer word (V1 and V2) detected are "0110".

RTD

Note: Not available in Decoupled, or Through mode.

Round Trip Delay (RTD) measurements are needed to quantify the time it takes for a signal to cross the network and come back. Usually, transport delay is due to two factors: long configured paths and transit times through the network elements along the path. Therefore, RTD measurements are significant in systems that require two-way interactive communication, such as voice telephony, or data systems where the round-trip time directly affects the throughput rate.

From the **Test** menu, tap **Functions**, and the **RTD** tab.

Note: To do Round Trip Delay test, the remote NE should be configured to provide a loopback. However a local DSn test can be configured to use loopback codes allowing RTD testing.

Note: Be aware that RTD requires error free operation conditions to provide reliable results. Therefore, RTD results could be affected by error injection or error introduced by the network.

Mode

Allows the selection of the round trip delay test mode. Choices are **Single** (default) and **Continuous**. For CPRI/OBSAI test application, RTD operates in **Single** mode only.

- ➤ **Single** allows testing the round trip delay once.
- ➤ **Continuous** allows testing the round trip delay continuously in a repetitive manner (one RTD measurement every 2 seconds).

Measure Delay Button

Allows enabling the round trip delay measurement.

For **Single** mode, the test is performed once and stops (the **Measure Delay** button turns off by itself). The **Measure Delay** button is only available when the test is running.

For **Continuous** mode, the test is performed continuously until the RTD test or the test case itself is stopped. However, the measurement will only start if the test is running or when it will be started. The **Measure Delay** button turns off by itself when the auto-calibration fails.

Note: The Round Trip Delay (RTD) auto-calibration generates some bit errors when turning on the RTD measurement while the test is running or when starting the test while the **Measure Delay** button is enabled. A far end testing equipment will detect those bit errors.

Status

Indicates the test status of the RTD test. The status is only available when the test case is running.

- ➤ **Ready** indicates that the last calibration sequence has been successful and the test is now ready to perform RTD measurement.
- ➤ **Running** indicates that the RTD test is running.
- ➤ Cancelled indicates that the RTD test has been stopped before its completion.
- ➤ Calibration Failed indicates that the test calibration failed due to at least one of the following conditions:
 - ➤ Internal errors.
 - ➤ Presence of high number of bit errors.

Therefore the RTD statistics becomes unavailable since the test does not allow RTD testing.

- ➤ **Disabled**: Indicates that the RTD feature is disabled. For example, this condition occurs for DS0/E0 test case having all its timeslots set to Idle/Tone.
- > --: Indicates that the RTD measurement is not ready.

Reset

Resets the RTD results and measurement counts.

Delay

Indicates the time required for a bit to travel from the transmitter back to its receiver after crossing a far-end loopback.

- ➤ Last indicates the result of the last Round Trip Delay measurement.
- ➤ **Minimum** indicates the minimum Round Trip Delay recorded.
- ➤ **Maximum** indicates the maximum Round Trip Delay recorded.
- ➤ **Average** indicates the average Round Trip Delay value.
- ▶ Unit measurement selections are ms (default) and μ s.

Count

Indicates the total number of successful and failed measurements.

- ➤ **Successful**: A measurement is declared successful when the RTD is smaller or equal to 2 seconds.
- ➤ **Failed**: A measurement is declared failed when the RTD is > 2 seconds.

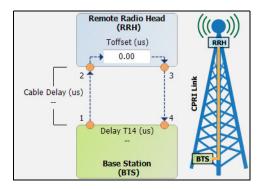
RTD (CPRI Framed L2)

Note: Only available with CPRI Framed L2 in **Base Station** emulation mode.

Round Trip Delay (RTD) measurements are needed to quantify the time it takes for a signal to cross the remote radio head and come back.

Note: Be aware that RTD requires error free operation conditions to provide reliable results. Therefore, RTD results could be affected by error injection or error introduced by the network.

From the **Test** menu, tap **Functions**, and the **RTD** tab.



Round Trip Delay

Indicates the time required for a bit to travel from one point to another.

- ➤ **Delay T14** indicates the round trip delay measurement from the Base Station going through the Remote Radio Head (including **Toffset**) and back to the Base Station. The **Delay T14** appearing on the diagram corresponds to the average value.
- ➤ Cable Delay indicates the cable delay measured from the Base Station to the Remote Radio Head (RRH) or vice-versa assuming that the cabling in both directions are the same. The Cable Delay appearing on the diagram corresponds to the average value.
- ➤ **Last** indicates the result of the last delay measurement.
- ➤ **Minimum** indicates the minimum delay recorded.
- ➤ **Maximum** indicates the maximum delay recorded.
- ➤ **Average** indicates the average delay value.
- ▶ Unit measurement selections are μs (default) and ns.
- ➤ **Toffset** allows the configuration of the internal delay introduced by the electronic components in the Radio Equipment (RE): $0 \mu s$ (default) to $66.67 \mu s$.

Note: A warning icon appears next to the **Toffset** value when this value is larger than the **Delay T14** value measured indicating that the **Toffset** configured value maybe invalid thus corrupting the **Cable Delay** values reported.

S-OAM Link Trace

From the **Test** menu, tap **Functions**, and the **S-OAM Link Trace** tab.

Link Trace

- ➤ **Priority**¹ allows to select the VLAN user priority: **0** (default) to **7**. Refer to *VLAN ID and Priority* on page 639 for more information.
- ➤ **Drop Eligible**¹ is set to **No** (no frames will be dropped when congestion occurs) and is not configurable.
- ➤ TTL sets the Time To Live value: 1 to 255 (default is 128).
- ➤ Link Trace button when ON (OFF by default) starts the link trace process. The Link Trace button turn OFF automatically once the link trace process is completed.

Result

The table reports the following information for each valid LTR frames received in response to the last LTM frame sent: TTL, MEP/MIP MAC Address, Forward, and Term MEP.

➤ Last Link Trace Status displays the last link trace status.

Status	Description
Pending	No Results
Successful	Last Link Trace was successful
Failed – LTR Timeout	Last Link Trace failed due to a LTR Timeout
Failed – Invalid LTR	Last Link Trace failed due to an Invalid LTR

TX LTM indicates the count of transmitted LTM frames.

^{1.} Available when VLAN is enabled (see VLAN on page 190).

- ➤ RX LTR indicates the count of received LTR frames having their destination MAC address matching the unit port MAC address, and VLANs matching the unit port VLANs.
- ➤ LTR Timeout indicates the count of LTR Timeout event which occurs if a reply (LTR) from the Peer MEP is not received within 5 seconds.
- ➤ Invalid LTR indicates the count of LTR frames received with incorrect MEG/MD Level or Transaction ID.

Signaling Bits

Signaling Bits is only available for **DSn/PDH BERT** test with DS1 interface, DS0 enabled, and SF, ESF, or SLC-96 framing.

From the **Test** menu, tap **Functions** and the **Signaling Bits** tab.

The monitoring of signaling bits of the 24 - DS0 channels is performed when test is running. Two signaling bits (**AB**) are monitored for SF or SLC-96 framing while four signaling bits (**ABCD**) are monitored for ESF.

Spare Bits

Note: Spare Bits are not available when the framing is set to Unframed.

From the **Test** menu, tap **Functions**, tap the **Spare Bits** tab.

TX

Tap a spare bits field to set its value.

Note: All spare bits are reserved for national use and should be set to 1 when not used.

- **►** E4
 - **G.751 Bit 14, 15, 16**: Choices are **000** to **111** (default).
- **➤** E3
 - **G.751 Bit 12**: Choices are **0** and **1** (default).
- ➤ E1
 - ➤ **S**_{i0} is located in the bit 1 of the frame containing the frame alignment signal (FAS). Choices are **0** and **1** (default).
 - ➤ S_{i1} is located in the bit 1 of the frame not containing the frame alignment signal (FAS). Choices are 0 and 1 (default).
 - ➤ S_{a4} to S_{a8} are located in bit 4 to 8 of frame number 1, 3, 5, and 7 of sub-multiframe 1 and 2. Choices are 0 and 1 (default) or 0000 to 1111 (default) depending on the selected framing.
 - ➤ **TS16 Frame 0 Bit 5, 7, 8** are located in bit 5, 7, and 8 from Timeslot 16 of frame 0 of a E1 signal. Choices are **000** to **111** (default).

RX

➤ E4

G.751 Bit 14, 15, 16 are reserved for national use.

➤ E3

G.751 Bit 12 is reserved for national use.

► E2

G.742 Bit 12 represents Bit 12 from Timeslot 1, 2, 3, and 4 respectively.

- ➤ E1
 - ➤ **S**_{i0} is located in the bit 1 of the frame containing the frame alignment signal (FAS).
 - ➤ **S**_{i1} is located in the bit 1 of the frame not containing the frame alignment signal (FAS).
 - ➤ **S**_{a4} to **S**_{a8} are located in bit 4 to 8 of frame number 1, 3, 5, and 7 of sub-multiframe 1 and 2. Possible values are either **0** and **1** or **0000** to **1111** depending on the framing.
 - ➤ **TS16 Frame 0 Bit 5, 7, 8** are located in bit 5, 7, and 8 from Timeslot 16 of frame 0 of a E1 signal.

Traffic Scan

The traffic scan tool provides the capability to discover and monitor VLAN traffic flows on the network.

Not available with Framed Layer 1. From the **Test** menu, tap **Functions**, and the **Traffic Scan** tab.

Level

Allows the selection of the criteria that will be used to filter the incoming VLAN traffic flows. The default setting is **All**. Choices are:

Level	Description
All	Monitors untagged frames and up to 3 levels of stacked VLAN frames
Untagged	Monitors untagged frames only (no VLAN)
C-VLAN	Discovers/monitors only frames where the outer VLAN is a C-VLAN (TPID of 0x8100)
S-VLAN	Discovers/monitors only frames where the outer VLAN is a S-VLAN (TPID of 0x8100, 0x88A8, 0x9100, 0x9200, or 0x9300)
E-VLAN	Discovers/monitors only frames where the outer VLAN is a E-VLAN (TPID of 0x8100, 0x88A8, 0x9100, 0x9200, or 0x9300)

Rate Layer

Allows the selection of the rate unit used for **Link Rate** and **Rate** statistics.

- ➤ **Line Utilization** is used to express the real line rate including the Preamble, SFD, and IFG.
- ➤ Ethernet BW (Bandwidth) is used to express the Ethernet bandwidth rate excluding the Preamble, SFD, and IFG.

Discovered

Indicates the number of different traffic flows monitored based on the scan criteria.

Link Rate (Mbit/s)

Indicates the network link rate based on the received frames with a valid FCS regardless if the frame matches or not the traffic flows, and regardless if the traffic flow was ignored due to the limit reached (see *Limit Reached*). The rate is expressed either in **Line Utilization** or **Ethernet Bandwidth** depending on the **Rate Layer** selected.

Limit Reached

Up to 128 different traffic flows can be monitored, the **Limit Reached** text appears with a red background next to the **Discovered** field when the limit is reached.

Scan

Starts/stops the traffic scan test.

Monitored Frames Table

Statistics are gathered for each different traffic flow matching the scan criteria. Each different monitored traffic flow creates a separate entry in the scan table. When the limit is reached, new traffic flows are not considered in the table but the existing traffic flows are still monitored.

The level of VLAN (untagged, E-VLAN, S-VLAN, C-VLAN), and values of VLAN ID, Priority, and TPID are used to identify a traffic flow. Any difference in one of these values will create a separated entry in the table. PBB-TE frames are ignored.

Note: Scan statistics are cleared when restarting the scan.

- ➤ E-VLAN / S-VLAN / C-VLAN
 - ➤ **ID** indicates the VLAN ID of the received traffic flow.
 - ➤ **Priority** indicates the VLAN Priority of the received traffic flow.

Note: The TPID indicating the Tag Protocol Identifier of the received traffic flow is reported in the test report.

➤ Statistics

➤ Frame Count indicates for each traffic flow, the number of frames matching the selected scan criteria.

Total indicates the total number of frames matching the selected scan criteria.

➤ Rate (Mbit/s) indicates for each traffic flow, the rate of frames matching the selected scan criteria. The rate is expressed either in Line Utilization or Ethernet Bandwidth (see *Rate Layer*).

Total indicates the total rate of frames matching the selected scan criteria.

11 Test Control

This chapter describes the test control buttons available on the right navigation bar of the application.

Button	For more information, see:		
Discover Remote	Discover Remote Button on page 530		
Headset DTMF	Headset/DTMF Button on page 533		
Inject	Inject Button on page 535		
Laser	Laser Button on page 535		
Lpbk Tool	Lpbk Tool Button (Loopback Tool) on page 536		
Phone Book	Phone Book Button <i>on page 543</i>		
Report	Report Button on page 547		
Reset	Reset Button on page 551		
Save/Load	Save/Load Button on page 552		
Start/Stop TX	Start/Stop TX Button on page 558		

More/Less Button

The **More/Less** button appears when there is not enough room to display all available test control buttons. The **More** button expands the control buttons area to display all control buttons while the **Less** button closes the expanded area. The pin button can be used to keep open the expanded area.

Discover Remote Button

The Discover Remote function allows to perform Ethernet tests in conjunction with a second test set (module) by scanning and connecting to any available EXFO Datacom remote module. The remote module is used to loop back the traffic via Smart Loopback or **Dual Test Set** (DTS) for simultaneous bidirectional RFC 2544, RFC 6349, or EtherSAM results.

Note: Only available with **EtherSAM**, **EtherBERT**, **RFC 2544**, **RFC 6349**, and **Traffic Gen & Mon** test applications.

Remote Modules Discovery

- ➤ **Target** defines how to perform the scan to discover remote modules.
 - ➤ **Subnet** indicates to perform the scan based on the current subnet.
 - ➤ **Specific IP** indicates to perform the scan for a specific remote module IP address. Enter the IP address of the target module.
 - **Quick Ping** tests if the destination IP address can be reached. A message displays if the ping attempt is **Successful** or **Failed**.
- ➤ **Scan** button scans the subnet or a specific IP (see **Target**) to discover remote EXFO compatible module(s).
 - The discovered modules are listed in the table with their **IP Address**, **Remote ID**, **Capabilities**, and **Status** information. **Remote ID**, **Capabilities**, and **Status** are only available for remote MAX-800 Series, FTB-700G/800 Series, FTB-800v2 Series, and FTB-88000 Series modules.
 - ➤ Capabilities indicates the loopback capabilities of the remote module using the following test application icons: Smart Loopback, RFC 2544, RFC 6349, and/or EtherSAM.

_	C	1:	41	C (1	
>	Status	indicates	tne status	s or the re	emote module.

Status	Description
Idle- <test application="">^a</test>	The specified test application is selected but not running.
Busy- <test application="">b</test>	The specified test application is running.
Not Responding	No response from the specified IP address (only possible when Target is set to Specific IP).

- a. Possible test applications: EtherSAM, RFC 2544, RFC 6349, EtherBERT, Traffic Gen & Mon, Smart Loopback, Through Mode, TCP Throughput, Carrier Ethernet OAM, Cable Test, 1588 PTP, or SyncE.
- b. Possible test applications: EtherSAM, RFC 2544, RFC 6349, EtherBERT, Traffic Gen & Mon, Smart Loopback, TCP Throughput, Carrier Ethernet OAM, 1588 PTP, or SyncE.
- ➤ **Loop Up** and **Loop Down** buttons (Not available with RFC 6349 test application)
 - ➤ **Loop Up** establishes the connection with the selected remote module and sets the remote module into **Smart Loopback** test application.

If a remote module is in any busy status a user confirmation is required to proceed with the Loop Up command.

Following a successful loop up, the IP address of the remote module will be used as the destination IP address for the test.

Once the connection is established with the remote module, the local module can be set for EtherSAM, RFC 2544, EtherBERT, or Traffic Gen & Mon testing.

➤ **Loop Down** ends the connection between the local and the remote modules.

- ➤ Connect and Disconnect buttons are only available with RFC 2544, RFC 6349, and EtherSAM test applications.
 - ➤ Connect establishes the connection with the selected remote module and sets the remote module into either DTS RFC 2544, DTS RFC 6349, or DTS EtherSAM test application, depending on the active test on the local module.
 - If a remote module is in any busy status a user confirmation is required to proceed with the Loop Up command.
 - Following a successful connection, the IP address of the remote module will be used as the destination IP address for the test.
 - ➤ **Disconnect** ends the connection between the local and the remote modules.

Local Module Identification

Module ID is used to easily identify this module in case another NetBlazer is performing a discovery scan. Up to 16 alpha-numeric characters are allowed.

Headset/DTMF Button

Note: Only available with **ISDN PRI** test application.

The **Headset/DTMP** allows to connect a B-Channel (Speech or 3.1 kHz) to the headset and DTMF tones can be generated using the keyboard.

Enable/Disable Headset and DTMF

- ➤ Enable Headset and DTMF button is used to enable the Headset and DTMF on the selected channel. The button is only available when one or more Speech or 3.1 kHz calls are active, otherwise the button is grayed out.
- ➤ **Disable Headset and DTMF** button indicates that the Headset and DTMF is enabled on the selected channel. Tapping on the **Disable Headset and DTMF** button disables the Headset and DTMF from the selected channel.

Channel

Allows to select the channel used to connect the Headset and DTMF. Only active **Speech** and **3.1 kHz** channels are displayed. Other channels including the D-Channel will not be available.

Headset

Note: The settings here and on the platform are independent but platform settings may limit level control. For more information, refer to Adjusting Microphone and Speaker Volume from the platform user guide.

- ➤ **Speaker Volume**: The slide bar and +/- buttons are used to increase or decrease the volume of the speaker.
- ➤ MIC Volume: The slide bar and +/- buttons are used to increase or decrease the volume of the microphone.

DTMF

The DTMF phone-style button grid is used to enter the standard DTMF tone (0-9,*,#). Alternatively the hard keyboard of the FTB-1 platform can be used.

Inject Button

Injects alarms/errors based on settings from the Inject Button on page 346.

Laser Button

The **Laser** button enables or disables the laser for optical interfaces.

Laser Button	Border Color	Description
	Black	Laser is off.
<u> </u>	Red	Laser is on.

Note: For SFP+ power level 2, a delay of up to 90 seconds may be required before generating/transmitting (TX) the laser signal as defined in the Specifications for Enhanced Small Form Factor Pluggable Module (SFF-8431).

Lpbk Tool Button (Loopback Tool)

The Loopback Tool provides the capability of looping back the Ethernet frames/packets that are received on the loopback tool port.

Pressing the **Lpbk Tool** button opens the Loopback Tool pop-up and powers up the port unused by the main test application (it does not start looping back the frames yet). The Loopback Tool starts looping back the Ethernet frames/packets that are received when pressing on the **Loopback** button from the **Loopback Tool** tab.

Note: The **Lpbk Tool** button is available when the main test application is any Ethernet test application at the exception of **Through mode**.

Note: The Loopback Tool is independent from the main test **Start/Stop**, **Reset** and **Test Timer**.

Note: Enabling/disabling the Laser control affects both the main test application and the Loopback Tool when applicable (if both test and tool are using an optical port).

Loopback Tool tab

The **Loopback Tool** tab allows the configuration of the loopback parameters and displays the traffic statistics as well as the S-OAM Responder statistics.

Press the **Lpbk Tool** button and select the **Loopback Tool** tab.

- ➤ **Status**: The status field displays the current status of the Loopback test.
 - -- (Idle): Loopback Tool is not looping back frames and results are not available.
 - ➤ In Progress: Loopback Tool is looping back frames.
 - ➤ Completed: Loopback Tool is not looping back frames but results are available. The test **Status** indicates **Completed** when the loopback tool has been stopped.
- ➤ **Start Time:** The time when the Loopback Tool was started.
- ➤ Transparent (Pseudo-Physical) check box when selected (cleared by default), determines that the Loopback tool operates as a physical loopback by transmitting all received frames unaltered and without discrimination.

In transparent mode, the Network tab and the S-OAM Responder statistics are not available.

Note: The **Transparent** mode is intended to be used for point-to-point topology; not for switched or routed networks. Use the **Transparent** mode with caution because all received frames are looped back without discrimination.

- ➤ **Loopback Mode** determines at which layer the address/port swapping is limited.
 - ➤ Ethernet swaps the MAC addresses of received packets having their **Destination MAC** address matching the MAC address of the loopback port.
 - ➤ Ethernet (All Unicast) swaps the MAC addresses of received packets having Unicast Destination MAC address.
 - ➤ IP, for Ethernet Layer 3 and 4, swaps the MAC and IP addresses of received packets having their **Destination IP** address matching the IP address of the loopback port. For Ethernet Layer 2, swaps the **MAC addresses** for packets having their **Destination MAC** address matching the MAC address of the loopback port.
 - ➤ UDP/TCP (default), for Ethernet Layer 4, swaps the UDP or TCP ports and the MAC and IP addresses of received packets having their Destination IP address matching the IP address of the loopback port. For Ethernet Layer 3, swaps the MAC and IP addresses for packets having their Destination IP address matching the IP address of the loopback port. For Ethernet Layer 2, swaps the MAC addresses for packets having their Destination MAC address matching the MAC address of the loopback port.

➤ Traffic

- ➤ Line Utilization (%) indicates the current percentage of the transmitting/receiving line rate utilization.
- ➤ Ethernet BW (Mbit/s) indicates the current transmitting/receiving data rate expressed in Mbit/s.
- ➤ Frame Rate (frame/s) indicates the current transmitted/received number of frames (including bad frames, Broadcast frames and Multicast frames) in frame per second.
- ➤ Frame Count indicates the total number of transmitted/received valid and invalid frames.

➤ **S-OAM Responder** check box when selected (default) allows to respond to LBM, LTM, DMM, LMM, and SLM valid messages (**Lpbk Tool** must be started, see **Loopback** button below). Traffic statistics are also monitored (refer to *Responder* on page 452).

Responds to message	Responds with message
LBM	LBR
LTM	LTR
DMM	DMR
LMM	LMR
SLM	SLR

Responder - TX Count reports respectively the count of LBR, LTR, DMR, LMR, SLR, and the total of frames transmitted.

Responder - RX Count reports counts of valid LBM, LTM, DMM, LMM, SLM, and the total of frames received. A valid messages must have its destination MAC address matching either the unit port Unicast MAC address or a Multicast class 1 address¹.

➤ **Loopback** button starts/stops looping back the frames/packets that are received. The default value is disabled.

NetBlazer 539

^{1.} Refer to Unicast/Multicast Addresses for Ethernet OAM on page 638 for more information.

Interface Tab

- ➤ Physical Interface
 - ➤ Interface/Rate allows the selection of the loopback tool interface rate: 10/100/1000M Electrical (default), 100M Optical, 1GE Optical, or 10GE LAN. 10GE LAN is only available when the loopback tool runs on Port #1.
 - ➤ **Connector** displays the NetBlazer's port for the selected interface/rate.

Interface/Rate	Connector		
interrace/kate	When using Port 1	When using Port 2	
10GE LAN	Port 1 - SFP+		
1GE Optical 100M Optical	Port 1 - SFP	Port 2 - SFP	
10/100/1000M Electrical	Port 1 - RJ45	Port 2 - RJ45	

➤ Clock Mode: Displays the clock mode

Internal: Internal clock of the unit (STRATUM 3).

➤ RX Power (dBm) indicates the current received power level of the optical laser in dBm.

Green: Power level in range.

Yellow: Power level out-of-range.

Red: Loss of signal or power level is close to damage.

Gray: Invalid operational range value or not supported by the optical transceiver.

- ➤ Power Range (dBm) indicates, when supported, the received power level range of the optical laser in dBm.
- ➤ RX Frequency (MHz/GHz) indicates the frequency of the input signal. When no frequency reading is possible, "--" is displayed.

➤ LINK

- ➤ Auto-Negotiation check box when selected, enables the link auto-negotiation and allows to set the port Speed, Duplex, Flow Control, and Local Clock parameters. Those settings are not applied immediately to the port, they are used only when the negotiation process is started and take effect only when the auto-negotiation succeeds. However current settings are applied immediately to the port when the Auto-Negotiation check box is cleared. The Auto-Negotiation check box is automatically selected for 1GE Electrical interface and is not configurable. Available with 10/100/1000M Electrical interface.
- ➤ **Speed**, available with **10/100/1000M Electrical** interface, allows the selection of the interface rate: **10M**, **100M**, **1GE**, or **Auto**¹. The negotiated speed will be displayed next to the **Speed** field selection.
- ➤ Duplex choices for 10M and 100M electrical interfaces are Full Duplex (default), Half Duplex, and Auto¹. For other rates the Duplex is set to Full Duplex. The negotiated duplex will be displayed next to the Duplex field selection.
- ➤ Flow Control choices are TX, RX, RX and TX, None (default), and Auto¹. When the Flow Control is set to None, pause frames received are ignored.

^{1.} Auto is only available when the Auto-Negotiation check box is selected.

➤ Cable Mode is available with 10/100/1000M Electrical interface.

Manual mode is selected when the **Auto-Negotiation** check box is cleared and allows to select the type of cable: **MDI** (default) for straight through cable or **MDIX** for crossover cable.

Automatic mode is selected when the **Auto-Negotiation** check box is selected and allows to automatically detect the MDI or MDIX cable type.

➤ Local Clock is only available with 1GE electrical interface and allows to set the provenance of the clock: Master (default), or Slave, or Auto¹.

Network tab

Refer to Network on page 185 for more information.

SFP/SFP+ tab

Refer to *SFP/SFP*+ on page 240 for more information.

^{1.} Auto is only available when the Auto-Negotiation check box is selected.

Phone Book Button

Note: Only available with **ISDN PRI** test application.

The **Phone Book** is used to configure, save, load, import, and export phone numbers and phone books.

Configure tab

The **Configure** tab allows to save a phone number and associate a name to it.

To save an entry to the Phone Book:

- **1.** From the **Configure** tab, tap the **Create New Entry** button.
- **2.** Enter a name associated to the phone number in the **Name** field. A maximum of 20 characters is allowed.
- **3.** Enter the phone number in the **Number** field. A maximum of 30 digits is permitted.

A phone book can contain up to 100 entries. The list of phones is presented in alphabetical order.

To delete an entry from the Phone Book:

- 1. Select the check box of each entry to be deleted. Alternatively, tap the (Un)Select All button to select or un-select all entries in a phone book.
- 2. Tap the **Delete** button.
- 3. Tap Yes to confirm.

To edit an entry in the Phone Book:

- **1.** Highlight the entry to be edited.
- **2.** Enter the new name and/or phone number.

Save/Load tab

The save function stores the phone book.

To save a phone book:

- From the Save/Load tab, select the media where the file will be saved: Internal Storage¹ or Removable Drives (USB media for example) if present.
- **2.** Tap on the **Save** button.
- **3.** Type the name of the phone book file to be saved.
- **4.** Tap **OK**.

The load function opens a previously saved phone book.

To load a phone book:

- From the Save/Load tab, select the media from where the file is located: Internal Storage¹ or Removable Drives (USB media for example) if present.
- **2.** Select the file from the list.
- 3. Tap the Load button.
- **4.** Tap **OK**.

^{1.} Internal Storage specifies that the file is saved in Documents\810-880-NetBlazer\PhoneBook.

To rename a phone book file:

- From the Save/Load tab, select the media from where the file is located: Internal Storage¹ or Removable Drives (USB media for example) if present.
- 2. Select the file from the list.
- **3.** Tap the **Rename** button.
- **4.** Change the name of the phone book file.
- **5.** Tap **OK**.

To delete a phone book file:

- From the Save/Load tab, select the media from where the file is located: Internal Storage¹ or Removable Drives (USB media for example) if present.
- **2.** Select the file from the list.
- **3.** Tap the **Delete** button.
- **4.** Tap **Yes** to confirm the deletion.

Import/Export tab

The import/export function allows to copy multiple files from a **Removable Drives** to **Internal Storage** (Import) or from **Internal Storage** to **Removable Drives** (Export).

To import/export phone book file(s):

- From the Import/Export tab, select the media from where the files are located: Internal Storage¹ or Removable Drives (USB media for example) if present.
- Select the check box of each phone book file to be imported/exported.
 Alternatively, tap the (Un)Select All button to select or un-select all phone book files.
- **3.** Select the destination where the file will be copied (**Copy To**).
- **4.** Tap the **Copy** button.
- **5.** Tap **Yes**.

To delete phone book file(s):

- From the Import/Export tab, select the media from where the files are located: Internal Storage¹ or Removable Drives (USB media for example) if present.
- **2.** Select the check box of each phone book file to be deleted. alternatively, tap the **(Un)Select All** button to select or un-select all phone book files.
- 3. Tap the **Delete** button.
- **4.** Tap **Yes** to confirm.

^{1.} Internal Storage specifies that the file is saved in Documents\810-880-NetBlazer\PhoneBook.

Report Button

The report contains all information about the current test including its setup and results.

Note: Nothing prevents the configuration and alarm/error injection setup while the test has been stopped; thus, the report should be saved/printed before changing any test parameters to avoid printing discrepancy between the configuration and results.

The **Report** button is available when the test is running or stopped, but the report generation is only possible when the test is stopped. It is possible to save, open, import, export, and delete test report(s).

Config/Save Tab

The **Config/Save** tab allows to configure the report parameters and generate/save the report.

Tap the **Report** button and the **Config/Save** tab.

➤ **Job Information** parameters are used to identify the source of the report and are not mandatory. Enter the following job information if required: **Job ID**, **Contractor Name**, **Customer Name**, **Operator Name**, **Circuit ID**, and **Comment**. Up to 30 characters are allowed for each parameter at the exception of **Comment** for which 256 characters are allowed.

Restore Default reverts all **Job Information** parameters back to the default values.

- ➤ Report Headlines and Content parameters are used to identify the report and are not mandatory. Up to 30 characters are allowed for each parameter.
 - ➤ **Report Header** could be the company name.
 - ➤ **Report Title** could be the name of the product, name of test, test number, etc.
 - ➤ **Optional Content** allows to choose the optional content that can be part of the report:

All (default) includes all optional content to the report.

None excluded all optional content from the report.

Custom allows to select the optional content to be part of the report.

➤ Choose Content, available when the Optional Content is set to Custom, allows to select what will be part of the custom content.

➤ Save Report

➤ Auto-Generate File Name check box, when selected (default), automatically generates the report file name which contains the name of the test, the date (YY.MM.DD), and time (HH.MM.SS). Clear the Auto-Generate File Name check box to enter a specific file name.

File Name is the name of the report to be generated.

- ➤ Save To is the media where the report file will be saved: Internal Storage (default), or Removable Disk. Removable Disk is available only when there is a removable disk/key connected to the FTB-1 USB port. Internal Storage specifies to save the report in Documents\810-880-NetBlazer\Reports.
- ➤ **Display Report after Saving** check box when selected (default) automatically displays the report once it is generated.

Note: Once generated, the report can be opened from the Open Tab on page 549.

- ➤ Turn on Report Generation Prompt check box when selected (default) displays a pop-up every time a test case is stopped or completed to ask if a report generation is desired.
- ➤ **Format** is the file format for the report: **PDF** (default) and **Text**.
- ➤ Logo check box when selected (default) allows to include a logo to the report. Only available with the PDF file format. Select the logo picture that will be displayed on the report.
- ➤ To select another logo, first add a new logo by either copying the logo picture file to the following folder or by using the Import/Export (see page 550) then select the new logo from the list.

Documents\810-880-NetBlazer\Reports\Images

Supported picture file formats are jpg, gif, bmp, and png.

➤ Save Report button generates and saves the report on the selected media (Save to).

Open Tab

Report files can be opened from this page.

Tap the **Report** button and the **Open** tab.

To open a saved report:

- Select the media containing the file to open: Internal Storage, or a removable drive (USB key for example) if present. Internal Storage lists reports from Documents\810-880-NetBlazer\Reports.
- **2.** Select the report file to open from the list.
- **3.** Tap the **Open** button.

Import/Export Tab

Allows to transfer and delete report files from an external USB media. Also allows to import images that can used as the Logo for reports.

Tap the **Report** button and select the **Import/Export** tab.

To import/export a report or image:

- 1. Select either **Report** or **Image** as **File Type**.
- Select the media from where the file(s) will be copied: Internal Storage¹, or a removable drive (USB media for example) if present.
- **3.** From the **Copy To** drop list, select where the file(s) will be copied: **Internal Storage** or **Removable Drives**.
- **4.** Select the file(s) to be copied by selecting its corresponding check box or tap the **(Un)Select All** button to select or unselect all files in the list.
- **5.** Tap the **Copy** button.
- 6. A confirmation is displayed, tap OK.

To delete a report or image:

- 1. Select either Report or Image as File Type.
- Select the media from where the file(s) will be deleted;
 Internal Storage¹, or a removable drive (USB media for example) if present.
- **3.** Select the file(s) to be deleted by selecting its corresponding check box or tap the **(Un)Select All** button to select or unselect all files.
- **4.** Tap the **Delete** button.
- **5.** Tap **YES** to confirm the deletion.

Reset Button

Tap the **Reset** button to clear results, statistics, and logger content. The **Reset** button is only available when the test is running.

Note: The **Reset** button is not available for EtherSAM, RFC 2544, RFC 6349, Cable Test, and Smart Loopback test applications.

Save/Load Button

The **Save/Load** button allows to save, load, import, export, and delete configuration file(s).

Note: Save/Load is only possible when the test is stopped.

Save/Load Tab

Tap the **Save/Load** button and the **Save/Load** tab.

The save function stores the configuration of the NetBlazer including all test settings to a file.

To save a configuration:

1. Select the media where the file will be saved: **Favorites**, **Others**, or a removable drive (USB media for example) if present.

Favorites specifies that the configuration file is saved in **Documents**\810-880-NetBlazer\Configuration\Favorites.

Others specifies that the configuration is saved in **Documents\810-880-NetBlazer\Configuration**.

- **2.** Tap on the **Save** button.
- **3.** Type the name of the configuration file to be saved and a description (**Config Summary**) if needed.
- **4.** Select the **Add to Favorites** check box to save the configuration file in the **Favorites** list.
- **5.** Tap **OK**.

The load function opens and applies the test configuration from a previously saved configuration file.

To load a configuration:

Select the media from where the file will be loaded; Favorites,
 Factory Defined, Others, or a removable drive (USB key for example) if present.

Favorites lists configuration files from: Documents\810-880-NetBlazer\Configuration\Favorites.

Factory Defined lists the factory configuration files.

Others lists configuration files from: Documents\810-880-NetBlazer\Configuration.

- **2.** Select the file from the list.
- 3. Select or clear the Overwrite report settings check box as required. The Overwrite report settings check box when selected (default) replaces the current report settings by those from the configuration that is loaded.
- **4.** Tap the **Load** button.

Note: Configuration file has a limited backward compatibility (Typically the backward compatibility period is one year or three software releases).

To rename a configuration file:

1. Select the media where the file is located: **Favorites**, **Others**, or a removable drive (USB key for example) if present.

Favorites lists configuration files from:

 $Documents \verb|\810-880-NetBlazer| Configuration \verb|\Favorites|.$

Others lists configuration files from:

 $Documents \verb|\810-880-NetBlazer| Configuration.$

- **2.** Select the file from the list.
- **3.** Tap the **Rename** button.
- **4.** Change the name of the configuration file.
- **5.** Select the **Add to Favorites** check box to save the configuration file in the **Favorites** list.

6. Tap **OK**.

To delete a configuration file:

1. Select the media where the file is located: **Favorites**, **Others**, or a removable drive (USB key for example) if present.

Favorites lists configuration files from:

Documents\810-880-NetBlazer\Configuration\Favorites.

Others lists configuration files from:

Documents\810-880-NetBlazer\Configuration.

- **2.** Select the file from the list.
- **3.** Tap the **Delete** button.
- **4.** Tap **Yes** to confirm the deletion.

To add a configuration file to the Favorites list:

1. Select the media where the file is located: **Others**, or a removable drive (USB key for example) if present.

Others lists configuration files from:

 $Documents \ \ 810-880-Net Blazer \ \ Configuration.$

- **2.** Select the file from the list.
- **3.** Tap the **Add to Favorites** button.

To remove a configuration file from the Favorites list:

1. Select the **Favorites** internal storage. The configuration files from the following folder are listed:

 $Documents \verb|\810-880-NetBlazer| Configuration \verb|\Favorites|.$

- **2.** Select the file from the list.
- 3. Tap the Remove from Favorites button. The file will be moved into the Others internal storage corresponding to the following folder: Documents\810-880-NetBlazer\Configuration.

Import/Export Tab

Configuration files can be transferred to and from an external USB media as well as deleted.

Tap the **Save/Load** button and the **Import/Export** tab.

To import/export a test configuration:

 Select the media from where the test configuration file(s) will be copied: Favorites, Others, or a removable drive (USB media for example) if present.

Favorites lists configuration files from:

 $Documents \verb|\810-880-NetBlazer| Configuration \verb|\Favorites|.$

Others lists configuration files from:

Documents\810-880-NetBlazer\Configuration.

From the Copy To drop list, select either Favorites, Others, or a Removable Drives as the destination location where the file(s) will be copied.

Favorites lists configuration files from:

Documents\810-880-NetBlazer\Configuration\Favorites.

Others lists configuration files from:

 $Documents \verb|\810-880-NetBlazer| Configuration.$

- **3.** Select the file(s) to be copied by selecting its corresponding check box or tap the **(Un)Select All** button to select or unselect all files in the list.
- **4.** Tap the **Copy** button.
- **5.** A confirmation is displayed, tap **OK**.

To delete a test configuration:

1. Select the media from where the file(s) will be deleted: **Favorites**, **Others**, or a removable drive (USB media for example) if present.

Favorites lists configuration files from:

 $Documents \verb|\810-880-NetBlazer| Configuration \verb|\Favorites|.$

Others lists configuration files from:

 $Documents \verb|\810-880-NetBlazer| Configuration.$

- **2.** Select the file(s) to be deleted by selecting its corresponding check box or tap the **(Un)Select All** button to select or unselect all files in the list.
- **3.** Tap the **Delete** button.
- **4.** Tap **YES** to confirm the deletion.

Start/Stop | TX Button

The **Start/Stop | TX** button allows to manually start or stop any test as well as to enable traffic generation (Traffic Gen & Mon).

To start the test:

Tap the **Start** button to start the test. **Start** is available when the test is not running.

To stop the test:

Tap the **Stop** button to stop the test; the traffic generation (Traffic Gen & Mon) also stops if it was enabled (TX button). **Stop** is available when the test is running.

By default, a message is displayed when the test stops asking to generate a report. To disable this feature, see *Turn on Report Generation* on page 549. Nothing prevents the configuration and alarm/error injection setup while the test has been stopped; thus, if a report is required, it should be saved before changing any test parameters to avoid discrepancy between the configuration and results. See *Report Button* on page 547 to generate and save a report file.

To enable traffic generation (available with Traffic Gen & Mon):

Tap the **TX** button to enable traffic generation for all enabled streams; the test is also started if it was not running. While the test is running the **TX** button is available to enable/disable traffic generation. Some conditions, such as ARP not resolved, link down, etc., may prevent the stream to be transmitted.

12 Power Failure Recovery

The automatic power failure recovery is used to select, configure, and restart¹ the test that was running before the power failure; a test that was not running will be selected and configured but not started. To provide this level of protection, the configuration of the current test is automatically saved; the logger, injections, and configuration are periodically saved.

A power failure occurs when the AC power is down while the unit's battery has not sufficient power to keep the unit running. Pressing the FTB-1 power button for 5 seconds performs a power down reset and is also considered as a power failure condition.

When the power returns, the automatic power failure recovery restarts the FTB-1, the NetBlazer, then selects, configures, and starts the test if it was running before the power failure.

Note: If the automatic power failure recovery is not used, restarting the NetBlazer after a power failure automatically selects, configures, and starts the test if it was running before the power failure.

^{1.} Not applicable for EtherSAM, RFC 2544, TCP Throughput, and Cable Test applications; these tests must be started manually.

Enabling Power Failure Recovery

To enable the automatic power failure recovery:

- **1.** Enable launching the application when starting the FTB-1 (Refer to the FTB-1 user guide for more information):
 - From Mini ToolBox, tap on the **System Settings** button, the **Startup Applications** button, and select the NetBlazer's check box.
- **2.** Enable the FTB-1 automatic power on feature (Refer to the FTB-1 user guide for more information):
 - **2a.** From Mini ToolBox, tap on the **System Settings** button, and the **Startup Applications** button.
 - **2b.** Select the **Power on the unit when AC outlet is connected or after power outage** check box.
- **3.** Make sure that Windows does not require a user name and password. The FTB-1 is set to require user name and password by default. To disable Windows user name and password:
 - **3a.** From Mini ToolBox, tap on the **System Settings** button and the **Automatic Logon** button.
 - **3b.** Clear the **User must enter a user name and password to use this computer** check box and enter the password to confirm.

Note: The power failure recovery is not used when the application closes normally.

When Using the Test Timer

Refer to *Timer* on page 279 for more information on test timer.

The test that was running will be re-created and started after a power failure if conditions described above are met in addition with the following test time conditions:

- ➤ The start time has not expired during the power failure.
- ➤ The stop time or the duration has not expired during the power failure.

13 Suspend and Resume

Suspend and Resume allow respectively the FTB-1 and its running applications to stop (Suspend) and to be quickly re-initialized (Resume) when the unit is turned back on.

Suspend Mode

To enter the suspend mode, refer to the FTB-1 user guide. In Suspend Mode, the NetBlazer module is directly turned off and its configuration and injection information are kept. The Suspend Mode remains active as long as battery power or AC power is available. If the battery is drained the information is lost and the Resume operation is no more possible.

The following conditions prevent the activation of the Suspend Mode:

- ➤ A firmware download is in-progress
- ➤ Resume operation is in-progress.

Note: The test will be stopped when entering the suspend mode meaning that the test logger content will be lost.

Resume Operation

To enter the resume operation, turn on the FTB-1 by pressing the power button. During the resume operation, the module is re-initialized.

Note: In the event a manual shutdown of the FTB-1 occurs, while the resume operation is in-progress, the resume operation is terminated and all the test configuration information is lost.

The following conditions prevent the resume operation:

- ➤ The module status has changed (mismatch in serial number or module is missing).
- ➤ A module failure is detected.

14 Maintenance

To help ensure long, trouble-free operation:

- ➤ Always inspect fiber-optic connectors before using them and clean them if necessary.
- ➤ Keep the unit free of dust.
- Clean the unit casing and front panel with a cloth slightly dampened with water.
- ➤ Store unit at room temperature in a clean and dry area. Keep the unit out of direct sunlight.
- ➤ Avoid high humidity or significant temperature fluctuations.
- ➤ Avoid unnecessary shocks and vibrations.
- ➤ If any liquids are spilled on or into the unit, turn off the power immediately, disconnect from any external power source, remove the batteries and let the unit dry completely.



WARNING

The use of controls, adjustments and procedures, namely for operation and maintenance, other than those specified herein may result in hazardous radiation exposure or impair the protection provided by this unit.

Cleaning LC Connectors

Under normal circumstances the cleaning of the LC connector is not required. However if the connector shows signs of debris or contamination, cleaning may be required.

To clean a LC/SC/MPO-24 connector

- **1.** Use a clean dry air (CDA) or a air gun to blow out the dust or contamination.
- **2.** Re-inspect the connector.
- **3.** If the connector is still not clean, use a commercial cleaner recommended by the SFP/SFP+ manufacturer.

Note: Refer to the transceiver manufacturer for more detailed cleaning recommendations and instructions.

Recalibrating the Unit

EXFO manufacturing and service center calibrations are based on the ISO/IEC 17025 standard (*General Requirements for the Competence of Testing and Calibration Laboratories*). This standard states that calibration documents must not contain a calibration interval and that the user is responsible for determining the re-calibration date according to the actual use of the instrument.

The validity of specifications depends on operating conditions. For example, the calibration validity period can be longer or shorter depending on the intensity of use, environmental conditions and unit maintenance, as well as the specific requirements for your application. All of these elements must be taken into consideration when determining the appropriate calibration interval of this particular EXFO unit.

Under normal use, the recommended interval for your FTB-700G/800 Series is: 2 years.

For newly delivered units, EXFO has determined that the storage of this product for up to six months between calibration and shipment does not affect its performance (EXFO Policy PL-03).

To help you with calibration follow-up, EXFO provides a special calibration label that complies with the ISO/IEC 17025 standard and indicates the unit calibration date and provides space to indicate the due date. Unless you have already established a specific calibration interval based on your own empirical data and requirements, EXFO would recommend that the next calibration date be established according to the following equation:

Next calibration date = Date of first usage (if less than six months after the calibration date) + Recommended calibration period (2 years)

To ensure that your unit conforms to the published specifications, calibration may be carried out at an EXFO service center or, depending on the product, at one of EXFO's certified service centers. Calibrations at EXFO are performed using standards traceable to national metrology institutes.

Note: You may have purchased a FlexCare plan that covers calibrations. See the Service and Repairs section of this user documentation for more information on how to contact the service centers and to see if your plan qualifies.

Recycling and Disposal



This symbol on the product means that you should recycle or dispose of your product (including electric and electronic accessories) properly, in accordance with local regulations. Do not dispose of it in ordinary garbage receptacles.

For complete recycling/disposal information, visit the EXFO Web site at www.exfo.com/recycle.

15 Troubleshooting

Solving Common Problems

Before calling EXFO's technical support, please read the following common problems that can occur and their respective solution.

Problem	Possible Cause	Solution
Optical Laser LED is off and the connector is not generating the	The Laser On option is disabled.	Ensure that the Laser button is enabled (On).
signal.	There is a configuration mismatch between the inserted SFP and the rate selected for the test case.	Ensure that the SFP is supporting the rate used for the test case.
	The SFP is not compatible with the FTB-700G/800 Series.	Ensure to use a compatible SFP. Refer to <i>Modify Structure Button</i> on page 97 and <i>Specifications</i> on page 575.

Contacting the Technical Support Group

To obtain after-sales service or technical support for this product, contact EXFO at one of the following numbers. The Technical Support Group is available to take your calls from Monday to Friday, 8:00 a.m. to 7:00 p.m. (Eastern Time in North America).

Technical Support Group

400 Godin Avenue Quebec (Quebec) G1M 2K2 CANADA 1 866 683-0155 (USA and Canada) Tel.: 1 418 683-5498 Fax: 1 418 683-9224 support@exfo.com

For detailed information about technical support, and for a list of other worldwide locations, visit the EXFO Web site at www.exfo.com.

If you have comments or suggestions about this user documentation, you can send them to customer.feedback.manual@exfo.com.

To accelerate the process, please have information such as the name and the serial number (see the product identification label), as well as a description of your problem, close at hand.

Transportation

Maintain a temperature range within specifications when transporting the unit. Transportation damage can occur from improper handling. The following steps are recommended to minimize the possibility of damage:

- ➤ Pack the unit in its original packing material when shipping.
- ➤ Avoid high humidity or large temperature fluctuations.
- ➤ Keep the unit out of direct sunlight.
- ➤ Avoid unnecessary shocks and vibrations.

16 Warranty

General Information

EXFO Inc. (EXFO) warrants this equipment against defects in material and workmanship for a period of one year from the date of original shipment. EXFO also warrants that this equipment will meet applicable specifications under normal use.

During the warranty period, EXFO will, at its discretion, repair, replace, or issue credit for any defective product, as well as verify and adjust the product free of charge should the equipment need to be repaired or if the original calibration is erroneous. If the equipment is sent back for verification of calibration during the warranty period and found to meet all published specifications, EXFO will charge standard calibration fees.



IMPORTANT

The warranty can become null and void if:

- unit has been tampered with, repaired, or worked upon by unauthorized individuals or non-EXFO personnel.
- warranty sticker has been removed.
- case screws, other than those specified in this guide, have been removed.
- > case has been opened, other than as explained in this guide.
- ➤ unit serial number has been altered, erased, or removed.
- unit has been misused, neglected, or damaged by accident.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES EXPRESSED, IMPLIED, OR STATUTORY, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. IN NO EVENT SHALL EXFO BE LIABLE FOR SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES.

Liability

EXFO shall not be liable for damages resulting from the use of the product, nor shall be responsible for any failure in the performance of other items to which the product is connected or the operation of any system of which the product may be a part.

EXFO shall not be liable for damages resulting from improper usage or unauthorized modification of the product, its accompanying accessories and software.

Exclusions

EXFO reserves the right to make changes in the design or construction of any of its products at any time without incurring obligation to make any changes whatsoever on units purchased. Accessories, including but not limited to fuses, pilot lamps, batteries and universal interfaces (EUI) used with EXFO products are not covered by this warranty.

This warranty excludes failure resulting from: improper use or installation, normal wear and tear, accident, abuse, neglect, fire, water, lightning or other acts of nature, causes external to the product or other factors beyond the control of EXFO.



IMPORTANT

In the case of products equipped with optical connectors, EXFO will charge a fee for replacing connectors that were damaged due to misuse or bad cleaning.

Certification

EXFO certifies that this equipment met its published specifications at the time of shipment from the factory.

Service and Repairs

EXFO commits to providing product service and repair for five years following the date of purchase.

To send any equipment for service or repair:

- **1.** Call one of EXFO's authorized service centers (see *EXFO Service Centers Worldwide* on page 574). Support personnel will determine if the equipment requires service, repair, or calibration.
- **2.** If equipment must be returned to EXFO or an authorized service center, support personnel will issue a Return Merchandise Authorization (RMA) number and provide an address for return.
- **3.** If possible, back up your data before sending the unit for repair.
- 4. Pack the equipment in its original shipping material. Be sure to include a statement or report fully detailing the defect and the conditions under which it was observed.
- **5.** Return the equipment, prepaid, to the address given to you by support personnel. Be sure to write the RMA number on the shipping slip. *EXFO* will refuse and return any package that does not bear an RMA number.

Note: A test setup fee will apply to any returned unit that, after test, is found to meet the applicable specifications.

After repair, the equipment will be returned with a repair report. If the equipment is not under warranty, you will be invoiced for the cost appearing on this report. EXFO will pay return-to-customer shipping costs for equipment under warranty. Shipping insurance is at your expense.

Routine recalibration is not included in any of the warranty plans. Since calibrations/verifications are not covered by the basic or extended warranties, you may elect to purchase FlexCare Calibration/Verification Packages for a definite period of time. Contact an authorized service center (see *EXFO Service Centers Worldwide* on page 574).

EXFO Service Centers Worldwide

If your product requires servicing, contact your nearest authorized service center.

EXFO Headquarters Service Center

400 Godin Avenue 1 866 683-0155 (USA and Canada)

Quebec (Quebec) G1M 2K2 Tel.: 1 418 683-5498 CANADA Fax: 1 418 683-9224 support@exfo.com

EXFO Europe Service Center

Winchester House, School Lane
Chandlers Ford, Hampshire S053 4DG
ENGLAND
Tel.: +44 2380 246800
Fax: +44 2380 246801
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EXFO Telecom Equipment (Shenzhen) Ltd.

Shenzhen, China, 518126

3rd Floor, Building 10, Tel: +86 (755) 2955 3100
Yu Sheng Industrial Park (Gu Shu
Crossing), No. 467, support.asia@exfo.com
National Highway 107,
Xixiang, Bao An District,

A Specifications



IMPORTANT

The following technical specifications can change without notice. The information presented in this section is provided as a reference only. To obtain this product's most recent technical specifications, visit the EXFO Web site at www.exfo.com.



CAUTION

The operation and storage temperatures, as well as the altitude, humidity and IP rating of some modules may differ from those specified for your FTB-1. In this case, always ensure that you comply with the most restrictive conditions (either module or FTB-1).

General Specifications

Size (H x W x D) - 860/860G/860GL/870:	130 mm x 252 mm x 36 mm (5 1/8 in x 9 15/16 in x 1 7/16 in)
- 810/880/720G/720G+/ 730G/730G+:	130 mm x 252 mm x 56 mm (5 1/8 in x 9 15/16 in x 2 3/16 in)
Weight (without transceiver) - 860/860G/860GL/870: - 810/880: - 720G/720G+/730G/730G+:	0.58 kg (1.3 lb) 0.97 kg (2.1 lb) 1.02 kg (2.25 lb)
Temperature	Operating: 0 °C to 50 °C (32 °F to 122 °F) Storing: -40 °C to 70 °C (-40 °F to 158 °F)
Relative humidity	0 % to 93 %, non-condensing
Maximum operation altitude	5000 m (16000 ft)
Pollution degree	3
Measurement category	Not rated for measurement categories II, III, or IV

B Glossary

Acronym List

10B_ERR	10B_Error
?	Help

A

AC	Alternating Current
ACH	Associated Channel Header
ACT	Activity
AIS	Alarm Indication Signal
AMI	Alternate Mark Inversion
APS	Automatic Protection Switching
ATM	Asynchronous Transfer Mode
AU-n	Administrative Unit-n
AUI	Attachment Unit Interface

В

B8ZS	Bipolar with 8 zero substitution
ВВ	Buffer to Buffer
BBE	Background Block Error
BBER	Background Block Error Ratio
BDI	Backward Defect Indication
BDP	Bandwidth Delay Product
BEI	Backward Error Indication
BER	Bit Error Rate
BERT	Bit Error Rate Test
BIAE	Backward Incoming Alignment Error

Acronym List

BIP	Bit-Interleaved Parity
bit/s	Bit per second
BSD	Backward Signal Degrade
BSF	Backward Signal Fail
BTS	Base Station (Base Transceiver Station)

C

С	Current
C-DCI	Client - Defect Clear Indication
C-FDI	Client - Forward Defect Indication
C-LOS	Client - Loss Of Signal
C-RDI	Client - Remote Defect Indication
C&M	Control & Management
CAGE	Commerce And Government Entities
CBR	Constant Bit Rate
CBS	Committed Burst Size
СС	Continuity Check
ССМ	Continuity Check Message
CE	Congestion Encountered
CD	Connectivity Defect
CDF	Client Data Frames
CE	European Conformity
cHEC	core Header Error Check
CID	Channel IDentifier
CIR	Committed Information Rate
CLK	Clock
CMF	Client Management Frames
CORR	Correctable

COS	Class Of Service
CPRI	Common Public Radio Interface
CRC	Cyclic Redundancy Check
CRC-4	Cyclic Redundancy Check on 4 bits
CRITIC	Critical
CSF	Client Signal Fail
CSV	Comma Separated Value
CV	Code Violation
CW	Code Word

D

DA	Destination MAC Address
DAPI	Destination Access Point Identifier
DAS	Distributed Antenna Systems
dBm	Decibel - milliwatts
DCC	Data Communications Channel
DCI	Defect Clear Indication
DM	Degraded Minutes
DMM	Delay Measurement Message
DMR	Delay Measurement Reply
DS0	Digital Signal-level 0 (64 Kbit/s)
DS1	Digital Signal-level 1 (1.544 Mbit/s)
DS3	Digital Signal-level 3 (44.736 Mbit/s)
DSn	Digital Signal-level n
DST	Destination
DTE	Data Terminal Equipment
DUS	Don't Use for Synchronization
DUT	Device Under Test

Е

EO	European standard for digital transmission-level 0 (64 Kbit/s).
E1	European standard for digital transmission-level 1 (2.048 Mbit/s).
E2	European standard for digital transmission-level 2 (8.448 Mbit/s).
E3	European standard for digital transmission-level 3 (34.368 Mbit/s).
E4	European standard for digital transmission-level 4 (139.264 Mbit/s).
ЕВ	Errored Block
EBS	Excess Burst Size
EC	Error Count
ECN	Explicit Congestion Notification
ECT	ECN Capable Transport
EEC	Ethernet Equipment Clock
EFS	Error Free Second
eHEC	extension Header Error Check
EIR	Excess Information Rate
EoOTN	Ethernet over OTN
ERDI	Enhanced RDI
ES	Errored Second
ESMC	Ethernet Synchronization Message Channel
ESF	Extended Superframe
ESR	Errored Second Ratio
EUI	EXFO Universal Interfaces
EXI	Extension Header Identifier
EXM	Extension Header Mismatch
EXT CLK	External Clock
	·

F

FAS	Frame Alignment Signal
FC	Fibre Channel
FCC	Federal Communications Commission
FCS	Frame Check Sequence
FCC	Federal Communications Commission
FD	Frame Delay
FDI	Forward Defect Indication
FEC	Forward Error Correction
FLOGI	Fabric Login
FLR	Frame Loss Ratio
fps	Frame Per Second
FSD	Forward Signal Degrade
FSF	Forward Signal Fail

G

GAL	Generic Associated Channel Label
GE	Gigabit Ethernet
Gbit/s	Gigabit per second
GCC	General Communication Channel
GFP	Generic Framing Procedure
GFP-F	GFP - Framed
GFP-T	GFP - Transparent
GHz	Giga Hertz
GM	Grand Master
GMP	Generic Mapping Procedure
GMP OOS	GMP Out of Synchronization

Acronym List

GUA	Global IPv6 Address
GUI	Graphical User Interface

Н

Н	History
HDB3	High Density Bipolar 3 Code
HDLC	High-level Data Link Control
HDMI	High Definition Multimedia Interface
HDTV	High Definition Television
Hi-BER	High-Bit Error Ratio
Hi-BER1027B	High-Bit Error Ratio 1027 Blocks
HP-	High Order Path -
Hz	Hertz

I

IAE	Incoming Alignment Error
IAIS	Incoming Alarm Indication Signal
ID	Identification
IEC	International Electrotechnical Commission
IEC	Incoming Error Count
IEEE	Institute of Electrical & Electronics Engineers
IFDV	Inter-Frame Delay Variation
IN	Input
IP	Internet Protocol
IPDV	Inter Packet Delay Variation
IPTV	Internet Protocol Television
IPG	Interframe Gap

IPv4	Internet Protocol version 4
IPv6	Internet Protocol version 6
IQ Data	In-Phase and Quadrature modulation data (digital baseband signal)
ISDN	Integrated Services Digital Network
ISM	In-Service Monitoring

J

Ī.	JC	Justification Control

L

-L	Line
L1	CPRI Layer 1
L2	CPRI Layer 2
LAN	Local Area Network
LBM	Loopback Message
LBR	Loopback Reply
LCD	Loss of Code-Group Delineation
LCK	Locked
LED	Light-Emitting Diode
LER	Label Edge Router
lb	Pound
LBO	Line Build Out
LFD	Loss of Frame Delineation
LLA	Link-Local IPv6 Address
LLC	Logical Link Control
LLM	Loss Measurement Message
LMR	Loss Measurement Reply

Acronym List

LOA	Loss Of Alignment
LOAML	Loss of Alignment Marker Lock
LOAML1027B	Loss of Alignment Marker Lock 1027 Blocks
LOBL	Loss of Block Lock
LOBL1027B	Loss of Block Lock 1027 Blocks
LOC	Loss Of Clock
LOCS CSF	Loss of Client Signal - Client Signal Fail
LOCCS CSF	Loss of Client Character Synchronization - Client Signal Fail
LOF	Loss Of Frame
LOFLOM	Loss of Frame Loss Of Multiframe
LOM	Loss Of Multiframe
LOPPS-L	Loss Of Pulse Per Second - Local
LOPPS-R	Loss Of Pulse Per Second - Remote
LOP	Loss Of Pointer
LOR	Loss Of Recovery
LOS	Loss Of Signal
LSB	Least-Significant Bit
LSP	Label Switch Path
LSR	Label Switching Router
LSS	Loss of Sequence Synchronization
LTC	Loss of Tandem Connection
LTM	Link Trace Message
LTR	Link Trace Reply

M

m	Minute
m	Meter
MA	Maintenance Association

MAC	Media Access Control
MAID	Maintenance Association Identification
Mbit/s	Megabit per second
MD	Maintenance Domain
MDI	Media Dependant Interface (straight through Ethernet cable)
MDIO	, , , , , , , , , , , , , , , , , , , ,
	Management Data Input/Output
MDIX	Media Dependant Interface Crossover (crossover Ethernet cable)
ME	Maintenance Entity
MEG	ME Group
MEG ID	MEG Identification
MEP	MEG End Point
MFAS	Multiframe Alignment Signal
MHz	Megahertz
MNO	Mobile Network Operator
MIP	MEG Intermediate Point
MPD	Mean Path Delay
MPLS	Multiprotocol Label Switching
MS	Multiplex Section
MSA	Multisource Agreement
MSB	Most-Significant Bit
MSEQV	Marker Sequence Violation
MSIM	Multiplex Structure Identifier Mismatch
MTU	Maximum Transfer Unit

N

NATO	North Atlantic Treaty Organization
nAUI	CAUI or XLAUI
NDF	New Data Flag

Acronym List

NE	Network Element
NID	Network Interface Device
NJO	Negative Justification Opportunity
nm	Nanometer

O

OAM	Operation, Administration, and Maintenance
OBSAI	Open Base Station Architecture Initiative
OC-	Optical Carrier-
OCI	Open Connection Indication
ODI	Outgoing Defect Indication
ODU	Optical Data Unit
OEI	Outgoing Error Indication
ОН	Overhead
OOF	Out-Of-Frame
ООМ	Out-Of-Multiframe
OOR	Out-Of-Recovery
oos	Generic Mapping Procedure Out Of Synchronization
oos	Out-Of-Sequence
OOSM	Out-Of-Service Monitoring
OPU	Optical Payload Unit
ORI	Open Radio equipment Interface
OTN	Optical Transport Network
ОТИ	Optical Transport Unit
OUI	Organizationally Unique Identifier
OUT	OUTput

P

	D. II
-P	Path
PC	Personal Computer
PCD	Path Connectivity Defect
PCS	Physical Coding Sublayer
PD	Payload Defect
PDI	Payload Defect Indication
PDU	Protocol Data Unit
PE	Provider Edge
pFCS	payload Frame Check Sequence
PFI	Payload Frame Check Sequence Identifier
PHY	Physical Layer Device
PLI	Payload Length Indicator
PLM	Payload Label Mismatch
PLOGI	Port Login
PM	Performance Monitoring
PNO	Provisionable by the Network Operator
POS	Position Field
POSV	Position Field Violation
PPD	Path Payload Defect
ppm or PPM	parts per million
PRBS	Pseudo Random Bit Sequence
PRS	Primary Reference Source/Clock
PRC	Primary Reference Source/Clock
PSD	Path Server Defect
PSI	Payload Structure Identifier
PTI	Payload Type Identifier
PTP	Precision Time Protocol

Acronym List

Ptr. Incr.	Pointer Increment
Ptr. Decr.	Pointer Decrement
PTSF	Packet Timing Signal Fail
PW	Pseudo-Wire

Q

Ī	QL	Quality Level
	QoS	Quality of Service
	QSFP	Quad Small Form Factor Pluggable

R

R-LOF	Remote - Loss Of Frame
R-LOS	Remote - Loss Of Signal
RAI	Remote Alarm Indication
RDI	Reverse Defect Indication
RDI	Remote Defect Indication
RE	Radio Equipment
REC	Radio Equipment Control
REI	Remote Error Indicator
RES	Reserved
RFI	Remote Failure Indication
RMA	Return Merchandise Authorization
RRH	Remote Radio Head
RS-	Regenerator Section
RTD	Round Trip Delay
RTT	Round Trip Time
RX	Receive

S

S	second
-S	Section
S-OAM	Service - OAM
SA	Source MAC Address
SAPI	Source Access Point Identifier
SB	Superblock
SD	Server Defect
SDH	Synchronous Digital Hierarchy
SDI	Service Access Point Defect Indication
SDT	Service Disruption Time
SDTV	Standard Digital Television
SEF	Severely Errored Framing
SEP	Severely Errored Period
SEQV	Sequence Violation
SES	Severely Errored Second
SESR	Severely Errored Second Ratio
SF	Superframe
SFP	Small Form Factor Pluggable
SI	International System
SLA	Service-Level Agreement
SLM	Synthetic Loss Message
SLR	Synthetic Loss Reply
SM	Section Monitoring
SMA	Sub-Miniature A Connector
SMC	SONET Minimum Clock Traceable
SNAP	Sub Network Access Point
SOF	Start Of Frame

SONET	Synchronous Transport Signal
SP	Service Provider
SPE	Synchronous Payload Envelope
SRC	Source
SSM	Synchronization Status Messaging
ST1	Stratum 1 Traceable
ST2	Stratum 2 Traceable
ST3	Stratum 3 Traceable
ST3E	Stratum 3E Traceable
STM	Synchronous Transport Module
STS	Synchronous Transport Signal
STU	Synchronized - Traceability Unknown
SYMB	Symbol

T

TC	Traffic Class
TCM	Tandem Connection Monitoring
TCP	Transport Control Protocol
tHEC	type Header Error Check
TIM	Trace Identifier Mismatch
TLV	Type, Length, and Value
TNC	Transit Node Clock Traceable
TOS	Type Of Service
TST	Test PDU
TTI	Trail Trace Identifier
TTL	Time To Live
TU	Tributary Unit

TUG	Tributary Unit Group
TX	Transmit

U

UAS	Unavailable Second
UE	end-User Equipment
UDP	User Data Protocol
UNCORR	Uncorrectable
UNEQ	Unequipped
UPI	User Payload Identifier
UPM	User Payload Mismatch
μs	microsecond
USA	United States of America
UTP	Unshielded Twisted Pairs

V

V	VT
VC	Virtual Container
VIOL	Violation
VLAN	Virtual Local Area Network
VoIP	Voice over Internet Protocol
VT	Virtual Tributary
VTG	VT Group

Glossary

Acronym List

W

WAN	Wide Area Network
WIS	WAN Interface Sublayer
WWN	World Wide Name

10G Ethernet Client

The OTN Overclocked technology provides the capability to transparently transport 10G base-R Ethernet signals into OPU2 as specified in ITU-T. Two optical rates are provided:

- ➤ 11.0957 Gbits/s, +/- 100 ppm, designated OTU2e
- ➤ 11.0491 Gbits/s, +/- 100 ppm, designated OTU1e

The OTU2e uses the mapping scheme of CBR10G into OPU2 as defined in G.709. The client signal, 10GE LAN and the OPU fixed stuff bytes are accommodated into an OPU-like signal designated OPU2e. This signal is then wrapped in an ODU2e and then in an OTU2e signal.

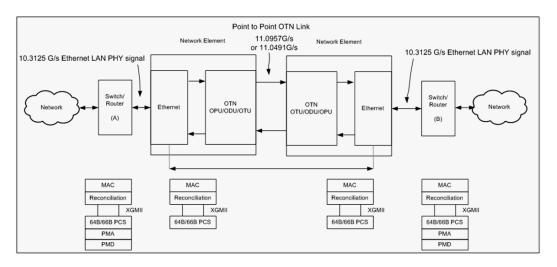
The OTU1e uses the mapping scheme of CBR2G5 into OPU1 as defined in G.709. The client signal, 10GE LAN is accommodated into an OPU-like signal designated OPU1e (note that the fixed stuff bytes are not left free) this is why the 10GE signal can be transported at a lower rate than OTU2e. This signal is then wrapped in an ODU1e and then in an OTU1e signal.

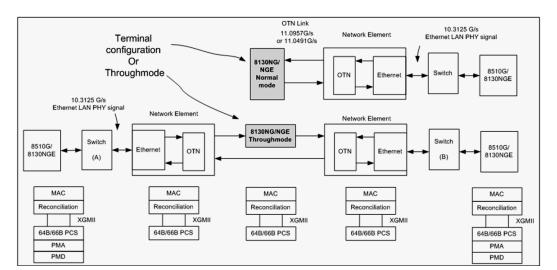
The transparent transport of the 10G base-R means that the full 10G Ethernet data rate i.e. 10.3125 Gbit/s is transported over OTN. This means that the following information is transported:

- ➤ PCS 64B/66B coded information
- ➤ IPG (inter-frame filler), MAC FCS, Preamble and SFD (start of frame delimiter) and Ordered Sets (Remote Fault indication)

The OTN clocking is derived from the Ethernet client signal which is +/-100 ppm, this is outside the clock tolerance allocated by the G.709 standard which translates in unspecified jitter performance thus limiting the application to Point to Point data path.

The following figure presents a typical network application.





The following figure presents a typical test application.

The Ethernet layer provides the equivalent functionality of the BERT Framed Layer 2 Test application supported on EXFO's Datacom product family with the particularity that there is no Ethernet Physical port as such. The Ethernet frame has its Ethertype field set to 0x88B7.

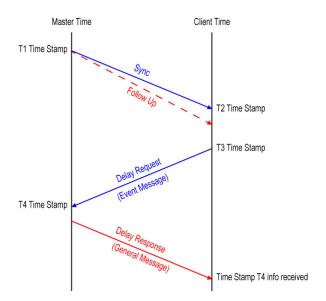
1588 PTP

The goal of the IEEE 1588 Precision Time Protocol (PTP) is to provide Network Synchronization using a packet based distribution mechanism.

Depending on the system application the Network Synchronization may require phase and frequency synchronization. 1588 PTP has the capability to deliver both by allowing a Client clock to track a Master clock in phase (time of day) and in frequency.

The protocol is based on exchange of time stamps between the Master clock and the Client clock. Two methods have been defined in the 1588 PTP standard:

➤ **Delay Request-Response** mechanism uses message Sync, Delay Request, Delay Response, and Follow Up (if required).



➤ Peer Delay mechanism uses message Pdelay Request, Pdelay Response, and if required Pdelay Response Follow Up. This mechanism is restricted to topologies where each peer-to-peer port communicates PTP messages with, at most, one other such port. Peer Delay is not supported by the Telecom Profile.

In order to minimize traffic on the network, PTP can operate in different modes:

- ➤ **Two-way** operation uses Sync/Follow Up, Delay Request, and Delay Response messages.
- ➤ One-way operation uses only the Sync/Follow Up messages. This mode of operation is used to synchronize a Client clock in frequency only. The Master clock and Client clock phases are not aligned.
- ➤ **Two-step** clock mode uses the optional Follow Up message to carry the T1 time stamp.
- ➤ One-step clock mode uses the Sync message to carry the T1 time stamp; no Follow Up message is transmitted by the Master clock, therefore less traffic on the network.

Client clock synchronization is achieved with a 2-part process:

- ➤ Part 1: Path delay measurement using bidirectional messages

 Mean path delay measurement (MPD) = ((T2-T1) + (T4-T3))/2
- ➤ Part 2: Clock phase offset correction Offset = (T2-T1) - MPD

The offset information is used by the Client clock to adjust the frequency of its oscillator in order to keep the phase offset close to zero.

The 1588 PTP supports the following Master/Client communication; however **Unicast** is used for the Telocom Profile.

- ➤ Multicast: A Master clock sends its Sync/Follow Up and Delay Response in a multicast mode. A Client can collect information from many Master clocks and select the Master clock that is best suited for its application.
- ➤ Unicast: A dedicated communication link is established between the Master and the Client clock. This mode of operation requires a negotiation which is initiated by the Client clock.

The 1588 PTP messages can be mapped on the following protocols; however UDP IPv4 is used for the Telecom Profile.

- ➤ UDP/IPv4
- ➤ UDP/IPv6
- ➤ Ethernet

1588 PTP Profiles

The purpose of a PTP profile is to allow organizations to specify particular selections of attribute values and optional features of PTP that, when using the same transport protocol, inter-work and achieve a performance that meets the requirements of a given application. The following describes the Telecom Profile

The Telecom Profile G.8265.1 is designed for frequency synchronization in Telecom network applications. The main attributes of this profile are:

- ➤ Unicast communication with the Grand Master
- ➤ UDP/IPv4 network layer

With the Telecom Profile, the Client Clock initiates the communication to the Master Clock by making a request for service that consists of sending Signaling messages containing a REQUEST UNICAST TRANSMISSION TLV to the IP address of the Master Clock.

If the Master Clock has sufficient capacity to handle the Client Clock request, it responds with a signaling message containing a GRANT UNICAST TRANSMISSION TLV.

The REQUEST UNICAST TRANSMISSION TLV contains several parameters:

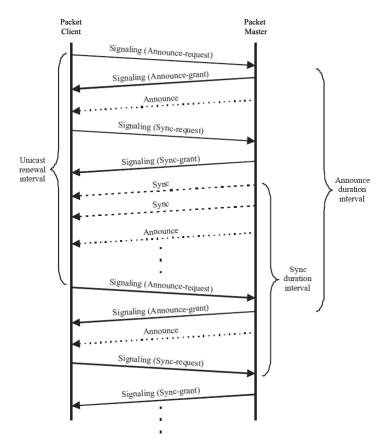
- ➤ messageType is the type of service being requested: Announce, Sync, or Delay Response.
- durationField is the duration of the requested service:
 300 seconds by default and configurable from 60 to 1000 seconds.
- ➤ **logInterMessagePeriod**: transmission rate of the requested messages.

If the Master Clock denies the request, e.g. because it has no remaining capacity, it will send back a GRANT UNICAST TRANSMISSION TLV with the durationField set to zero.

In the event of being denied service by a Master Clock, or receiving no response to the service request, a Client Clock should wait a minimum of one second before issuing a new Unicast request to that Master Clock.

As Unicast service is only granted for a limited time, the Client Clock must re-request service periodically, before the expiration of the current grant. The Client Clock should reissue the request sufficiently far in advance of the expiration to allow the request to be repeated at least twice if no grant is received. This parameter is called Unicast renewal interval.

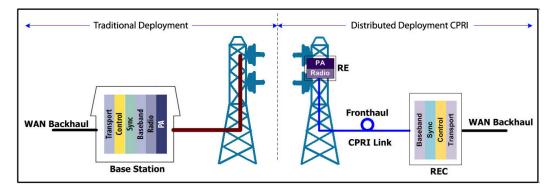
The following diagram shows the sequence of message exchange between a Client Clock and a Master Clock. First, the Client request Unicast Announce message service. When this is granted and the first Announce message is received, the Client can check the QL value conveyed in the clockClass field of the message. From there the Client Clock can request service for Sync and Delay Request messages. Service requests are reissued at the end of the Announce duration interval to ensure continuity of service.



CPRI

Overview

Traditional mobile installations are bulky (use thick coaxial cables) and require a lot of power to operate (there is a huge power loss in the coaxial cabling which often requires the use of Tower Mounted Amplifiers) as outlined in the following figure.



Pressures on the Mobile Network Operators (MNO) to reduce their capital, operational cost, and increase coverage are at the heart of a revolution in the mobile network. To address the situation, a concept of decomposition of the radio base station has been developed where the radio basic functions and its ability to transmit and receive radio modulated signals are separated. In such a distributed environment a protocol is required to maintain synchronization and management capabilities as well as transporting the user traffic between the simplified base station and its Remote Radio Head (RRH).

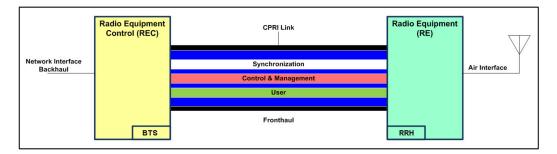
This protocol called Common Public Radio Interface (CPRI) separates a traditional radio base station configuration into two separate elements: Radio Equipment Control (REC) and the Radio Equipment (RE). The REC processes the baseband radio digital information and performs the control of the Radio Equipment. The RE converts the digital radio information into radio frequency signals transported over the air interface (antenna). The REC and RE are interconnected by a point-to-point link. This link carries the CPRI protocol and is known in the industry as the fronthaul as opposed to the backhaul that is the WAN bringing the network traffic to the base station.

The CPRI link can be extended over several kilometers as it uses fiber optics, in fact it can be deployed up to 40 km although most field installations at the moment of this writing are below 10 km.

The CPRI standard covers the physical and data link layers only. This specific focus provides additional development freedom to the various vendors to implement proprietary functions at upper layers.

Functional Description

As mentioned earlier, CPRI remotely locates the RE from the REC. This means that the RE must be controlled, managed and synchronized from the REC in addition to transporting the User information (Voice and user application data) and all that on the same digital link. As such, CPRI is composed of 3 communication flows multiplexed into a single serial signal transmitted in the same optical fiber as illustrated in the following figure.

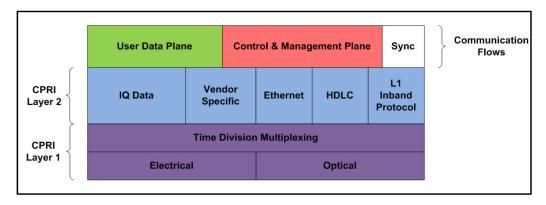


An electrical link is also available from CPRI but it is typically used for base station shelf interconnection. Since a state machine drives the link parameters (rates, protocol, and C&M channel) alignment, a BTS (defined as Master in the standard) and RRH (defined as Slave in the standard) interfaces are defined where the Master initiates the negotiation procedure necessary to achieve this alignment.

- ➤ Synchronization: Provides precise frequency and frame timing alignment from BTS to RRH to ensure accurate frequency and timing of the RF signal transmission and reception on the Air Interface. In essence, it provides the reference frequency for the RE.
- ➤ Control & Management (C&M): Management of the link between the REC and RE as well as control over radio functions such as alarms and power.
- ➤ User: Also known as IQ Data, represents the voice and data information that is exchanged by end-User Equipment (UE)

CPRI Model

The CPRI Model revolves around the 3 communication flows described above. CPRI defines only the Layer 1 and Layer 2 associated to these communication flows as outlined in the following figure.



The User Data Plane contains mostly voice/data traffic in the form of IQ Data samples. IQ Data digitally encodes the change in amplitude/phase of a user device modulated signal sampled at the RE antenna.

The Control & Management Plane maintains the CPRI link itself and provides the facility to manage the operation of the RE radio functions. It is done through the L1 Inband Protocol which provides a bit oriented channel defined to support link specific alarms (R-LOS, R-LOF, ...). Also, the Ethernet/HDLC channel offer two OAM&P channel alternatives which are respectively high and low bandwidth with rates configurable based on the CPRI line interface rate. These carry proprietary information between the REC and RE. Some Vendor Specific overhead is also available.

Finally, the Synchronization flow ensures frequency stability and offers the overhead necessary for frame alignment between the REC and RE to ensure hitless channel or frequency hopping. All these flows are time division multiplexed onto one optical fiber for CPRI field deployments such as Distributed Antenna Systems (DAS).

Physical Interface

CPRI offers 8 options in terms of interface rates. Rates below 10G uses 8B/10B line coding as per CPRI V6.0 while rates above 10G use 64B/66B coding. Depending on the rates used, scrambling is optional. Depending on the CPRI signal structure (Framed or Unframed) the scrambling is either manually configured or negotiated.

Option	Rate	Line Coding	Protocol Version (Scrambling)
1	614.4 Mbit/s ^a	8B/10B	Version 1: No scrambling
2	1.2288 Gbit/s		
3	2.4576 Gbit/s		
4	3.0720 Gbit/s		
5	4.9152 Gbit/s		Version 1: No scrambling
6	6.1444 Gbit/s		Version 2: Scrambling
7	9.8304 Gbit/s		(Scrambling is optional)
8	10.1376 Gbit/s ^a	64B/66B	Version 2: Scrambling

a. Not supported as presently not used in the field.

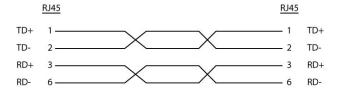
Ethernet Cables

Minimum Category 3 cable is required for 10Base-T connection while Category 5 cable is required for 100Base-TX and 1000Base-T connections.

Maximum cable length (between two nodes) for 10Base-T, 100Base-TX, or 1000Base-T connection is 328 feet (100 meters).

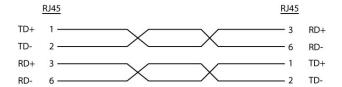
➤ Straight Through Cable (10/100 Mbit/s)

An Unshielded Twisted Pair (UTP) straight through cable is required to connect a 10Base-T/100Base-TX NetBlazer port to a layer 1 or 2 device (ex: HUB, switch).

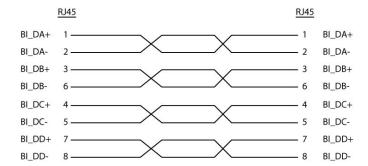


➤ Crossover Cable (10/100 Mbit/s)

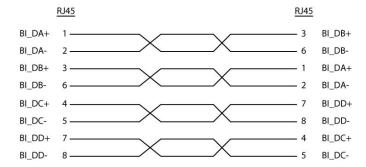
An Unshielded Twisted Pair (UTP) crossover cable is required to connect the 10Base-T/100Base-TX NetBlazer port to a layer 3 device (ex: router).



➤ Straight Through Cable (1000 Mbit/s)



➤ Crossover Cable (1000 Mbit/s)



G.709 Optical Transport Network (OTN)

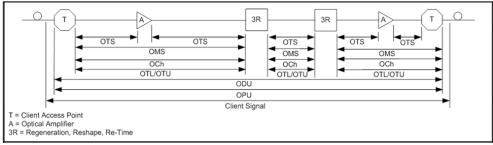
Overview

The optical transport network (OTN) combines the benefits of SONET/SDH technology with the bandwidth expansion capabilities offered by dense wavelength-division multiplexing (DWDM) technology.

The OTN consists of the following layers:

- ➤ Optical Transport Section (OTS)
- ➤ Optical Multiplex Section (OMS)
- ➤ Optical Channel (OCh)
- ➤ Optical channel Transport Lane (OTL)
- ➤ Optical Transport Unit (OTU)
- ➤ Optical Data Unit (ODU)
- ➤ Optical Channel Payload Unit (OPU)

Each of these layers and their functions are distributed along the network and activated when they reach their termination points, which are illustrated in the following figure.



OTN Layer Termination Points

The termination of the OTS, OMS and OCh layers is performed at the optical level of the OTN. It is at the termination of the OTU layer that further functionality can be added. This layer is the digital layer—also known as the "digital wrapper"—and offers specific overhead to manage the OTN's digital functions. The OTU also introduces a new dimension to optical networking by adding forward error correction (FEC) to the network elements, allowing operators to limit the number of required regenerators used in the network which, in turn, lowers its cost.

FEC allows an increase in the optical link budget by providing a new method to correct errors, thereby reducing the impact of network noise and other optical phenomena experienced by the client signal traveling through the network.

The OTU also encapsulates two additional layers—the ODU and the OPU—which provide access to the payload (SONET, SDH, etc.). These layers are normally terminated at the same location.

The OTU, ODU (including the ODU tandem connection) and OPU layers can all be analyzed and monitored. As per ITU G.709, current test solutions offer these possibilities using the following line rates:

- ➤ OTU1 (255/238 x 2.488 320 Gbit/s \approx 2.666057143 Gbit/s) also referred to as 2.7 Gbit/s
- ➤ OTU2 (255/237 x 9.953280 Gbit/s \approx 10.709225316 Gbit/s) also referred to as 10.7 Gbit/s
- ➤ OTU3 (255/236 x 39.813120 Gbit/s \approx 43.018413559 Gbit/s) also referred as to 43 Gbit/s
- ➤ OTU4 (255/227 x 99. 532 800 Gbit/s \approx 111.809973568 Gbit/s) also referred to as 112 Gbit/s.

The following non standard rates are also defined:

- ightharpoonup OTU1e (255/238 × 10.3125 Gbit/s \approx 11.0491071429 Gbit/s)
- ightharpoonup OTU2e (255/237 × 10.3125 Gbit/s \approx 11.0957278481 Gbit/s)
- ightharpoonup OTU3e1 (255/236 x 4 x 10.3125 Gbit/s \approx 44.570974576 Gbit/s)
- Arr OTU3e2 (243/217 x 16 x 2.488320 Gbit/s \approx 44.583355576 Gbit/s)

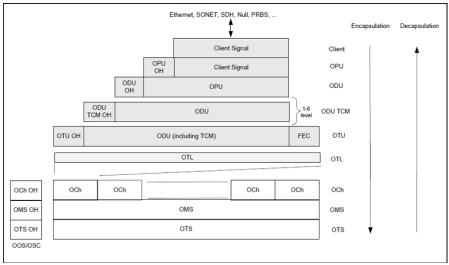
The following non standard rates are not covered by the ITU standard but they are the equivalent function associated to Fiber Channel rates:

- ightharpoonup OTU1f (255/238 × 10.51875 Gbit/s \approx 11.2700892857143 Gbit/s)
- ightharpoonup OTU2f (255/237 × 10.51875 Gbit/s \approx 11.3176424050633 Gbit/s)

Each line rate is adapted to service different client signals:

- ➤ OC-48/STM-16 is transported via OTU1
- ➤ OC-192/STM-64 is transported via OTU2
- ➤ OC-768/STM-256 is transported via OTU3
- ➤ Null Client (All 0s) is transported via OTUk (k = 1, 2, 1e, 2e, 1f, 2f, 3, 3e1, 3e2)
- ightharpoonup PRBS31 is transported via OTUk (k = 1, 2, 1e, 2e, 1f, 2f, 3, 3e1, 3e2)

In order to map client signals via ITU G.709, they are encapsulated using the structure illustrated in the following figure.



Basic OTN Transport Structure

As depicted above, to create an OTU frame, a client signal rate is first adapted at the OPU layer. The adaptation consists of adjusting the client signal rate to the OPU rate. Its overhead contains information to support the adaptation of the client signal. Once adapted, the OPU is mapped into the ODU. The ODU maps the OPU and adds the overhead necessary to ensure end-to-end supervision and tandem connection monitoring (up to six levels). Finally, the ODU is mapped into an OTU, which provides framing as well as section monitoring and FEC.

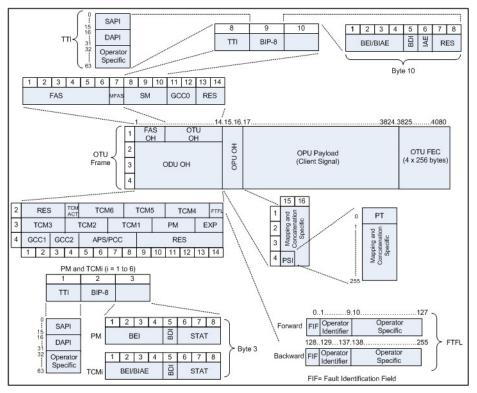
Following the OTN structure presented in figure *Basic OTN Transport Structure* on page 611, OTUks (k=1,2,3) are transported using the OCh; each unit is assigned a specific wavelength of the ITU grid. Several channels can be mapped into the OMS and then transported via the OTS layer. The OCh, OMS and OTS layers each have their own overhead for management purposes at the optical level. The overhead of these optical layers is transported outside of the ITU grid in an out-of-band channel called the optical supervisory channel (OSC).

When the OTU frame structure is complete (OPU, ODU and OTU), ITU G.709 provides OAM&P functions that are supported by the overhead.

OTU Frame Structure and Overhead

As shown in the figure below, the OTU frame is broken down into the following components:

- ➤ Framing
- ➤ OTL, OTU, ODU, OPU overhead
- ➤ OTU FEC



OTU Frame Description

> Framing

The OTU framing is divided into two portions: FAS and MFAS.

The frame alignment signal (FAS) uses the first six bytes and, similarly to SONET/SDH, it is used to provide framing for the entire signal. In order to provide enough 1/0 transitions for synchronization, scrambling is used over the entire OTU frame, except for the FAS bytes.

The multiframe alignment signal (MFAS) byte is used to extend command and management functions over several frames. The MFAS counts from 0 to 255, providing a 256 multiframe structure.

➤ Overhead

Each portion of the OTU frame has its own specific overhead functions. They are displayed in figure *OTU Frame Description* on page 613, and are briefly described below. Further details can be found about these overhead fields in the ITU G.709 standard.

➤ Optical channel Transport Lane (OTL)

The Optical channel Transport Lane (OTL) is an adaptation layer whose purpose is to re-use the modules developed for Ethernet 40GBASE-R. These modules have a four-lane WDM interface to and from a transmit/receive pair of G.652 optical fibers, and connect to the host board via a 4-lane (OTL3.4) electrical interface.

The OTL layer is responsible for mapping the serial OTU signal onto a parallel path designated lanes. In the case of OTU3 the signal is distributed over 4 logical lanes.

➤ Optical Transport Unit (OTU)

The OTU overhead is comprised of the SM, GCC0 and RES bytes.

The section monitoring (SM) bytes are used for the trail trace identifier (TTI), parity (BIP-8) and the backward error indicator (BEI), or backward incoming alignment error (BIAE), backward defect indicator (BDI), and incoming alignment error (IAE). The TTI is distributed over the multiframe and is 64 bytes in length. It is repeated four times over the multiframe.

General communication channel 0 (GCC0) is a clear channel used for transmission of information between OTU termination points.

The reserved (RES) bytes are currently undefined in the standard.

➤ Optical Data Unit (ODU)

The ODU overhead is broken into several fields: RES, PM, TCMi, TCM ACT, FTFL, EXP, GCC1/GCC2 and APS/PCC.

The reserved (RES) bytes are undefined and are set aside for future applications.

The path monitoring (PM) field is similar to the SM field described above. It contains the TTI, BIP-8, BEI, BDI and Status (STAT) field.

There are six tandem connection monitoring (TCMi) fields, which contain the BEI/BIAE, BDI and STAT fields. The STAT field is used in the PM and TCMi fields to provide an indication of the presence or absence of maintenance signals.

The tandem connection monitoring activation/deactivation (TCM ACT) field is currently undefined in the standards.

The fault type and fault location reporting communication channel (FTFL) is a message spread over a 256-byte multiframe that provides the ability to send forward and backward path-level fault indications.

The experimental (EXP) field is a field that is not subject to standards and is available for network operator applications.

General communication channels 1 and 2 (GCC1/GCC2) fields are very similar to the GCC0 field except that each channel is available in the ODU.

The automatic protection switching and protection communication channel (APS/PCC) supports up to eight levels of nested APS/PCC signals, which are associated to a dedicated-connection monitoring level depending on the value of the multiframe.

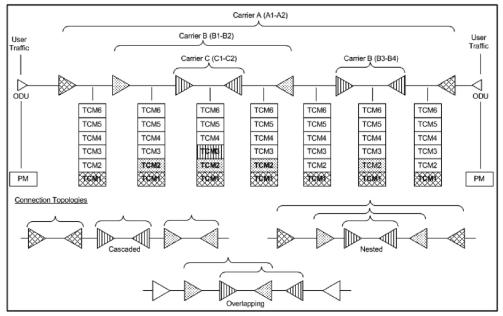
➤ Optical Payload Unit (OPU)

The primary overhead field associated to the OPU is the Payload Structure Identifier (PSI). This is a 256 bytes multi-frame where its first byte is defined as the Payload Type (PT). The remaining 255 bytes are currently reserved.

The other fields in the OPU overhead are dependent on the mapping and concatenation capabilities associated to the OPU. For an asynchronous mapping (the client signal and OPU clock are different) Justification Control (JC) bytes are available to compensate for clock rate differences, two methods are supported Asynchronous Mapping Procedure (AMP) and Generic Mapping Procedure (GMP). For a purely Bit-Synchronous Mapping Procedure (BMP) (client source and OPU clock are the same), the JC bytes become reserved (set to 0). Concatenation bytes are also available as described in ITU G.709.

Tandem Connection Monitoring (TCM)

TCM enables the user and its signal carriers to monitor the quality of the traffic that is transported between segments or connections in the network. SONET/SDH allowed a single level of TCM to be configured, while ITU G.709 allows six levels of tandem connection monitoring to be configured. The assignment of monitored connections is currently a manual process that involves an understanding between the different parties. There are various types of monitored connection topologies: cascaded, nested and overlapping. Examples of these topologies are provided in the following figure.



Tandem Connection Monitoring

Each of the six TCMi fields in the ODU overhead is assigned to a monitored connection. There can be from zero to six connections that can be configured for each connection. In the figure *Tandem Connection Monitoring* on page 618, there are three different connections that are actually monitored. Carrier C, due to its location, can monitor three TCM levels as the ODU passes through its portion of the network.

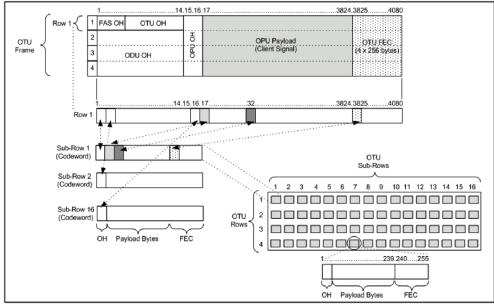
In addition to monitoring maintenance signals, using the STAT field associated with each TCM level, the TCM connection also monitors the BIP-8 and BEI errors for each connection level. Maintenance signals are used to advertise upstream maintenance conditions affecting the traffic and errors provide an indication of the quality of service offered at each segment of the network, which provides a valuable tool for the user and carrier to isolate faulty sections of the network.

Forward Error Correction (FEC)

The ITU G.709 standard supports forward error correction (FEC) in the OTU frame and is the last part added to the frame before the frame is scrambled. FEC provides a method to significantly reduce the number of transmitted errors due to noise, as well as other optical phenomena that occur at high transmission speeds. This enables providers to support longer spans in between optical repeaters.

An OTU frame is divided into four rows. Each row is broken down into 16 sub-rows comprised of 255 bytes each, as shown in figure *Forward Error Correction* on page 620. A sub-row is composed of interleaved bytes. The interleave is executed so that the first sub-row contains the first overhead (OH) byte, the first payload byte and the first FEC byte, and so on for the remaining sub-rows of each row in the frame. The first FEC byte starts at position 240 for all sub-rows.

The FEC uses a Reed-Solomon RS (255/239) coding technique. This means that 239 bytes are required to compute a 16-byte parity check. The FEC can correct up to eight (bytes) errors per sub-row (codeword) or detect up to 16 byte errors without correcting any. Combined with the byte interleave capability included in ITU G.709 implementation, the FEC is more resilient in regards to error burst, where up to 128 consecutive bytes can be corrected per OTU frame row.



Forward Error Correction

ODU Multiplexing

The ODU multiplexer is a function that allows the multiplexing of ODU tributary signals into higher OTN signal rates. The G.709 standard supports 2 types of ODU multiplexer which can be classified as follows:

- ➤ Legacy architecture is based on multi-stage architecture to bring an ODUk client to a higher OTN interface rate. This multiplexer is identified by Payload Type 20 (PT 20).
- ➤ New architecture uses a single stage architecture to bring an ODUk client to any higher OTN interface rate. This method supports the ODUflex client signal. The multiplexer is identified by Payload Type 21 (PT 21).

Note: Refer to the OTN BERT on page 43 for the ODU multiplexing capabilities.

The multiplexing strategy is based on the concept of tributary slots, which is similar in concept to the SONET timeslot. The multiplexing of 4 ODU1 in one ODU2 is made by distributing the ODU1 structure in a repetitive sequence of 4 ODU2 Tributary slots, a similar strategy is used for ODU3 multiplexing where the repetitive sequence is made of 16 ODU3 tributary slots, refer to G.709 standard for detailed information.

The main attributes of the ODU multiplexer functionality are as follows:

- ➤ The Asynchronous Mapping Procedure (AMP) is used for multiplexing the tributary signals; this method uses a modified Justification Control mechanism which has 2 positive Justification Control bytes and one negative Justification Control byte.
- ➤ The new multiplex method also supports the Generic Mapping Procedure as the Justification Control mechanism is still using the OPU OH JC bytes.
- ➤ The Multiplex Structure Identifier (MSI) provides information that is specific to each type of multiplexer provided.
- ➤ Can handle multiplex signals with frequency offset of +/- 20 ppm on every layer for the legacy architecture while the new architecture (using GMP) can handle frequency offset of +/-100 ppm.

ODUflex

ODUflex provides the capability to carry client payload of variable size with a container size of 1.244 Gbit/s granularity. An ODUflex (L) signal can be transported once multiplexed in an ODUk (H) signal, the multiplexer in this case handles tributary slots of 1.244 Gbit/s and has a Payload Type 21. The ODUflex function can be used to transport 2 signal categories mapped in ODTUk.ts using GMP:

➤ Ethernet in ODUflex over GFP-F signal

The Ethernet packets are mapped in GFP-F as specified in G.7041, the packets are processed as follows:

- ➤ The Start of Frame Delineation bytes are terminated
- Inter Frame Gaps bytes are terminated
- PCS coding is terminated
- ➤ GFP overhead bytes added

Since the PCS coding is terminated, it is not possible to transport the Ethernet Link status transparently but it is accommodated by the Forward Defect Indication (FDI) and Remote Defect Indication (RDI) alarms over GFP. The RDI is used to carry the Remote Fault alarm while the FDI is used to carry the Local Fault.

GFP-F provides rate adaptation between the incoming Ethernet signal and the outgoing OPUflex transport signal. This brings the fact that GMP is operated at a fixed Cm value close to the maximum server capacity.

➤ CBR over ODUflex signal

ODUflex can transport Constant Bit Rate signal (bulk filled Test pattern) as Client of the ODUflex CBR function. This CBR function needs a Pattern generator that can operate at a data rate specified by the user, the range of the available data rates is qualified by the Bandwidth management function.

OTN Signal Rates

Rate	Signal
2.666057143 Gbit/s	OTU1
10.709225316 Gbit/s	OTU2
11.0491 Gbit/s	OTU1e
11.0957 Gbit/s	OTU2e
11.2701 Gbit/s	OTU1f
11.3176 Gbit/s	OTU2f

MPLS Labels

The MPLS labels are listed in the following table.

Label	Description
0	IPv4 explicit null
1	Router alert
2	IPv6 explicit null
3	Implicit null
14	OAM alert
4 to 13, and 15	Unassigned
16 to 1048575	Label ID

SONET/DSn/SDH/PDH

SONET/DSn/SDH/PDH Nomenclature

The GUI will used the International or European nomenclature based on the SONET and SDH software options installed on the FTB-700G/800 Series.

Software option	Nomenclature
SONET only	International
SDH only	European
SONET and SDH	International

Signal Rates

Rate	SONET/DSn	SDH/PDH	
nate		International	European
1.544 Mbit/s	DS1	-	1.5M
2.048 Mbit/s	-	E1	2M
8.448 Mbit/s	-	E2	8M
34.368 Mbit/s	-	E3	34M
44.736 Mbit/s	DS3	-	45M
51.84 Mbit/s	STS-1e / OC-1	STM-0e / STM-0	52M
139.264 Mbit/s	-	E4	140M
155.52 Mbit/s	STS-3e / OC-3	STM-1e / STM-1	155M / STM-1
622.08 Mbit/s	OC-12	STM-4	STM-4
2.48832 Gbit/s	OC-48	STM-16	STM-16
9.95328 Gbit/s	OC-192	STM-64	STM-64

SONET/SDH High and Low Order Path Nomenclature

Path Type	SDH	SONET
High Order	AU-3	STS-1
	AU-4	STS-3c
	AU-4-4c	STS-12c
	AU-4-16c	STS-48c
	AU-4-64c	STS-192c
Low Order	TUG-3	-
	TUG-2	VTG
	TU-11	VT1.5
	TU-12	VT2
	TU-3	-

SONET/SDH Alarms and Errors Nomenclature

Layer	SONET	SDH	
Physical	BPV/CV	CV	
Section / Regenerator Section	LOF-S	RS-LOF	
	SEF	RS-OOF	
	TIM-S	RS-TIM	
	FAS-S	RS-FAS	
	B1	B1	
Line / Multiplex Section	AIS-L	MS-AIS	
	RDI-L	MS-RDI	
	B2	B2	
	REI-L	MS-REI	
High Order Path	AIS-P	AU-AIS	
	LOP-P	AU-LOP	
	H4-LOM	H4-LOM	
	PDI-P	-	
	RDI-P	HP-RDI	
	ERDI-PCD	ERDI-CD	
	ERDI-PPD	ERDI-PD	
	ERDI-PSD	ERDI-SD	
	PLM-P	HP-PLM	
	UNEQ-P	HP-UNEQ	
	TIM-P	HP-TIM	
	В3	В3	
	REI-P	HP-REI	

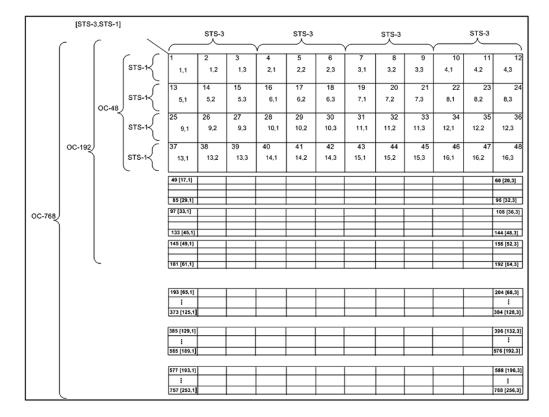
Layer	SONET	SDH
Low Order Path	AIS-V	TU-AIS
	LOP-V	TU-LOP
	RDI-V	LP-RDI
	ERDI-VCD	ERDI-CD
	ERDI-VPD	ERDI-PD
	ERDI-VSD	ERDI-SD
	RFI-V	LP-RFI
	UNEQ-V	LP-UNEQ
	TIM-V	LP-TIM
	PLM-V	LP-PLM
	BIP-2	BIP-2
	REI-V	LP-REI

SONET Numbering Convention

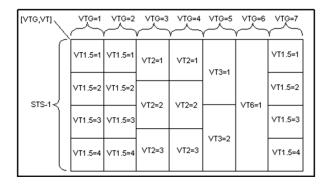
The FTB-700G/800 Series supports the Timeslot (default) and hierarchical two-level numbering conventions as per GR-253.

Hierarchical Notation:

The FTB-700G/800 Series supports numbering SONET high order path STS-1s and STS-3c using the two-level "STS-3#,STS-1#" convention in an OC-N. For example: STS-1 [2,3].



The FTB-700G/800 Series supports numbering SONET low order path using the two-level "VTGroup#,VT#" convention for numbering VTs within an STS-1. For example: VT1.5 [1,3], VT2 [3,2], VT6 [6,1].



The FTB-700G/800 Series supports numbering SONET high order path STS-nc within an OC-N using the two-level "STS-3#,STS-1#". For example: STS-12c [5,1].

Note: For STS-1e the numbering is limited to the A value as only one STS-1 exits.

SDH Numbering Convention

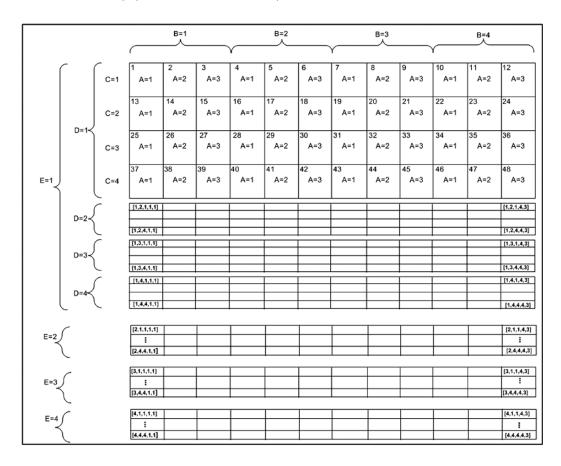
As per ITU G.707, the high order paths are defined using a 2 to 5 level convention E,D,C,B,A depending on the rate of the STM-n used.

- ➤ E: the AUG-64 are numbered 1 to 4
- ➤ D: the AUG-16 are numbered 1 to 4
- ➤ C: the AUG-4 are numbered 1 to 4
- ➤ B: the AUG-1 are numbered 1 to 4
- ➤ A: the AU-3 are numbered 1 to 3

So for the naming is as follows for each of the following rate:

➤ [E,D,C,B,A] for STM-256

- ➤ [D,C,B,A] for STM-64
- ➤ [C,B,A] for STM-16
- ➤ [B,A] for STM-4
- ➤ [0] for AU-4 in STM-1
- ➤ [A] for AU-3 in STM-1
- \blacktriangleright [A] for the AU-3 in STM-0e, A=0.



The low order paths are defined using a 2 or 3 level convention K,L,M depending on the rate of the AU-4 or AU-3 used to multiplex the low order signals.

- ➤ K: the TUG-3 are numbered 1 to 3
- ➤ L: the TUG-2 are numbered within the TUG-3 0 or from 1 to 7
- ➤ M: the TU-2, TU-12, TU-11 are numbered within the TUG-2 1, 1 to 3, 1 to 4 respectively

Examples for AU-4 (3 level convention)

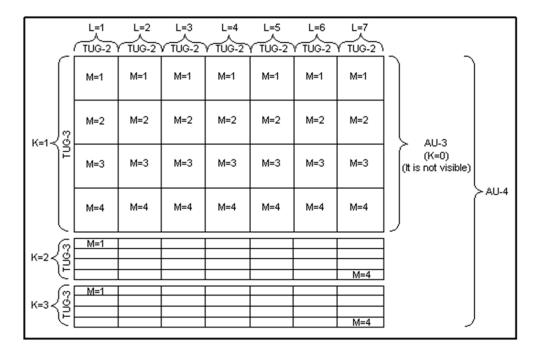
TU-3: [K,0,0]TU-2: [K,L,0]TU-12:[K,L,M] where M=1 to 3 TU-11:[K,L,M] where M=1 to 4

Example for AU-3 (2 level convention)

TU-2: [L,0]

TU-12: [L,M] M is numbered 1 to 3 TU-11: [L,M] M is numbered 1 to 4

The GUI Grid indicates the TUG-2 [x] and TUG-3 [x] values.



DSn/PDH Numbering Convention

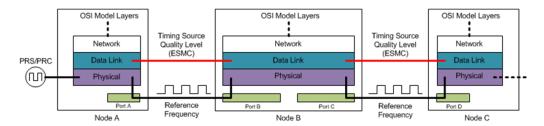
The DS1 numbering in DS3 shall be numbered with respect to the DS2 muxing [DS2,DS1]. For example a DS3 has 7 DS2 and a DS2 has 4 DS1, so an example would be for a DS1 number [3,2]. The DS3 shall have a single number to represent its position. That is [1] all the time whether it is used in an STS-1 or it is the DS3 electrical interface.

The PDH do not have special grouping of the E1, E2, E3 or E4. This means that the PDH has a single number. For example E1 number 2 shall be number [2].

The E1 in DS3 via G.747 numbering uses the naming [DS2,E1]. However in the grid the label shall adapt itself to DS2 [x] or 6.3M [x] (where x = 1 to 7) with respect to the interface standard used: European or International.

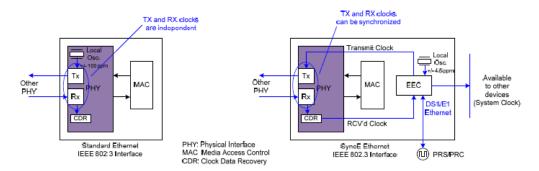
SyncE

Synchronous Ethernet or SyncE enables a traceable network timing reference frequency to be distributed node-by-node across a chain of Ethernet devices (SyncE compliant devices only). The network timing reference is typically hierarchically traceable to a Primary Reference Source/Clock (PRS/PRC) in a unidirectional flow. Any node in the chain not compliant to SyncE automatically terminates the synchronization propagation but this does not impact the flow of traffic.



The Physical Layer carries the clock frequency and the Data Link layer carries the Quality Level (QL) associated to the transported frequency via Synchronization Status Messaging (SSM) embedded in the Ethernet Synchronization Message Channel (ESMC). The QL is transported via Information and Event PDUs typically transmitted at a rate of 1 frame per second but this rate can vary between 1 to 10 messages per second to respect the slow protocol rules. The Information PDU is used as heart-beat for the channel while one Event PDU is transmitted asynchronously to the Information PDU upon change of the QL value. Following this change, the Information PDU is also adjusted to match the new QL.

In order for an Ethernet interface to be considered Synchronous Ethernet compliant it needs to be upgraded as shown in the following diagram. In addition to supporting the ESMC channel, this upgrade consists in allowing the recovered clock from the CDR to be propagated to a function called the Ethernet Equipment Clock (EEC).



The EEC is present in a network element (NE) to determine which port should be used to distribute the frequency to other port(s) in the NE as well as what QL value to transmit over the ESMC to other network element in the network synchronization chain. The actual selection decision is based on the QL value received from the various port(s) in the NE. If none are valid the EEC is equipped with a better oscillator than a standard Ethernet interface to provide synchronization (Holdover mode). Typically the highest QL value is selected among the nominated sources within the network element.

Unicast/Multicast Addresses for Ethernet OAM

Unicast or multicast address can be used for most of S-OAM functions.

- ➤ Unicast addresses a unique destination address of the MEP.
- ➤ Multicast Class 1 addresses all MEPs in the MEG. The address value is 01-80-C2-00-00-3x, where x represents the MEG/MD Level.
- ➤ Multicast Class 2 addresses all MIPs and MEPs in the MEG. The address value is 01-80-C2-00-00-3y, where y represents the MEG/MD Level + 8.

The following table specifies which address type is used for each frame type.

Frame	Unicast	Multicast		Frame	Unicast	Multicast	
Туре	Officast	Class 1	Class 2	Туре	Officast	Class 1	Class 2
CCM	Х	Х		LMM	Х	Х	
LBM	Х	Х		LMR	Х		
LBR	Х			SLM	Х	Х	
LTM			Х	SLR	Х		
LTR	Х			AIS	Х	Х	
TST	Х	Х		CSF	Х	Х	
DMM	Х	Х		LCK	Х	Х	
DMR	Х						

VLAN ID and Priority

Special VID values (IEEE Std 802.1Q-1998)

ID	Description
0	The null VLAN ID. Indicates that the tag header contains only user priority information; no VLAN identifier is present in the frame. This VID value must not be configured as a PVID, configured in any Filtering Database entry, or used in any Management operation.
1	The default PVID value used for classifying frames on ingress through a Bridge Port. The PVID value can be changed on a per-Port basis.
4095	Reserved for implementation use. This VID value shall not be configured as a PVID, configured in any Filtering Database entry, used in any Management operation, or transmitted in a tag header.

VLAN Priority

0	000 - Low Priority	4	100 - High Priority
1	001 - Low Priority	5	101 - High Priority
2	010 - Low Priority	6	110 - High Priority
3	011 - Low Priority	7	111 - High Priority

1.5M/2M
155M-2.5G
1588 PTP 67, 112
2M-155M
2M-52M
802.1ag
602.1ag220
A
A1488
A2488
Abort Frame
About button
Absolute
Accept Connection from IP
Accuracy
Accuracy (Frames)
Acronym 577
Activate
Active Call
Actual L4 414, 428
Add Step 141
Additional Payload 476
Address 160, 178, 179, 180, 187, 188, 189
Address Type 224, 226, 347
Addressing 231
Advertised BB_Credit144
after-sales service 570
AIS 300, 301, 302, 303, 304, 305, 314, 319, 320, 328, 451
AIS-L330, 342
AIS-P 332, 342
AIS-V
Alarm/Status
Alarms background color
Alarms/Errors Logger362
Alarms/Status and Unassigned 467

ALERTING		354
Alignment		
All		351
Amount	347,	468
Announce		113
ANSI TI-403		464
Answer Mode		164
Application buttons		34
Apply Channel TX to RX		251
APS		
APS/PCC		
Architecture		
ARM		280
Arrow buttons		
Arrows		
Assign to Capture		
Attempts		502
AU Path (C2)		
AU Path (J1)		
AU Path (N1)		
AU-AIS		
AU-LOP		
Auto		
Auto-Answer		
Automatic150,		
Automatic IP (DHCP)161,		
Auto-Negotiation149,		
Auto-Reject		
Auto-Response Loopback Status		
AUX		
AU-x		
Available		
Available BB_Credit		
Average		
Average RX Rate		
Average TX Rate		
Avg RX Rate		
Avg. Round Trip Time		505

В		Buffer Usage		478
31	331 344 488	Burst	270,	384
32		Burst Count		271
33		Burst Duty Cycle		
Background		Burst Frames		135
Background Traffic		Burst Max Rate		237
Back-to-Back		Burst Sequence		135
Back-to-Back button		Burst Size	238,	384
Base Station		Burst Test		139
Batch button		Burst Time		211
Battery/AC Icons		Burst/IR Frame Ratio		136
BBE		Burt		135
BBER				
3-Channel		c		
3DI		_		
BEI		C/R		
Bell		C&M		
BER		C&M Channel		
BER Pass/Fail Verdict		C2		
BER Threshold		cable		
BERT		Cable Delay		
BIAE		Cable Mode		
		Cable Test		
Bidirectional		Calibration Failed		
Binary		Call		
Binary/Hex		Call All at Start		
3IP-2		Call at Start		
SIP-8		Call Control		
Bit Error119, 1		Call Establishment/Termination		
Bit Error Count		Call Management		
Bit Error Rate		Call Origination Settings		
Bit-Oriented Message		CALL PROCEEDING		
Block		Call Reference		
3PV		Call State		
BPV/CV		Called Number		
BRIDGE		Calling Number		
Bridge Request		Calling Party		
Broadcast		Cancelled		
SSD		Capture button		
SSF		Capture Source		
Buffer Delay		Capture Status		478
Buffer to Buffer Flow Contro	1 143	Carrier Ethernet OAM		64

Cause Definition	Configuration/Performance Results 411
Cause Value	CONNECT
caution	Connect
of personal hazard2	CONNECT ACK
of product hazard2	Connected
CBS	Connection
CBS Test Time	Connector 98, 104, 108, 109, 110, 159, 540
CC Function224	Continuity Check
C-CDI329	Continuity Check (Peer MEP)431
CCM 432, 451	Continuous226, 270, 516
certification informationiii	Control468
C-FDI	conventions, safety2
Cfg. Status 477	Copy232
Channel 167, 248, 417, 458, 468, 533	Copy From Throughput213
Channel buttons416	Copy RX285, 350, 445
CIR 194, 218, 234, 238	Copy Service232
CIR or CIR+EIR Frames135	Copy Services button232
CIR+EIR194, 238	Copy Stream button265
Circuit 464, 465	Count290, 518
Classification 191, 196	Couple with Interface 172
cleaning	Coupled 102
front panel 565	Coupled RX to TX 117, 129
Cleaning Optical Connectors 566	CP-bit301
Clear Logger352	CPRI130, 299, 395, 601
Client	CPRI/OBSAI BERT70
Clock	CRC-4
Clock block96	CRC-6
Clock Class 114, 399	C-RDI
Clock Mode114, 125, 399, 540	Critical Event421
Clock Synchronization 125	CSF
C-LOS 328	Cumulative Offset515
Code350	Current291
Code Word395	Current Throughput441
Codeword 460, 467, 468	customer service573
Collision 308	Cut Through 426
Command/Response463	CV312, 392
Committed	,
Committed - Burst Test	D
Committed Steps	D
Complete	D1
Config TCM 257	D2
Config/Save 547	D3489
J	

D4 through D12490	Disconnected 137,	206,	217
DAPI 282, 443	Discover Remote137,	206,	217
DAPI ODU-TIM 283, 444	Discovered Topology		144
DAPI OTU-TIM 283, 444	Displayed Results	351,	425
DAPI TCM-TIM 283	Disruption Count		394
Data Call Pattern 167	Disruption Monitoring		
Data Size 502	Disruption Time		
Date and Time30	Distance To Fault		
Date Stamp 360	DM	353,	368
D-Ch Down 313	DMM 451,	452,	539
D-Ch FCS 313	DMR	452,	539
D-Channel 167	Domain		112
Decoupled 102	Domain ID		223
Default all OH500	Drop Eligible 177, 190, 225, 227,	347,	521
Default Gateway 161, 180, 181, 186, 189	DS0 check box		248
Default OTN OH 481	DS0/E0 Size		
Defaults 142	DS1		
Defect 120, 346	DS3		301
Delay 182, 502, 518	DSCP Codepoints		183
Delay (ms) 381	DSn/PDH BERT		48
Delay Measurement 400	DSn/PDH Multiplexing		
Delay Mode112	DSX-MON		
Delay Req IPDV400	Dual RX		102
Delay Skew402	Dual Test Set	137,	206
Delay Skew Threshold 124	Duplex		150
Delay T14 520	Duration 219,		
Delay-Request 113	Dying Gasp		422
Delete Step142	Dynamic Ramp		
Destination143	·		
Destination Flooding 176	E		
Destination IP Address 178, 501			
Destination MAC Address 175, 449	E0 check box		
Destination Node ID	E1		
Destination Port 184	E2		
Details	E3		
Differentiated Services	E4		
Direction 136, 217, 230, 384, 385, 406, 413,	EB		
425, 428	E-bit		
Disabled 152, 518	EBS		
DISC	EBS Test Time		
DISCONNECT 354	EC		
Disconnect	ECN		183

Efficiency		439	Ethernet Frame		. 134
EFS	369,	418	Ethernet OAM		
EMIX	194,	236	Ethernet Traffic		440
EMIX Frame Sizes			EtherSAM		55
Emulation Mode		110	EtherType		. 175
Enable	233, 266,	471	Event		
Enable TX			Event Count		
Enabled Time		471	Event Counts		
Encapsulation			Event Running Total		
equipment returns			Event XXX - Additional Informat		
ERDI-CD			Exc. Coll		
ERDI-PCD	333,	344	Excess - Burst Test		
ERDI-PD			Excess Steps		
ERDI-PPD			Exit button		
ERDI-PSD	•		EXP		
ERDI-SD			Expected		
ERDI-VCD		341	Expected Message		
ERDI-VPD			Expected QL115,		
ERDI-VSD			EXT CLK		
Error Count			Ext Clock In		
Error Running Total			External		
Errors background color			EXZ		
ES					
ESD			F		
ESF			• • • • • • • • • • • • • • • • • • •		
ESMC			F1		
ESMC Generation			F2		
ESMC Loss			F3		
ESMC Monitoring			Fabric		
ESMC Rate Threshold			Fabric Status		
ESMC RX Rate			Factory Default		
ESR			FAIL		
Estimated BB Credit	•		False Carrier		
Estimated Time			Far-End		
EtherBERT			FAS299, 303,		
Ethernet			FAS-S		
Traffic			Fault Indication		
Ethernet (All Unicast)			Fault Indication Code		
ETHERNET 10/100/1000M.			F-bit		
ETHERNET 100/1000M			FC BERT		
ETHERNET 10G			FC Frame		
Ethernet BW			FCS	184, 307,	310

FD 197, 41	2 Frame Loss Rate441
FEAC46	7 Frame Loss Ratio434
EBE 30	1 Frame Loss Threshold222
EC 256, 61	
FEC-CORR 32	2 Frame Rate 364, 410, 446, 474, 538
FEC-CORR-BIT 32	2 Frame Size 132, 134, 195, 207, 228, 230,
FEC-CORR-CW 32	2 235, 264, 268, 351, 447
FEC-CORR-SYMB32	2 Frame Sync
FEC-STRESS-CW	3 Frame Type 194, 446
FEC-UNCORR 32	3 Framed L2 110
FEC-UNCORR-CW32	Framed Layer 1105
Fibre Channel 143, 30	
Field Match47	
Filter 352, 47	
Mask	•
Operator	
Value 47:	
Filter Configuration 47	
Filter x	
Filters	
Fixed	
Flood Range	
Flow Control 150, 54	
Traffic	
Flow Direction	
Flow Label	
FLR) _
Force Release	
Format	₅ G.709 OTN608
Frame Count 229, 271, 364, 410, 446, 474	G./42 Bit 12 525
478. 538	G./51 Bit 12 524, 525
476, 536 Frame Count - RX 44	G.751 Bit 14, 15, 16 524, 525
Frame Delay	7- 91121
Frame Delay Threshold	
Frame Delay Theshold	7 GAL 225
Frame Format	(-((())
Frame Loss 197, 226, 239, 272, 273, 325	(((()
382, 387, 388, 407, 412, 425	GCC2 485
502, 507, 500, 407, 412, 425 Frame Loss / Out-of-Sequence	Generate & Save480
Stream38	Generated169, 284
Frame Loss button	
Frame Loss Configuration 21	(renerated Messages 460) 464 46
rame ross connuurauon	,

Generated QL275, 376	HPTC-LTC
Global	HPTC-ODI336
EtherSAM 137	HPTC-OEI
RFC 2544 206	HPTC-RDI
Services	HPTC-REI338
Streams 264	HPTC-TIM337, 445
Global alarm 32	HPTC-UNEQ259, 336
Global indicator31	HPTC-VIOL 337
Global IPv6 Address 179, 188	HP-TIM285, 332, 445
Global Options 140, 206, 232, 265	HP-UNEQ 332
Global Pass/Fail Verdict272	Hyperframe395
Global Test Duration Estimate 139	
Global Thresholds Type272	ı
Global Verdict32	• • • • • • • • • • • • • • • • • • •
GM Info 114, 399	I (Information)
GM IP Address 112	IAE317, 320
Graph	ID
RFC 2544 351	Ideal L4414, 428
Traffic 450	identification label570
GTE249	Identity114, 399
	Idle250, 301, 307, 462
••	Idle Code168
Н	IFDV197, 412
H1 489	Import/Export tab556
H2 489	Information
H3 489	Information Count437
H4 496	Information Rate
H4-LOM 332	Informational384, 385
Hang-Up166	Initial Window Size278
Hang-UP All166	Inject 409, 449, 460, 468, 507
HDLC 152	Inject button346, 348
HDLC Mode167	Injection464
Header Layer 476	Injects
Headset25	Interface 149, 158, 311, 423, 475
Help button34	Interface block95
HOP Limit TTL182	Interface ID Coupled179, 188
HP-PLM 333	Interface Type126, 128
HP-PLM/HP-UNEQ357	Interface/Rate 97, 103, 108, 109, 110, 158,
HP-RDI333	540
HP-REI 334	Internal125, 540
HPTC-IAIS 336	Invalid DMR381
HPTC-IEC 338	Invalid LBR379

nvalid LMR		. 382	K4			
nvalid LTR		. 522	Keyboard usage			37
nvalid Payload		. 380				
nvalid SLR		. 383	L			
nvalid TST		. 380				205
nvert	119, 129	, 167	L1 Reset			
P	. 178. 205. 262	. 538	L2			
P Address			L2 Only			
P Checksum			L3/L4			
P TOS/DS			Label			
P Version			Label 1			
P/UDP/TCP			Label 2			
PDV			label, identification			570
PDV Threshold			Labels		169,	357
Pv4			LASER			26
Pv6			Laser		155,	241
			Laser OFF at Start-Up	. 155,	159,	242
Pv6 Destination Address			Laser On			
SAM			Last			291
SDN			Last Change			
SDN Logger			Last Link Trace Status			
SDN PRI			Last QL Message			
SDN Settings		. 167	Last QL Received			
			Late Coll			
J			Latency 197, 273, 386, 389,			
10		100	Streams			
10 Trace			Latency button			
		•				
J1			Latency Configuration			
I1 Trace		•	Latency Measurement Mode			
J2			Latency Tag			
labber			Latency Tag Insertion			
ammed bit 8			Layer			
IC			Layer 2 messages			
litter 197, 273			Layer 3 messages			
Streams			Layer Mode			
lob Information		. 547	LBM	. 451,	452,	539
			LBO		128,	242
K			LBR		452,	539
	4	400	LBR Timeout			379
K1		•	LCD-P			
K2			LCK			
K3		. 497	Lease Duration			113

LED		26	LOMF		. 302
Legend TX/RX		486	Loop Down		
Length	402,	404	Loop UP		. 531
Length Threshold			Loopback 226, 252, 262, 379		
Length Unit			Loopback Commands		
Line			Loopback Mode		
Line Coding 1			Loop-Down204		
Line Utilization 364, 410, 4			Loop-Up204		
LINK			LOP-P		
Link Activity4	62, 465,	469	LOPPS-L		
Link Capacity			LOPPS-R		
Link Down 2			LOP-V		
Link Events			LOS		
Link Fault		422	Loss Announce		
Link OAM	170,	421	Loss Continuity		
Link Trace			Loss Sync		
LINK/RX		26	LP-ERDI-CD		
Link-Local IPv6 Address			LP-ERDI-PD		
LMM 4			LP-ERDI-SD		
LMR			LP-PLM		
LOC			LP-PLM/LP-UNEQ		
Local		217	LP-RDI		
Local block		92	LP-REI		
Local Clock	150,	542	LP-RFI		. 339
Local Fault Det			LPTC		. 338
Local Fault Detected		309	LPTC-IAIS		. 336
Local Fault Rcd		306	LPTC-LTC		. 336
Local Fault Received		309	LPTC-ODI		
Local Module Identification		532	LPTC-OEI		. 338
Local Parameters		223	LPTC-RDI		. 337
Local to Remote		206	LPTC-TIM285	, 337,	445
Location		356	LPTC-UNEQ		
LOF299, 302, 303, 304, 3	05, 321,	342	LPTC-VIOL		
LOF-S		330	LP-TIM285	, 340,	445
Logger		362	LP-UNEQ		
Alarms/Errors Logger			LSP		
ISDN			LTC		
Logger Full 391, 397, 408, 41	15, 421, 4	424 <u>,</u>	LTM451	, 452,	539
428, 430, 435, 438, 441			LTR		
Login		144	LTR Timeout		
Logo					
1014		224			

M		MEG Level	224,	347
M0 49	1, 494	MEP ID		
M1 49		Message Rate		
MA Name		Message Type		
MAC	205	Metrics		
MAC Address185, 22		MFAS		
MAC/IP/UDP		Mid-Trigger		
MAID		Min Round Trip Time		505
maintenance		Min RX Power	155,	241
front panel	565	Minimum		291
general information		Minimum RTT	413,	428
Manual 150, 346, 40		Minimum Window Size		278
Manual Loopback Status		Mismatch '0'		297
Margin		Mismatch '1'		297
Vlask	2 13	Mismerge		326
Filter	474	Mixed		
Matching & Swapping		Mode112, 262, 346,	467,	516
Max Hop Count		Modify DS0		
Max Jitter		Modify E0		
Max Latency23		Modify Frame Structure		
Max Offset		Modify Loop Codes		
Max Rate34		Modify Structure		
Max Round Trip Time		Ethernet Test Applications		
Max Round-Trip Latency		Packet Sync Test Applications		
Max RX Power		Transport Test Applications		
Max RX Rate		Wireless Test Applications		
Max TX Rate		Modify Structure button		
Max. (-/+) Offset		MON		
Max. Jitter		Monetary Cost		
Max. Negative Offset		MPLS		
Max. Offset		MPLS Label		
Max. Positive Offset		MPLS-TP Label Stack		
Vlax. Rate		MPLS-TP Mode		
Maximum		MPLS-TP OAM 107, 220, 326,		
Maximum OAMPDU Size		Traffic		
Maximum Window Size		MPLS-TP OAM Responder		
MD Level		MS		
Measure Delay button		MS-AIS		
Mechanism		MS-RDI		
WEF		MS-REI		
		MS-REI Computation Method		
MEG ID	223	MTU		

Multicast	446	OAM Mode	170, 220,	358
Multipexer Action	358	OAM Quick Ping		
Multiple Connections		OAM Type		. 107
•		OAM Version		
N		OCI		. 315
	407	ODU		616
N1		ODU Multiplexing		621
N2		ODU1		
n-Burst		ODU1f		
NDF		ODU2		
Near-End		ODU2e		
Negative		ODU2f		257
Negotiation Status		ODUflex		
Network		ODUx		
Network block		ODUx-TCM		
Network Details	191, 202	Offset 127, 156, 1		
Network Layer	173	On Error		
New Data Flag	507	One-step		
New Pointer	507	One-Way Latency Thres		
Next HOP Router	223	OOF		
n-Frame	270	OOM		
NI/CSU Emulation	53	Operation Mode		
NJ0	485	•	Z I / ,	459
No Defect Time	121, 131	Operator		474
No NDF	515	Filter		
No Pattern Analysis (Live)		Operator Identifier		
No Traffic		Operator Specific		
No Traffic Time		Operator Sys Access		
None		OPU		
None (All 1's)		OPU Tributary Port		
Non-Unicast		OPU Tributary Slots		
n-Ramp		OPU-PLM		
Number		OPUx		
Number of Burst Sequence		OTL		
Number of Calls		OTN		
Number of Channels		OTN BERT		
Numbering Plan		OTN Multiplexing		
Numbering Type		OTU		
Numbering Type	102	OTU frame structure		
_		OTU overhead		
0		OTU1		
OA1	481	OTU1e		
OA2	481	OTU1f		. 256

OTU2	256	PD	197
OTU2e	256	PDI-P	333
OTU2f		Peer MEP Parameters	224
OTUx		Per Direction Configuration	
OUI		Percentage Lost	
Out-of-Seq		Performance	
Out-of-Sequence 272, 273, 387, 3		Performance Criteria	
Oversize		Performance Information	
Oversize Monitoring		Performance Monitoring	
Overtake		Performance Report Message	
Overwrite Fixed Stuff		Performance Test	
		Period 225,	
-		Phone Book Name	
P		Physical clock port	
Packet Capture		Physical Interface	
Packet Pause Time		Electrical	247
Packets Received		Optical	
Packets Transmitted		Physical interface port	
Pair		Ping & Trace Route	
Parameters		Ping button	
Parser Action		Pins	
PASS		PLM	
Pass/Fail Verdict 116, 119, 121, 1		PLM-P	
131, 132, 140, 206, 219, 222		PLM-P/UNEQ-P	
FAIL		PLM-V	
PASS		PLM-V/UNEQ-V	
Path Signal Label (C2)	154, 454	PM	
Path/Mapping		PM & TCM	
DSn/PDH BERT		PM TTI Traces	
OTN BERT		Point To Point	
SONET/SDH - DSn/PDH BERT		Pointer Adjustment	
SONET/SDH BERT		Pointer Value	
Pattern 117, 1		Port Status	
Pattern Error130, 2		Positive	
Pattern Error Count		Post-Trigger	
Pattern Error Rate	393	Power Range	
Pattern Loss	296	Power Recovery 391, 397,	
Pause Frames		424, 427, 430, 435, 43	
Payload		Preamble/SFD	
Payload Content		Precedence	
Payload Type	147, 350	Prefix Mask	
P-bit	301	Pre-Trigger	
		rie-iligger	4/0

Primary Port / Secondary Port Priority 160, 176, 190, 224, 227, 347		Quantity	
462, 521	,,	~	,,
PRM 46	2, 466	R	
PRM Bit Events 46			
product	•	RAI299, 300, 302, 3	
identification label	570	RAI MF	
specifications		Ramp	
Profile		EtherSAM	
Services		Service Configuration	
Streams		Ramp Cycle Count	
Profile button		Ramp Duration	
PROGRESS		Ramp Nb. of Steps	
Progress Desc. No		Ramp Test	
Progress Description		Random	
Prompt		Rate153, 164, 167, 267, 2	
Prop. Delay40		Rate Unit 206, 218, 2	
Prop. Delay Threshold		rates	
Protected Channel		RDI	
Protocol15		RDI-L	
Protocol block		RDI-P	
PSI		RDI-V	
PSP (Link Protocol)		Ready	
PTP		Receipt Timeout	
PTP Alarm Timeout/Threshold		Receive Messages	
PTP Message		Received	
PTP Stats		Received QL	
Ptr. Decr		Receiving Live Traffic	
Ptr. Incr		Refill	
PW		Refill Delay	
		Refill Delay Ratio	
•		REI-L	
Q		REI-L Computation Method	
QL Message		REI-P	
QL Mismatch 32		REI-V	
QL Mismatch Frame Count 37		REJ	
QL Mismatch Monitoring 115, 274, 37		Relative	
QL Rate		RELEASE	
QoS Metrics27		Release	
QoS Metrics Tags Insertion		RELEASE COMPLETE	
Quality Level 115, 374, 37	'6, 400	Reliability	
		Re-Login	14

Remote 217	Revision		358
Remote block 93	RFC 2544		56
Remote Fault 306, 309	Global		206
Remote IP Address 277	RFC 6349	57,	217
Remote Loopback 359	RFC 6349 Results		411
Remote Modules Discovery 530	RFC 6349 Test on Service 1		192
Remote Radio Head110	RFI-V		339
Remote to Local206	R-LOF		299
Remote unit in DTS Mode 406, 424, 428	R-LOS		299
Remote unit in use and locked for DTS 405,	RNR		353
424, 428	Round Trip Delay	519,	520
Renewal Interval113	Round Trip Latency		440
Replied Details505	Round-Trip Latency		
Report Content	Round-Trip Latency Threshold		
Request 457	RR		
Requesting MEP ID TLV 227	RS		330
RES 482, 483, 484, 485	RS (J0)		445
Reserved Bit183	RS-FAS		331
Reset 518	RS-LOF		330
Reset button 551	RS-OOF		330
Resolve MAC 223	RS-TIM	. 285, 330,	445
Resolve MAC Address 175, 181, 205	RTD	516,	519
Responder	RTT		412
RESTART 355	Running		517
RESTART ACK355	Runt		307
Restore 1588 PTP Defaults 116	RX button		487
Restore Cable Test Defaults 124	RX CCM		431
Restore Carrier EThernet OAM Defaults 229	RX DMR		381
Restore CPRI/OBSAI Defaults130	RX Frame Count		387
Restore Default 236, 276	RX Frames		425
Restore Default at Start-Up	RX Frequency	. 157, 245,	396
Restore EtherSAM Defaults 140	RX LBR		379
Restore ISDN PRI Defaults168	RX Line Utilization		434
Restore RFC 2544 Defaults 208	RX LMR		382
Restore RFC 6349 Defaults219	RX LTR		522
Restore SyncE Defaults 275	RX OH Byte Details		486
Restore TCP Throughput Defaults 278	RX Pattern		118
Restore Test Application Defaults 122	RX Pattern Analysis		167
Results 33, 503	RX Pointer Adjustment		515
resume operation564	RX Power		
Re-transmitted Frames	RX Rate		
return merchandise authorization (RMA) 573	RX SLR		

RX Termination			Service Configuration Test 138, 1		
RX TST		380	Service Configuration Test button		
			Service Configuration Test Status 4		
S			Service Disruption1		
S. & F		126	Service Duration		
			Service Name1	36,	230
S1			Service Name and Selection 384, 3		
Sa4			Service No		136
Sa5			Service Performance		386
Sa6			Service Performance Test 1		
Sa7			Service Performance Test button		
Sa8			Service Performance Test Status 4		
SABME		352	Service Selection		
safety			Services		
caution			SES		
conventions		2	SESR		
warning		2	Set All		
SAPI	282,	443	SETUP		
SAPI ODU-TIM	283,	444	Setup		
SAPI OTU-TIM	283,	444	SFP2		
SAPI TCM-TIM		283			
SATUS ENQUIRY		355	SFP+		
Save/Load button			Shaping		
Save/Load tab			Shaping button		
Scrambler			shipping to EXFO		
Scrambling			Si0 5		
SDI			Si1 5		
SDT Threshold			Signal		
Secondary Port			Signal Auto-Detect		
Seconds			Signal Configuration		
Seconds per Service			DSn/PDH		
Section			OTN		
Section (J0)			SONET/SDH		
			signal rates6	24,	626
SEF SEP			Signaling Bits		523
			Single		516
SEPI			SLA button		
Sequence			SLA Parameters2		
Service			SLA Verified3		
service and repairs			SLM451, 4		
service centers		574	SLR4		
Service Configuration			SM		
Ramp		385	SM TTI Traces		
			JIVI 111 110CC3	σι,	

Smart Loopback 60, 262	Laser	2
S-OAM 177, 220, 326, 358, 379	LINK	
Traffic	Loopback	
S-OAM Link Trace	Loopback mode	
S-OAM Responder 221, 263, 539	OH	
Software options	P1, P2	
SONET/SDH	Pattern	
SONET/SDH - DSn/PDH BERT50	Power level	
SONET/SDH BERT45	PTP	
SONET/SDH Multiplexing100	Test icon	
Sort By 352, 362	TX/RX, TX, RX	
Source	Step351, 4	
Source Flooding	Step Slze	
Source IP Address	Step Size	
Source IP Multiplicator	Step Time	
Source MAC Address	STM-1 Channel	
Source Node ID	Stop button	
Source Port	Stop Time	
Spare Bits 524	storage requirements	
Special VID values	Stream	
Specific IP	Stream Name	
specifications, product	Stream Selection	
Speed 150, 159, 541	Stream Selection and Activation	
Start button 558	STS Path (C2)	
Start Time 279, 391, 397, 399, 401, 405,	STS Path (J1)	
408, 411, 415, 421, 423, 424, 427,	STS Path (N1)	
430, 435, 438, 441, 537	STS-1 Timeslot	
Stateless Auto 178, 179, 187, 188	STS-x	33
Static	Subchannel	
Statistics	Subnet	53
STATUS355	Subnet Mask1	61, 181, 18
Status 391, 415, 423, 427, 431, 433, 504,	Subtest Duration	13
517, 537	Subtests	138, 20
Status Bar	RFC 2544	20
Alarm/Error Injection 30	Subtests EtherSAM	
Amplitude29	Service Configuration Test	19
B-Channel 28	Summary	39
Clock synchronization	1588 PTP	39 [°]
Connection with another unit 29	Cable Test	40
D-Channel28	EtherSAM	40
ESMC28	FC BERT	40
Interface/Signal28	iSAM	41

ISDN PRI	415	TCM3	484
MPLS-TP OAM	421, 430	TCM4	
NI/CSU Emulation	423	TCM5	483
RFC 2544		TCM6	483
RFC 6349	427	TC-ODI-P	336
S-OAM	421, 430	TC-ODI-V	336
SyncE		TC-OEI-P	
TCP Throughput		TC-OEI-V	338
Traffic Gen & Mon		TCP	184
suspend mode		TCP Checksum	
Sweep		TCP Connection Configuration	
Switching Mode		TCP Connection Status	
Symbol		TCP Efficiency414	
symbols, safety		TCP Mode	
Sync		TCP Port	
Sync IPDV		TCP Server Port	
SyncE	. 68. 274. 335	TCP Throughput63, 277	
Synchronization Status Message		TCP Throughput Configuration	
Synthetic Loss		TCP Throughput Threshold (% of ideal)	
Synthetic Loss Ratio		TC-RDI-P	
Synthetic Loss Threshold		TC-RDI-V	
System		TC-REI-P	
<i>-</i>	37, 273	TC-REI-V	
_		TC-TIM	
Т		TC-TIM-P33	
то		TC-TIM-V	
T0-1		TC-UNEQ-P259	
T0-2		TC-UNEQ-V259	
T0-3		TC-VIOL-P	
Target	530	TC-VIOL-V	
TC	225	technical specifications	
TC-IAIS-P	336	technical support	
TC-IAIS-V	336	temperature for storage	
TC-IEC-P	338	TERM126	
TC-LTC-P	336	Termination	
TC-LTC-V	336		
TCM257,	259, 336, 618	Test Applications 226	
TCM Access Point Identifier		Test Applications	
TCM ACT		Test Block	
TCM TTI Traces		Test Configurator	
TCM1		Ethernet Test Applications	
TCM2		Fibre Channel Test Application	
		Intelligent Apps	92

Overview	92	TOS/DS	182,	218
Packet Sync Test Applications	s 94	TOS/DS Config		
Transport Test Applications	93	Total Burst Test Time		136
Wireless Test Applications	94	Total Calls Count		419
Test Control	33	Total Frame		448
Test Function	226	Total Number of Bytes		476
Test ID	229	Total PTP Messages		400
Test Menu	33	Total TX Rate 232,		
Test Parameters	237	Total TX/RX MPLS		364
Test Pattern	229	Trace Route		
Test Recovery 397, 408, 421, 4	27, 430, 435,	Traces		
438		OTN		
Test Setup	41	SONET/SDH		
Test Status 397, 401, 408, 4		Traffic		
435 438 441		Traffic Class (TOS/DS)		
Test Timer	33	Traffic Ethernet		
Threshold	168, 278, 360	Traffic Gen & Mon		
Threshold (% of ideal)		Traffic Monitoring		
Thresholds 222,		Traffic Policing		
Through		Traffic Scan		
Through Mode		Transit Net Code		
Throughput182,		Transmitted Frames		
Streams		Transparent		
Throughput button		Transparent (Pseudo-Physical)		
Throughput meter		Transport Layer		
Throughput Pass/Fail Verdict		transportation requirements		
Throughput Threshold		Trial		
TIM		Trial Duration		
Time		Trials		
Time Mode		Trigger Position		
Time Stamp		Trigger Type		
Timeout		Triggered Error		
Timer		Triggered Frame - Details		
Timeslot		Truncated		
TIM-P		Truncation Calculator		
TIM-S		TS16 AIS		
TIM-V		TS16 Frame 0 Bit 5, 7, 8		
Title Bar		TST		
TLV Type		TST RX Rate		
To the following Services		TTI Traces		
Tone		DAPI ODU-TIM		283
Topology		DAPI OTU-TIM		
ı - ə,	····· , ·			

DAPI TCM-TIM	283	UDP	184,	262
PM	281	UDP Checksum		313
SAPI ODU-TIM	283	UDP/TCP		538
SAPI OTU-TIM		UI		353
SAPI TCM-TIM	283	Unassigned	462,	469
SM	281	Undersize	308,	310
TCM	281	UNEQ-P	332,	343
TTL	. 182, 225, 502, 521	UNEQ-V	169,	340
TU	339	Unexp MEP		327
TU Path		Unexp Period		327
TU Path (N1)	285	Unexp. MD Lvl		326
TU Path (V5)	169, 357	Unexp. MEG Lvl		326
TU Path (Z6 or N1 (TU-3))	285, 445	Unframed		
TU-AIS	339	Unframed (Interop)		106
TU-LOP	339	Unframed BERT	117,	129
Two-step	114, 399	Unframed with Sync		106
TX button	487, 558	Unicast		447
TX CCM	431	Unidirectional		359
TX CIR	412	Unit		426
TX DMM	381	Unusable		324
TX Enable	226	Use Stream		501
TX Frames	425	User Defined Codes		183
TX Frequency	156, 244	User Performance		197
TX LBM	379			
TX LMM	382	V		
TX LTM	521	V5		400
TX Mode	270			
TX Pattern	118	Val		
TX Pattern/RX Pattern	129	Valid Event Count		
TX Poniter Adjustment	506	Validations		
TX Power	155, 241	Value		
TX Rate 133, 227,	, 264, 271, 385, 390	FilterVariable Retrieval		
TX SLM	383	Vendor Specific Information		
TX to RX	206	•		
TX TST		Verdict		
Туре	. 164, 177, 190, 346			
Type Of Service	182	FAIL	•	
		PASS Version 1	•	
U		Version 2		
UA	257	VID		
UAS		Video		
UA3	300, 3/1, 410	viuco		20/

Video Codec 234, 267 Y View File After Generation 479 VLAN 176, 264 VLAN (ID/Priority) 231 VLAN ID 160, 176, 190 VLAN ID/Priority 160 VLAN ID/Priority 160 VLAN Tag 174, 190 VLAN Tag 174, 190 Vice 267 VI 339 VI 339 VI 339 VI 339 VI 25 497 VI 339 75 497 VI 339 75 497 VI Path 261 26 26 499 VI Path (V5) 169, 357 VI Path (V5) 285, 445 Verol Code Suppression 249 Warranty 220 285, 445 240 Warranty 360 Windows 360 Windows (KiB) 413, 428<		
View File After Generation 479 Y.1731 220 VLAN 176, 264 VLAN (ID/Priority) 231 VLAN ID 160, 176, 190 Z VLAN ID/Priority 160 20 488 VLAN Priority 639 21 490 VLAN Tag 174, 190 22 493 Voice 267 23 497 Voice Codec 234, 267 24 497 VT 339 25 497 VT Path 261 26 499 VT Path (V5) 169, 357 27 500 VT Path (Z6) 285, 445 Zero Code Suppression 249 W W W W W W W W W W W W W W W A <	Video Codec	7 Y
VLAN 176, 264 VLAN (ID/Priority) 231 VLAN ID 160, 176, 190 VLAN ID/Priority 160 Z0 488 VLAN Priority 639 Z1 490 VLAN Tag 174, 190 Z2 493 Voice 267 Z3 497 Voice Codec 234, 267 Z4 497 VT 339 Z5 497 VT Path 261 Z6 499 VT Path (V5) 169, 357 Z7 500 VT Path (Z6) 285, 445 Zero Code Suppression 249 W warranty 2exclusions 572 2exclusions 572 2exclusions 572 2exclusions 572 360 249 Wavelength 155, 241 400 401 4	View File After Generation 47	9 V 1731 220
VLAN ID. 160, 176, 190 Z VLAN ID/Priority. 160 Z0. 488 VLAN Priority. 639 Z1. 490 VLAN Tag. 174, 190 Z2. 493 Voice. 267 Z3. 497 Voice Codec. 234, 267 Z4. 497 VT. 339 Z5. 497 VT Path. 261 Z6. 499 VT Path (V5). 169, 357 Z7. 500 VT Path (Z6). 285, 445 Zero Code Suppression 249 W warranty certification 572 2 2 2 2 249 2 2 2 49 2 2 49 2 2 49 2 2 4 49 2 4 49 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4	VLAN 176, 26	
VLAN ID/Priority	VLAN (ID/Priority)	1 <u> </u>
VLAN ID/Priority 160 Z0 488 VLAN Priority 639 Z1 490 VLAN Tag 174, 190 Z2 493 Voice 267 Z3 497 Voice Codec 234, 267 Z4 497 VT 339 Z5 497 VT Path 261 Z6 499 VT Path (V5) 169, 357 Z7 500 VT Path (26) 285, 445 Zero Code Suppression 249 W warranty certification 572 250 exclusions 572 250 general 571 Iliability 572 71 Ilability 572 71 11 12 12 Window 360	VLAN ID	o Z
VLAN Priority 639 Z1 490 VLAN Tag 174, 190 72 493 Voice 267 Z3 497 Voice Codec 234, 267 Z4 497 VT 339 Z5 497 VT Path 261 Z6 499 VT Path (V5) 169, 357 Z7 500 VT Path (Z6) 285, 445 Zero Code Suppression 249 W warranty certification 572 250 249 W warranty certification 572 250 249 W warranty certification 572 250 249 Warranty certification 572 250 249 W warranty 572 250 249 249 Warranty 572 27 250 249 249 249 249 244 244 244 244		
VLAN Tag 174, 190 Z2 493 Voice 267 Z3 497 Voice Codec 234, 267 Z4 497 VT 339 Z5 497 VT Path 261 Z6 499 VT Path (V5) 169, 357 Z7 500 VT Path (Z6) 285, 445 Zero Code Suppression 249 W warranty certification 572 572 500 exclusions 572 571 572		
Voice Codec 234, 267 Z4 497 VT 339 Z5 497 VT Path 261 Z6 499 VT Path (V5) 169, 357 Z7 500 VT Path (Z6) 285, 445 Zero Code Suppression 249 W warranty certification 572 exclusions 572 exclusions 572 exclusions 571 liability 572 null and void 571 Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window (KiB) 413, 428 Window Size 440 Window Size 440 Window Size 440 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 Wiring Standard 123 Wiring Standard 123 Wiring Standard 154 WIS Link Down 342 454 WIS Link Down 342		73
VT 339 Z5 497 VT Path 261 Z6 499 VT Path (V5) 169, 357 Z7 500 VT Path (Z6) 285, 445 Zero Code Suppression 249 W warranty certification 572 572 572 572 572 571 180 180 571 180	Voice	₇ Z3497
VT Path. 261 Z6 499 VT Path (V5) 169, 357 Z7 500 VT Path (Z6) 285, 445 Zero Code Suppression 249 W warranty certification 572 exclusions 572 9	Voice Codec 234, 26	7 Z4497
\text{VT Path (V5)} \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	VT33	9 Z5497
W warranty certification 572 exclusions 572 general 571 liability 572 null and void 571 Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342	VT Path	1 Z6499
W warranty 572 exclusions 572 general 571 liability 572 null and void 571 Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342	VT Path (V5) 169, 35	,
warranty 572 exclusions 572 general 571 liability 572 null and void 571 Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342	VT Path (Z6) 285, 44	5 Zero Code Suppression249
certification 572 exclusions 572 general 571 liability 572 null and void 571 Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		
exclusions 572 general 571 liability 572 null and void 571 Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342	•	2
general 571 liability 572 null and void 571 Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		_
liability 572 null and void 571 Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		
null and void 571 Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342	•	
Wavelength 155, 241 Window 360 Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		
Window 360 Window (KiB) 413, 428 Window Size 440 Windows Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		
Window (KiB) 413, 428 Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342	•	
Window Size 440 Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		
Window Sweep 428, 453 Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		
Windows Size Unit 439 Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		
Wire Map 401 Wire Map Test Result 403 Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		
Wire Map Test Result		_
Wiring Standard 123 WIS 342, 454 WIS button 154 WIS Link Down 342		
WIS		
WIS button 154 WIS Link Down 342		
WIS Link Down		
VVOID VVIDE NAINE	World Wide Name14	
X		
XID353	- -	3

CHINESE REGULATION ON RESTRICTION OF HAZARDOUS SUBSTANCES (RoHS)

中国关于危害物质限制的规定

NAMES AND CONTENTS OF THE TOXIC OR HAZARDOUS SUBSTANCES OR ELEMENTS CONTAINED IN THIS EXFO PRODUCT

包含在本 EXFO 产品中的有毒有害物质或元素的名称及含量

Part Name 部件名称	Lead	Mercury	Cadmium	Hexavalent Chromium	Polybrominated biphenyls	Polybrominated diphenyl ethers
	铅	汞	镉	六价铬	多溴联苯	多溴二苯醚
	(Pb)	(Hg)	(Cd)	(Cr(VI))	(PBB)	(PBDE)
Enclosure 外壳	0	0	0	0	0	0
Electronic and electrical sub-assembly 电子和电气组件	х	0	х	0	Х	Х
Optical sub-assembly a	х	0	0	0	0	0
光学组件 a						
Mechanical sub-assembly ^a	0	О	0	0	0	0
机械组件 a						

注: This table is prepared in accordance with the provisions of SJ/T 11364.

本表依据 SJ/T 11364 的规定编制。

O: Indicates that said hazardous substance contained in all of the homogeneous materials for this part is below the

limit requirement of GB/T 26572. O:表示该有害物质在该部件所有均质材料中的含量均在 GB/T 26572 标准规定的限量要求以下。

X: indicates that said hazardous substance contained in at least one of the homogeneous materials used for this part is above the limit requirement of GB/T 26572. Due to the limitations in current technologies, parts with the "X"

mark cannot eliminate hazardous substances. X:表示该有害物质至少在该部件的某一均质材料中的含量超出 GB/T 26572 标准规定的限量要求。

标记"X"的部件,皆因全球技术发展水平限制而无法实现有害物质的替代。

a. If applicable. 如果适用。

Note:

MARKING REQUIREMENTS

标注要求

Product 产品	Environmental protection use period (years) 环境保护使用期限 (年)	Logo 标志
This EXFO product 本 EXFO 产品	10	
Battery ^a 电池	5	5

a. If applicable. 如果适用。

P/N: 1074330

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